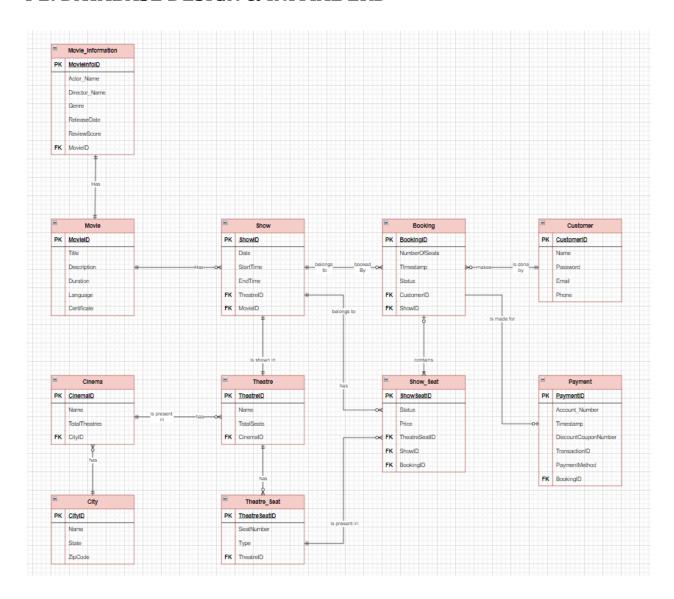
# P2. DATABASE DESIGN & INITIAL ERD



# The key objectives of the database include:

- 1. Movie Information Management.
- 2. Director and Actor Information.
- 3. Screen and Seat Management.
- 4. Customer Information.
- 5. Showtime Scheduling.
- 6. Booking and Payment Handling.

## **Entities and Attributes**

#### 1. Movie

a. Gives information like name of the movie, description of the movie, Duration, Language and Certificate Assigned.

#### 2. Movie Information

a. Has attributes such as Actor Name, Director Name, Genre, Release Date, Review Score

#### 3. Show

a. Has attributes such as Date and Show times

# 4. Booking

a. Has attributes such as Number of seats booked, Status of booking, and Timestamp of booking

#### 5. Customer

a. Has attributes for a customer profile like name, password, email and phone number

#### 6. Cinema

a. Has the name and total theatres it has and the city it is present in

#### 7. Theatre

a. Has the theatre number (also called screen), and tells how many seats it has

### 8. Theatre Seat

a. Is a table for the seats in the theatre, shows the seat number and seat type ( silver, gold, executive etc)

#### 9. City

a. Gives the location of the cinema halls, tells us the city name, state and zipcode

### 10. Show Seat

a. Tells the status of the seat ( booked, available, reserved etc) and tells the price of that seat for a movie

# 11. Payment

a. Gives us the account details used to pay for the booking, the payment mode, transaction Id, timestamp of transaction and discount coupon information if any

# Relationships

- 1. **Movie and Movie\_Information have a mandatory one to mandatory one relation**. This states that a movie must have one information table and a row information table can belong to only one movie
- 2. **Movies and Show have a mandatory one to optional many relation.** This states that a movie can have many shows, if any.
- 3. **Show and Theatre have a mandatory one to mandatory one relation.** This states that a show has can be in one theatre only and a theatre can have only one show at a time.
- 4. **Theatre and Theatre\_Seat have a mandatory one to optional many relation.** This states that a theatre can have many seats but all those seats belong to one theatre mandatorily.
- 5. **Theatre and Cinema Hall have a optional many to mandatory one relation.** This states that a cinema hall can have may theatres but a theatre only belongs to one cinema hall.
- 6. **Cinema Hall and City have a optional many to mandatory one relation.** This states that a city can have many cinema halls but the hall belongs to one city at a time only.
- 7. **Show and Show\_Seat have a mandatory one to optional many relation.** This states that a show may have many seats but show seats can belong only to one show at a time.
- 8. **Theatre\_Seat and Show\_Seat have a mandatory one to optional many relation.**This states that theatre seats can be many show seats but a show seat is always a theatre seat.
- 9. **Show and Booking have a a mandatory one to optional many relation.** This states that a show can have many bookings but a booking has to be made only for one show.
- 10. **Booking and Show Seat have a optional one to mandatory many relation.** This states that a booking if done always has one or more seats and Show\_Seats may or may not be a part of a booking.

- 11. **Booking and Customer have a optional many to mandatory one relation.** This states that one booking can be made by customer only but a customer may make none or one or many bookings.
- 12. **Booking and Payment have a one to optional one relation.** This states that a booking may have one payment (in case its a free ticket), but a payment can be made only for one booking at a time.