

MTRX5700
EXPERIMENTAL ROBOTICS

Assignment 2

Author(s):

KAUSTHUB KRISHNAMURTHY
JAMES FERRIS
SACHITH GUNAWARDHANA

SID:

312086040
311220045
440623630

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1 Question 1

1.a Perpendicular Distance Function

```
1 %% PERPDIST - Perpendicular Distance Calculator
2 %
3 % Usage: perpDist = perpdist(p_x, p_y, grad, y_int, x_int, vertFlag)
4 %
5 % Arguments:
6 %     p_x      - x coordinate of point
7 %     p_y      - y coordinate of point
8 %     grad     - gradient of line
9 %     y_int    - y intercept of the line
10 %    x_int    - x intercept of the line
11 %    vertFlag - 1 if the line is vertical; 0 if line is not
12 %
13 % Returns:
14 %     perpDist - perpendicular distance between the point (p_x, p_y)
15 %                         and the line y = grad*x + y_int
16 %
17 %
18 % Author:
19 % Kausthub Krishnamurthy
20 % The University of Sydney
21 % kkri3182@uni.sydney.edu.au
22 % April 2015
23
24 function perpDist = perpdist(p_x, p_y, grad, y_int, x_int, vertFlag)
25 if vertFlag == 1
26     %x-distance between mean of xvalues and point's x coordinate
27     perpDist = abs(p_x-x_int);
28 else
29     %if not vertical use the y=mx+b form of the equation:
30     % pdist = |y - mx - b|/sqrt(m^2 + 1)
31     num = abs(p_y-(grad*p_x)-y_int);
32     den = sqrt(grad*grad + 1);
33     perpDist = num/den;
34 end
35
36 end
```

1.b Least Square Minimization Algorithm

```
1 %% LEASTSQMIN - Least Squares Minimisation Algorithm
2 %
3 % Usage: lineDetails = leastsqmin(xpoint, ypoint, iStart, iEnd)
4 %
5 % Arguments:
6 %           xpoint - set of x coordinates
7 %           ypoint - set of y coordinates
8 %           iStart - starting index
9 %           iEnd   - ending index
10 %
11 % Returns:
12 %           lineDetails - array of 4 values
13 %                         (1) gradient of estimated line
14 %                         (2) y-intercept of estimated line
15 %                         (3) x-intercept of estimated line
16 %                         (4) flag value 1 or 0 (1 if line is vertical; 0 if not)
17 %
18 %
19 % Author:
20 % Kausthub Krishnamurthy
21 % The University of Sydney
22 % kkri3182@uni.sydney.edu.au
23 % April 2015
24
25 function lineDetails = leastsqmin(xpoint, ypoint, iStart, iEnd)
26
27 tempX = xpoint(iStart:iEnd);
28 tempY = ypoint(iStart:iEnd);
29
30 Mx=mean(tempX);
31
32 My=mean(tempY);
33
34 xy=times(tempX,tempY);
35 Mxy=mean(xy);
36
37 xx=times(tempX,tempX);
38 Mxx=mean(xx);
39
40 %assembles our matrices A and Vector x
41 A_mat = [Mxx , Mx; Mx, 1];
42 x_vec = [Mxy; My];
43
44 %finds the determinant of A (if this is zero ignore all the ab values)
45 d = det(A_mat);
46
47 ab = pinv(A_mat)*x_vec;
48 ab = ab';
49
50 if d == 0
51     x_int = Mx;
52     vertFlag = 1;
53 else
54     x_int = (-1*ab(2))/ab(1);
55     vertFlag = 0;
56 end
57
58 lineDetails = cat(2, ab, x_int);
59 lineDetails = cat(2, lineDetails, vertFlag);
60
61 %plotLSM(xpoint, ypoint, iStart, iEnd, lineDetails);
62
63 end
64
65 %% plotLSM - plot based on the output of Least Squared Minimisation
66 %                           algorithm
67 %
```

```

68 % Usage: plotLSM(xpoint, ypoint, iStart, iEnd, lineDetails);
69 %
70 % Arguments:
71 %           xpoint - set of x coordinates
72 %           ypoint - set of y coordinates
73 %           iStart - starting index
74 %           iEnd - ending index
75 %           lineDetails - array of 4 values
76 %                   (1) gradient of estimated line
77 %                   (2) y-intercept of estimated line
78 %                   (3) x-intercept of estimated line
79 %                   (4) flag value 1 or 0 (1 if line is vertical; 0 if not)
80 %
81 %
82 % Author:
83 % Kausthub Krishnamurthy
84 % The University of Sydney
85 % kkri3182@uni.sydney.edu.au
86 % April 2015
87 function plotLSM(xpoint, ypoint, iStart, iEnd, lineDetails)
88     hold on
89     if lineDetails(4) == 1
90         %if vertical plot points at very small increments (0.01) at x-int
91         y = [ypoint(iStart):0.01:ypoint(iEnd)];
92         plot(lineDetails(3), y);
93     else
94         %plot based on y = mx+b
95         x = [xpoint(iStart):0.1:xpoint(iEnd)];
96         plot(x, lineDetails(1)*x+lineDetails(2));
97     end
98 end

```

1.c Line Segmentation Algorithm

```
1 %% LINESEG - Line Segmentation Algorithm Handler
2 % Purpose: Calls the Recursive Line Segmentation Algorithm and compiles
3 %
4 %           & formats the output
5 %           Also handles plotting of lines based on corner points
6 %
7 %
8 % Usage: vertices = lineseg(xPoints, yPoints, linThres)
9 %
10 %
11 % Arguments:
12 %
13 %     xpoint - set of x coordinates
14 %     ypoint - set of y coordinates
15 %     linThres - linearity threshold value (sets the variance limit)
16 %
17 %
18 % Returns:
19 %     2D Array coordinates of each corner in the form:
20 %         x1 y1
21 %         x2 y2
22 %         x3 y3
23 %
24 %
25 % Author:
26 % Kaushub Krishnamurthy
27 % The University of Sydney
28 % kkri3182@uni.sydney.edu.au
29 % April 2015
30 function vertices = lineseg(xPoints, yPoints, linThres)
31 %set up indices
32 iStart = 1;
33 iEnd = length(xPoints);
34
35 vertexInds = [1];%first corner will always be the first data point
36
37 %call to recursive function
38 newInds = lineseg_recurse(iStart, iEnd, xPoints, yPoints, linThres);
39
40 %appends generated corner values to list
41 vertexInds = [vertexInds, newInds];
42
43 %sorts list of corner value (not strictly necessary as it should
44 %naturally concatenate from left to right
45 vertexInds = sort(vertexInds);
46
47 %reformat from index values to x & values
48 numVertices = length(vertexInds);
49 vertices = zeros(numVertices, 2);
50 for i = 1:numVertices
51     vertices(i, 1) = xPoints(vertexInds(i));
52     vertices(i, 2) = yPoints(vertexInds(i));
53 end
54
55 %call to plotter based on corner values
56 %close all
57 plotLSEG(vertices, numVertices);
58
59 %
60 % LINESEG_RECURS - Recursive Line Segmentation Algorithm
61 %
62 % Purpose: To recursively compute and return each corner point individually
63 % Usage: tempToConcat = lineseg_recurse(iStart, iEnd, xPoints, yPoints, linThres)
64 %
65 % Arguments:
66 %
67 %     iStart - starting index
68 %     iEnd   - ending index
69 %     xpoint - set of x coordinates
70 %     ypoint - set of y coordinates
71 %     linThres - linearity threshold value (sets the variance limit)
72 %
73 % Returns:
```

```

68 %           1D array of index values of corner points from existing data
69 %
70 %
71 % Author:
72 % Kausthub Krishnamurthy
73 % The University of Sydney
74 % kkri3182@uni.sydney.edu.au
75 % April 2015
76 function tempToConcat = lineseg_recurse(iStart, iEnd, xPoints, yPoints, linThres)
77     maxPDist = 0;
78     maxPDIInd = 0;
79     %generate first line estimation
80     tempLine = leastsqmin(xPoints, yPoints, iStart, iEnd);
81
82     %find max distance from line estimation
83     for n = iStart:iEnd
84         tempPDist = perpdist(xPoints(n), yPoints(n), tempLine(1), tempLine(2), tempLine(3), tempLine
85             ↪ (4));
86         if tempPDist > maxPDist
87             if(n ~= iStart)
88                 if(n ~= iEnd)
89                     maxPDist = tempPDist;
90                     maxPDIInd = n;
91                 end
92             end
93         end
94     end
95
96     if maxPDist <= linThres
97         %base exit case
98         %disp 'linear... hell yeah' %debug line
99         tempToConcat = [iEnd];
100    else
101        %recursively repeat this function to split left and right segments
102        %left segment is from the starting index to the First (from the
103        %left) max distance point
104        %right segment is from the First max distance point to the
105        %end index point
106        %disp 'not linear' %debug line
107        left_ttc = lineseg_recurse(iStart, maxPDIInd, xPoints, yPoints, linThres);
108        right_ttc = lineseg_recurse(maxPDIInd, iEnd, xPoints, yPoints, linThres);
109        %concatenate corner index values returned from above (works similar
110        %to a recursive merge
111        tempToConcat = [left_ttc, right_ttc];
112    end
113
114
115 %% PLOTLSEG - Plot Segmented Lines
116 %
117 % Purpose: To plot the detected lines from the data after detecting valid
118 %           corner points
119 % Usage: plotLSEG(cnr, n)
120 %
121 % Arguments:
122 %           vrts      - 2D Array of corners
123 %                           x1 y1
124 %                           x2 y2
125 %                           x3 y3
126 %
127 % Author:
128 % Kausthub Krishnamurthy
129 % The University of Sydney
130 % kkri3182@uni.sydney.edu.au
131 % April 2015
132 function plotLSEG(vrts, n)
133     for i = 1: n-1
134
135         xEnds = [vrts(i,1) vrts(i+1,1)];
136         yEnds = [vrts(i,2) vrts(i+1,2)];
137         line(xEnds, yEnds);

```

```
138     end  
139 end
```

1.c.i Test Fitting

The following images are saved plots of sample data plots of increasing complexity where the original data is plotted with a red 'x' and the blue line through it is the approximated line segments. The relevant test scripts can be found in Appendix A [1]. It's interesting to note that the sideways v test faces some inaccuracy in the approximation due to the restriction on not allowing the index end points to be considered "corners". This is one of the shortcomings of using such a simple method of resolving the "broken data set" situation. A method that minimises that error as well would be much more difficult to program and much more intricate to specific case dealing.

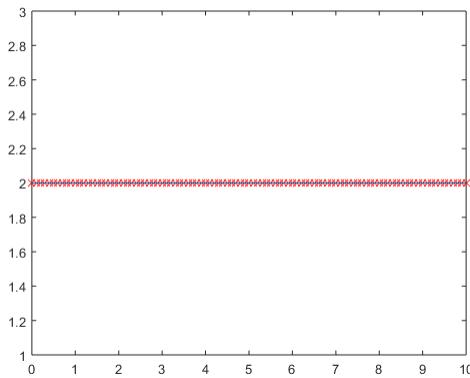


Figure 1: Horizontal Line

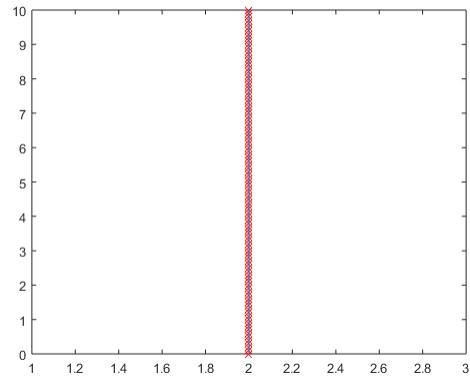


Figure 2: Vertical Line

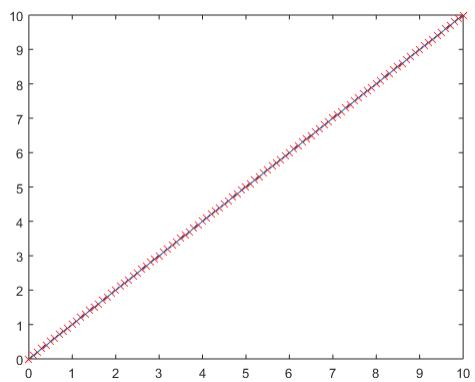


Figure 3: Slope (Through Origin)

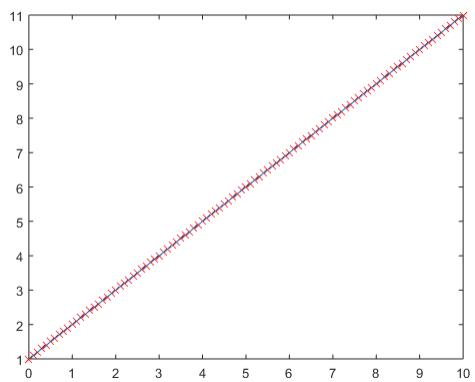


Figure 4: Offset Slope

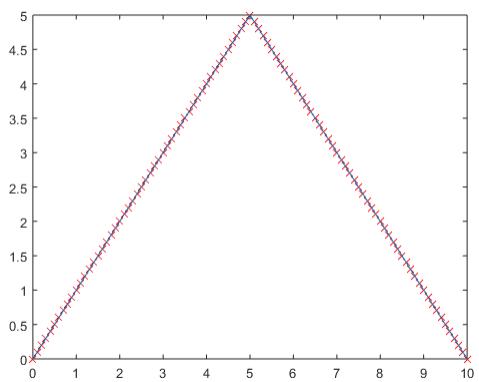


Figure 5: Inverted V

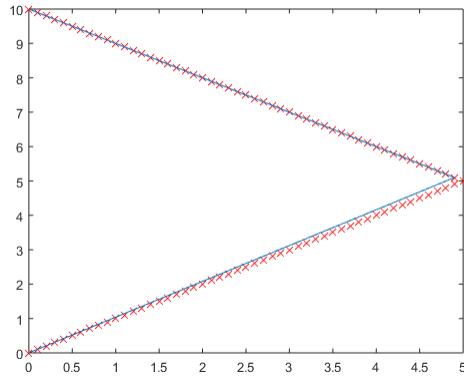


Figure 6: Sideways V

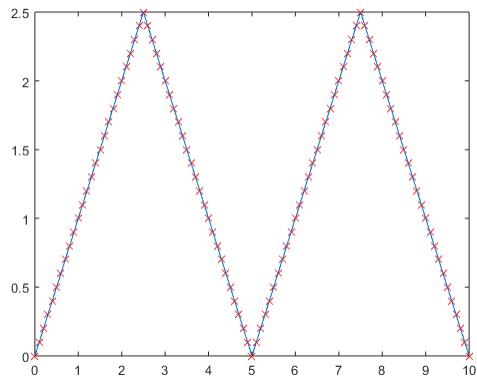


Figure 7: Perpendicular ZigZag)

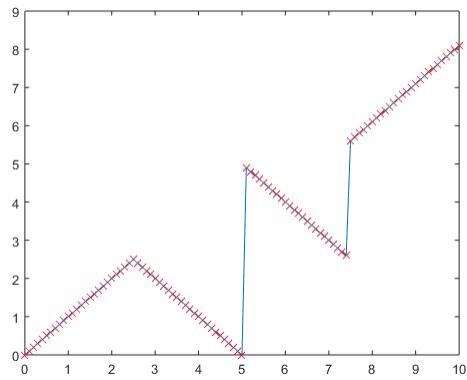


Figure 8: Broken Zig Zag

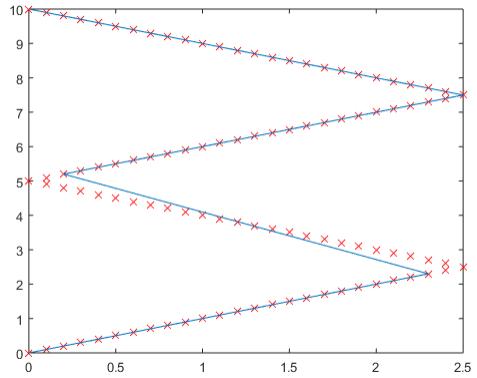


Figure 9: Perpendicular Zig Zag (Sideways)

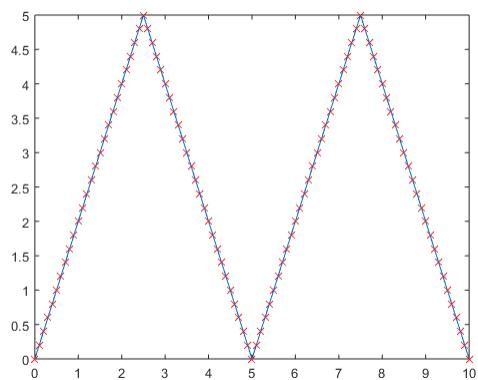


Figure 10: Non-Perpendicular ZigZag

1.c.ii Test 06 Step by Step

The following images take a step by step plotted walk through on each estimation made on a simple case such as the Zig Zag pattern shown in test 06. The important thing to note is the recursive method utilised in this code which splits this into a logical problem solving technique (similar to mergesort or quicksort algorithms) by selecting pivot-points

