

Big Data Exam

Q1

A)

TID	Items
T1	K A D B
T2	D A C E B
T3	C A D B
T4	A B D
T5	C D E

Initially, $C_1 = \{A, B, C, D, E, K\}$
 (4) (4) (3) (5) (2) (1)
 $\text{Min Supp} = 3$ $>3 >3 =3 >3$ ~~(3)~~ ~~(1)~~

$L_1 = \{A, B, C, D\}$

$C_2 = L_1 \bowtie L_1$ of size 2

$= \{AB, AC, AD, BC, BD, CD\}$
 (4) (2) (4) (2) (4) (3)
 >3 ~~(3)~~ >3 ~~(3)~~ $=3$

$L_2 = \{AB, AD, BD, CD\}$

$C_3 = L_2 \bowtie L_2$ of size 3

$= \{ABD, ACD, BCD\}$
 (4) (2) (2)
 >3 ~~(3)~~ ~~(3)~~

$$L_3 = \{ ABD \}$$

~~Stop.~~

$$C_4 = L_3 \times L_3 \text{ of size } 4$$

$$= \{ \} \text{ empty.}$$

Stop.

$$\text{Freq Items} = L_1 \cup L_2 \cup L_3$$

$$= \{ A, B, C, D, AB, AD, BD, CD, ABD \}$$

(E)

(B) Given conditions, For a rule $X \rightarrow Y$,

$$\rightarrow \text{Support} = \frac{\text{Count}(X \cup Y)}{N} \in [0.3, 0.5]$$

$$\rightarrow \text{Accuracy} = \frac{\text{Count}(X \cup Y)}{\text{Count}(X)} > 0.6$$

So, we can apply a refined Apriori algorithm where we accept items from

$$C_i \text{ to } L_i \text{ only if } \frac{\text{Supp}(\text{Itemset})}{N} \in [0.3, 0.5]$$

and after finding such itemsets, we define rules $X \rightarrow Y$ using those itemsets such that their confidence > 0.6 .

Applying this on the dataset,

Initially, $C_1 = \{A, B, C, D, E, K\}$

Here, $N = 5$, so $\text{count} \in [0.3 \times 5, 0.5 \times 5]$

$$\Rightarrow \text{count} \in [1.5, 2.5]$$

as count is a integer \Rightarrow count must be $= 2$.

$$\therefore C_1 = \left\{ \begin{array}{c} A \\ (1) \\ \textcircled{2} \end{array}, \begin{array}{c} B \\ (4) \\ \textcircled{2} \end{array}, \begin{array}{c} C \\ (3) \\ \textcircled{2} \end{array}, \begin{array}{c} D \\ (5) \\ \textcircled{2} \end{array}, \begin{array}{c} E \\ (2) \\ \textcircled{2} \end{array}, \begin{array}{c} K \\ (1) \\ \textcircled{2} \end{array} \right\}$$

$$L_1 = \{E\}$$

$$C_2 = L_1 \bowtie L_1 \text{ of size } 2$$

$$= \{\} \text{ empty.}$$

So, Stop.

$$\therefore \text{Accepted Items} = \{E\}$$

algorithm. \therefore Initially we generate all rules,

$$\Rightarrow \textcircled{1} \{\} \rightarrow E$$

$$\text{confidence} = \frac{\text{Supp}(E)}{\text{Supp}(\{\})} = \frac{2}{5} = 0.4$$

as $0.4 < 0.6$, this rule is not accepted.

$$\textcircled{2} E \rightarrow \{\}$$

$$\text{confidence} = \frac{\text{Supp}(E)}{\text{Supp}(E)} = 1$$

as $1 > 0.6$, this rule is accepted.

1. c)

i) For FPGrowth,

$$\text{Time Complexity} = O(n^2)$$

where n = no. of unique items in dataset

as in FPGrowth, we search paths in

FPTree for each element in Header Table

$$\Rightarrow \text{no. of elements in Header table} = O(n)$$

$$\text{Max Tree Depth} = O(n)$$

$$\therefore \Rightarrow O(n) \cdot O(n) = O(n^2)$$

$$\text{Space Complexity} = O(n^2)$$

as we need to construct FPTree which

at worst case contains $O(n^2)$ nodes

and thus that is space comp where

n is no. of unique items in dataset.

ii) For AClose,

As it is similar to Apriori algorithm,

$$\text{Time Complexity} = O(2^n)$$

where n = no. of unique items in dataset

as in worst case when all combinations are frequent, we need to check support for 2^n itemsets.

$$\text{Space Complexity} = O(2^n)$$

as we need to store all C_i and L_i .

and in worst case elements in C_1, C_2 are

u_{C_1}, u_{C_2}, \dots

So, total space = $u_{C_1} + \dots + u_{C_n} = O(2^n)$.

base

u

able.

