Experiment No: 1

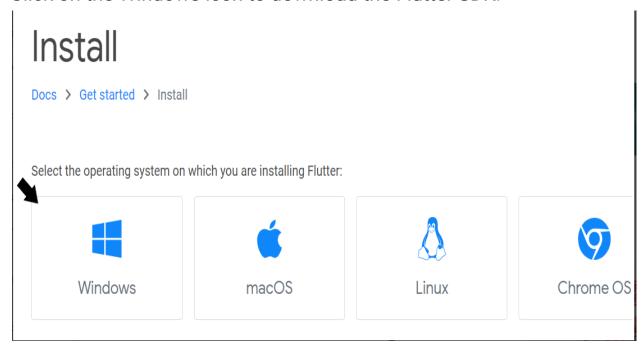
Experiment No 1	
1: Installation and Configuration of Flutter Environment.	
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Aim: Installation and Configuration of Flutter Environment.

Theory: Flutter is basically Google's portable user interface (UI) toolkit, used to build and develop eye-catching, natively-built applications for mobile, desktop, and web, from a single codebase. Flutter is free, open-sourced, and compatible with existing code. It is utilized by companies and developers around the world, due to its user-friendly interface and fairly simple, yet to-the-point commands.

Step 1: Download Flutter SDK Visit the official Flutter website: https://docs.flutter.dev/get-started/install.

Click on the Windows icon to download the Flutter SDK.



Windows install

Docs > Get started > Install > Windows



System requirements

To install and run Flutter, your development environment must meet these minimum requirements:

- Operating Systems: Windows 7 SP1 or later (64-bit), x86-64 based.
- Disk Space: 1.64 GB (does not include disk space for IDE/tools).
- · Tools: Flutter depends on these tools being available in your environment.
 - Windows PowerShell 5.0 or newer (this is pre-installed with Windows 10)
 - Git for Windows 2.x, with the Use Git from the Windows Command Prompt option.

If Git for Windows is already installed, make sure you can run git commands from the command prompt or PowerShell.

Once downloaded, extract the zip file to your desired installation folder (e.g., C:/Flutter).

Get the Flutter SDK

1. Download the following installation bundle to get the latest stable release of the Flutter SDK:

flutter_windows_2.2.3-stable.zip

For other release channels, and older builds, see the SDK releases page.

2. Extract the zip file and place the contained flutter in the desired installation location for the Flutter SDK (for example, C:\Users\<your-user-name>\Documents).

▲ Warning: Do not install Flutter in a directory like C:\Program Files\ that requires elevated privileges.

If you don't want to install a fixed version of the installation bundle, you can skip steps 1 and 2. Instead, get the source code from the Flutter repo on GitHub, and change branches or tags as needed. For example:

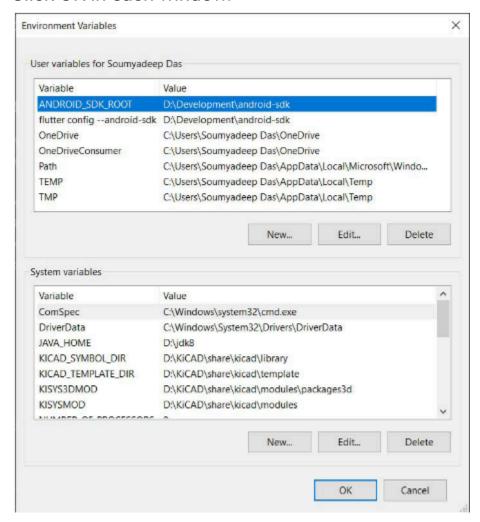
C:\src>git clone https://github.com/flutter/flutter.git -b stable

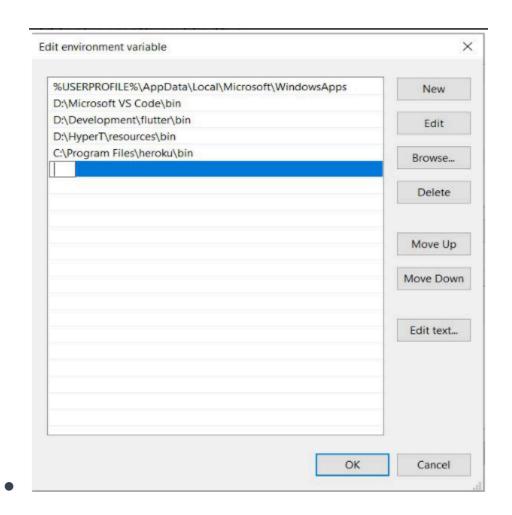


You are now ready to run Flutter commands in the Flutter Console.

Step 2: Update System Path

- Go to My Computer properties -> advanced tab -> environment variables.
- Select "path" and click on edit.
- Click on New and add the path of the Flutter bin folder (e.g., C:/Flutter/bin).
- Click OK in each window.