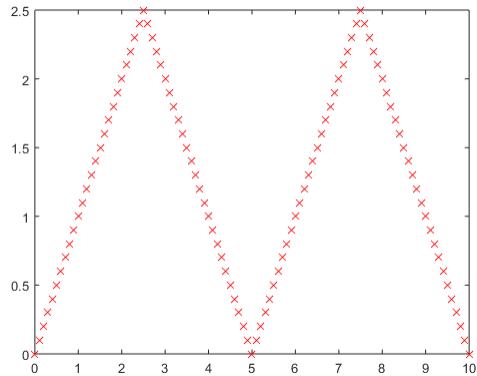


Figure 11: Test 06 Stepped Through

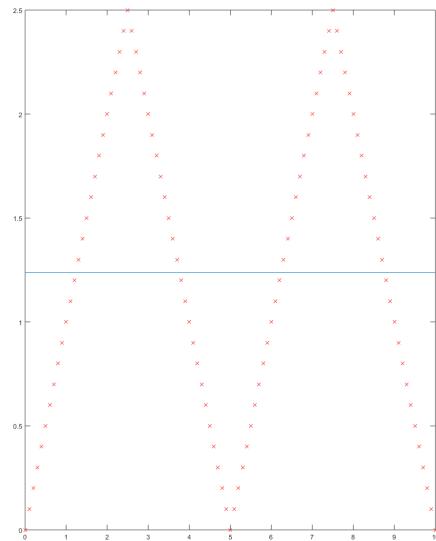


Figure 12: Test 06 Stepped Through

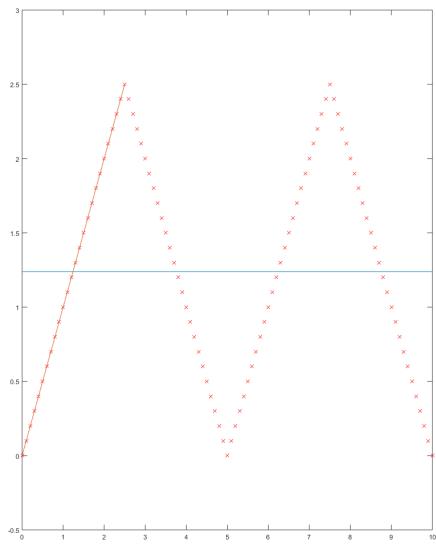


Figure 13: Test 06 Stepped Through

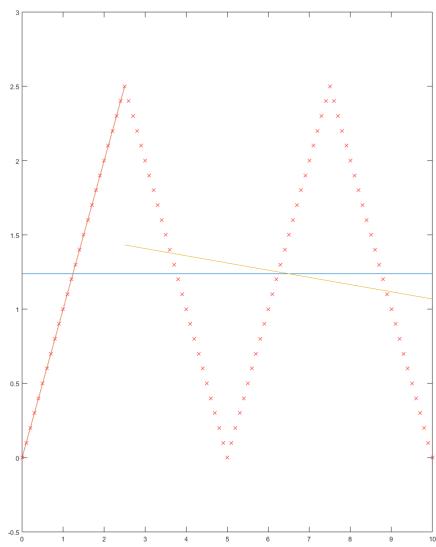


Figure 14: Test 06 Stepped Through

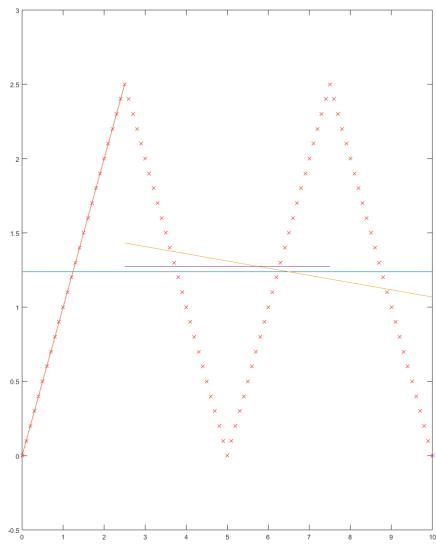


Figure 15: Test 06 Stepped Through

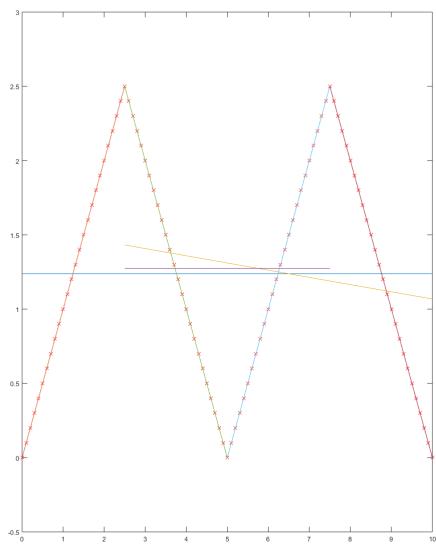


Figure 16: Test 06 Stepped Through

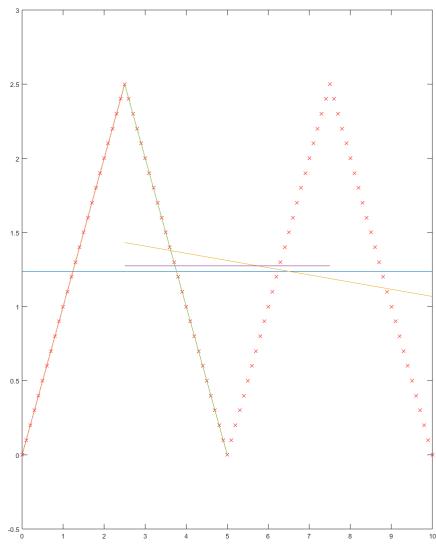


Figure 17: T

est 06 Stepped Through

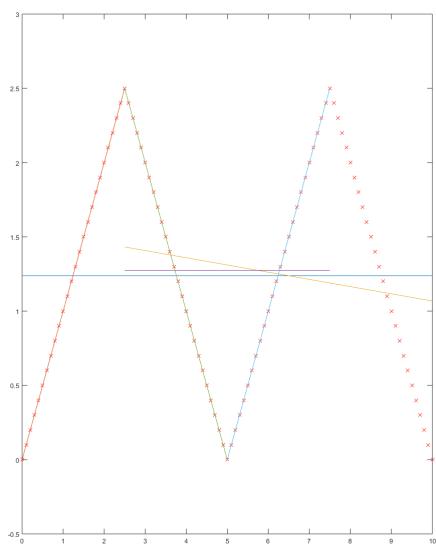


Figure 18: Test 06 Stepped Through

1.d Laser Show ACFR Line Fitting

```
1 %  
2 % Author: Stefan Williams (stefanw@acfr.usyd.edu.au)  
3 %  
4 %  
5  
6 clear  
7 close all  
8  
9 % load laser files  
10 laser_scans=load('..\datasets\captureScanshornet.txt');  
11  
12 t0 = laser_scans(1,1);  
13  
14 figure  
15 for i = 1  
16     tlaser = laser_scans(i,1) - t0;  
17     xpoint = zeros(1);  
18     ypoint = zeros(1);  
19     for j = 2:size(laser_scans,2)  
20         range = laser_scans(i,j) / 1000;  
21         bearing = ((j-1)/2 - 90)*pi/180;  
22         if (range < 75)  
23             xpoint = [xpoint range*cos(bearing)];  
24             ypoint = [ypoint range*sin(bearing)];  
25         end  
26     end  
27     plot(xpoint(:,1), ypoint(:,1), '.');  
28     axis equal;  
29     axis([0 10 -5 5]);  
30     xlabel('X (meter)')  
31     ylabel('Y (meter)')  
32     title(sprintf('ACFR indoor SICK data: scan %d',i))  
33     drawnow  
34 end  
35  
36 corners = findcorners(xpoint, ypoint, 0.1)  
37 hold on  
38 plot(xpoint(:,1), ypoint(:,1), 'rx');
```

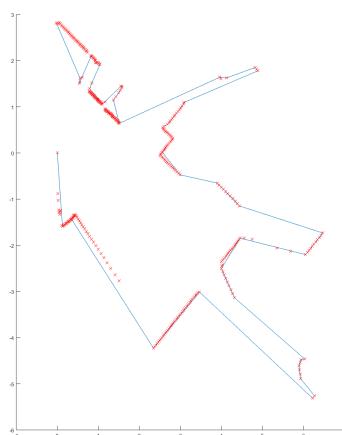


Figure 19: LaserShowACFR approximate

1.e Corner Detection

```
1 function corners = findcorners(xvals, yvals, linThresh)
2     vertices = lineseg(xvals, yvals, linThresh);
3     nVert = length(vertices);
4     nVec = nVert-1;
5     vectors = zeros(nVec, 2);
6
7     vertices
8
9     for i = 1:nVec
10         vectors(i, 1) = vertices(i+1, 1)-vertices(i, 1);
11         vectors(i, 2) = vertices(i+1, 2)-vertices(i, 2);
12     end
13
14     vectors
15
16     cornerCount = 0;
17     for i = 1:(nVec-1)
18         v1 = [vectors(i, 1), vectors(i, 2)];
19         v2 = [vectors(i+1, 1), vectors(i+1, 2)];
20         dp = dot(v1, v2);
21         if(dp < 0.00018 && dp > -0.00018)
22             cornerCount = cornerCount + 1;
23             corners(cornerCount, 1) = vertices(i+1, 1);
24             corners(cornerCount, 2) = vertices(i+1, 2);
25         end
26     end
27
28     if cornerCount == 0
29         disp 'no corners'
30         corners = 'N/A';
31     end
32
33     corners
34     cornerCount
35 end
```

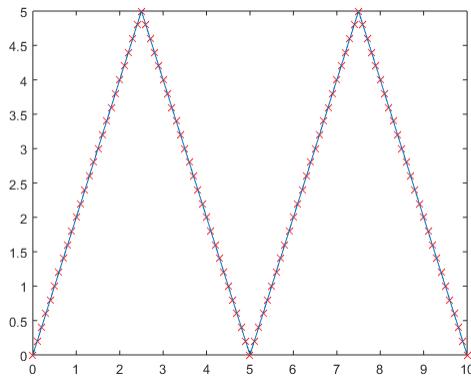


Figure 20: Non-Perpendicular Zig Zag Corner Test

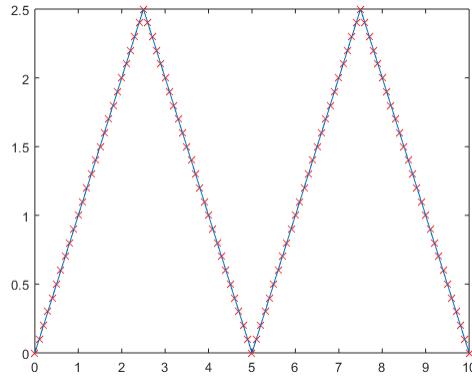


Figure 21: Perpendicular Zig Zag Corner Test

```

1 Q1 Test Result Corner Value outputs from LineSeg
2 test00: horizontal line test (no error)
3 test01: vertical line test (no error)
4 test02: simple slope line test (no error)
5 test03: slope line test (no error)
6 test04: vertical inverse V LSM test (no error)
7 test05: vertical inverse V LSM test (no error)
8 {Maximum recursion limit of 500 reached. Use set(0,'RecursionLimit',N) to change the limit. Be aware
   ↪ that exceeding your available stack space can crash
9 MATLAB and/or your computer.
10
11 Error in <a href="matlab:matlab.internal.language.introspective.errorDocCallback('mean')" style="
   ↪ font-weight:bold">mean</a>
12
13
14 }
15 test06
16 test06: horizontal zig zag test (no error)
17 test07: broken horizontal zig zag test (no error)
18 {Maximum recursion limit of 500 reached. Use set(0,'RecursionLimit',N) to change the limit. Be aware
   ↪ that exceeding your available stack space can crash
19 MATLAB and/or your computer.
20
21 Error in <a href="matlab:matlab.internal.language.introspective.errorDocCallback('mean')" style="
   ↪ font-weight:bold">mean</a>
22
23
24 }
25 test08
26 test08: vertical zig zag test (no error)
27 {Maximum recursion limit of 500 reached. Use set(0,'RecursionLimit',N) to change the limit. Be aware
   ↪ that exceeding your available stack space can crash
28 MATLAB and/or your computer.
29
30 Error in <a href="matlab:matlab.internal.language.introspective.errorDocCallback('mean')" style="
   ↪ font-weight:bold">mean</a>
31
32
33 }
34 test09
35 test09: non-perpendicular zigzag tst (no error)
36 test10: corner finder test on non-perpendicular zigzag test (no error)
37
38 vertices =
39
40      0          0
41    2.5000    5.0000
42    5.0000          0
43    7.5000    5.0000

```

```

44      10.0000          0
45
46
47 vectors =
48
49      2.5000      5.0000
50      2.5000     -5.0000
51      2.5000      5.0000
52      2.5000     -5.0000
53
54 no corners
55
56 corners =
57
58 N/A
59
60 test11: corner finder test on perpendicular zigzag test (no error)
61
62 vertices =
63
64      0          0
65      2.5000    2.5000
66      5.0000          0
67      7.5000    2.5000
68     10.0000          0
69
70
71 vectors =
72
73      2.5000    2.5000
74      2.5000   -2.5000
75      2.5000    2.5000
76      2.5000   -2.5000
77
78
79 corners =
80
81      2.5000    2.5000
82      5.0000          0
83      7.5000    2.5000

```

As you can see the corners listed match perfectly with those graphed on Fig 21 (Test 11).

```

1
2 cornerCount =
3
4     8
5
6
7 corners =
8
9     0.2509   -1.4992
10    0.2639   -1.4969
11    0.2866   -1.4744
12    0.2993   -1.4709
13    0.3210   -1.4478
14    0.3338   -1.4460
15    2.5569    0.0223
16    1.5748    1.4431

```

The above corner values relate to the plot of the line estimates of the Laser Show ACFR scan in figure 19.

Test Code Listing

See Appendix A [9.1]

2 Question 2

2.a Hough Transform Wall Window

```
1 % Finding lines with Hough transform
2 % http://graphics.lcs.mit.edu/~ifni/tutorials/hough_line/find_hough_lines.html
3
4 % Load an image
5 %I = imread('indoor1.jpeg');
6 %I = imread('pacman_ctf.png');
7 I = imread('wallWindow.jpg');
8 I = double(imresize(I(:,:,2),.2))/255;
9
10 figure, imshow(I)
11 title ('Original Image')
12 % Compute magnitude of image gradient
13 % H = fspecial('sobel'); V = -H';
14 % E = sqrt(filter2(H,I).^2+filter2(V,I).^2);
15
16 % or threshold its edges
17 E = edge(I, 'sobel');
18 figure, imshow(E);
19 title ('Gradient Image')
20
21 % Use matlab's radon function to compute the hough transform:
22 theta = (0:179)';
23 [R,xp] = radon(E,theta);
24 figure
25 imagesc(theta,xp,R), colorbar;
26 xlabel ('theta (deg)'), ylabel ('rho (pixels from center)')
27 title('Line Space');
28
29 % Find peaks in the linespace:
30 guessR = max(max(R))- 55;
31 % i = find(R>250); % Marked by Bob Wang
32 i = find( R > guessR);
33
34 % Sort the output and pick the top lines
35 [foo,ind] = sort(-R(i));
36 k = i(ind(1:size(ind))); % Modified by Bob Wang
37
38 % Convert linear index into coordinates of the peaks.
39 [y,x] = ind2sub(size(R),k);
40
41 % Note: this part need some more work or ingenuity.
42 % It should find well defined peaks that are true local maxima,
43 % and not just high values next to a maximum.
44 figure
45 imagesc(theta,xp,R), colorbar;
46 xlabel ('theta (deg)'), ylabel ('rho (pixels from center)')
47 % numplot([theta(x) xp(y)]), title('location of peaks'); % marked by Bob Wang
48
49
50 % Find the theta and rho values for the peak coordinates.
51 % Note that matlab's radon function uses an upside-down convention
52 % for specifying the rotation (theta). Therefore, I just negate the
53 % theta value to compensate.
54
55 t = -theta(x)*pi/180;
56 r = xp(y);
57
58 % The lines parameters are computed as follows.
59 % The line parameters have the coefficients of the equation Ax + By + C = 0,
60 % and are invariant to scale. However this particular scaling will produce
61 % the distance of a point to the line with the dot product: [A; B; C]' * [x; y; 1].
62
63 lines = [cos(t) sin(t) -r];
64
```

```

65 % Transform the line from the center of the image to the upper left. (The minus ones are for
66 % matlabs 1 based coordinates.)
66 cx = size(I,2)/2-1;
67 cy = size(I,1)/2-1;
68 lines(:,3) = lines(:,3) - lines(:,1)*cx - lines(:,2)*cy;
69
70 % Here are the top lines drawn on the gradient image
71 figure
72 imshow(E); title('Gradient image with lines');
73 draw_lines(lines);

```

Using the following image:



Figure 22:



Figure 23:

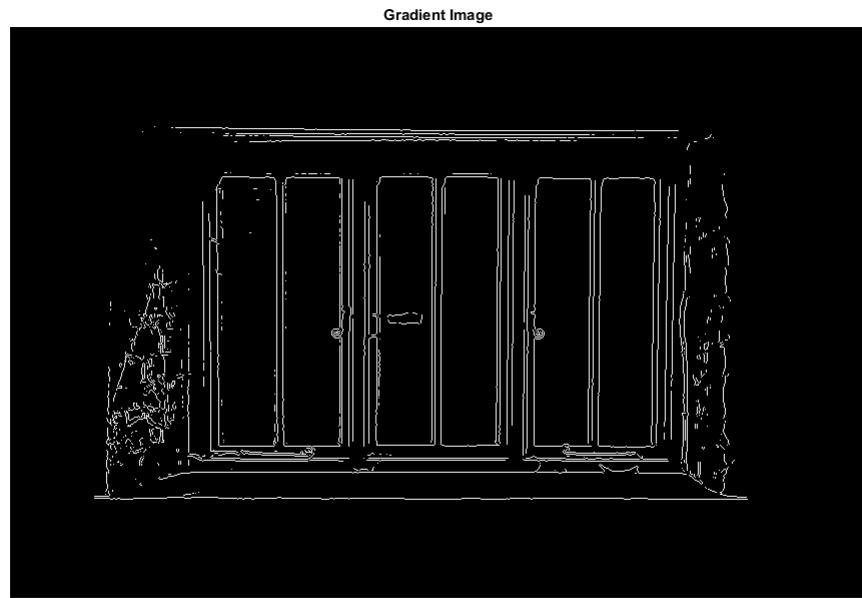


Figure 24:

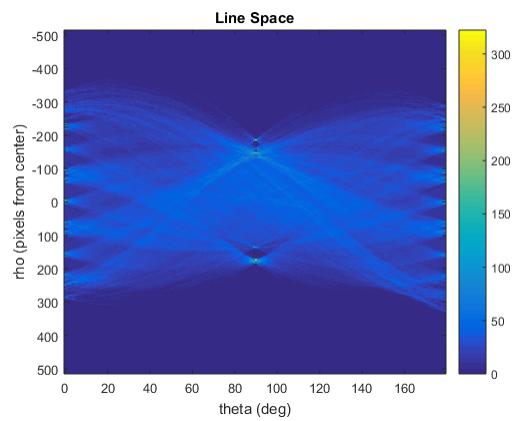


Figure 25:

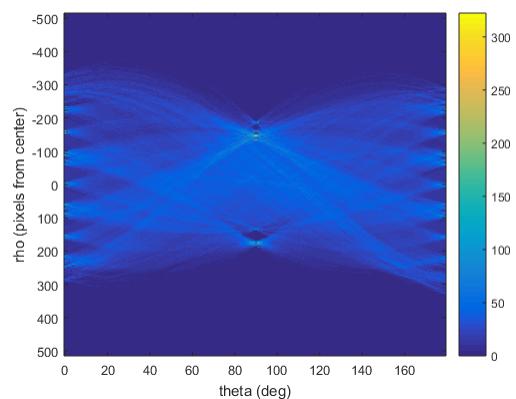


Figure 26:

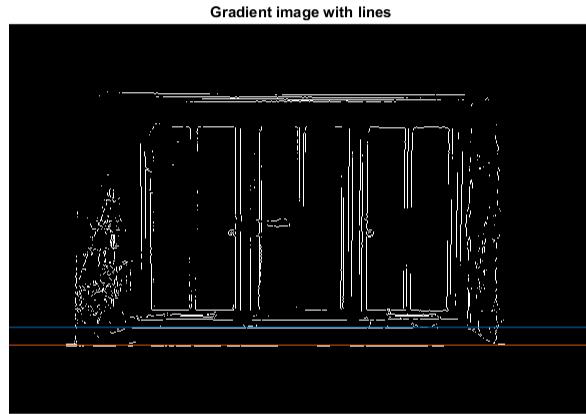


Figure 27:

2.b Hough Transform

```

1  %
2  % Author: Stefan Williams (stefanw@acfr.usyd.edu.au)
3  %
4  %
5
6  clear
7  close all
8
9  % load laser files
10 laser_scans=load('..\datasets\captureScanshornet.txt');
11
12 t0 = laser_scans(1,1);
13
14 figure
15 for i = 1
16     tlaser = laser_scans(i,1) - t0;
17     xpoint = zeros(1);
18     ypoint = zeros(1);
19     for j = 2:size(laser_scans,2)
20         range = laser_scans(i,j) / 1000;
21         bearing = ((j-1)/2 - 90)*pi/180;
22         if (range < 75)
23             xpoint = [xpoint range*cos(bearing)];
24             ypoint = [ypoint range*sin(bearing)];
25         end
26     end
27
28 p1 = plot(xpoint(:,1), ypoint(:,1), '.');
29 axis equal;
30 axis([0 10 -5 5]);

```

```

31 xlabel('X (meter)')
32 ylabel('Y (meter)')
33 title(sprintf('ACFR indoor SICK data: scan %d',i))
34 drawnow
35 saveas(p1, 'laserACFRscan1.png');
36 end
37 % Finding lines with Hough transform
38 % http://graphics.lcs.mit.edu/~ifni/tutorials/hough_line/find_hough_lines.html
39
40 % Load an image
41 %I = imread('indoor1.jpeg');
42 %I = imread('pacman_ctf.png');
43 I = imread('laserACFRscan1.png');
44 I = imcrop(I,[[264.5 81.5 713 708]]);
45 I = double(imresize(I(:,:,2),.2))/255;
46
47 figure, imshow(I)
48 title ('Original Image')
49 % Compute magnitude of image gradient
50 % H = fspecial('sobel'); V = -H';
51 % E = sqrt(filter2(H,I).^2+filter2(V,I).^2);
52
53 % or threshold its edges
54 E = edge(I, 'sobel');
55 figure, imshow(E);
56 title ('Gradient Image')
57
58 % Use matlab's radon function to compute the hough transform:
59 theta = (0:179)';
60 [R,xp] = radon(E,theta);
61 figure
62 imagesc(theta,xp,R), colorbar;
63 xlabel ('theta (deg)'), ylabel ('rho (pixels from center)')
64 title('Line Space');
65
66 % Find peaks in the linespace:
67 guessR = max(max(R))- 10;
68 % i = find(R>250); % Marked by Bob Wang
69 i = find( R > guessR);
70
71 % Sort the output and pick the top lines
72 [foo,ind] = sort(-R(i));
73 k = i(ind(1:size(ind))); % Modified by Bob Wang
74
75 % Convert linear index into coordinates of the peaks.
76 [y,x] = ind2sub(size(R),k);
77
78 % Note: this part need some more work or ingenuity.
79 % It should find well defined peaks that are true local maxima,
80 % and not just high values next to a maximum.
81 figure
82 imagesc(theta,xp,R), colorbar;
83 xlabel ('theta (deg)'), ylabel ('rho (pixels from center)')
84 % numplot([theta(x) xp(y)]), title('location of peaks'); % marked by Bob Wang
85
86
87 % Find the theta and rho values for the peak coordinates.
88 % Note that matlab's radon function uses an upside-down convention
89 % for specifying the rotation (theta). Therefore, I just negate the
90 % theta value to compensate.
91
92 t = -theta(x)*pi/180;
93 r = xp(y);
94
95 % The lines parameters are computed as follows.
96 % The line parameters have the coefficients of the equation Ax + By + C = 0,
97 % and are invariant to scale. However this particular scaling will produce
98 % the distance of a point to the line with the dot product: [A; B; C]' * [x; y; 1].
99
100 lines = [cos(t) sin(t) -r];
101
```

```

102 % Transform the line from the center of the image to the upper left. (The minus ones are for
103 % matlabs 1 based coordinates.)
104 cx = size(I,2)/2-1;
105 cy = size(I,1)/2-1;
106 lines(:,3) = lines(:,3) - lines(:,1)*cx - lines(:,2)*cy;
107 % Here are the top lines drawn on the gradient image
108 figure
109 imshow(E); title('Gradient image with lines');
110 draw_lines(lines);