So, rules \Rightarrow only $E \rightarrow \{\}$

D) Statement:-

Downward Closure Property of Apriori algorithm states that if an itemset I is frequent, then all of its subsets are also frequent.

Proof:-

Proof:-

Consider a freq. itemset I .

Now, consider any subset of I , A .

$$\therefore A \subseteq I$$

$$\text{we can also write, } A \cup \bar{A} = I$$

as I is freq.,

$$\text{Supp Count}(I) \geq \text{minSupp.} \quad \text{--- (1)}$$

$$\text{i.e. Count}(A \cup \bar{A}) \geq \text{minSupp}$$

From (1),

$$\text{Count of all items in } I \text{ appearing together} \geq \text{minSupp}$$

\therefore Every combination of items in I appears at least $\text{Count}(I)$ as every combination of items are included in I .

$$\text{i.e. Suppose } I = i_1, i_2, \dots, i_k$$

$$\text{and Count}(I) = N$$

Then any combination of $\{i_1, i_2, \dots, i_k\}$

appear at least N times as they appear

as part of I . (If ABC occurs 3 times, then AB occurs at least 3 times)

$$\text{eg. } i_1, i_2, i_3 \text{ is part of } i_1, \dots, i_k$$

and so appears at least N times $\geq \text{minSupp}$

As all subsets are a part of I ,

$$\therefore A \text{ appears at least Count}(I) \text{ times} \geq \text{minSupp}$$

So, A is also freq.

∴ Every subset of freq. itemset is freq.

2.

$$A) \quad P(H | X) = \frac{P(H) P(X | H)}{P(X)}$$

Here, X - Input data

H - Target / Prediction

This equation can be simplified as,

$P(H | X)$ = Probability that required target is H given some input data X.

$P(H)$ = Likelihood of appearance of H as target value

$P(X)$ = Likelihood of appearance of X as input data

$P(X | H)$ = Probability that input data is X given that target value = H.

In classification, training data has 2 parts input features X and their target H.

eg.

X		H
x_1	x_2	H
1	2	3
4	5	6

And test data contains only input data and we need to predict H value using input x .

In training phase,

as we know both x and H values,

\therefore Using training data,

we know $P(H|x)$, $P(H)$ and $P(x)$.

we estimate $P(x|H)$ for all categories and values of H .

Then in testing phase,

we find $P(H|x)$ for each category of H using the formula as we know other parameters from training phase.

We predict target as H with maximum $P(H|x)$.

So, $P(H|x)$ = Prediction

$P(H)$ = Likelihood of target

$P(x)$ = evidence of input

$P(x|H)$ = Prior Knowledge

B) It is called 'Naive' Bayes Classifier as we assume (naively) that all attributes of data points are mutually independent.

i.e. For attributes x_1, x_2, \dots, x_n ,

$$x_i \cap x_j = \phi \quad \forall i, j \text{ such that} \\ 1 \leq i, j \leq n \\ i \neq j$$

Graphical Model,

Class - C

Attr - A_1, A_2, A_3, A_4 Mutually independent

2. c) From figure,

$y = \text{binary} \rightarrow \{\text{Yes}, \text{No}\}$

$$\therefore P(y = \text{Yes}) = \frac{5}{9}$$

$$P(y = \text{No}) = \frac{4}{9}$$

Then we find $P(x_i | y)$ for each column.