Step 3: Run Flutter Commands

Open the command prompt and run flutter to ensure the installation is successful.

```
C:\Users\Kaushik Kotian>flutter
Manage your Flutter app development.
Common commands:
  flutter create <output directory>
Create a new Flutter project in the specified directory.
  flutter run [options]
     Run your Flutter application on an attached device or in an emulator.
Usage: flutter <command> [arguments]
Global options:
                                    Print this usage information.
Noisy logging, including all shell commands executed.
If used with "--help", shows hidden options. If used with "flutter doctor", shows additional diagnostic information. (Use "-vv" to force verbose logging in those cases.)
Target device id or name (prefixes allowed).
-h, --help
-v, --verbose
 -d, --device-id
     --version
                                     Reports the version of this tool.
     --enable-analytics
                                     Enable telemetry reporting each time a flutter or dart command runs.
     --disable-analytics
                                     Disable telemetry reporting each time a flutter or dart command runs, until it is
     --suppress-analytics
                                     Suppress analytics reporting for the current CLI invocation.
  vailable commands
```

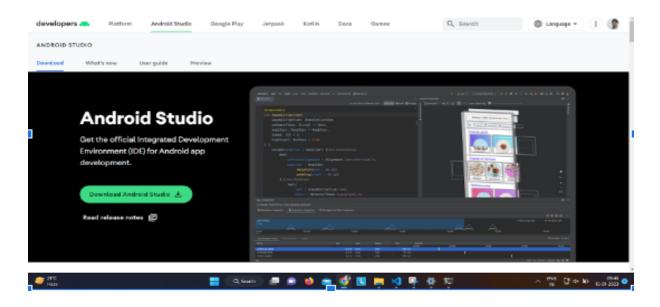
Run flutter doctor to check for any missing dependencies.

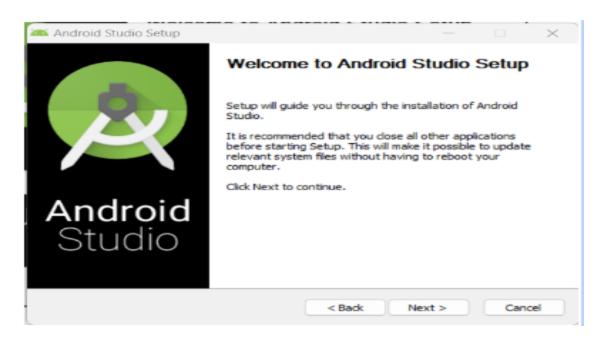
```
C:\Users\Student>flutter doctor
Doctor summary (to see all details, run flutter doctor -v): [\sqrt{\ }] Flutter (Channel stable, 3.16.7, on Microsoft Windows [Version 10.0.22000.2713], locale en-IN) [\sqrt{\ }] Windows Version (Installed version of Windows is version 10 or higher)
  Android toolchain - develop for Android devices (Android SDK version 34.0.0)
    X Android license status unknown.
           'flutter doctor --android-licenses' to accept the SDK licenses.
      See https://flutter.dev/docs/get-started/install/windows#android-setup for more details.
   Chrome - develop for the web
   Visual Studio - develop Windows apps (Visual Studio Community 2022 17.4.3)
   Android Studio (version 2021.3)
   VS Code (version 1.85.1)
   Connected device (3 available)
   Network resources
    X A cryptographic error occurred while checking "https://pub.dev/": Connection terminated during handshake
     You may be experiencing a man-in-the-middle attack, your network may be compromised, or you may have malware
      installed on your computer.
    X A cryptographic error occurred while checking "https://cocoapods.org/": Connection terminated during handshake
      You may be experiencing a man-in-the-middle attack, your network may be compromised, or you may have malware
      installed on your computer.
    X A cryptographic error occurred while checking "https://github.com/": Connection terminated during handshake
      You may be experiencing a man-in-the-middle attack, your network may be compromised, or you may have malware
      installed on your computer.
```

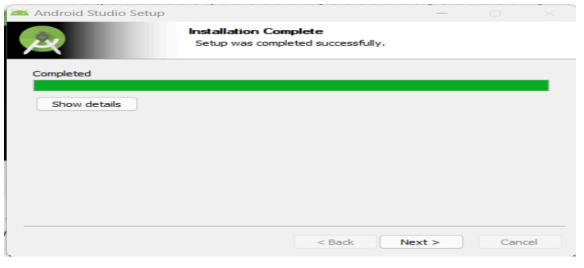
Step 4: Install Android SDK (if needed)

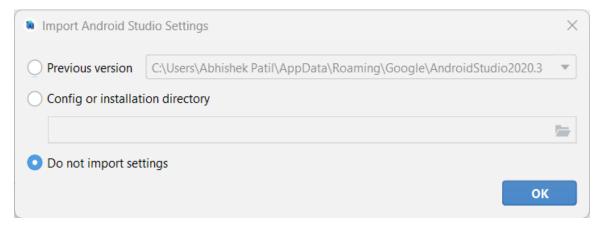
If Flutter doctor indicates a missing Android SDK, install Android Studio:

- Download Android Studio from the official site.
- Run the installer and follow the installation wizard.
- Launch Android Studio and complete the setup.