```

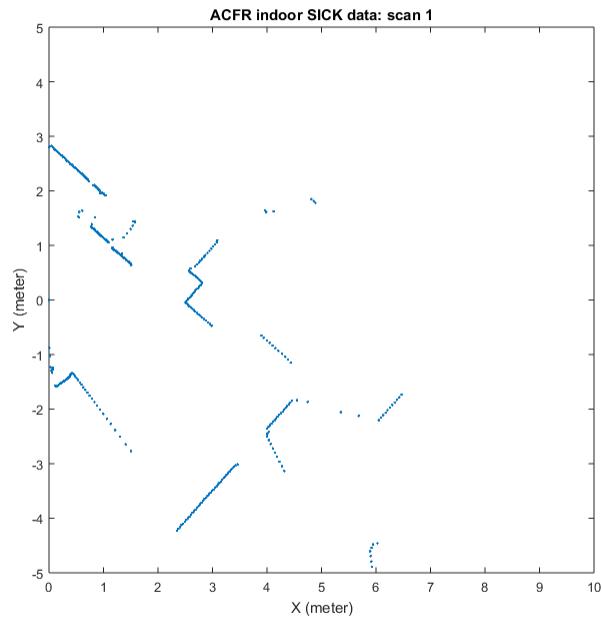


Figure 28:

Original Image



Figure 29:

Gradient Image

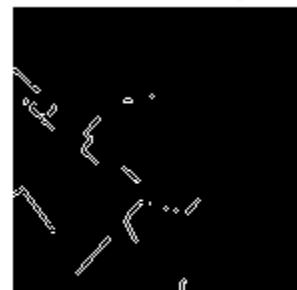


Figure 30:

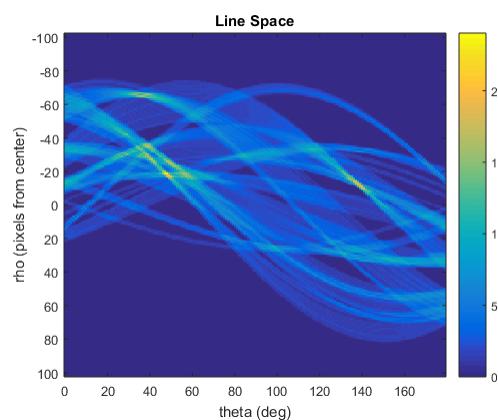


Figure 31:

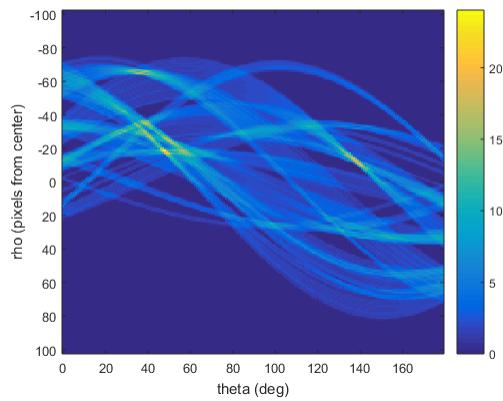


Figure 32:

Gradient image with lines

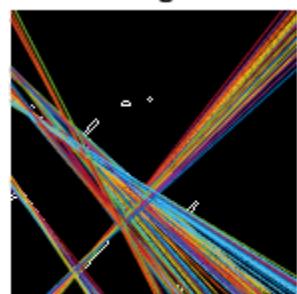


Figure 33:

3 Question 3

The Iterated Closed Loop Algorithm

By modifying the given code pieces, we will implement an Iterated Closed Loop algorithm to estimate the position of a vehicle as it moves through its surroundings.

All code pieces, original and modified, can be found in Appendix A [3].

3..i Part A - Implementing the ICP

By modifying the given showICP.m file, we will exam the resultant ICP features generated for a single data set. The set in question is frame 500, and we will use frame 520 as our initial 'guess'.

Firstly, using the default variables of a grid size of 0.005, and a maximum iterative loop of 40, we can generate the following graph:

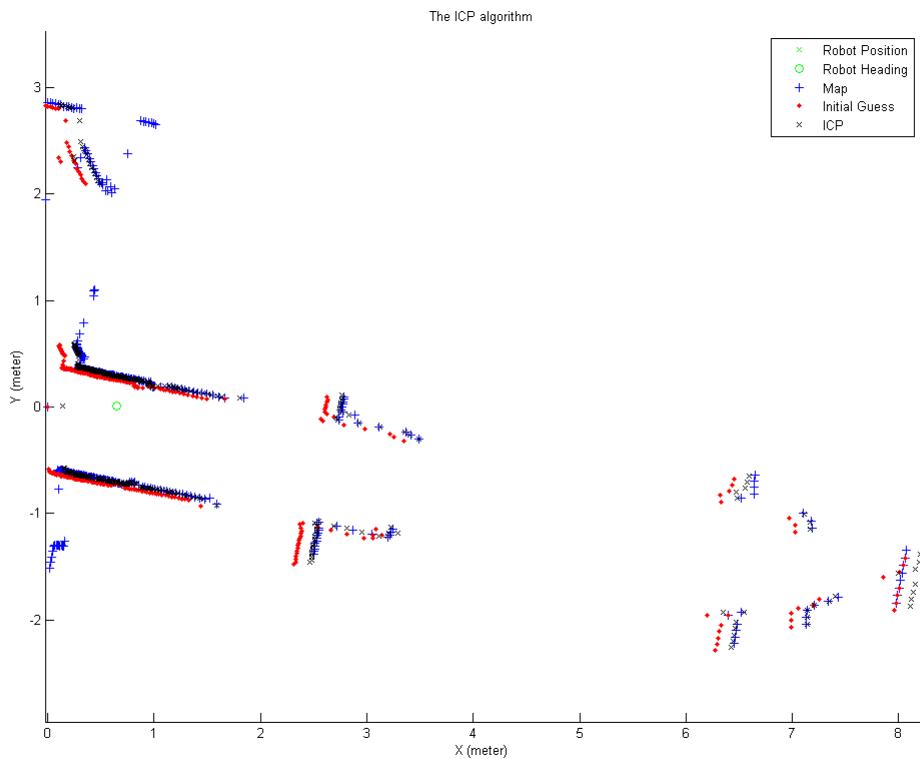


Figure 34: ICP estimate for maximum iterations of 40 and grid size of 0.005

We will now examine the effect of modifying some of the variables of the ICPv4.m algorithm.

Firstly we will look at changing the grid size. For a smaller grid size of 0.001 we obtain the following graph:

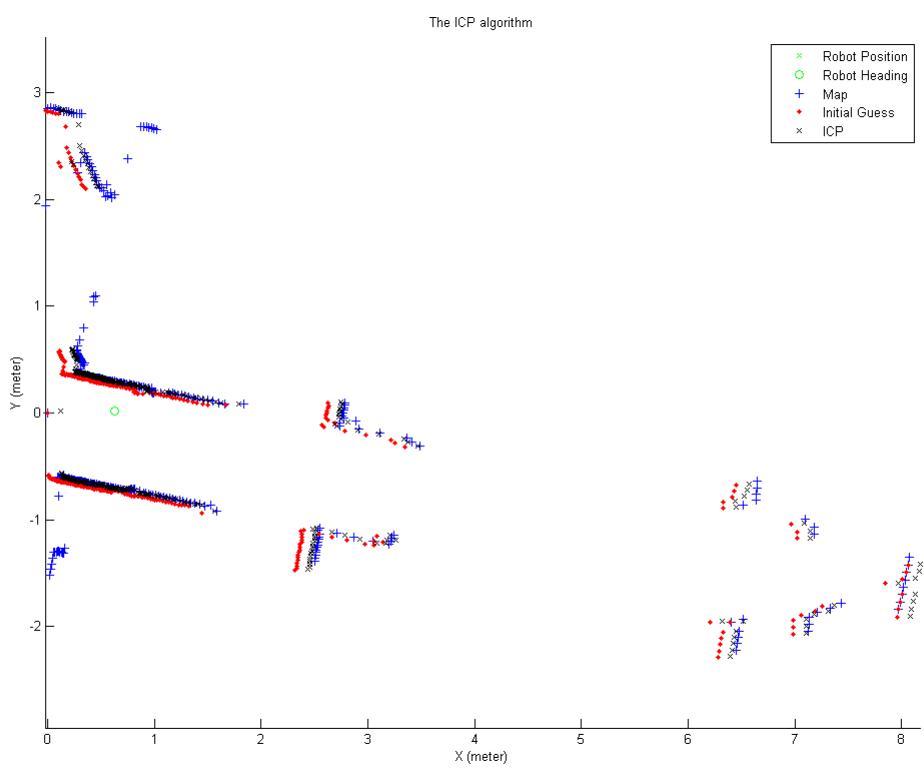


Figure 35: ICP estimate for maximum iterations of 40 and grid size of 0.001

Next, for a grid size of 0.1:

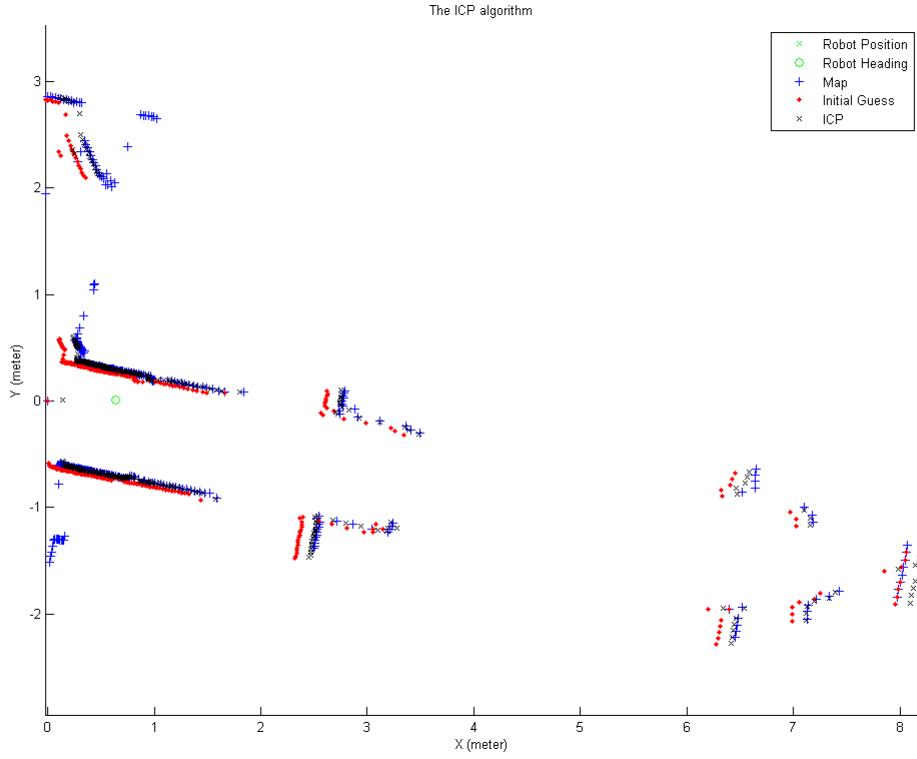


Figure 36: ICP estimate for maximum iterations of 40 and grid size of 0.005

As can be seen, changing the grid size has little effect on the overall ICP .

It does, however, have an affect on the number of collision points detected. For a grid size of 0.005, 188 points collide. For 0.001, 32 points collide, and for 0.01, 252 points collide. This is expected - an increase in in the grid size means a large sample section, with a greater likelihood of multiple points landing in a grid.

Checking for matching pairs reveals an interesting point - for all tested values for grid size, the number of matching points is the same - 362. Also of worthy note, despite a maximum number of iterations of 40, no more than 9 iterations are used. Changing the maximum number of iterations to 10 resulted in no changes to any of the previous tests. As such, the maximum iterative size does not need to be nearly so large.

Looking at the generated deltaPose_{bar} , we can get an idea of the estimated heading of the vehicle, and by looking at $\text{deltaPose}_{bar_cov}$. The pose was as follows :

$$\text{deltaPose}_{bar} = [0.1360, 0.0116, 0.0004] \text{ where the pattern is } [x, y, \theta]$$

This Is very close to the zero position, which is to be expected seeing as this ICP algorithm has only taken a single frame. Relative movement should be little at this point.

The Pose covariance for this is as follows:

$$\text{deltaPose}_{bar_cov} = 1.0^{-5} * \begin{pmatrix} 0.2924 & 0.0130 & -0.0099 \\ 0.0130 & 0.4039 & -0.0863 \\ -0.0099 & -0.0863 & 0.0659 \end{pmatrix}$$

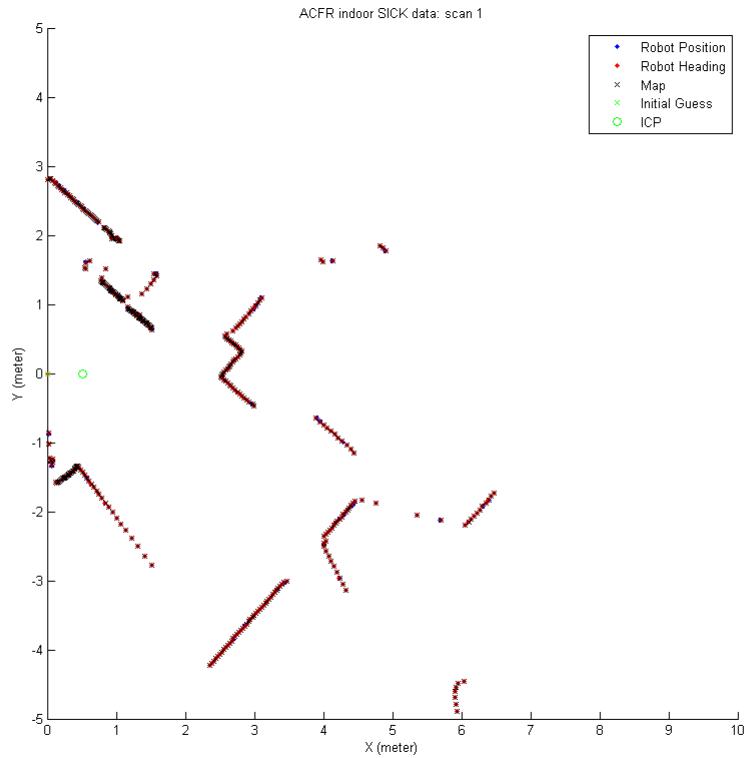
As can be seen, the covariance matrix is extremely close to zero. This is indicative of the factors involved being completely independent, though it does not confirm this. Again, seeing as this is run from a single frame, it is not an indicator for the overall relationship - we have used far too few data points to be able to rule anything out.

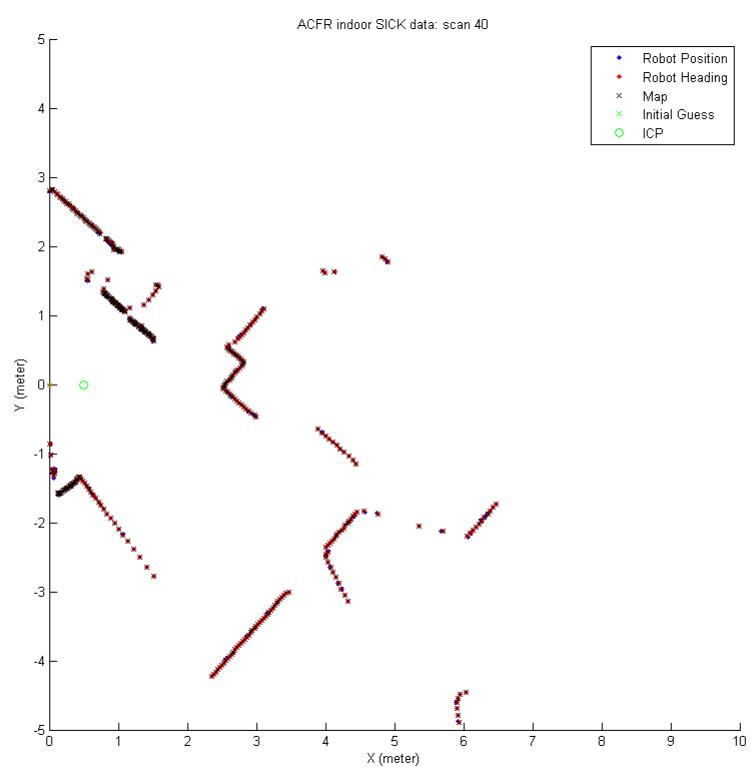
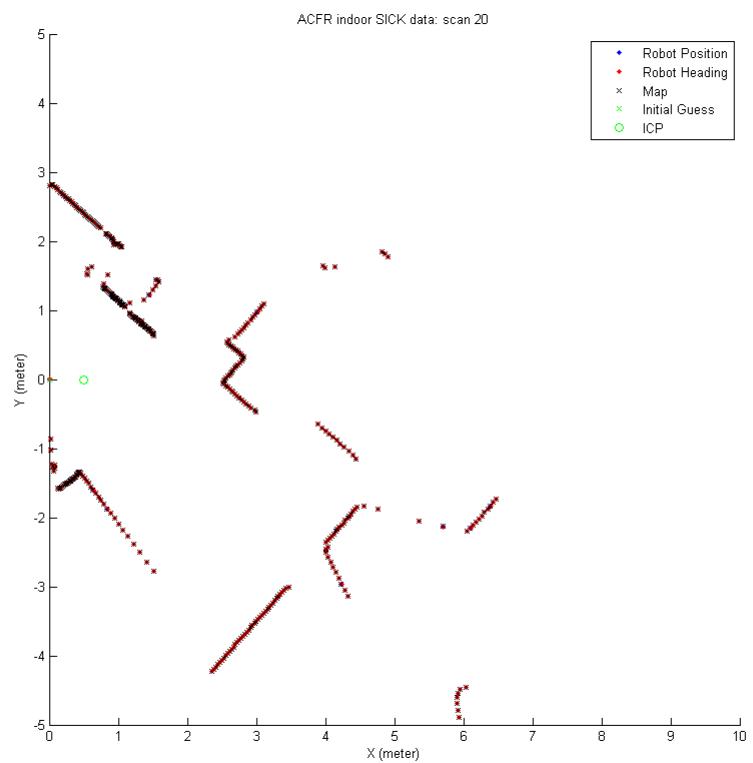
Problems with the Algorithm

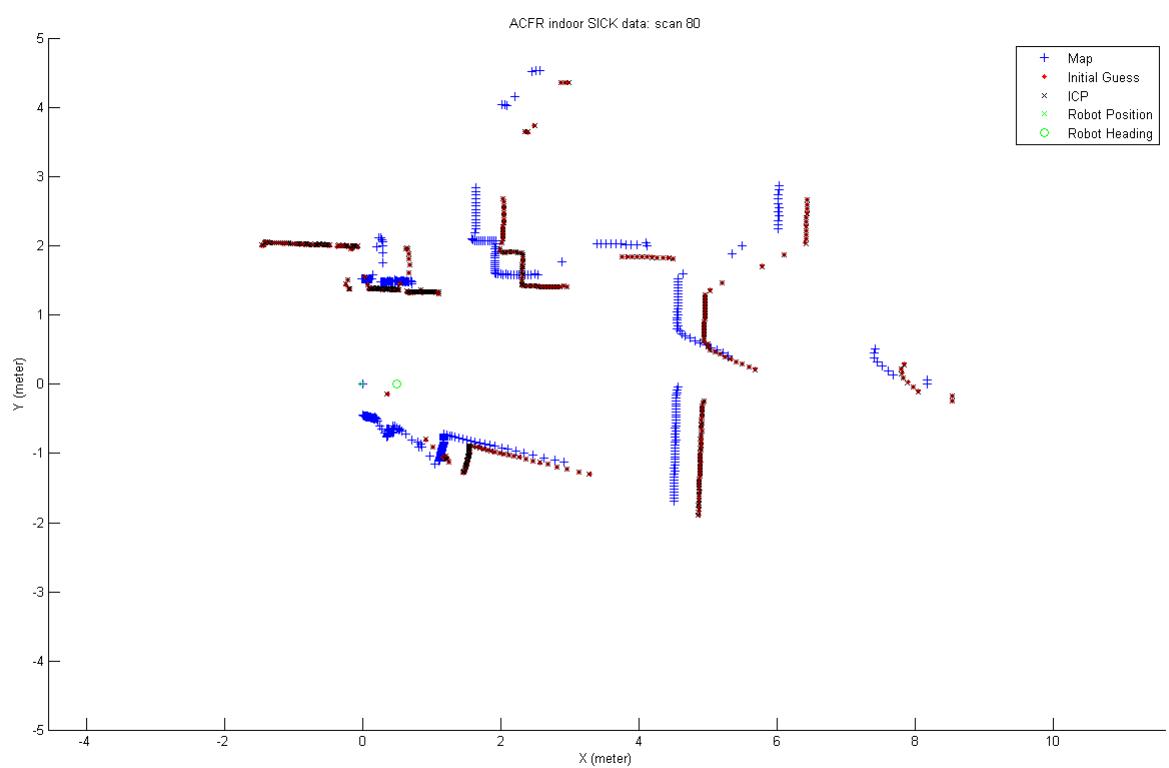
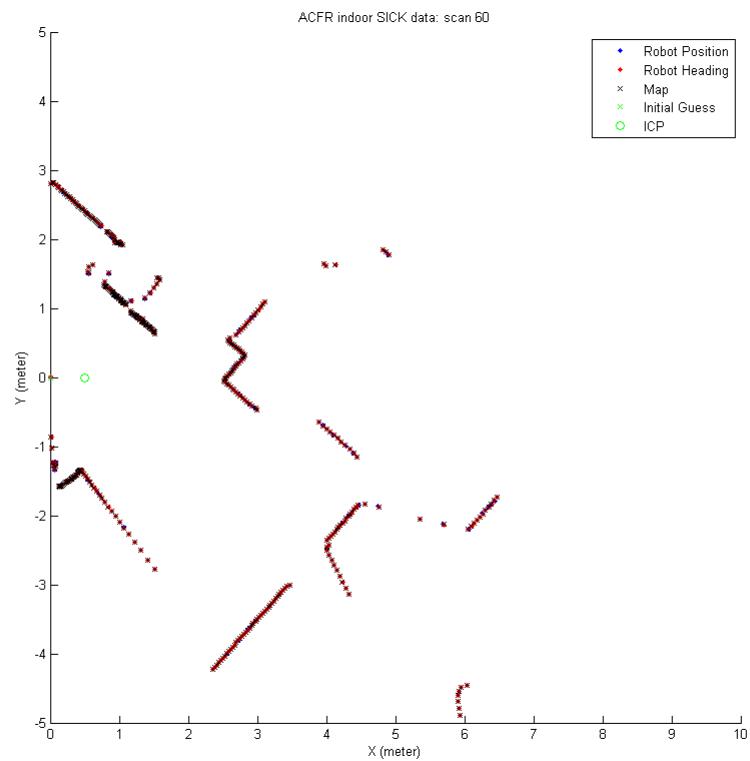
ICPv4.m takes little into account to do with angles/rotations, mostly using x and y values. This would mean that any rotational movement in the map would be taken poorly into account, as will be evident further on.

