# Object Oriented System <u>Laboratory</u> <u>Assignment-3</u>



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Section: A1

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1) Write a generic method in Java that takes an array of any data type and sorts the array in ascending order using any sorting algorithm.

```
import java.util.Arrays;
public class GenericSort {
       // Generic method to sort an array of any Comparable data type
       public static <T extends Comparable<T>> void sortArray(T[] array) {
       int n = array.length;
       // Bubble sort algorithm
       for (int i = 0; i < n - 1; i++) {
       for (int j = 0; j < n - 1 - i; j++) {
               if (array[j].compareTo(array[j + 1]) > 0) {
               // Swap the elements if they are in the wrong order
               T temp = array[j];
               array[j] = array[j + 1];
               array[j + 1] = temp;
          }
        }
       }
       // Main method to test the generic sort method
       public static void main(String[] args) {
       // Test with Integer array
       Integer[] intArray = \{5, 2, 8, 1, 3\};
       System.out.println("Before sorting: " + Arrays.toString(intArray));
       sortArray(intArray);
       System.out.println("After sorting: " + Arrays.toString(intArray));
       // Test with String array
       String[] strArray = { "Apple", "Banana", "Orange", "Grape" };
       System.out.println("Before sorting: " + Arrays.toString(strArray));
       sortArray(strArray);
       System.out.println("After sorting: " + Arrays.toString(strArray));
       }
}
```

```
Q1.class
[be2317@localhost Assign-3]$ nano GenericSort.java
[be2317@localhost Assign-3]$ javac GenericSort.java
[be2317@localhost Assign-3]$ java GenericSort
Before sorting: [5, 2, 8, 1, 3]
After sorting: [1, 2, 3, 5, 8]
Before sorting: [Apple, Banana, Orange, Grape]
After sorting: [Apple, Banana, Grape, Orange]
```

2) Write a generic method in Java that takes any type of an array as input and finds the frequency of each data element.

```
import java.util.HashMap;
import java.util.Map;
public class FrequencyCounter {
       // Generic method to count the frequency of each element in an array
       public static <T> void countFrequency(T[] array) {
       Map<T, Integer> frequencyMap = new HashMap<>();
       // Loop through the array and count frequencies
       for (T element : array) {
       frequencyMap.put(element, frequencyMap.getOrDefault(element, 0) + 1);
       }
       // Print the frequency of each element
       for (Map.Entry<T, Integer> entry: frequencyMap.entrySet()) {
       System.out.println("Element: " + entry.getKey() + " - Frequency: " + entry.getValue());
       }
       }
       // Main method to test the generic frequency counter
       public static void main(String[] args) {
       // Test with Integer array
       Integer[] intArray = \{1, 2, 2, 3, 1, 1, 4\};
       System.out.println("Frequency of elements in Integer array:");
       countFrequency(intArray);
       // Test with String array
       String[] strArray = { "Apple", "Banana", "Apple", "Orange", "Apple" };
       System.out.println("\nFrequency of elements in String array:");
       countFrequency(strArray);
       }
}
```

```
[be2317@localhost Assign-3]$ nano FrequencyCounter.java
[be2317@localhost Assign-3]$ javac FrequencyCounter.java
[be2317@localhost Assign-3]$ java FrequencyCounter
Frequency of elements in Integer array:
Element: 1 - Frequency: 3
Element: 2 - Frequency: 2
Element: 3 - Frequency: 1
Element: 4 - Frequency: 1

Frequency of elements in String array:
Element: Apple - Frequency: 3
Element: Orange - Frequency: 1
Element: Banana - Frequency: 1
```

3) Design a generic Java class having a method that takes an array of any data type and prints all the duplicate elements.

```
import java.util.HashSet;
import java.util.Set;
public class DuplicateFinder {
       // Generic method to find and print duplicate elements in an array
       public static <T> void printDuplicates(T[] array) {
       Set<T> seen = new HashSet<>(); // Set to store elements we've already
encountered
       Set<T> duplicates = new HashSet<>(); // Set to store duplicate elements
       // Loop through the array to find duplicates
       for (T element : array) {
       if (!seen.add(element)) {
              // If element is already in 'seen', it's a duplicate
              duplicates.add(element);
       }
       }
       // Print the duplicates
       if (duplicates.isEmpty()) {
       System.out.println("No duplicates found.");
       } else {
       System.out.println("Duplicate elements: ");
       for (T duplicate : duplicates) {
              System.out.println(duplicate);
```

```
}
}
}

// Main method to test the generic method
public static void main(String[] args) {
    // Test with Integer array
    Integer[] intArray = { 1, 2, 3, 2, 4, 5, 3 };
    System.out.println("Duplicates in Integer array:");
    printDuplicates(intArray);

// Test with String array
    String[] strArray = { "Apple", "Banana", "Apple", "Orange", "Banana" };
    System.out.println("\nDuplicates in String array:");
    printDuplicates(strArray);
}
```

```
[be2317@localhost Assign-3]$ javac DuplicateFinder.java
[be2317@localhost Assign-3]$ java DuplicateFinder
Duplicates in Integer array:
Duplicate elements:
2
3
Duplicates in String array:
Duplicate elements:
Apple
Banana
[be2317@localhost Assign-3]$
```