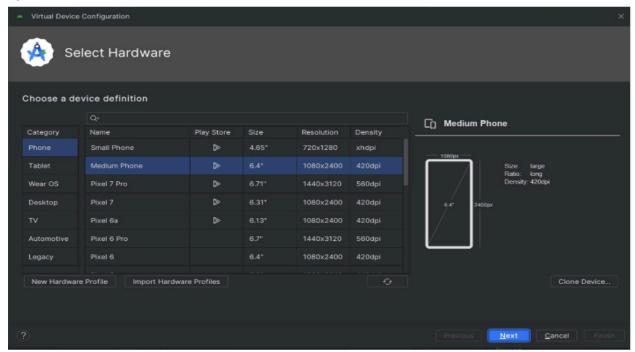




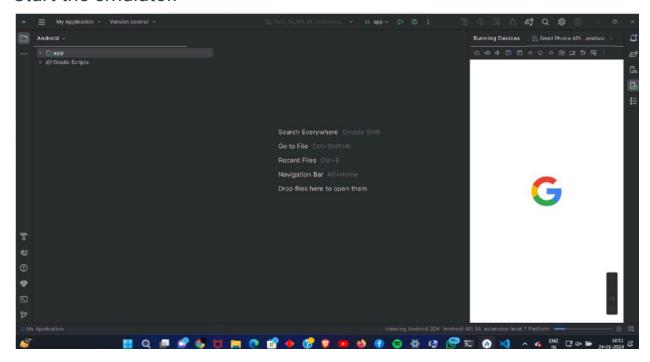


Step 5: Set Up Android Emulator

- In Android Studio, go to Tools -> Android -> AVD Manager.
- Create a Virtual Device by choosing a device definition and system image.

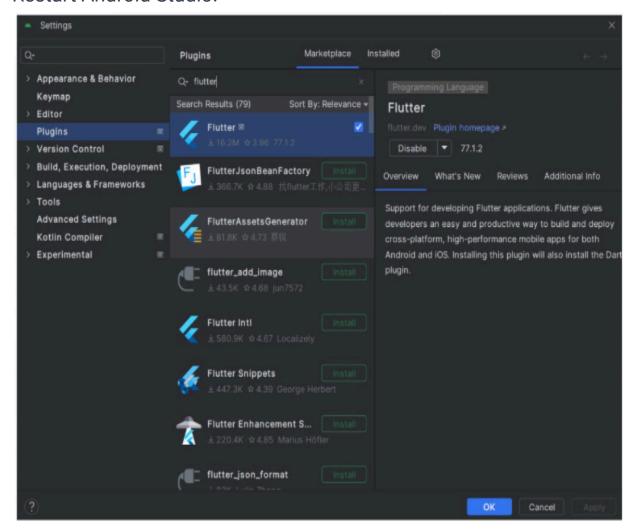


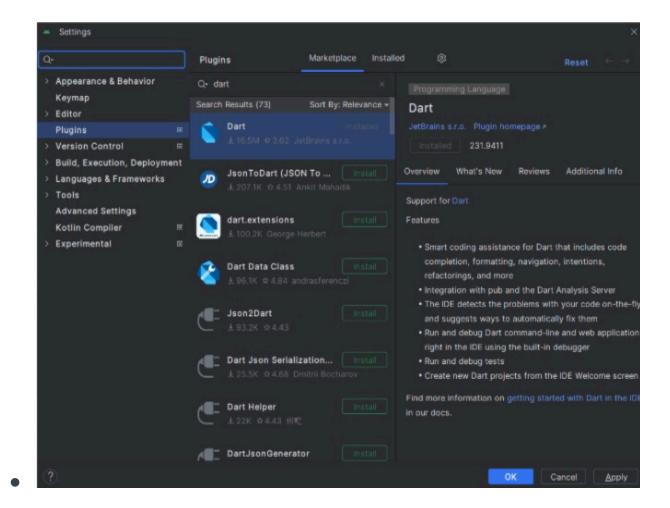
Start the emulator.



Step 6: Install Flutter and Dart Plugins in Android Studio

- Open Android Studio, go to File -> Settings -> Plugins.
- Search for and install the Flutter plugin.
- When prompted, install the Dart plugin as well.
- Restart Android Studio.





Conclusion:

In this experiment, we successfully installed and configured the Flutter SDK, set up an Android emulator, and installed necessary plugins in Android Studio for Flutter app development.