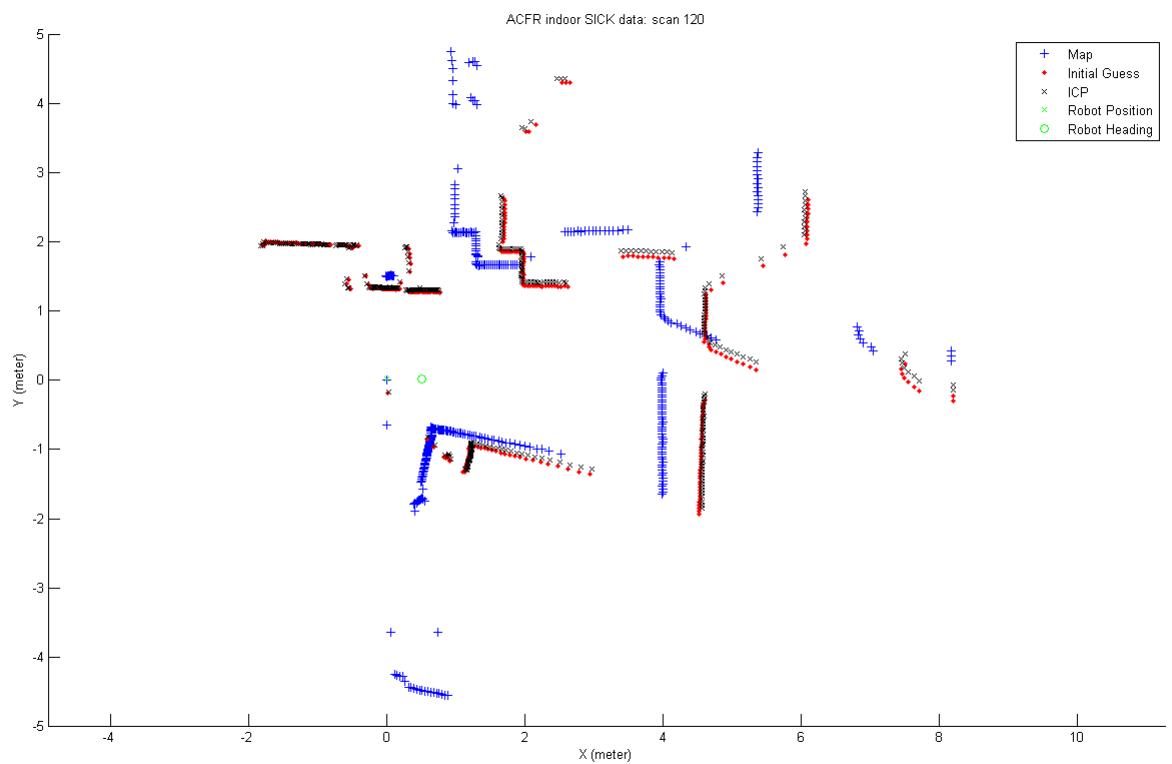
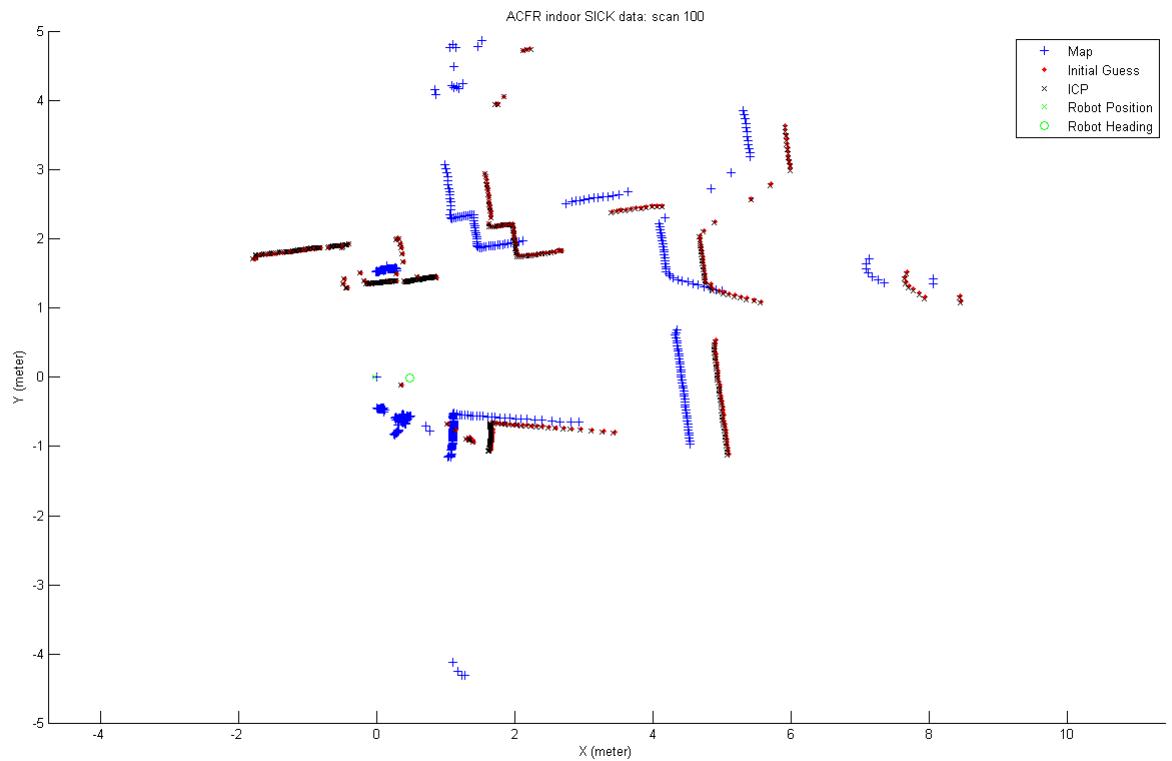
3..ii Part B

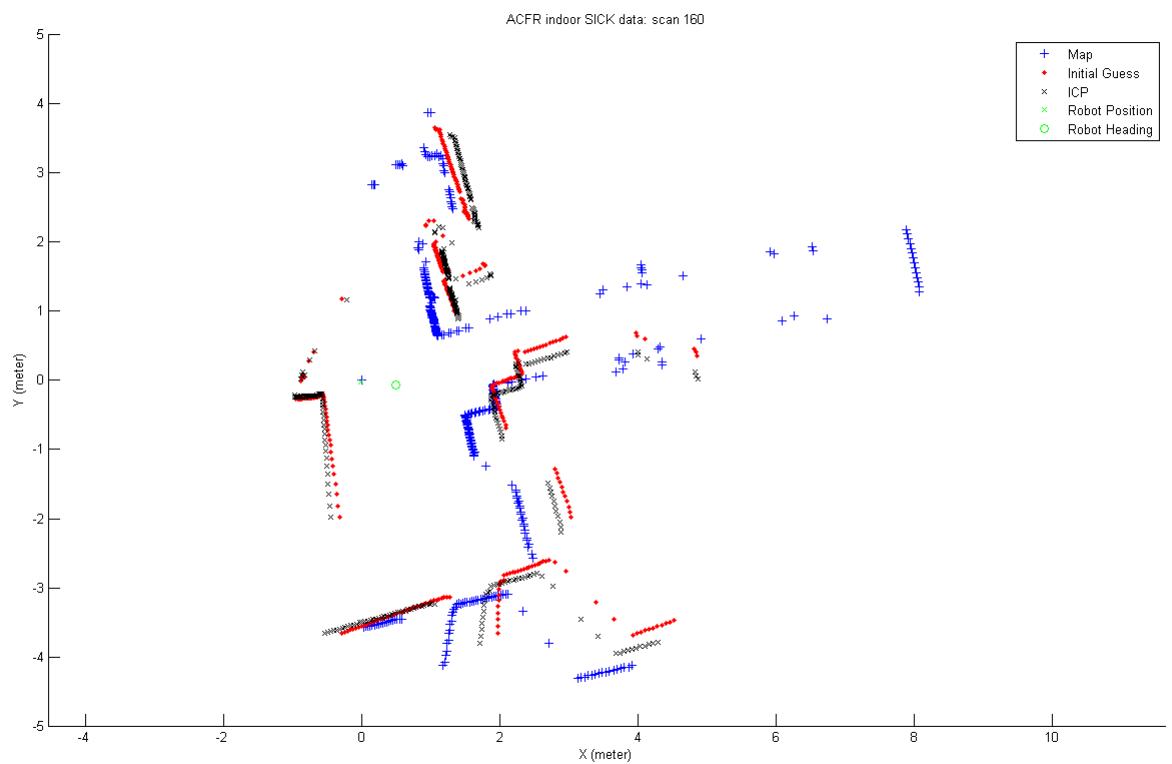
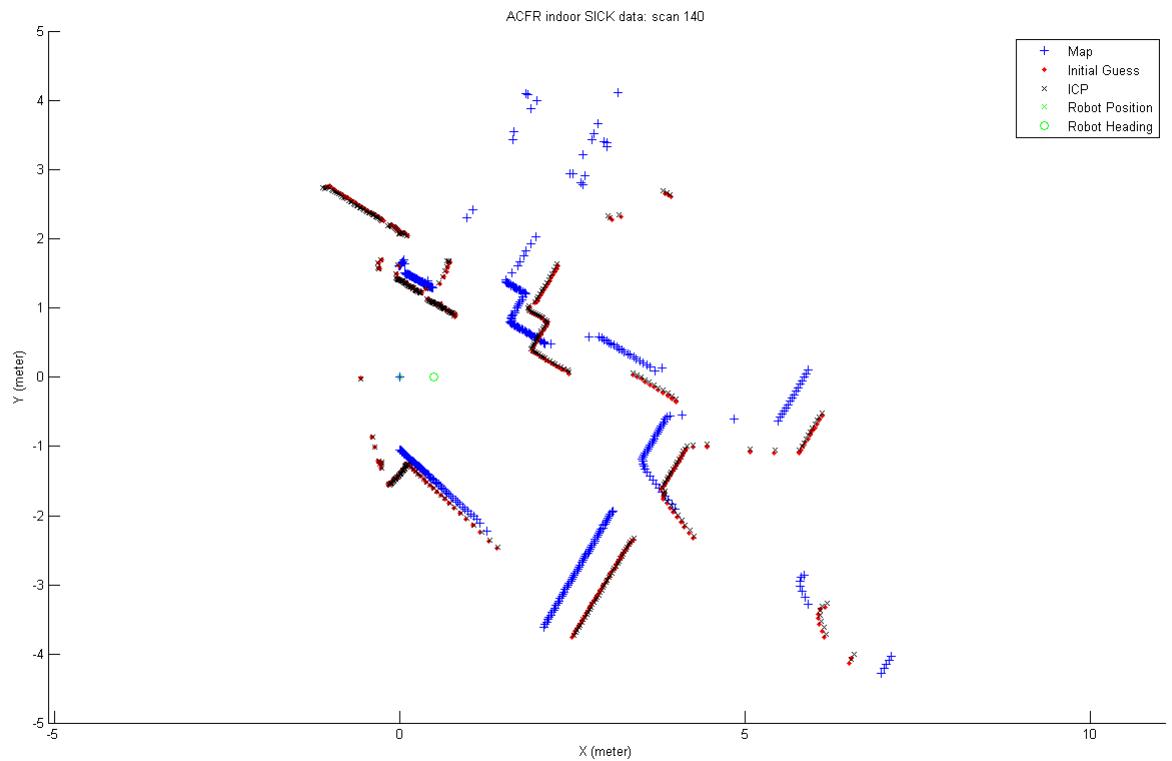
Incorporating the ICPv4.m algorithm into the laserShowACFR.m program enables us to build a real time picture of the movement of the vehicle and its perceived surroundings, relative to the actual mapped data. Observe:

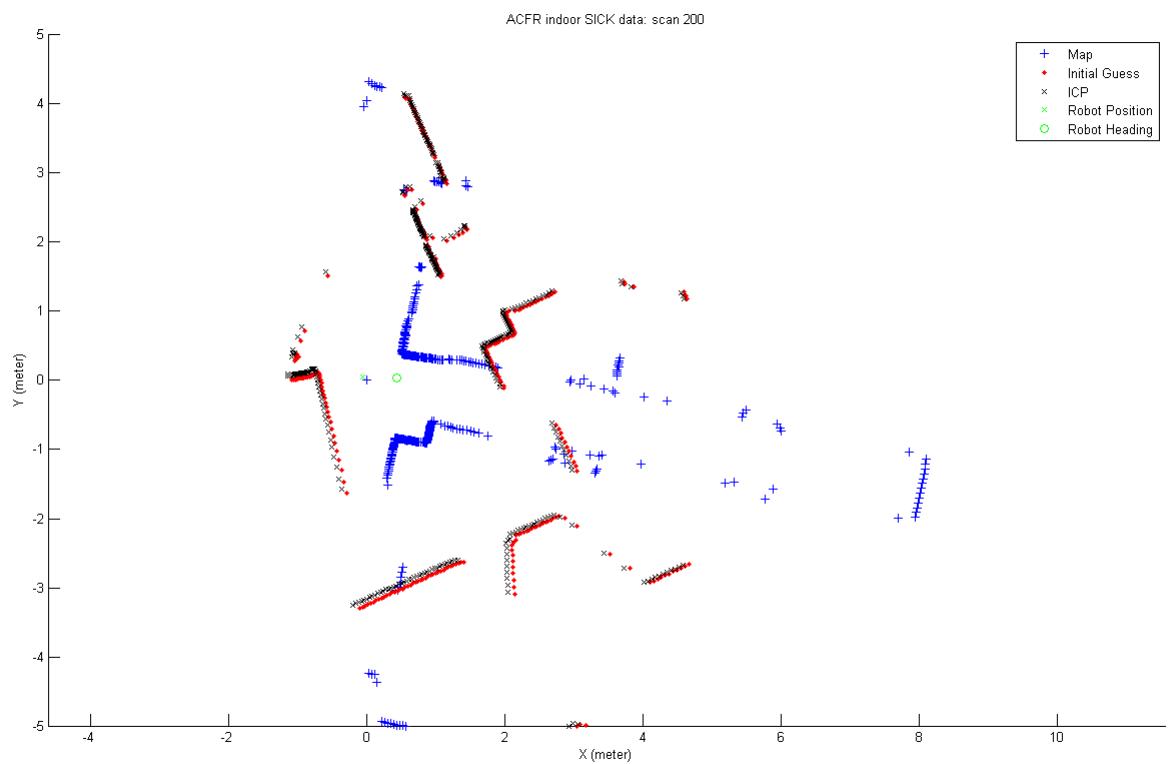
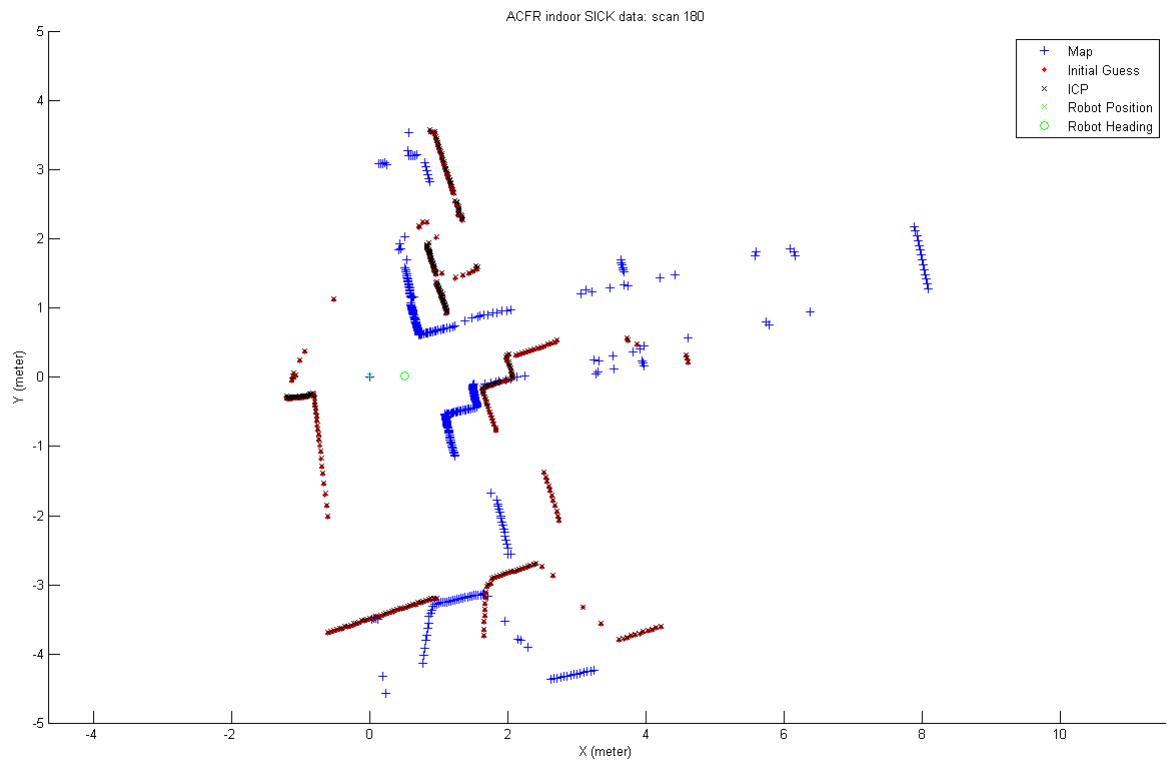