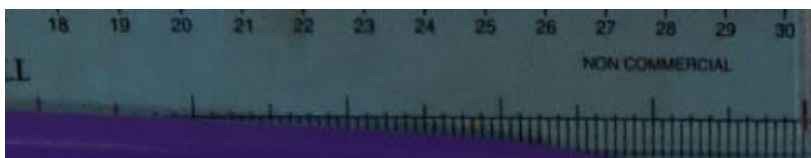
We convert Age column into categories

$\{(20-30), (30-40), (40-50)\}$

So,

Age	Loan		$P(\text{Yes})$	$P(\text{No})$
	Yes	No		
20-30	1	1	$\frac{1}{5}$	$\frac{1}{4}$
30-40	2	1	$\frac{2}{5}$	$\frac{1}{4}$
40-50	2	2	$\frac{2}{5}$	$\frac{2}{4}$
Total	5	4		

Income	Loan		$P(\text{Yes})$	$P(\text{No})$
	Yes	No		
Low	1	3	$\frac{1}{5}$	$\frac{3}{4}$
Med	3	0	$\frac{3}{5}$	0
High	1	1	$\frac{1}{5}$	$\frac{1}{4}$
Total	5	4		



Marital	Loan		$P(\text{Yes})$	$P(\text{No})$
	Yes	No		
Yes	3	2	$3/5$	$2/4$
No	2	2	$2/5$	$2/4$
Tot	5	4		

Cred	Loan		$P(\text{Yes})$	$P(\text{No})$
	Yes	No		
Fair	3	2	$3/5$	$2/4$
Exc	2	2	$2/5$	$2/4$
Tot	5	4		

Now, for test example:

(35, Medium, Yes, Fair)

→ (30-40, Medium, Yes, Fair)

$$P(\text{Yes} | x) \propto P(\text{Yes}) \cdot P(30-40/\text{Yes}) \cdot P(\text{Med}/\text{Yes}) \cdot P(\text{Yes}/\text{Yes}) \cdot P(\text{Fair}/\text{Yes})$$

$$\propto \frac{5}{9} \cdot \frac{2}{5} \cdot \frac{3}{5} \cdot \frac{3}{5} \cdot \frac{3}{5}$$

$$\propto \frac{270}{5625} \propto 0.048$$

$$P(\text{No} | x) \propto P(\text{No}) \cdot P(30-40/\text{No}) \cdot P(\text{Med}/\text{No}) \cdot P(\text{Yes}/\text{No}) \cdot P(\text{Fair}/\text{No})$$

$$\propto \frac{4}{9} \cdot \frac{1}{4} \cdot 0 \cdot \dots$$

$$\propto 0$$

Applying Laplace Correction,

$$P(\text{Med}/\text{No}) = 1/4$$

$$\therefore P(\text{No} | x) \propto \frac{4}{9} \cdot \frac{1}{4} \cdot \frac{1}{4} \cdot \frac{2}{4} \cdot \frac{2}{4} \propto \frac{16}{2304} \propto 0.0069$$