4) Test the functionalities of different java reflection APIs such as getClass(), getMethods(), getConstructors(), getDeclaredMethod(), getDeclaredField(), setAccessible() etc.

```
import java.lang.reflect.Constructor;
import java.lang.reflect.Field;
import java.lang.reflect.Method;
import java.lang.reflect.Modifier;
class SampleClass {
    private int x;
```

```
public String name;
       public SampleClass() {
       this.x = 10;
       this.name = "Reflection Example";
       public SampleClass(int x, String name) {
       this.x = x;
       this.name = name;
       }
       private void display() {
       System.out.println("Private Method - display() is called!");
       public void show() {
       System.out.println("Public Method - show() is called!");
       }
       public int getX() {
       return x;
       }
}
public class ReflectionExample {
       public static void main(String[] args) {
       try {
       // 1. Using getClass() method
       Class<?> clazz = SampleClass.class; // or obj.getClass() if instance is available
       System.out.println("Class Name: " + clazz.getName());
       // 2. Using getMethods() to get public methods
       Method[] methods = clazz.getMethods();
       System.out.println("\nPublic Methods:");
       for (Method method: methods) {
              System.out.println("Method Name: " + method.getName() + ", Modifier: " +
Modifier.toString(method.getModifiers()));
       }
       // 3. Using getDeclaredMethods() to get all methods (including private methods)
       Method[] declaredMethods = clazz.getDeclaredMethods();
       System.out.println("\nDeclared Methods (including private methods):");
       for (Method method : declaredMethods) {
              System.out.println("Method Name: " + method.getName() + ", Modifier: " +
Modifier.toString(method.getModifiers()));
       }
```

```
// 4. Using getConstructors() to get constructors
       Constructor<?>[] constructors = clazz.getConstructors();
       System.out.println("\nPublic Constructors:");
       for (Constructor<?> constructor : constructors) {
              System.out.println("Constructor: " + constructor.getName());
       }
       // 5. Using getDeclaredConstructor() to get specific constructor (including
private)
       Constructor<?> privateConstructor = clazz.getDeclaredConstructor(int.class,
String.class);
       System.out.println("\nDeclared Constructor (int, String): " +
privateConstructor.getName());
       // 6. Using getDeclaredField() to get private field
       Field field = clazz.getDeclaredField("x");
       System.out.println("\nDeclared Field (private 'x'): " + field.getName());
       // 7. Using setAccessible() to access private field
       field.setAccessible(true);
       SampleClass sample = new SampleClass();
       System.out.println("\nAccessing private field 'x' through reflection: " +
field.get(sample));
       // 8. Invoking a private method using reflection
       Method privateMethod = clazz.getDeclaredMethod("display");
       privateMethod.setAccessible(true); // Making the private method accessible
       privateMethod.invoke(sample);
       // 9. Accessing public method and invoking it
       Method publicMethod = clazz.getMethod("show");
       publicMethod.invoke(sample);
       // 10. Accessing public field and modifying it
       Field nameField = clazz.getField("name");
       nameField.set(sample, "Updated Name via Reflection");
       System.out.println("\nUpdated public field 'name': " + nameField.get(sample));
       } catch (Exception e) {
       e.printStackTrace();
       }
       }
```

}

```
[be2317@localhost Assign-3]$ javac ReflectionExample.java
[be2317@localhost Assign-3]$ java ReflectionExample
Class Name: SampleClass
Public Methods:
Method Name: getX, Modifier: public
Method Name: show, Modifier: public
Method Name: wait, Modifier: public final
Method Name: wait, Modifier: public final
Method Name: wait, Modifier: public final native
Method Name: equals, Modifier: public
Method Name: toString, Modifier: public
Method Name: hashCode, Modifier: public native
Method Name: getClass, Modifier: public final native
Method Name: notify, Modifier: public final native
Method Name: notifyAll, Modifier: public final native
Declared Methods (including private methods):
Method Name: getX, Modifier: public
Method Name: display, Modifier: private
Method Name: show, Modifier: public
Public Constructors:
Constructor: SampleClass
Constructor: SampleClass
Declared Constructor (int, String): SampleClass
Declared Field (private 'x'): x
Accessing private field 'x' through reflection: 10
Private Method - display() is called!
Public Method - show() is called!
```