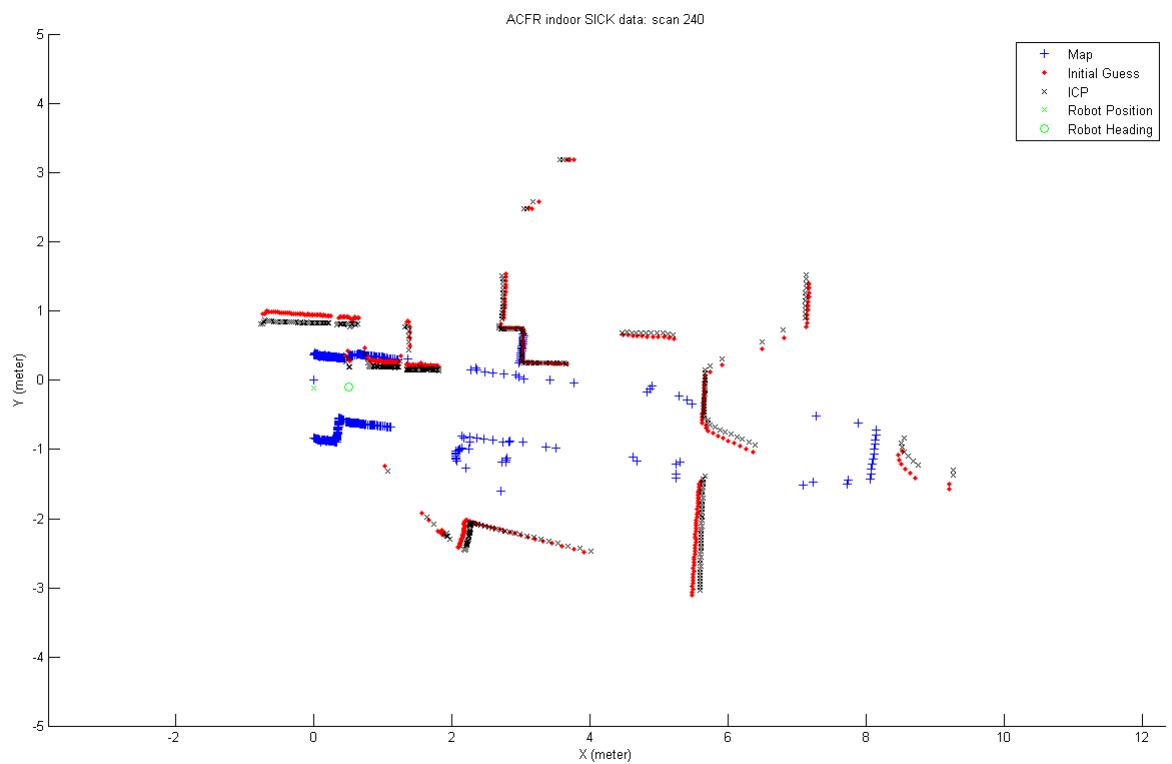
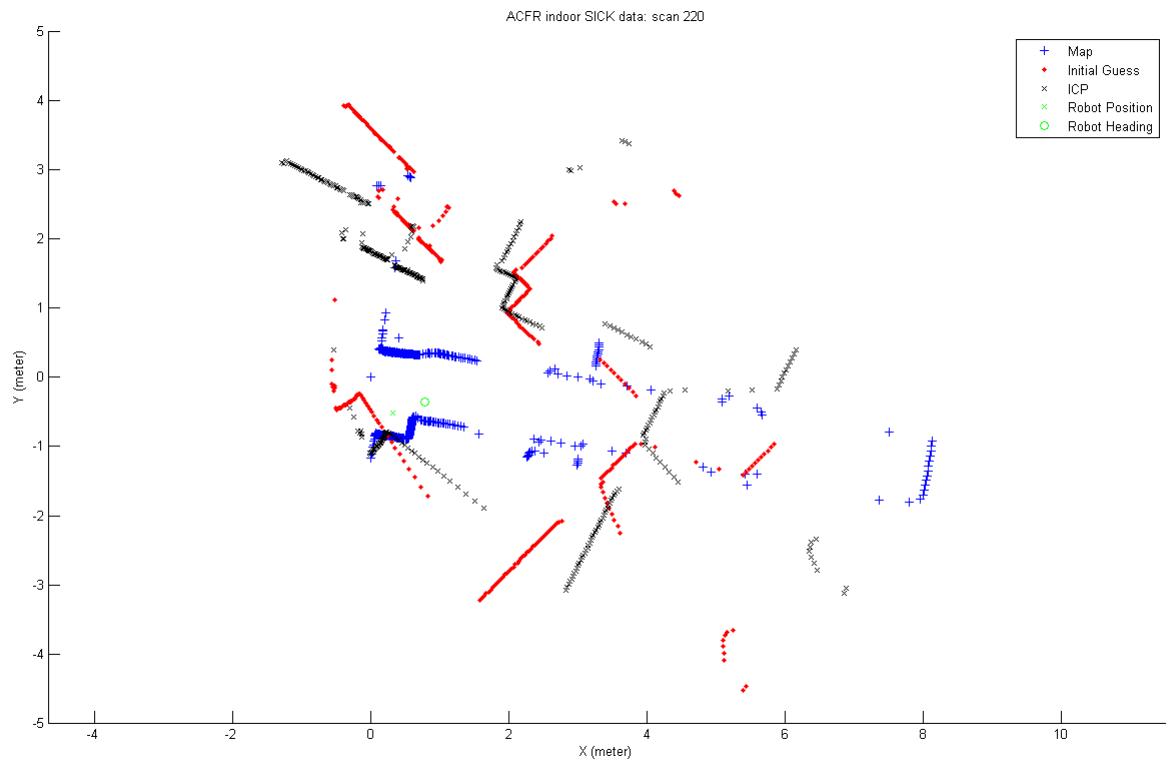


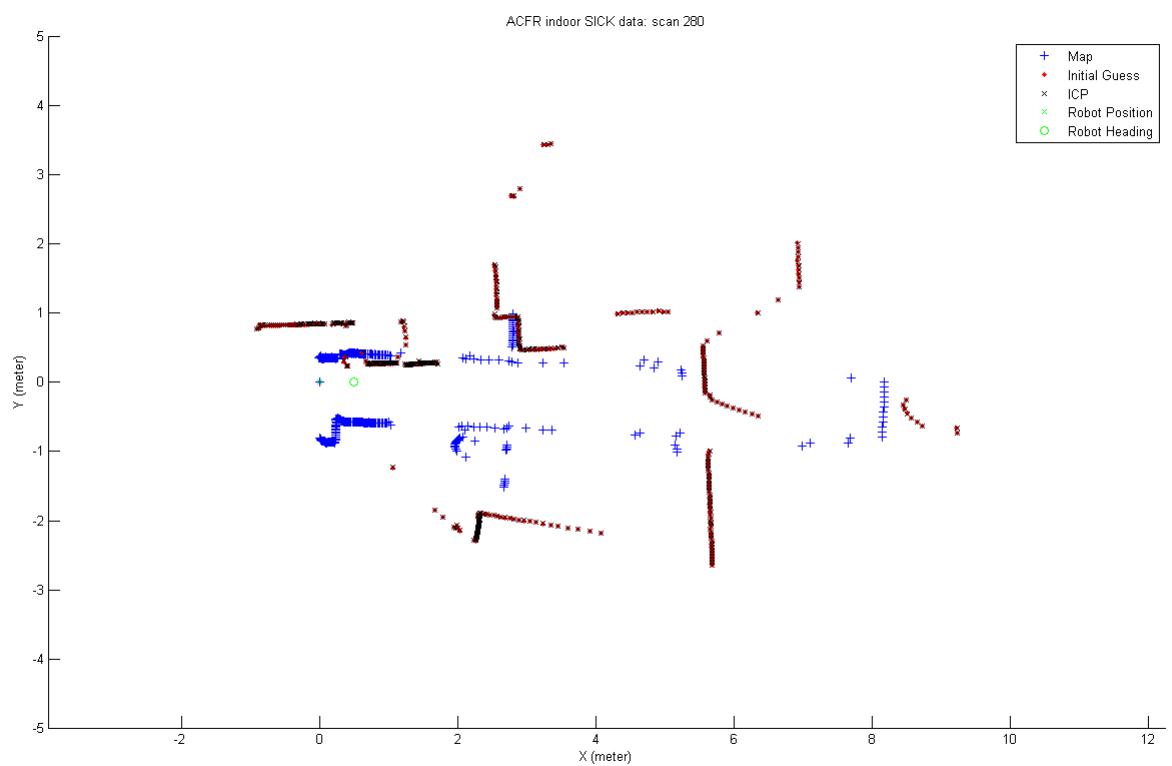
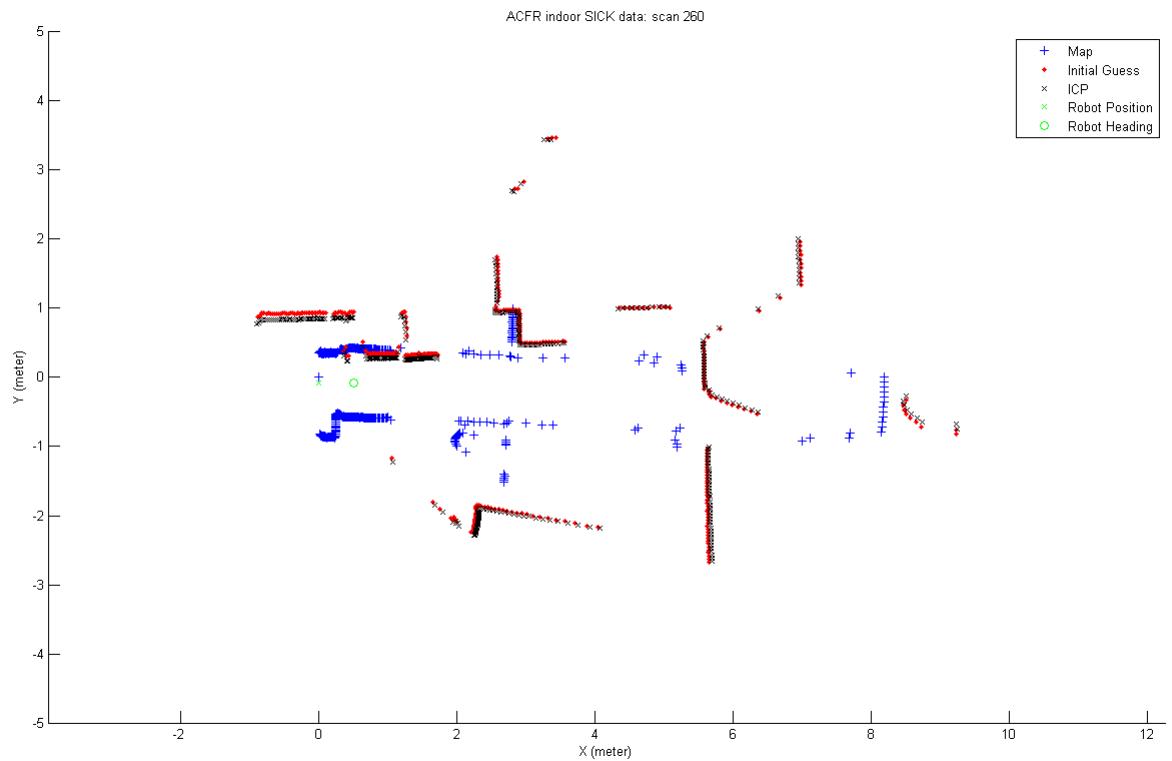


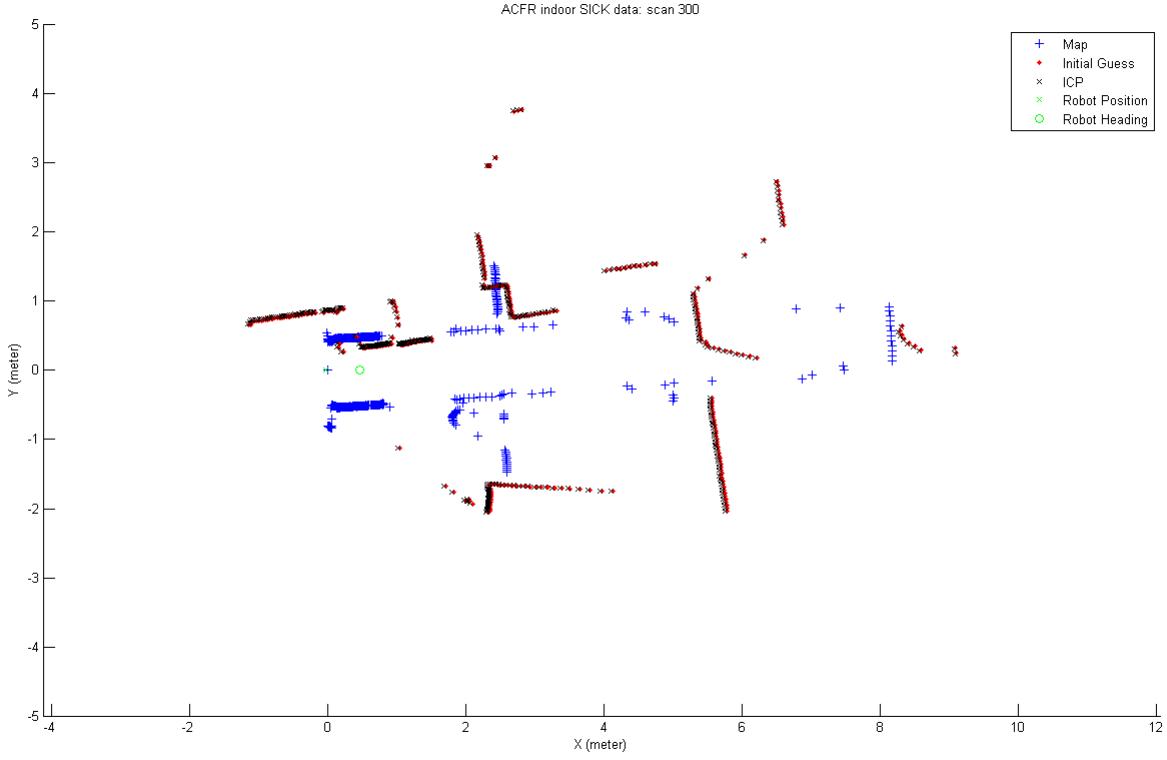












As can be seen, the ICP initially tracks the map data rather well, and the vehicle remains roughly aligned with the direction of motion. Around scan 200 however, everything begins to break down. At this point, the ICP has started lagging behind, and when the vehicle suddenly rotates it is unable to keep up. The closest points now no longer correspond to the original positions, and the ICP map becomes distorted, aligning with a new set of map data points. By scan 300 the alignment is well and truly distorted, with the ICP data almost backwards on the map data. The scans remain relatively unchanged for the next thousand frames, which have not been shown here. The vehicle, surprisingly, appears to be orientated correctly. This is probably a fluke.

Considering that at some points in the scans the ICP vehicle position placed it in or beyond the walls, this would not be a particularly effective method of guidance.

Note, however, that though there was always some offset between the ICP map and the real map, this offset was almost constant. The greatest offset would occur during rotations, which the ICP was able to follow initially. However, these first few rotations were slow, enabling the ICP algorithm to keep up. Around frame 200, the first rapid rotation took place, and the ICP finally failed to keep up, recognising new points as the closest and pairing with them.

As mentioned above, this is because the ICP algorithm fails to take this rotational element into account. However, the given algorithm would still be acceptable under the correct circumstances. With either far more data points taken per seconds, enabling the ICP to 'linearise' the rotations, would enable it to handle sudden rapid rotations. Alternatively, the vehicle could be drastically slowed down, resulting in more data points through the rotation, again enabling some degree of linearity.

Code Listing

See Appendix A [3] for all code used.

4 Question 4

We have used given 10 images in camera calibration tool provided. After the calibration it provides us details on following two major parameters:

1. Intrinsic parameters(camera model)
2. Extrinsic parameters

Under Intrinsic parameters it provided information about:

1. Focal length: The focal length in pixels - f_c
2. Principal point: The principle point coordinates cc
3. Skew coefficient: The skew coefficient defining the angle between the x and y pixel axes - α_c
4. Distortions: The image distortion coefficients (radial and tangential distortions) - k_c

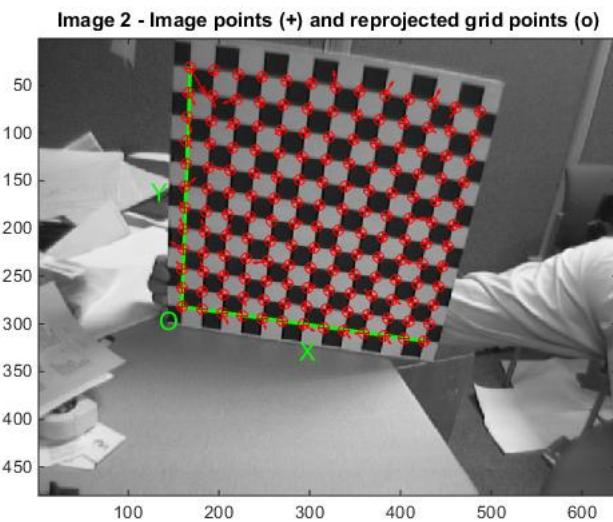
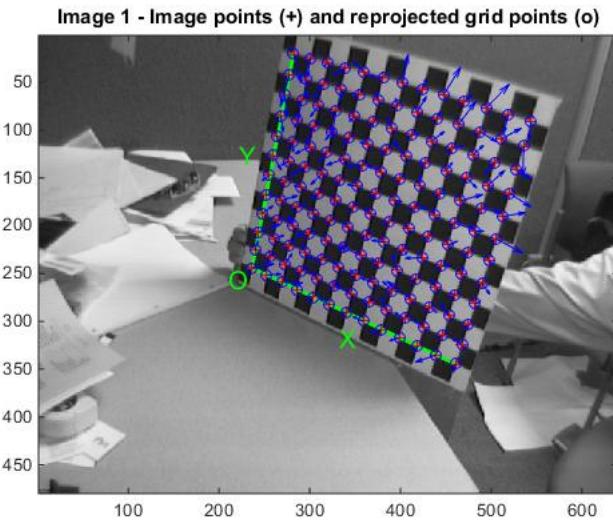
(Reference: http://www.vision.caltech.edu/bouguetj/calib_doc/htmls/parameters.html)

4.a Initial results after corner extraction

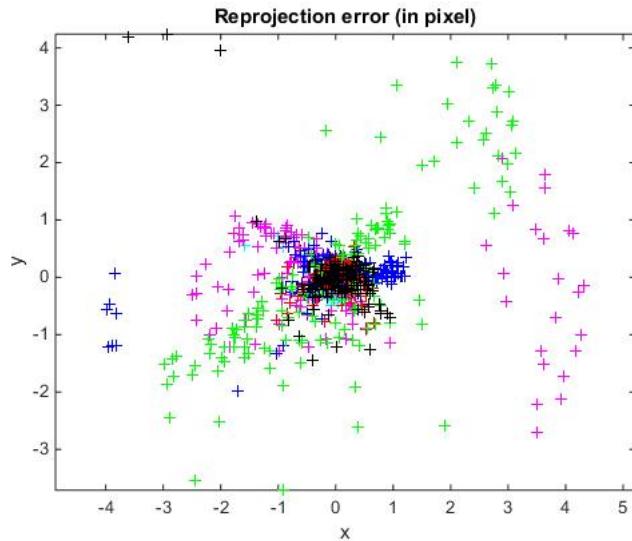
Following are the calibration results after initial calibration with a Pixel error of [0.81041, 0.57619].

	Value	Error
Focal Length	$fc = [664.46682 \ 667.85229]$	$\pm [3.63508 \ 3.52637]$
Principal point	$cc = [310.28364 \ 239.67565]$	$\pm [5.09978 \ 5.11723]$
Skew	$\alpha_c = [0.00000]$, Angle of pixel axes = 90.00000	$\pm [0.00000]$
Distortion	$kc = [-0.28233 \ 0.36707 \ 0.00169 \ 0.00131 \ 0.00000]$	$\pm [0.02056 \ 0.07917 \ 0.00135 \ 0.00125 \ 0.00000]$

fter reprojecting above resulting calibration to the images following were the results. (1st two)



The reprojection error for the initial calibration is as follows. (in the form of color-coded crosses)



We recompute the image corners on all images using the re-projected grid as initial guess locations for the corners to reduce the error automatically. This was done using Recomp. corners. Then calibrate it again. This gives us improved results.

4.b Results after Final Calibration

Calibration results after optimization after initial calibration:

	Value	Error
Focal Length	$fc = [657.32459 \ 657.94394]$	$\pm [1.02139 \ 0.96869]$
Principal point	$cc = [304.53771 \ 240.83598]$	$\pm [1.45211 \ 1.53204]$
Skew	$\alpha_c = [0.00000]$, Angle of pixel axes = 90.00000	$\pm [0.00000]$
Distortion	$k_c = [-0.25623 \ 0.13347 \ -0.00003 \ 0.00026 \ 0.00000]$	$\pm [0.00556 \ 0.02042 \ 0.00085 \ 0.00030 \ 0.00000]$

After projecting final calibration results to the images, (1st two)

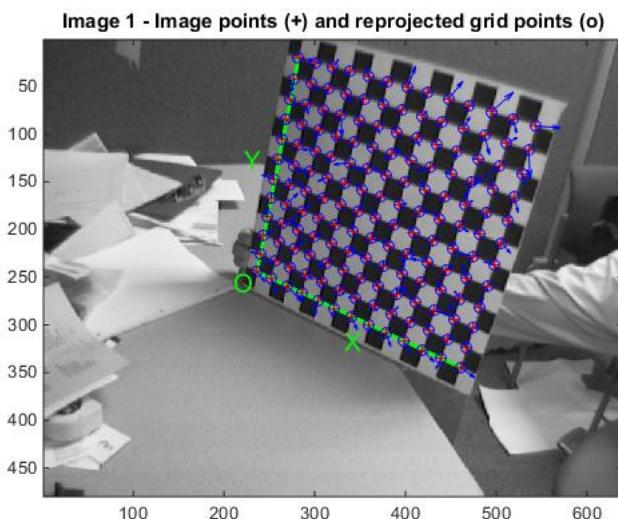
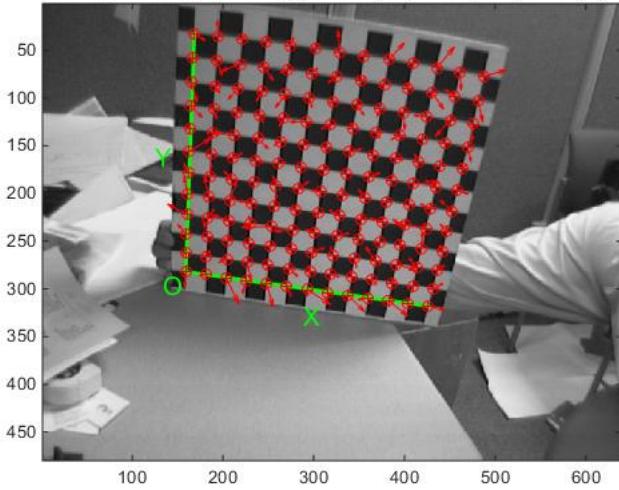
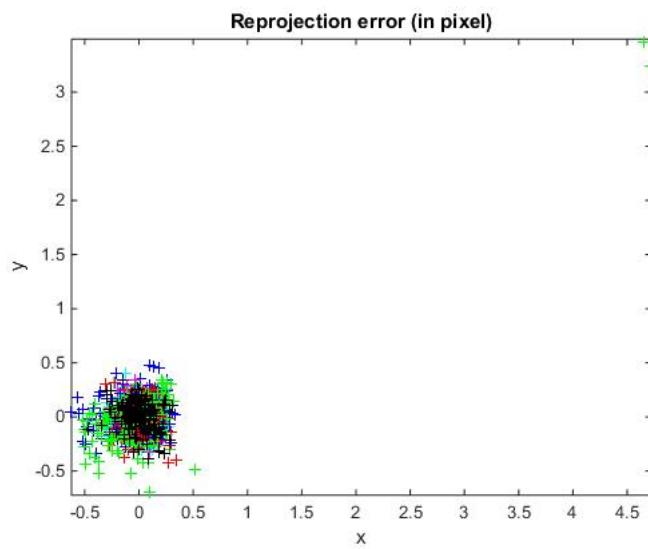


Image 2 - Image points (+) and reprojected grid points (o)



We can't see a much difference in these pictures by just looking at it. But in pixel level the error has reduced a lot.