\therefore clearly $P(\text{yes} | x) > P(\text{no} | x)$

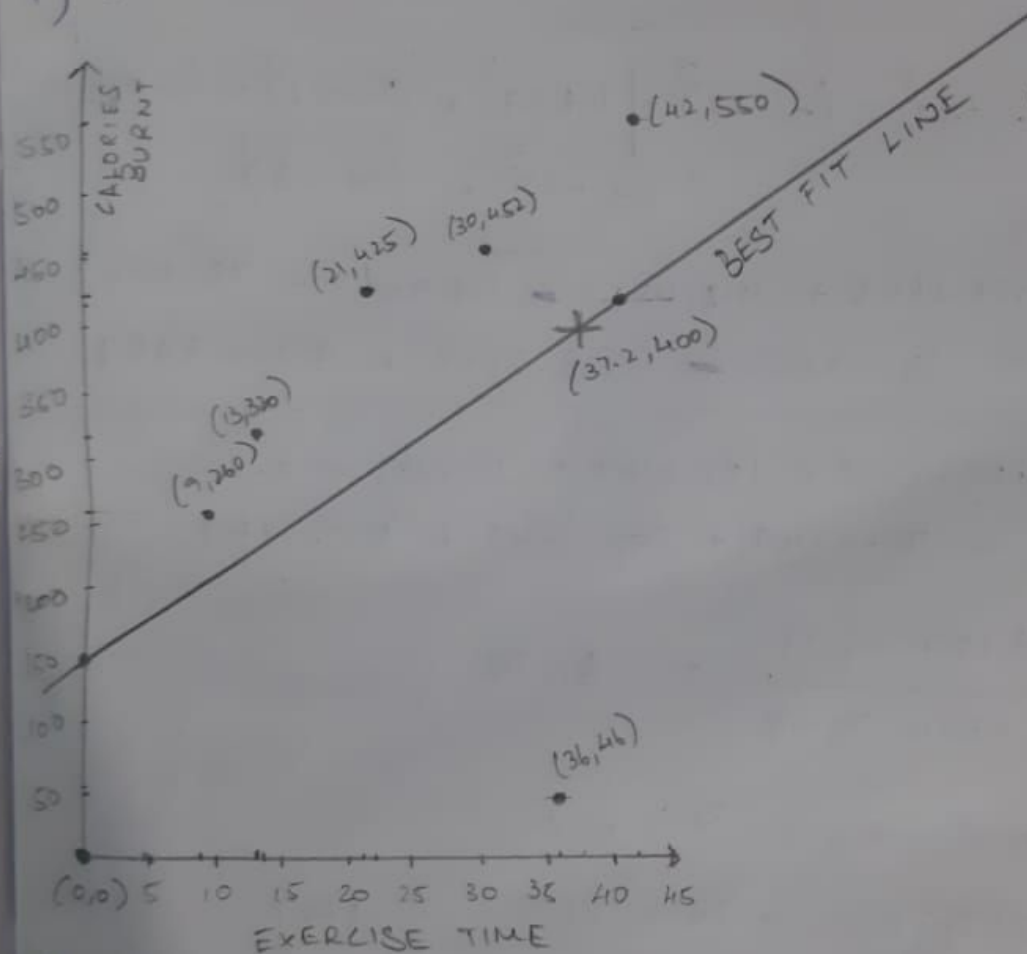
\therefore Prediction = Yes

4)

4.1)

Points are, $(0,0)$, $(9,260)$, $(13,320)$, $(21,425)$
 $(30,452)$, $(36,46)$, $(42,550)$

