comes under transform and conquer technique. 7 Idea of transform & conquer technique is to

transfer the Problem into some easier similar versions using some procedure to get the better solution.

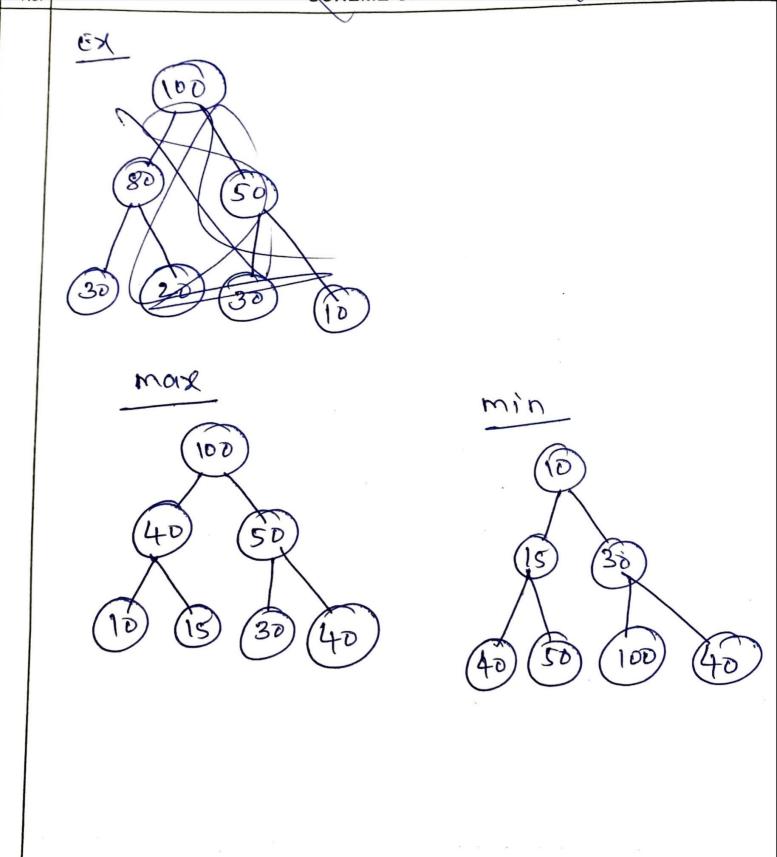
heap is a binary tree with satisfy two Properties.

i) structural property - it should be an almost complete binary tree apart som the last level, all other levels should have at nodes & last level should be lest silled.

00 02

ii) Parent dominent property: - Parent should be more dominent when compared to the children. (max/min) heap Priority given to the many