Reprojection error in final calibration:



5 Question 5

All code used can be found in Appendix A [5].

5.a Part A

Converted the images into gray scale to use in edge function to find edges of the image. (We have used the image toolbox function edge using sobel method. Following was the result.

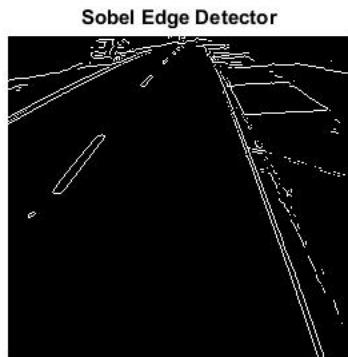


Figure 37: Sobel Edge Detector

Converted grey image has been used image toolbox function, edge using Canny method to find edges. Following was the result.

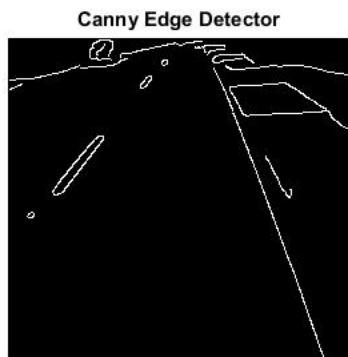


Figure 38: Canny Edge Detector

5.b Part B

Converted grey image has been used in image toolbox function, corners using Harris method to find corners. Following was the result.

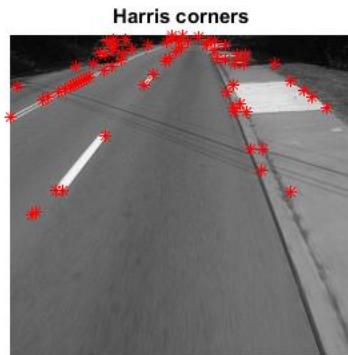


Figure 39: Harris Corners

5.c Part C

As sift function required input to be a gray image and code is written to read the file from the folder we have saved the converted gray image so that it can open it to use in sift function. Following was the result.

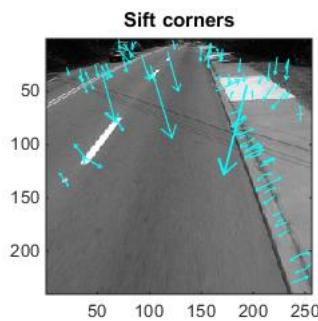


Figure 40: Sift Corners

5.d Part D

First I have used given match function to match the given two photos of Whitehouse using sift corners. Following was the result.

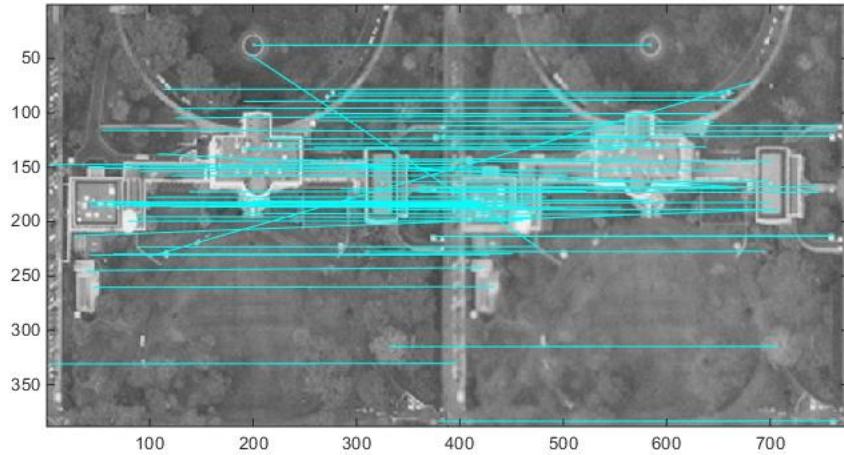


Figure 41: Feature Matching 1

The code we used to match features using corners identified using harris corners. We have used feature matching method used in matlab tutorial for matlab image processing toolbox. See Appendix A [5] for the code. This works perfectly with similar (same) images. Result was as follows:

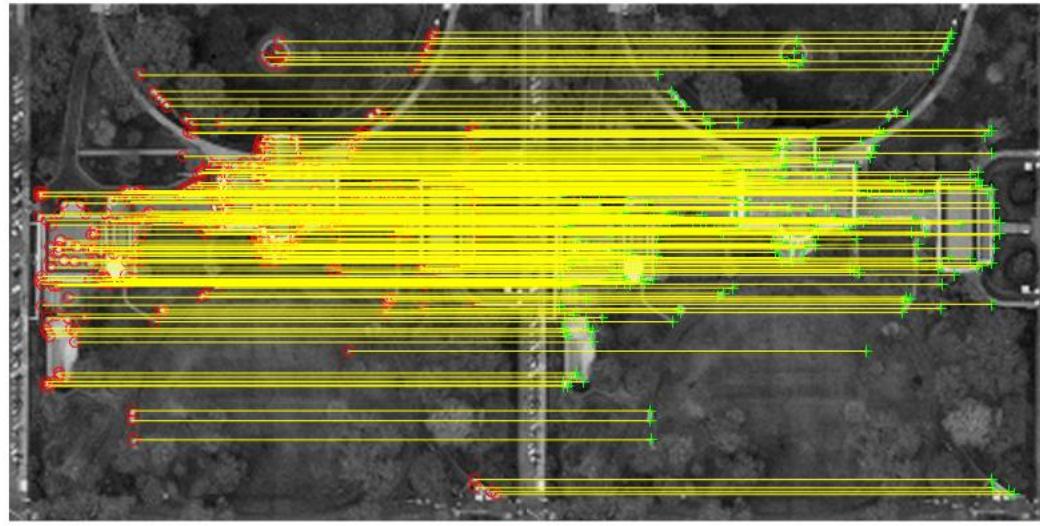


Figure 42: Feature Matching 2

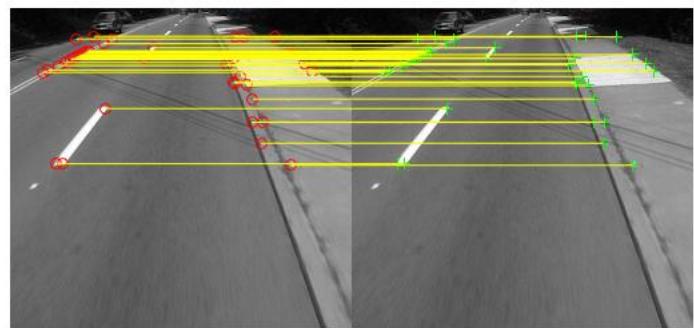


Figure 43: Feature Matching 3

For Slightly different images with similar features result was as follows. For example 1 the result must be improved a lot.

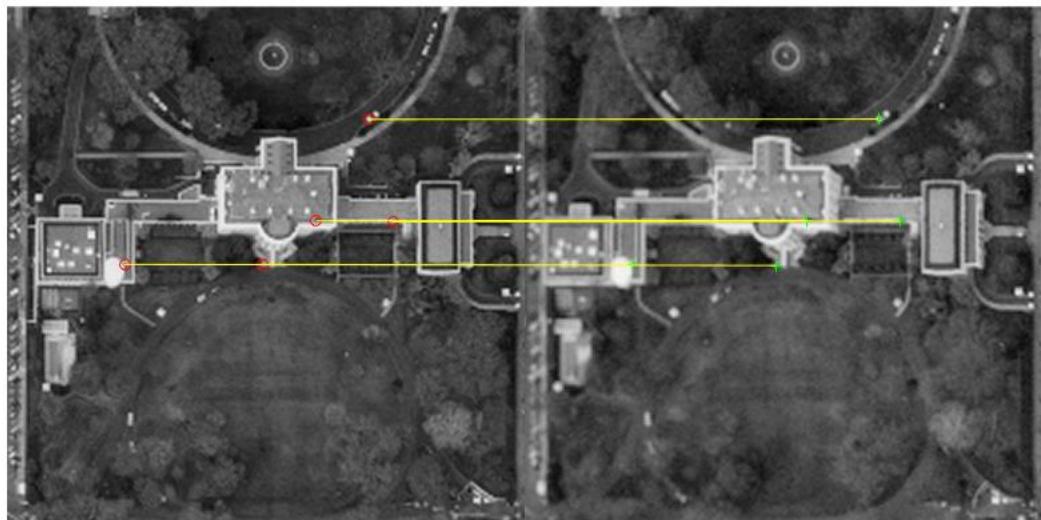


Figure 44: Different Matching 1



Figure 45: Different Matching 2

Code Listing

See Appendix A [5] for all code used.

6 Question 6

This section heavily involved MATLAB code. See Appendix A [6] for code listings.

6.a Image Processing

The image taken from the camera will be cropped to isolate the working space. As the camera is fixed we can use a constant coordinates for cropping. Then convert the image into double and used adapthisteq to enhance the contrast of the image using histogram equalization. This makes it easier to work on the image as the image was dark and histogram was not equally distributed. Top faces of the boxes were black. In a grey image which is double 0 is for black and 1 is for white. So we used a threshold of 0.1 to extract top faces from the image. We remove all the areas smaller than 1000 pixels to get rid of noise and used a square structuring element to morphologically close founded areas and fill all holes.

6.b Finding Centroids

To find centroids we used regionprops. First we found the coordinates of the fiducial boxes and remove them from the centroid list. (If only the fiducials were present code will give a warning). To match the coordinates with given world coordinate system we used perpendicular distance to the each centroid from the line connecting two fiducial boxes. For example y distance can be found by the perpendicular distance from the line connecting two fiducial boxes which are vertical.

6.c Finding Orientation

Several methods were tested to find the block orientation, mainly using different sub commands of regionprops. Firstly, we attempted to use the obviously named Orientation command. This met with limited success, as the orientation function works by forming an ellipse around the centroids, and then determining the angle between the major ellipse axis and the horizontal:



Figure 46: RegionProps Orientation

Due to the fact that the identified boxes were not perfectly smooth, this meant that the ellipse major axis did not necessarily run along the boxes diagonal, leading to somewhat erratic angle results.

The second method was to instead look at the Extrema of the boxes, as shown below:

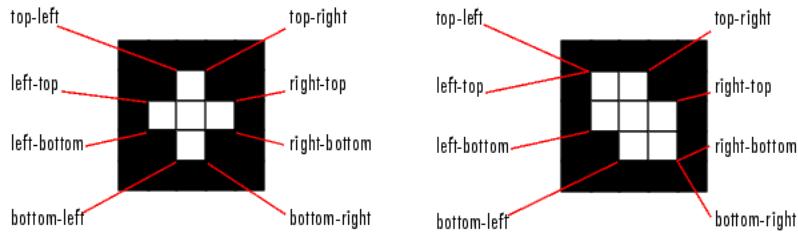


Figure 47: RegionProps Extrema

With this, the irregular nature of the boxes is tempered slightly by the eight extreme points, enabling the selection of the longest side and the determining of the angle it made with the horizontal.

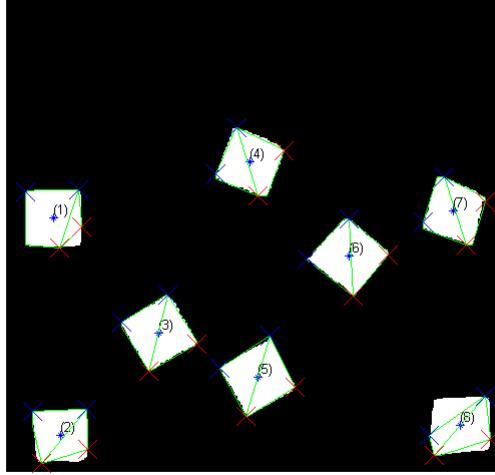


Figure 48: RegionProps Extrema in Action

This method proved simple, yet effective. Though it was not fully implemented, programming the system to intelligently determine the longest side and determine the angle based on that was considered. However, as can be seen in the above figure, the longest side was not always a side at all. Extremes flaw was that what were determined to be the extreme points were not always the corners, sometimes resulting in diagonals being formed, making strange triangles out of the boxes. The accuracy of the extrema was limited to the clarity of the image, and we had reached the limit of image sharpening using our current techniques - any adjustment of variables resulted in warped boxes. However, it was determined that the inaccuracies in the angle derived from the extrema was within the margin of error acceptable for foam blocks being picked up by a robotic arm.

6.d Performance

When our codes was run on the robotic arm, it performed nearly perfectly (after the adjustment of a few unnoticed bugs that prevented operation at all). Unfortunately, when carrying the final block and attempting to stack it, the block was not quite lifted high enough and clipped the tower, knocking it over. Otherwise, the code performed near-perfectly. it correctly identified centroids and orientation for the majority of the blocks, with only a single block having the correct centroids but slightly incorrect orientation. However, this error was within the limits of the arm and foam blocks, and the block was picked up nethertheless.

Code Listing

See Appendix A [6] for all code used.

7 Appendix A

7.1 Question 1

7.1.i Linear Data Set Generator

```
1 close all
2 clear
3 clc
4
5
6 %for y = x without any error
7 x_0to10 = [0.00 0.10 0.20 0.30 0.40 0.50 0.60 0.70 0.80 0.90 1.00 1.10
8   ↪ 1.20 1.30 1.40 1.50 1.60 1.70 1.80 1.90 2.00 2.10 2.20 2
8   ↪ .30 2.40 2.50 2.60 2.70 2.80 2.90 3.00 3.10 3.20 3.30 3.40
8   ↪ 3.50 3.60 3.70 3.80 3.90 4.00 4.10 4.20 4.30 4.40 4.50 4
8   ↪ .60 4.70 4.80 4.90 5.00 5.10 5.20 5.30 5.40 5.50 5.60 5.70
8   ↪ 5.80 5.90 6.00 6.10 6.20 6.30 6.40 6.50 6.60 6.70 6.80 6
8   ↪ .90 7.00 7.10 7.20 7.30 7.40 7.50 7.60 7.70 7.80 7.90 8.00
8   ↪ 8.10 8.20 8.30 8.40 8.50 8.60 8.70 8.80 8.90 9.00 9.10 9
8   ↪ .20 9.30 9.40 9.50 9.60 9.70 9.80 9.90 10.00];
9 y_0to10 = [0.00 0.10 0.20 0.30 0.40 0.50 0.60 0.70 0.80 0.90 1.00 1.10
10  ↪ 1.20 1.30 1.40 1.50 1.60 1.70 1.80 1.90 2.00 2.10 2.20 2
10  ↪ .30 2.40 2.50 2.60 2.70 2.80 2.90 3.00 3.10 3.20 3.30 3.40
10  ↪ 3.50 3.60 3.70 3.80 3.90 4.00 4.10 4.20 4.30 4.40 4.50 4
10  ↪ .60 4.70 4.80 4.90 5.00 5.10 5.20 5.30 5.40 5.50 5.60 5.70
10  ↪ 5.80 5.90 6.00 6.10 6.20 6.30 6.40 6.50 6.60 6.70 6.80 6
10  ↪ .90 7.00 7.10 7.20 7.30 7.40 7.50 7.60 7.70 7.80 7.90 8.00
10  ↪ 8.10 8.20 8.30 8.40 8.50 8.60 8.70 8.80 8.90 9.00 9.10 9
10  ↪ .20 9.30 9.40 9.50 9.60 9.70 9.80 9.90 10.00];
11 % y = x from 0-5 then y = -x from 5-10
12 y_inverseV = [0.00 0.10 0.20 0.30 0.40 0.50 0.60 0.70 0.80 0.90 1.00
13  ↪ 1.10 1.20 1.30 1.40 1.50 1.60 1.70 1.80 1.90 2.00 2.10 2.20
13  ↪ 2.30 2.40 2.50 2.60 2.70 2.80 2.90 3.00 3.10 3.20 3.30 3
13  ↪ .40 3.50 3.60 3.70 3.80 3.90 4.00 4.10 4.20 4.30 4.40 4.50
13  ↪ 4.60 4.70 4.80 4.90 5.00 4.90 4.80 4.70 4.60 4.50 4.40 4
13  ↪ .30 4.20 4.10 4.00 3.90 3.80 3.70 3.60 3.50 3.40 3.30 3.20
13  ↪ 3.10 3.00 2.90 2.80 2.70 2.60 2.50 2.40 2.30 2.20 2.10 2
13  ↪ .00 1.90 1.80 1.70 1.60 1.50 1.40 1.30 1.20 1.10 1.00 0.90
13  ↪ 0.80 0.70 0.60 0.50 0.40 0.30 0.20 0.10 0.00];
14 %zigzag
15 zigzag_broken = [0.00 0.10 0.20 0.30 0.40 0.50 0.60 0.70 0.80 0.90 1.00
16  ↪ 1.10 1.20 1.30 1.40 1.50 1.60 1.70 1.80 1.90 2.00 2.10 2
16  ↪ .20 2.30 2.40 2.50 2.40 2.30 2.20 2.10 2.00 1.90 1.80 1.70
16  ↪ 1.60 1.50 1.40 1.30 1.20 1.10 1.00 0.90 0.80 0.70 0.60 0
16  ↪ .50 0.40 0.30 0.20 0.10 0.00 4.90 4.80 4.70 4.60 4.50 4.40
16  ↪ 4.30 4.20 4.10 4.00 3.90 3.80 3.70 3.60 3.50 3.40 3.30 3
16  ↪ .20 3.10 3.00 2.90 2.80 2.70 2.60 5.60 5.70 5.80 5.90 6.00
16  ↪ 6.10 6.20 6.30 6.40 6.50 6.60 6.70 6.80 6.90 7.00 7.10 7
16  ↪ .20 7.30 7.40 7.50 7.60 7.70 7.80 7.90 8.00 8.10];
16 zigzag = [0.00 0.10 0.20 0.30 0.40 0.50 0.60 0.70 0.80 0.90 1.00 1.10
16  ↪ 1.20 1.30 1.40 1.50 1.60 1.70 1.80 1.90 2.00 2.10 2.20 2
16  ↪ .30 2.40 2.50 2.40 2.30 2.20 2.10 2.00 1.90 1.80 1.70 1.60
16  ↪ 1.50 1.40 1.30 1.20 1.10 1.00 0.90 0.80 0.70 0.60 0.50 0
16  ↪ .40 0.30 0.20 0.10 0.00 0.10 0.20 0.30 0.40 0.50 0.60 0.70
16  ↪ 0.80 0.90 1.00 1.10 1.20 1.30 1.40 1.50 1.60 1.70 1.80 1
16  ↪ .90 2.00 2.10 2.20 2.30 2.40 2.50 2.40 2.30 2.20 2.10 2.00
16  ↪ 1.90 1.80 1.70 1.60 1.50 1.40 1.30 1.20 1.10 1.00 0.90 0]
```

```

17
18 nonperpz = [0.00 0.20 0.40 0.60 0.80 1.00 1.20 1.40 1.60 1.80 2.00
   ↪ 2.20 2.40 2.60 2.80 3.00 3.20 3.40 3.60 3.80 4.00 4.20 4.40
   ↪ 4.60 4.80 5.00 4.80 4.60 4.40 4.20 4.00 3.80 3.60 3.40 3
   ↪ .20 3.00 2.80 2.60 2.40 2.20 2.00 1.80 1.60 1.40 1.20 1.00
   ↪ 0.80 0.60 0.40 0.20 0.00 0.20 0.40 0.60 0.80 1.00 1.20 1
   ↪ .40 1.60 1.80 2.00 2.20 2.40 2.60 2.80 3.00 3.20 3.40 3.60
   ↪ 3.80 4.00 4.20 4.40 4.60 4.80 5.00 4.80 4.60 4.40 4.20 4
   ↪ .00 3.80 3.60 3.40 3.20 3.00 2.80 2.60 2.40 2.20 2.00 1.80
   ↪ 1.60 1.40 1.20 1.00 0.80 0.60 0.40 0.20 0.00];
19
20 % vertical lines
21 %for x = 0
22 x_0 = [0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
   ↪ 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
   ↪ 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
   ↪ .00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
   ↪ 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
   ↪ .00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
   ↪ 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
   ↪ .00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
   ↪ 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
   ↪ 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00];
23
24 %for x = 2
25 x_2 = [2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00
   ↪ 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00
   ↪ 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00
   ↪ .00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00
   ↪ 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00
   ↪ .00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00
   ↪ 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00
   ↪ .00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00
   ↪ 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00];
26
27 % horizontal lines
28 %for y = 0
29 y_0 = [0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
   ↪ 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
   ↪ 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
   ↪ .00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
   ↪ 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
   ↪ .00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
   ↪ 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
   ↪ .00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
   ↪ 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00];
30
31 %for y = 2
32 y_2 = [2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00
   ↪ 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00
   ↪ 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00
   ↪ .00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00
   ↪ 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00
   ↪ .00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00
   ↪ 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00
   ↪ .00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00
   ↪ 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00];