i) Scatter Plot



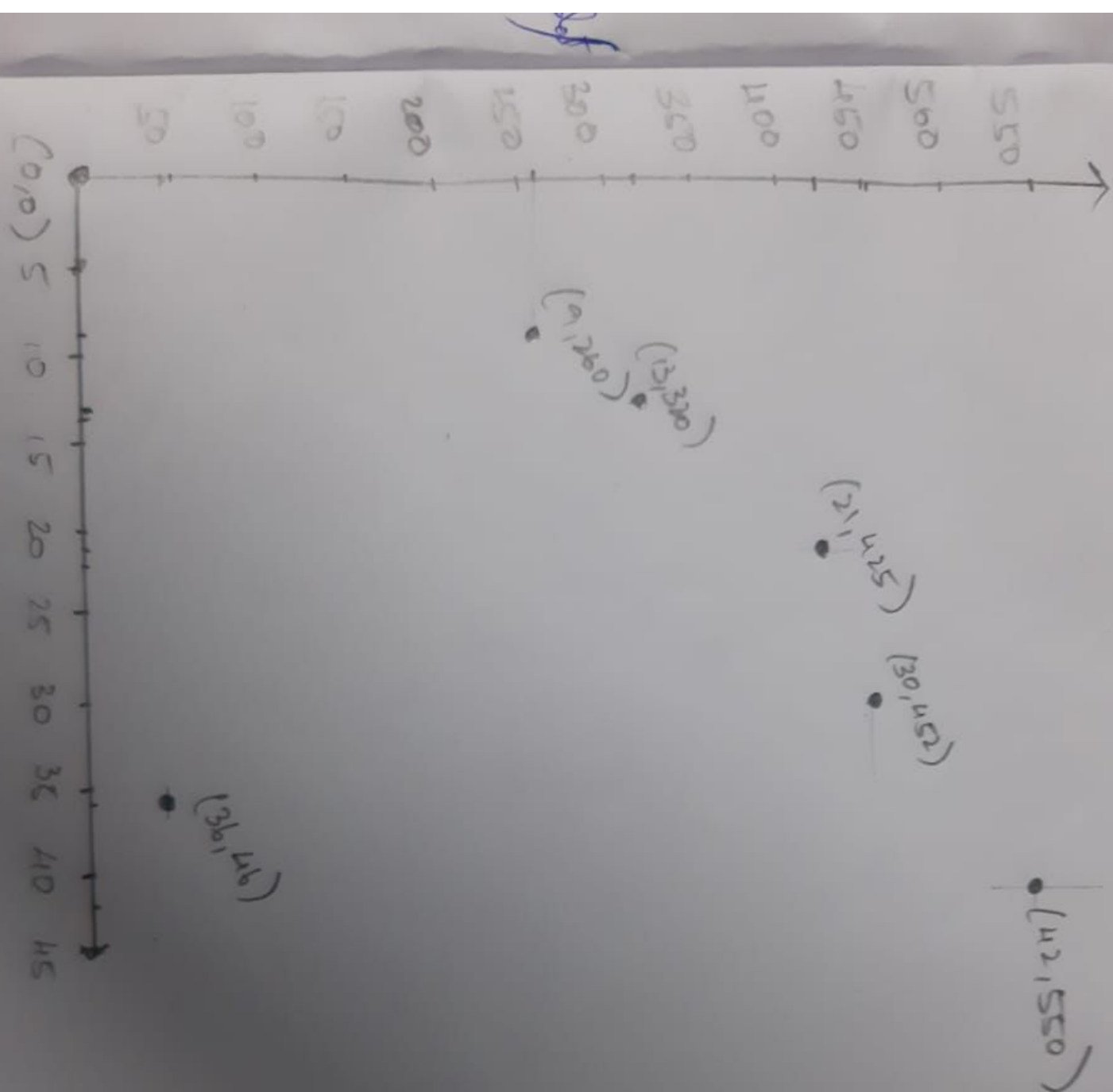
ii) From the graph,

clearly it is Positive Correlation

iii) To find best fit line,

$$\bar{x} = \frac{0 + 9 + 13 + 21 + 30 + 36 + 42}{7} \approx 21.57$$

$$\bar{y} = \frac{0 + 260 + 320 + 425 + 452 + 46 + 550}{7} \approx 293.29$$



3) Interpretations,

a) Average Student Sleeps MOST on Friday

b) Average Student Sleeps LEAST on Thursday

c) The Sleep time varies from student to student MOST on Saturday

d) The Sleep times of students are very similar (Low Variance) on Wednesday

e) HIGHEST Sleep time of a student is on Sunday

f) LEAST Sleep time of a student is on Thursday.

$$\text{Slope } m = \frac{\sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y})}{\sum_{i=1}^n (x_i - \bar{x})^2}$$

$$= (-21.57)(-293.29) + (-12.57)(-33.29) + (-8.57)(22.71) \\ + (-0.57)(131.71) + (8.43)(158.71) + (14.43)(-247.29) \\ + (20.43)(256.71)$$

$$\frac{(-21.57)^2 + (-12.57)^2 + (-8.57)^2 + (-0.57)^2 + (8.43)^2 \\ + (14.43)^2 + (20.43)^2}{}$$

$$= 6326.2653 + 418.4553 + 228.9047 + 75.0747 \\ + 1337.9253 + 3568.3947 + 5264.5853$$

$$465.2649 + 158.0049 + 73.4449 + 0.3249 \\ + 71.0649 + 208.2249 + 417.3849$$

$$= \frac{9454.8571}{1394.7143} = 6.78$$

$$y\text{-intercept } c = \bar{y} - m\bar{x}$$

$$= 293.29 - 6.78 \times 21.57 = 147$$

$$\therefore \text{Best fit line} \Rightarrow \underline{y = 6.78x + 147}$$

$$\text{iv) } y = 400 \text{ calories}$$

$$\text{As line} \Rightarrow y = 6.78x + 147,$$

$$\text{Exercise time} = x = \frac{y - 147}{6.78} = \frac{400 - 147}{6.78}$$

$$= \underline{37.32}$$

5. A)

Activation functions are needed in neural networks as they add some kind of non-linearity property to the network.

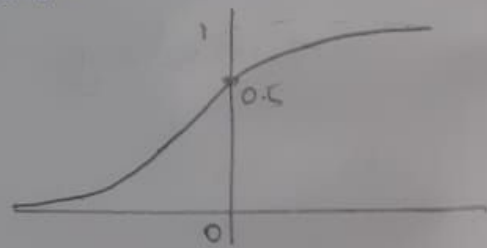
As neural networks generally deal with complex relationships with data, these relationships CANNOT be accurately modelled using just linear relations.

So, activation functions are necessary to model non-linear complex relationships accurately.