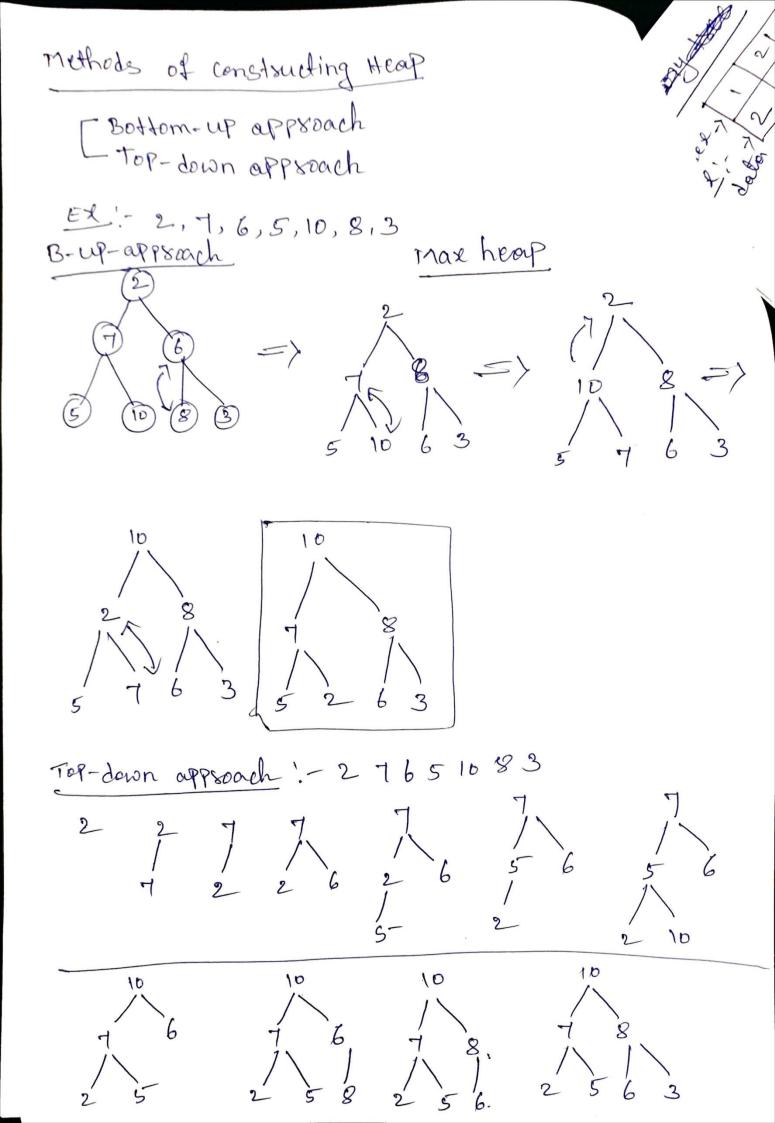
11 11 11 miny

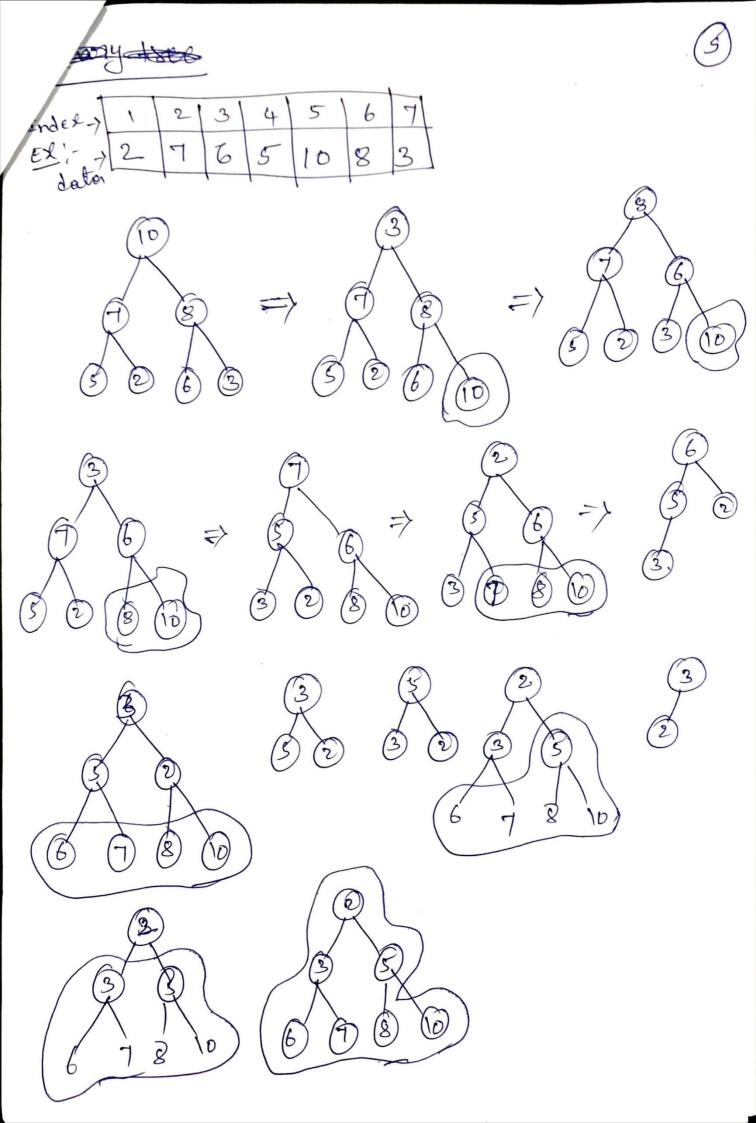


2,7,6,5,10,8,3

Procedure to Pensorm heapsort

- !) construct a max-heap sox the given set of elements (n).
- 2) Exchange the fixst 3 Last element, seduce the size of heap of by 1 3 construct heap for remaining (n-1). elements.
- 3) Repeat Step 2 until only one element is lestout.





	Esticiency of heapsost.
	construction of heap Bup-O(n)rt Town-logn
	construction hear exchange 1st Slast element (n-i) logn highest order is
1085t	se cose. Inlogn
	heapsost in inplace sosting algosithm.

(Algorithm Heapily (H[1...n]) 1 construction of maxheap using bottom-up approach 11 Input: An avorage H of "n' elements Montput: Heap, supresented using an avoray. fox it [] down to I do K (-i V HEK] heap - FALBE while not heap and akkn do J-4-2K if jan [HU] HA [i] H Bi itut! [じみくとず heap (- TRUE else

se H[K]←H[Ú] K←J H[K]←V