```

7.1.ii Test 00

```
1 %test00
2 %horizontal line test (no error)
3 close all
4 clear
5 clc
6
7 diary './test_results'
8 diary ON
9 disp 'Q1 Test Result Corner Value outputs from LineSeg'
10 % import basic test data
11 linearDataSetGenerator;
12
13 xvals = x_0to10;    %change these to change test data
14 yvals = y_-2;
15
16 %plot raw data
17 plot(xvals, yvals, 'rx'); %mark all true data values with red x
18
19 %plot our line approximation
20 errorThreshold = 0.1;
21 disp 'test00: horizontal line test (no error)'
22 vertices = lineseg(xvals, yvals, errorThreshold);
23 diary OFF
```

7.1.iii Test 01

```
1 %test01
2 %vertical line test (no error)
3 close all
4 clear
5 clc
6
7 diary 'test_results'
8 diary ON
9
10 % import basic test data
11 linearDataSetGenerator;
12
13 xvals = x_2;      %change these to change test data
14 yvals = y_0to10;
15
16 %plot raw data
17 plot(xvals, yvals, 'rx'); %mark all true data values with red x
18
19 %plot our line approximation
20 errorThreshold = 0.1;
21 disp 'test01: vertical line test (no error)'
22 vertices = lineseg(xvals, yvals, errorThreshold);
23 diary OFF
```

7.1.iv Test 02

```
1 %test02
2 %simple slope line test (no error)
3 close all
4 clear
5 clc
6
7 diary 'test_results'
8 diary ON
9
10 % import basic test data
11 linearDataSetGenerator;
12
13 xvals = x_0to10;    %change these to change test data
14 yvals = y_0to10;
15
16 %plot raw data
17 plot(xvals, yvals, 'rx'); %mark all true data values with red x
18
19 %plot our line approximation
20 errorThreshold = 0.1;
21 disp 'test02: simple slope line test (no error)'
22 vertices = lineseg(xvals, yvals, errorThreshold);
23 diary OFF
```

7.1.v Test 03

```
1 %test03
2 %slope line test (no error)
3 close all
4 clear
5 clc
6
7 diary 'test_results'
8 diary ON
9
10 % import basic test data
11 linearDataSetGenerator;
12
13 xvals = x_0to10;    %change these to change test data
14 yvals = y_1to11;
15
16 %plot raw data
17 plot(xvals, yvals, 'rx'); %mark all true data values with red x
18
19 %plot our line approximation
20 errorThreshold = 0.1;
21 disp 'test03: slope line test (no error)'
22 vertices = lineseg(xvals, yvals, errorThreshold);
23 diary OFF
```

7.1.vi Test 04

```
1 %test04
2 %inverse V LSM test (no error)
3 close all
4 clear
5 clc
6
7 diary 'test_results'
8 diary ON
9 % import basic test data
10 linearDataSetGenerator;
11
12 xvals = x_0to10;    %change these to change test data
13 yvals = y_inverseV;
14
15 %plot raw data
16 plot(xvals, yvals, 'rx'); %mark all true data values with red x
17
18 %plot our line approximation
19 errorThreshold = 0.1;
20 disp 'test04: vertical inverse V LSM test (no error)'
21 vertices = lineseg(xvals, yvals, errorThreshold);
22 diary OFF
```

7.1.vii Test 05

```
1 %test05
2 %vertical inverse V LSM test (no error)
3 close all
4 clear
5 clc
6
7 diary 'test_results'
8 diary ON
9 % import basic test data
10 linearDataSetGenerator;
11
12 yvals = y_0to10;    %change these to change test data
13 xvals = y_inverseV;
14
15 %plot raw data
16 plot(xvals, yvals, 'rx'); %mark all true data values with red x
17
18 %plot our line approximation
19 errorThreshold = 0.1;
20 disp 'test05: vertical inverse V LSM test (no error)'
21 vertices = lineseg(xvals, yvals, errorThreshold);
22 diary OFF
```

7.1.viii Test 06

```
1 %test06
2 %horizontal zig zag test (no error)
3 close all
4 clear
5 clc
6
7 diary 'test_results'
8 %diary ON
9 % import basic test data
10 linearDataSetGenerator;
11
12 xvals = x_0to10;      %change these to change test data
13 yvals = zigzag;
14
15 %plot raw data
16 plot(xvals, yvals, 'rx'); %mark all true data values with red x
17
18 %plot our line approximation
19 errorThreshold = 0.1;
20 disp 'test06: horizontal zig zag test (no error)'
21 vertices = lineseg(xvals, yvals, errorThreshold);
22 diary OFF
```

7.1.ix Test 07

```
1 %test07
2 %broken horizontal zig zag test (no error)
3 close all
4 clear
5 clc
6
7 diary 'test_results'
8 diary ON
9 % import basic test data
10 linearDataSetGenerator;
11
12 xvals = x_0to10;    %change these to change test data
13 yvals = zigzag_broken;
14
15 %plot raw data
16 plot(xvals, yvals, 'rx'); %mark all true data values with red x
17
18 %plot our line approximation
19 errorThreshold = 0.1;
20 disp 'test07: broken horizontal zig zag test (no error)'
21 vertices = lineseg(xvals, yvals, errorThreshold);
22 diary OFF
```

7.1.x Test 08

```
1 %test08
2 %vertical zig zag test (no error)
3 close all
4 clear
5 clc
6
7 diary 'test_results'
8 diary ON
9 % import basic test data
10 linearDataSetGenerator;
11
12 yvals = y_0to10;      %change these to change test data
13 xvals = zigzag;
14
15 %plot raw data
16 plot(xvals, yvals, 'rx'); %mark all true data values with red x
17
18 %plot our line approximation
19 errorThreshold = 0.1;
20 disp 'test08: vertical zig zag test (no error)'
21 vertices = lineseg(xvals, yvals, errorThreshold);
22 diary OFF
```

7.1.xi Test 09

```
1 %test09
2 %vertical zig zag test (no error)
3 close all
4 clear
5 clc
6
7 diary 'test_results'
8 diary ON
9 % import basic test data
10 linearDataSetGenerator;
11
12 xvals = x_0to10;    %change these to change test data
13 yvals = nonperpz;
14
15 %plot raw data
16 plot(xvals, yvals, 'rx'); %mark all true data values with red x
17
18 %plot our line approximation
19 errorThreshold = 0.1;
20 disp 'test09: non-perpendicular zigzag tst (no error)'
21 vertices = lineseg(xvals, yvals, errorThreshold);
22 diary OFF
```

7.1.xii Test 10

```
1 %test10
2 %vertical zig zag test (no error)
3 close all
4 clear
5 clc
6
7 diary 'test_results'
8 diary ON
9 % import basic test data
10 linearDataSetGenerator;
11
12 xvals = x_0to10;    %change these to change test data
13 yvals = nonperpz;
14
15 %plot raw data
16 plot(xvals, yvals, 'rx'); %mark all true data values with red x
17
18 %plot our line approximation
19 errorThreshold = 0.1;
20 disp 'test10: corner finder test on non-perpendicular zigzag test (no error)'
21 corners = findcorners(xvals, yvals, errorThreshold);
22 diary OFF
```

7.1.xiii Test 11

```
1 %test11
2 %vertical zig zag test (no error)
3 close all
4 clear
5 clc
6
7 diary 'test_results'
8 diary ON
9 % import basic test data
10 linearDataSetGenerator;
11
12 xvals = x_0to10;      %change these to change test data
13 yvals = zigzag;
14
15 %plot raw data
16 plot(xvals, yvals, 'rx'); %mark all true data values with red x
17
18 %plot our line approximation
19 errorThreshold = 0.1;
20 disp 'test11: corner finder test on perpendicular zigzag test (no error)'
21 corners = findcorners(xvals, yvals, errorThreshold);
22 diary OFF
```

7.1.xiv Test Results

```
1 Q1 Test Result Corner Value outputs from LineSeg
2 test00: horizontal line test (no error)
3 test01: vertical line test (no error)
4 test02: simple slope line test (no error)
5 test03: slope line test (no error)
6 test04: vertical inverse V LSM test (no error)
7 test05: vertical inverse V LSM test (no error)
8 test06: horizontal zig zag test (no error)
9 test07: broken horizontal zig zag test (no error)
10 test08: vertical zig zag test (no error)
11 test09: non-perpendicular zigzag tst (no error)
12 test10: corner finder test on non-perpendicular zigzag test (no error)
13
14 vertices =
15
16      0      0
17     2.5000  5.0000
18     5.0000  0
19     7.5000  5.0000
20    10.0000  0
21
22
23 vectors =
24
25     2.5000  5.0000
26     2.5000 -5.0000
27     2.5000  5.0000
28     2.5000 -5.0000
29
30 no corners
31
32 corners =
33
34 N/A
35
36
37 cornerCount =
38
39      0
40
41 test11: corner finder test on perpendicular zigzag test (no error)
42
43 vertices =
44
45      0      0
46     2.5000  2.5000
47     5.0000  0
48     7.5000  2.5000
49    10.0000  0
50
51
52 vectors =
53
54     2.5000  2.5000
55     2.5000 -2.5000
56     2.5000  2.5000
57     2.5000 -2.5000
58
59
60 corners =
61
62     2.5000  2.5000
63     5.0000  0
64     7.5000  2.5000
65
66
67 cornerCount =
```


7.2 Question 2

7.3 Question 3

7.3.i showICP

```
1 % test the ICP algorithm
2 % Author: Chieh-Chih (Bob) Wang [bob.wang@cas.edu.au]
3 % Created: April 12, 2005.
4 % Last Modified: April 12, 2005.
5
6
7 clear
8 close all
9 clc
10
11 % load laser files
12 laser_scans=load('datasets\captureScanshornet.txt');
13 t0 = laser_scans(1,1);
14
15 % Scan A
16 i = 500;
17 xA = zeros(1);
18 yA = zeros(1);
19 for j = 2:size(laser_scans,2) %Map
20 range = laser_scans(i,j) / 1000;
21 bearing = ((j-1)/2 - 90)*pi/180;
22 if (range < 75)
23 xA = [xA range*cos(bearing)];
24 yA = [yA range*sin(bearing)];
25 end
26 end
27
28 % Scan B
29 i = 520;
30 xB = zeros(1);
31 yB = zeros(1);
32 for j = 2:size(laser_scans,2) %Initial Guess (source? stay 'constant'? trasformed by ICP)
33 range = laser_scans(i,j) / 1000;
34 bearing = ((j-1)/2 - 90)*pi/180;
35 if (range < 75)
36 xB = [xB range*cos(bearing)];
37 yB = [yB range*sin(bearing)];
38 end
39 end
40
41 deltaPose = zeros(3,1);
42
43 [deltaPose_bar, deltaPose_bar_Cov, N] = ICPv4(deltaPose, [xA;yA], [xB;yB]); %ICP
44
45 newB = head2tail_no_theta(deltaPose_bar, [xB;yB]);
46 new_xB = newB(1,:);
47 new_yB = newB(2,:);
48
49 figure
50 clf
51 hold on
52 plot(xA,yA,'b+')
53 plot(xB,yB,'r.')
54 plot(new_xB,new_yB,'kx')
55 axis equal
56 legend('Map','initial guess','ICP')
57 xlabel('X (meter)')
58 ylabel('Y (meter)')
59 title('The ICP algorithm')
```

7.3.ii Modified showICP

```
1 % test the ICP algorithm
2 % Author: Chieh-Chih (Bob) Wang [bob.wang@cas.edu.au]
3 % Created: April 12, 2005.
4 % Last Modified: April 12, 2005.
5 %
6 %Modified by James Ferris to Show ICP data in a plot
7
8
9 clear
10 close all
11 clc
12
13 % load laser files
14 laser_scans=load('datasets\captureScanshornet.txt');
15 t0 = laser_scans(1,1);
16
17 % Scan A
18 i = 500;
19 xA = zeros(1);
20 yA = zeros(1);
21 for j = 2:size(laser_scans,2) %Map
22 range = laser_scans(i,j) / 1000;
23 bearing = ((j-1)/2 - 90)*pi/180;
24 if (range < 75)
25 xA = [xA range*cos(bearing)];
26 yA = [yA range*sin(bearing)];
27 end
28 end
29
30 % Scan B
31 i = 520;
32 xB = zeros(1);
33 yB = zeros(1);
34 for j = 2:size(laser_scans,2) %Initial Guess (source? stay 'constant'? trasformed by ICP)
35 range = laser_scans(i,j) / 1000;
36 bearing = ((j-1)/2 - 90)*pi/180;
37 if (range < 75)
38 xB = [xB range*cos(bearing)];
39 yB = [yB range*sin(bearing)];
40 end
41 end
42
43 deltaPose = zeros(3,1);
44
45 [deltaPose_bar, deltaPose_bar_Cov, N] = ICPv4(deltaPose, [xA;yA], [xB;yB]); %ICP
46
47 %%
48 %Added to show robot position and orientation
49 figure
50 clf
51 hold on
52 Pose = deltaPose_bar;
53 h = 0.5;
54 Pose2 = [Pose(1)+h*cos(Pose(3)), Pose(2)+h*sin(Pose(3))];
55 plot(Pose(1),Pose(2),'gx');
56 plot(Pose2(1),Pose2(2),'go');
57 %%
58
59 newB = head2tail_no_theta(deltaPose_bar, [xB;yB]);
60 new_xB = newB(1,:);
61 new_yB = newB(2,:);
62
63 plot(xA,yA,'b+')
64 plot(xB,yB,'r.')
65 plot(new_xB,new_yB,'kx')
66 axis equal
67 legend('Robot Position', 'Robot Heading', 'Map', 'Initial Guess', 'ICP')
```

```
| 68 xlabel('X (meter)')
| 69 ylabel('Y (meter)')
| 70 title('The ICP algorithm')
```

7.3.iii laserShowAcfr

```
1 %
2 % Author: Stefan Williams (stefanw@acfr.usyd.edu.au)
3 %
4 %
5
6 clear
7 close all
8 clc
9
10 % load laser files
11 laser_scans=load('datasets\captureScanshornet.txt');
12
13 t0 = laser_scans(1,1);
14
15 figure
16 for i = 1:length(laser_scans)
17     tlaser = laser_scans(i,1) - t0;
18     xpoint = zeros(1);
19     ypoint = zeros(1);
20     for j = 2:size(laser_scans,2)
21         range = laser_scans(i,j) / 1000;
22         bearing = ((j-1)/2 - 90)*pi/180;
23         if (range < 75)
24             xpoint = [xpoint range*cos(bearing)];
25             ypoint = [ypoint range*sin(bearing)];
26         end
27     end
28     plot(xpoint(:), ypoint(:), '.');
29     axis equal;
30     axis([0 10 -5 5]);
31     xlabel('X (meter)')
32     ylabel('Y (meter)')
33     title(sprintf('ACFR indoor SICK data: scan %d',i))
34     drawnow
35
36 %     if i == 500
37 %         pause;
38 %     elseif i == 520
39 %         pause;
40 %     end
41
42 end
```

7.3.iv Modified laserShowACFR

```
1 %
2 % Author: Stefan Williams (stefanw@acfr.usyd.edu.au)
3 %
4 %
5 %Modified by James Ferris to include ICP data in a plot
6
7 clear
8 close all
9 clc
10
11 % load laser files
12 laser_scans=load('datasets\captureScanshornet.txt');
13
14 t0 = laser_scans(1,1);
15
16 %%
17 %Initialise ICP data
18 i = 20; %Let the 'initial guess' be starting point + 20, as in part A
19 xB = zeros(1);
20 yB = zeros(1);
21 for j = 2:size(laser_scans,2)
22     range = laser_scans(i,j) / 1000;
23     bearing = ((j-1)/2 - 90)*pi/180;
24     if (range < 75)
25         xB = [xB range*cos(bearing)];
26         yB = [yB range*sin(bearing)];
27     end
28 end
29 deltaPose = zeros(3,1);
30
31 %%
32
33 figure
34 for i = 1:length(laser_scans)
35
36 tlaser = laser_scans(i,1) - t0;
37 xpoint = zeros(1);
38 ypoint = zeros(1);
39 for j = 2:size(laser_scans,2)
40     range = laser_scans(i,j) / 1000;
41     bearing = ((j-1)/2 - 90)*pi/180;
42     if (range < 75)
43         xpoint = [xpoint range*cos(bearing)];
44         ypoint = [ypoint range*sin(bearing)];
45     end
46 end
47
48 %%
49 %Calculate ICP
50 [deltaPose_bar, deltaPose_bar_Cov, N] = ICPv4(deltaPose, [xpoint;ypoint], [xB;yB]);
51 newB = head2tail_no_theta(deltaPose_bar, [xB;yB]);
52 new_xB = newB(1,:);
53 new_yB = newB(2,:);
54
55 if i == 1 || mod(i,20)== 0
56
57     Pose = deltaPose_bar;
58     h = 0.5;
59     Pose2 = [Pose(1)+h*cos(Pose(3)), Pose(2)+h*sin(Pose(3))];
60     hold on
61
62
63     plot(xpoint(:), ypoint(:), '.');
64
65     plot(xB,yB,'r.')
66     plot(new_xB,new_yB,'kx')
67
```

```
68 plot(Pose(1),Pose(2),'gx');
69 plot(Pose2(1),Pose2(2),'go');
70
71 %%  

72 axis equal;  

73
74 legend('Robot Position', 'Robot Heading', 'Map','Initial Guess','ICP')
75 axis([0 10 -5 5]);
76 xlabel('X (meter)')
77 ylabel('Y (meter)')
78 title(sprintf('ACFR indoor SICK data: scan %d',i))
79 drawnow  

80
81 pause
82 end
83
84 xB = new_xB;
85 yB = new_yB;
86
87 clf
88
89 end
```