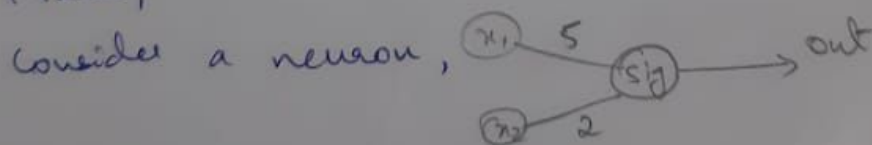
Act fns,

i) Sigmoid Activation Function

$$\text{Sigmoid}(x) = \frac{e^x}{1+e^x}$$



Trace,



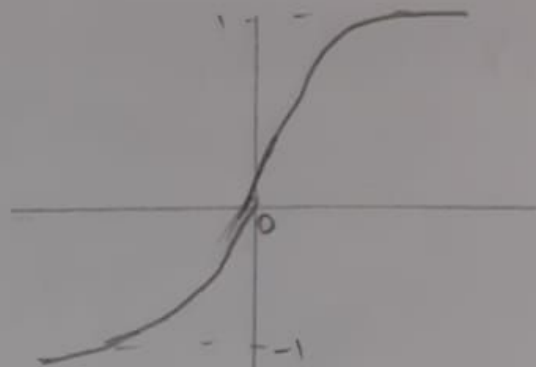
using Sigmoid act fn,

for input $x_1 = 1$, $x_2 = 2$,

$$\text{out} = \frac{e^{1 \times 5 + 2 \times 2}}{1 + e^{1 \times 5 + 2 \times 2}} = \frac{e^9}{1 + e^9} \approx 0.99988$$

ii) Tanh

$$\tanh(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}}$$



Trace for same
scenario as (i),

$$x_1 = 1, x_2 = 2, w_1 = 5, w_2 = 2,$$

$$\text{out} = \frac{e^9 - e^{-9}}{e^9 + e^{-9}} = 0.9999$$

iii) Rectified Linear Unit

$$\text{ReLU}(x) = \begin{cases} x, & x \geq 0 \\ 0, & x < 0 \end{cases}$$

Trace for same scenario as (i),

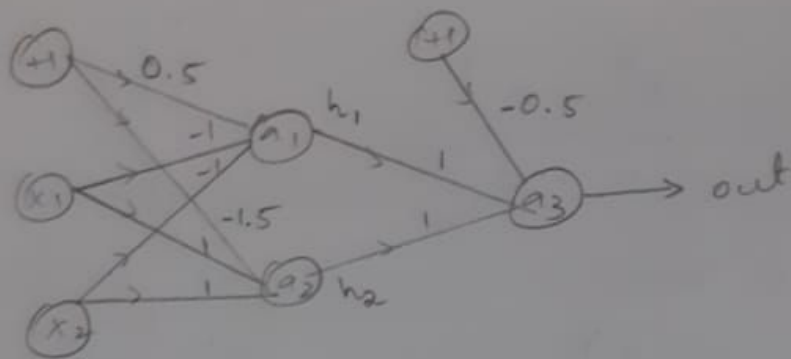
$$x_1 = -1, x_2 = 2, w_1 = 5, w_2 = 2,$$

$$\text{out} \Rightarrow x_1 w_1 + x_2 w_2 = -5 + 4 = -1$$

as $-1 < 0$,

$$\text{out} = 0,$$

B)



Act for,
$$f(x) = \begin{cases} 1 & , x \geq 0 \\ 0 & , x < 0 \end{cases}$$

Input Layer,

inputs = x_1, x_2 bias $b_1 = +1$

Hidden Layer,

At neuron a_1 ,

output of $a_1 = f(w_{11}x_1 + w_{12}x_2 + w_{1b}b_1)$

as $w_{11} = -1, w_{12} = -1, w_{1b} = 0.5, b_1 = +1$,

$= f(-x_1 - x_2 + 0.5)$

$\therefore h_1 = \text{output of } a_1 = f(0.5 - (x_1 + x_2))$

At neuron a_2 ,

output of $a_2 = f(w_{21}x_1 + w_{22}x_2 + w_{2b}b_1)$

as $w_{21} = 1, w_{22} = 1, w_{2b} = -1.5, b_1 = +1$,

$= f(x_1 + x_2 - 1.5)$

$h_2 = \text{output of } a_2 = f(x_1 + x_2 - 1.5)$

Output Layer,

$$h_1 = f(0.5 - (x_1 + x_2))$$

$$h_2 = f(x_1 + x_2 - 1.5)$$

$$b_2 = +1, \quad w_{31} = +1, \quad w_{32} = +1, \quad w_{3b} = -0.5$$

∴ At output neuron a_3 ,

$$\text{output} = f(w_{31}h_1 + w_{32}h_2 + w_{3b}b_2)$$

$$= f(h_1 + h_2 - 0.5)$$

$$\text{output} = f(f(0.5 - x_1 - x_2) + f(x_1 + x_2 - 1.5) - 0.5)$$

Now, if we consider,

$$x_1 + x_2 = X \text{ (say)}$$

① Then, if $X \leq 0.5$,

then ~~output~~ $f(0.5 - X) = 1$ as $0.5 - X \geq 0$ as $X \leq 0.5$.

and $f(X - 1.5) = 0$ as $X - 1.5 < 0$.

$$\therefore \text{output} = f(1 + 0 - 0.5) = f(0.5) = \boxed{1}$$

② If $0.5 < X < 1.5$

then $f(0.5 - X) = 0$ as $X > 0.5$ so, $0.5 - X < 0$

and $f(X - 1.5) = 0$ as $X < 1.5$ so, $X - 1.5 < 0$

$$\text{output} = f(0 + 0 - 0.5) = f(-0.5) = \boxed{0}$$

as $-0.5 < 0$.

③ If $x \geq 1.5$,

$$f(0.5 - x) = 0 \quad \text{as} \quad x > 0.5, \\ \text{so, } 0.5 - x < 0$$

$$f(x - 1.5) = 1 \quad \text{as} \quad x \geq 1.5, \\ \text{so, } x - 1.5 \geq 0$$

$$\text{output} = f(0 + 1 - 0.5) = f(0.5) = \boxed{1}$$

So, we can infer that,

Neural Network is simulating a function,

$$g(x_1, x_2) = \begin{cases} 1 & , \quad x_1 + x_2 \leq 0.5 \\ 0 & , \quad 0.5 < x_1 + x_2 < 1.5 \\ 1 & , \quad x_1 + x_2 \geq 1.5 \end{cases}$$

$g(x_1, x_2)$ is a function that returns
0 if x_1, x_2 sum lies exclusively between
0.5 and 1.5 and it returns 1 otherwise

3. A) $(2, 10)$, $(2, 5)$, $(8, 4)$, $(5, 8)$, $(7, 5)$, $(6, 4)$,
 $(1, 2)$, $(4, 9)$, $(8, 6)$, $(6, 7)$
 P_1 P_2 P_3 P_4 P_5 P_6
 P_7 P_8 P_9 P_{10}

i) Single Link Strategy,

First we compute distance matrix and we find least dist b/w 2 points.

We name the points as $P_1, P_2, P_3, \dots, P_{10}$ respectively.

Upon computing,

$$\text{min dist} = 1.414$$

b/w points, (P_3, P_5) , (P_4, P_8) , (P_4, P_{10}) , (P_5, P_6) ,
 (P_5, P_9)

So, we combine into clusters, c_1 and c_2 .

(P_3, P_5, P_6, P_9) and (P_4, P_8, P_{10})

Then we recalculate Proximity matrix such that,

$$\text{dist}(c_1, P_i) = \min(\text{dist}(P_3, P_i), \text{dist}(P_5, P_i), \text{dist}(P_6, P_i), \text{dist}(P_9, P_i))$$

similarly for c_2 .

Also, Branch length is calculated for each cluster.

$$\text{Branch length of } c_1 = 1.414 / 2 = 0.707$$

$$\text{Branch length of } c_2 = 1.414 / 2 = 0.707$$

c) Hierarchical Clustering vs KMeans

i) Time Complexity:

KMeans - $O(n)$ Linear

Hierarchical - $O(n^2)$ Quadratic

So, KMeans can handle big data well and executes faster than hierarchical.

ii) Reproducibility:

In KMeans, we start with random choice of clusters and so results may vary with each different run. So, results are non-reproducible in KMeans.

But, in hierarchical clustering, as there is no random aspect, results are reproducible.

iii) Number of Clusters:

KMeans requires prior knowledge of 'K' number of clusters.

But, hierarchical doesn't require such knowledge and so we can decide and get clusters for any no. of clusters by interpreting the dendrogram.