7.3.v ICPv4

```
1 function [deltaPose_bar, deltaPose_bar_Cov, N] = ICPv4(deltaPose, a, b)
2
3 % function: ICP algorithm version 3.0
4 % a: point set, 2 x Na
5 % b: point set, 2 x Nb
6 % Xab: the relative transformation between a and b
7 %
8 %
9 %
10 % Author: Chieh-Chih (Bob) Wang [bobwang@cs.cmu.edu]
11 % Created: Dec. 2, 2002.
12 % Last Modified: Dec. 27, 2003.
13 % (C) 2002-2004 Chieh-Chih (Bob) Wang. All Rights Reserved.
14
15
16 max_delta_g = 0.01;
17 max_iter = 40;
18 WinSize = 80;
19
20 % Cell 5cm x 5cm
21 grid_size = 0.005; % Changing this value may affect the accuracy of the ICP algorithm.
22 Map_x_min = min(a(1,:));
23 Map_y_min = min(a(2,:));
24 Map_x_max = max(a(1,:));
25 Map_y_max = max(a(2,:));
26
27 % Step 1: Create a grid map foo speed up correspondence search
28 GridMap_X = ceil((Map_x_max - Map_x_min)/grid_size);
29 GridMap_Y = ceil((Map_y_max - Map_y_min)/grid_size);
30 GridMap = zeros(GridMap_X, GridMap_Y);
31
32 for k=1:size(a,2)
33     [Map_i,Map_j] = XY2IJ(a(1,k), a(2,k), grid_size, Map_x_min, Map_y_min);
34     if Map_i>0 & Map_i<= GridMap_X & Map_j>0 & Map_j<= GridMap_Y
35         if GridMap(Map_i,Map_j) ~= 0
36             %disp(sprintf('points collide %d,%d', Map_i, Map_j))
37         end
38         GridMap(Map_i,Map_j) = k;
39     end
40 end
41
42 WinSize_org = WinSize;
43 delta_g = 1000000000;
44 j=0;
45 g = deltaPose;
46
47 % method 2:
48 Z = [];
49 M = [];
50
51 NoMatch_flag = 0;
52
53 while (j < max_iter) & (delta_g > max_delta_g)
54     j = j+1;
55     old_g = g;
56     % Step 1:
57
58     % Finding Correspondence
59     Match_Pairs = [];
60     %New_Scan1_Index = Scan1_Index;
61     %New_Scan2_Index = Scan2_Index;
62
63     %WinSize = round(WinSize_org/j);
64     WinSize = WinSize_org- 4*j;
65     if WinSize < 2
66         WinSize = 2;
67     end
```

```

68
69     for k=1:size(b,2)
70
71         Point_X = head2tail_no_theta(g,b(:,k));
72
73         [Map_i,Map_j] = XY2IJ(Point_X(1), Point_X(2), grid_size, Map_x_min, Map_y_min);
74         % Search ...
75         % Define search area
76         % WinSize = 10;
77         Win_i_min = Map_i - WinSize;
78         if Win_i_min < 1
79             Win_i_min = 1;
80         end
81         Win_i_max = Map_i + WinSize;
82         if Win_i_max > GridMap_X
83             Win_i_max = GridMap_X;
84         end
85         Win_j_min = Map_j - WinSize;
86         if Win_j_min < 1
87             Win_j_min = 1;
88         end
89         Win_j_max = Map_j + WinSize;
90         if Win_j_max > GridMap_Y
91             Win_j_max = GridMap_Y;
92         end
93         [Search_i, Search_j] = find(GridMap(Win_i_min:Win_i_max, Win_j_min:Win_j_max) > 0);
94         if size(Search_i,1)>0
95             mindis = 1000000000000000;
96             matchindex = 0;
97             for m=1:size(Search_i,1)
98                 a_index = GridMap(Search_i(m)+Win_i_min-1, Search_j(m)+Win_j_min-1);
99                 dis = sqrt((Point_X(1) - a(1,a_index))^2 ...
100                         + (Point_X(2) - a(2,a_index))^2);
101                 if (dis < mindis)
102                     mindis = dis;
103                     matchindex = a_index;
104                 end
105             end
106             % method 1:
107             Match_Pairs = [Match_Pairs; ...
108                           b(1,k) b(2,k) a(1,match_index) a(2,match_index)];
109             % method 2:
110             Mk = [1 0 -Point_X(2,1); 0 1 Point_X(1,1)];
111             M = [M; Mk];
112             Z = [Z; Point_X - a(:,match_index)];
113
114             %MatchedPoints(1,k) = 1;
115             %New_Scan1_Index(1, match_index) = 2; % see Readme.txt for the definition
116             %New_Scan2_Index(1, k) = 2;
117         end
118     end
119     %Method 1: the closed form solution without covariance estimate
120     N = size(Match_Pairs,1);
121     %disp(sprintf('Inside ICPv4: iter %d, match pairs %d',j, N));
122     if N == 0
123         NoMatch.flag = 1;
124         break
125     end
126
127     X2_bar = sum(Match_Pairs(:,1))/N;
128     Y2_bar = sum(Match_Pairs(:,2))/N;
129     X1_bar = sum(Match_Pairs(:,3))/N;
130     Y1_bar = sum(Match_Pairs(:,4))/N;
131     Sx2x1 = sum((Match_Pairs(:,1) - X2_bar).* (Match_Pairs(:,3) - X1_bar));
132     Sy2y1 = sum((Match_Pairs(:,2) - Y2_bar).* (Match_Pairs(:,4) - Y1_bar));
133     Sx2y1 = sum((Match_Pairs(:,1) - X2_bar).* (Match_Pairs(:,4) - Y1_bar));
134     Sy2x1 = sum((Match_Pairs(:,2) - Y2_bar).* (Match_Pairs(:,3) - X1_bar));
135
136     g(3,1) = atan2(Sx2y1-Sy2x1, Sx2x1+Sy2y1);
137     g(1,1) = X1_bar - (X2_bar*cos(g(3,1))-Y2_bar*sin(g(3,1)));
138     g(2,1) = Y1_bar - (X2_bar*sin(g(3,1))+Y2_bar*cos(g(3,1)));

```

```

139     delta_g = sqrt((old_g(1) - g(1))^2 + (old_g(2) - g(2))^2);
140
141
142 %Method 2:
143 %    InvMM = inv(M'*M);
144 %    D_bar = InvMM*M'*Z;
145 %    ZminusMD_bar = Z-M*D_bar;
146 %    s_square = ZminusMD_bar'*ZminusMD_bar/(2*N-3);
147 %    Cov_ICP = s_square*InvMM;
148
149 %pause
150 end
151 % Xab_bar = g+D_bar;
152 % Xab_Cov = Cov_ICP;
153 if NoMatch_flag == 0
154     InvMM = inv(M'*M);
155     D_bar = InvMM*M'*Z;
156     ZminusMD_bar = Z-M*D_bar;
157     s_square = ZminusMD_bar'*ZminusMD_bar/(2*N-3);
158     Cov_ICP = s_square*InvMM;
159
160     deltaPose_bar = g;
161     deltaPose_bar_Cov = Cov_ICP;
162 else
163     deltaPose_bar = [];
164     deltaPose_bar_Cov = [];
165 end

```

7.3.vi XY2IJ

```
1 function [Map_i,Map_j] = XY2IJ(x, y, grid_size, Map_x_min, Map_y_min)
2
3 % XY2IJ
4 %
5 % Author: Chieh-Chih (Bob) Wang [bobwang@cs.cmu.edu]
6 % Created: Oct. 31, 2002.
7 % Modified: Nov. 6, 2003.
8 % (c) 2002-2003 Chieh-Chih Wang. All Rights Reserved.
9
10 % Changed to the vec form
11 Map_i = round((x - Map_x_min)/grid_size + 0.5);
12 Map_j = round((y - Map_y_min)/grid_size + 0.5);
```

7.3.vii head2tail no theta

```
1 function Xik = head2tail_no_theta(Xij, Xjk)
2
3 % Compounding Operation: head2tail
4 %
5 % Input:
6 %   Xij = [x_ij; y_ij; theta_ij]
7 %   Xjk = [x_jk; y_jk]
8 % Output:
9 %   Xik = [x_ik; y_ik]
10 %
11 % Author: Chieh-Chih (Bob) Wang [bobwang@cs.cmu.edu]
12 % Created: Nov. 8, 2002.
13 % Modified: Nov. 6, 2003.
14
15
16 cosTheta_ij = cos(Xij(3,1));
17 sinTheta_ij = sin(Xij(3,1));
18
19 % Xik(1,1) = Xjk(1,1)*cosTheta_ij - Xjk(2,1)*sinTheta_ij + Xij(1,1);
20 % Xik(2,1) = Xjk(1,1)*sinTheta_ij + Xjk(2,1)*cosTheta_ij + Xij(2,1);
21
22 % Change for Vec...
23 Xik(1,:) = Xjk(1,:)*cosTheta_ij - Xjk(2,:)*sinTheta_ij + Xij(1,1);
24 Xik(2,:) = Xjk(1,:)*sinTheta_ij + Xjk(2,:)*cosTheta_ij + Xij(2,1);
```

7.4 Question 4

7.5 Question 5

7.5.i Append Images

```
1 % im = appendimages(image1, image2)
2 %
3 % Return a new image that appends the two images side-by-side.
4
5 function im = appendimages(image1, image2)
6
7 % Select the image with the fewest rows and fill in enough empty rows
8 % to make it the same height as the other image.
9 rows1 = size(image1,1);
10 rows2 = size(image2,1);
11
12 if (rows1 < rows2)
13     image1(rows2,1) = 0;
14 else
15     image2(rows1,1) = 0;
16 end
17
18 % Now append both images side-by-side.
19 im = [image1 image2];
```

7.5.ii Feature Matching

```
1 %This code is using harris algorithm to find corners and extractFeatures
2 %and matchFeatures Functions in matlab image toolbox to match features
3 %in two images.
4
5 close all
6 clear
7 clc
8 x=0;
9 y=0;
10
11
12 I1=imread('whitehouse.left.png');
13 I2=imread('whitehouse.right.png');
14
15 %Check whether the image is RGB and convert that to gray
16 if length(size(I1))==3 & length(size(I2))==3;
17     BW1=rgb2gray(I1);
18     BW2=rgb2gray(I2);
19     x=1;
20 else
21     BW1=I1;
22     BW2=I2;
23 end
24
25 im=appendimages(I1,I2); %create a one image using two images
26
27 p1 = detectHarrisFeatures(BW1); %Find corners using Harris Algorithm
28 p2 = detectHarrisFeatures(BW2);
29
30
31 [features1, valid_points1] = extractFeatures(BW1, p1); %Extract Features and valid points using
32 %detected corners
33 [features2, valid_points2] = extractFeatures(BW2, p2);
34
35 indexPairs = matchFeatures(features1, features2, 'MatchThreshold',80); %Finding Matching Features of
36 %two images
37
38 matchedPoints1 = valid_points1(indexPairs(:, 1), :);
39 matchedPoints2 = valid_points2(indexPairs(:, 2), :);
40
41 figure; showMatchedFeatures(BW1, BW2, matchedPoints1, matchedPoints2,'montage'); %show matching
42 %features
```

7.5.iii Harris

```
1 % HARRIS - Harris corner detector
2 %
3 % Usage: [cim, r, c] = harris(im, sigma, thresh, radius, disp)
4 %
5 % Arguments:
6 %           im      - image to be processed.
7 %           sigma   - standard deviation of smoothing Gaussian. Typical
8 %                      values to use might be 1-3.
9 %           thresh  - threshold (optional). Try a value ~1000.
10 %          radius  - radius of region considered in non-maximal
11 %                      suppression (optional). Typical values to use might
12 %                      be 1-3.
13 %          disp    - optional flag (0 or 1) indicating whether you want
14 %                      to display corners overlayed on the original
15 %                      image. This can be useful for parameter tuning.
16 %
17 % Returns:
18 %          cim    - binary image marking corners.
19 %          r      - row coordinates of corner points.
20 %          c      - column coordinates of corner points.
21 %
22 % If thresh and radius are omitted from the argument list 'cim' is returned
23 % as a raw corner strength image and r and c are returned empty.
24 %
25 % References:
26 % C.G. Harris and M.J. Stephens. "A combined corner and edge detector",
27 % Proceedings Fourth Alvey Vision Conference, Manchester.
28 % pp 147-151, 1988.
29 %
30 % Alison Noble, "Descriptions of Image Surfaces", PhD thesis, Department
31 % of Engineering Science, Oxford University 1989, p45.
32 %
33 %
34 % Author:
35 % Peter Kovesi
36 % Department of Computer Science & Software Engineering
37 % The University of Western Australia
38 % pk @ csse uwa edu au
39 % http://www.csse.uwa.edu.au/~pk
40 %
41 % March 2002 - original version
42 % December 2002 - updated comments
43
44 function [cim, r, c] = harris(im, sigma, thresh, radius, disp)
45
46 error(nargchk(2,5,nargin));
47
48 if ~isa(im,'double')
49 im = double(im);
50 end
51
52 dx = [-1 0 1; -1 0 1; -1 0 1]; % Derivative masks
53 dy = dx';
54
55 Ix = conv2(im, dx, 'same'); % Image derivatives
56 Iy = conv2(im, dy, 'same');
57
58 % Generate Gaussian filter of size 6*sigma (+/- 3sigma) and of
59 % minimum size 1x1.
60 g = fspecial('gaussian',max(1,fix(6*sigma)), sigma);
61
62 Ix2 = conv2(Ix.^2, g, 'same'); % Smoothed squared image derivatives
63 Iy2 = conv2(Iy.^2, g, 'same');
64 Ixy = conv2(Ix.*Iy, g, 'same');
65
66 % Compute the Harris corner measure. Note that there are two measures
67 % that can be calculated. I prefer the first one below as given by
```

```

68 % Nobel in her thesis (reference above). The second one (commented out)
69 % requires setting a parameter, it is commonly suggested that k=0.04 - I
70 % find this a bit arbitrary and unsatisfactory.
71
72 cim = (Ix2.*Iy2 - Ixy.^2)./(Ix2 + Iy2 + eps); % My preferred measure.
73 % k = 0.04;
74 % cim = (Ix2.*Iy2 - Ixy.^2) - k*(Ix2 + Iy2).^2; % Original Harris measure.
75
76 if nargin > 2 % We should perform nonmaximal suppression and threshold
77
78 % Extract local maxima by performing a grey scale morphological
79 % dilation and then finding points in the corner strength image that
80 % match the dilated image and are also greater than the threshold.
81 sze = 2*radius+1; % Size of mask.
82 mx = ordfilt2(cim,sze^2,ones(sze)); % Grey-scale dilate.
83 cim = (cim==mx)&(cim>thresh); % Find maxima.
84
85 [r,c] = find(cim); % Find row,col coords.
86
87 if nargin==5 & disp % overlay corners on original image
88 imshow(im,1), hold on
89 plot(c,r,'r+'), title('corners detected');
90 end
91
92 else % leave cim as a corner strength image and make r and c empty.
93 r = []; c = [];
94 end

```

7.5.iv Show Keys

```
1 % showkeys(image, locs)
2 %
3 % This function displays an image with SIFT keypoints overlaid.
4 % Input parameters:
5 %     image: the file name for the image (grayscale)
6 %     locs: matrix in which each row gives a keypoint location (row,
7 %           column, scale, orientation)
8
9 function showkeys(image, locs)
10
11 disp('Drawing SIFT keypoints ...');
12
13 % Draw image with keypoints
14 figure('Position', [50 50 size(image,2) size(image,1)]);
15 colormap('gray');
16 imagesc(image);
17 hold on;
18 imsize = size(image);
19 for i = 1: size(locs,1)
20     % Draw an arrow, each line transformed according to keypoint parameters.
21     TransformLine(imsize, locs(i,:), 0.0, 0.0, 1.0, 0.0);
22     TransformLine(imsize, locs(i,:), 0.85, 0.1, 1.0, 0.0);
23     TransformLine(imsize, locs(i,:), 0.85, -0.1, 1.0, 0.0);
24 end
25 hold off;
26
27
28 % ----- Subroutine: TransformLine -----
29 % Draw the given line in the image, but first translate, rotate, and
30 % scale according to the keypoint parameters.
31 %
32 % Parameters:
33 %     Arrays:
34 %         imsize = [rows columns] of image
35 %         keypoint = [subpixel_row subpixel_column scale orientation]
36 %
37 %     Scalars:
38 %         x1, y1; begining of vector
39 %         x2, y2; ending of vector
40 function TransformLine(imsize, keypoint, x1, y1, x2, y2)
41
42 % The scaling of the unit length arrow is set to approximately the radius
43 % of the region used to compute the keypoint descriptor.
44 len = 6 * keypoint(3);
45
46 % Rotate the keypoints by 'ori' = keypoint(4)
47 s = sin(keypoint(4));
48 c = cos(keypoint(4));
49
50 % Apply transform
51 r1 = keypoint(1) - len * (c * y1 + s * x1);
52 c1 = keypoint(2) + len * (- s * y1 + c * x1);
53 r2 = keypoint(1) - len * (c * y2 + s * x2);
54 c2 = keypoint(2) + len * (- s * y2 + c * x2);
55
56 line([c1 c2], [r1 r2], 'Color', 'c');
```

7.5.v Sift

```
1 % [image, descriptors, locs] = sift(imageFile)
2 %
3 % This function reads an image and returns its SIFT keypoints.
4 % Input parameters:
5 %     inputFile: the file name for the image.
6 %
7 % Returned:
8 %     image: the image array in double format
9 %     descriptors: a K-by-128 matrix, where each row gives an invariant
10 %         descriptor for one of the K keypoints. The descriptor is a vector
11 %         of 128 values normalized to unit length.
12 %     locs: K-by-4 matrix, in which each row has the 4 values for a
13 %         keypoint location (row, column, scale, orientation). The
14 %         orientation is in the range [-PI, PI] radians.
15 %
16 % Credits: Thanks for initial version of this program to D. Alvaro and
17 %           J.J. Guerrero, Universidad de Zaragoza (modified by D. Lowe)
18
19 function [image, descriptors, locs] = sift(imageFile)
20
21 % Load image
22 image = imread(imageFile);
23
24 % If you have the Image Processing Toolbox, you can uncomment the following
25 % lines to allow input of color images, which will be converted to grayscale.
26 % if isrgb(image)
27 %     image = rgb2gray(image);
28 % end
29
30 [rows, cols] = size(image);
31
32 % Convert into PGM imagefile, readable by "keypoints" executable
33 f = fopen('tmp.pgm', 'w');
34 if f == -1
35     error('Could not create file tmp.pgm.');
36 end
37 fprintf(f, 'P5\n%d\n%d\n255\n', cols, rows);
38 fwrite(f, image', 'uint8');
39 fclose(f);
40
41 % Call keypoints executable
42 if isunix
43     command = '!./sift ';
44 else
45     command = '!siftWin32 ';
46 end
47 command = [command ' <tmp.pgm >tmp.key'];
48 eval(command);
49
50 % Open tmp.key and check its header
51 g = fopen('tmp.key', 'r');
52 if g == -1
53     error('Could not open file tmp.key.');
54 end
55 [header, count] = fscanf(g, '%d %d', [1 2]);
56 if count ~= 2
57     error('Invalid keypoint file beginning.');
58 end
59 num = header(1);
60 len = header(2);
61 if len ~= 128
62     error('Keypoint descriptor length invalid (should be 128).');
63 end
64
65 % Creates the two output matrices (use known size for efficiency)
66 locs = double(zeros(num, 4));
67 descriptors = double(zeros(num, 128));
```

```
68
69 % Parse tmp.key
70 for i = 1:num
71     [vector, count] = fscanf(g, '%f %f %f %f', [1 4]); %row col scale ori
72     if count ~= 4
73         error('Invalid keypoint file format');
74     end
75     locs(i, :) = vector(1, :);
76
77     [descrip, count] = fscanf(g, '%d', [1 len]);
78     if (count ~= 128)
79         error('Invalid keypoint file value.');
80     end
81     % Normalize each input vector to unit length
82     descrip = descrip / sqrt(sum(descrip.^2));
83     descriptors(i, :) = descrip(1, :);
84 end
85 fclose(g);
```

7.5.vi Main Q5 Code

```
1 close all
2 clear
3 clc
4
5 I1=imread('image.seq10.png'); %Read image file 1
6 I2=imread('image.seq11.png');%Read image file 2
7
8 BW1=rgb2gray(I1); %convert to gray scale
9 BW2=rgb2gray(I2);
10
11 %a.1 Sobel Edge detector
12 E_sobel_I1=edge(BW1,'sobel');
13 figure
14 imshow(E_sobel_I1);
15 title('Sobel Edge Detector');
16 %E_sobel_I2=edge(BW2,'sobel');
17
18 %a.2 Canny Edge Detector
19 E_canny_I1=edge(BW1,'canny',[0.1,0.4]);
20 figure
21 imshow(E_canny_I1);
22 title('Canny Edge Detector');
23 %E_canny_I2=edge(BW2,'canny',[0.1,0.4]); %E_canny_I2=edge(I2_gray,'canny',[0.05,0.25]);
24
25 %Harris Corners
26 I1_harris=corner(BW1,'harris');
27 figure
28 imshow(BW1);
29 hold on
30 plot(I1_harris(:,1),I1_harris(:,2),'r*');
31 title('Harris corners');
32
33 %c. Sift Corners for I1
34 imwrite(BW1,'BW1.png') %writing gray image of I1 as 'BW1.png'
35 [image, descripts, locs] = sift('BW1.png');
36 showkeys(image, locs);
37
38 %d. Matching Features using given match function
39 match('whitehouse.left.png','whitehouse.right.png');
```

7.6 Question 6

7.6.i Main Code

```
1 %Establish a connection to the motor arm, calculate centroids and
2 %orientations, and send commands to manoeuvre boxes
3 %%Code adapted from the code given as part of the assignment specification
4
5 function ass2q6_connect()
6
7 clear all;
8 close all;
9 clc;
10
11 %% SETUP CAMERA AND OBTAIN IMAGE
12 vid = videoinput('pointgrey',1, 'Mono8_640x480');
13 pause(1);
14 I = getsnapshot(vid);
15
16 %% INSERT IMAGE PROCESSING CODE HERE
17 %Should use image I, find cubes, and determine commands for arm
18 %
19 %
20 %
21 % I = imread('tt3.png');      %Can load an image from file instead of camera feed
22 imshow(I);
23 drawnow();
24 %
25 [CentroidsX, CentroidsY, OrientationAngle] = find_centroids_orientation_grey(I);
26 %
27 %
28
29
30 %% OPEN NETWORK CONNECTION
31 t=tcpip('192.168.0.1', 2020, 'NetworkRole', 'client');
32 fopen(t);
33
34
35 %% CONTROL ARM
36 %Should send out commands via TCPIP as strings (format below)
37
38 %command_string = '<x0,y260>\n';
39 %sendCommand(t,command_string)          %Send command string to robot via network
40
41 %Include brackets in command
42
43 %Full list of commands:
44 % <x0,y360>\n = PositionTool(0,360)
45 % <h0>\n = setToolHeight(0)
46 % <a90>\n = setToolAngle(90)
47 % <o>\n = OpenGripper
48 % <c>\n = CloseGripper
49
50 height = 0.1;
51
52 strings = zeros(11,8);
53 % t=1;
54 for i = 1:length(CentroidsX)
55
56     sendCommand(t,'<h4>\n');
57     sendCommand(t,'<o>\n');
58     sendCommand(t,sprintf('<a%.0f>\n', OrientationAngle(i)));
59     sendCommand(t,sprintf('<x%.0f,y%.0f>\n',CentroidsX(i),CentroidsY(i)));
60     sendCommand(t,'<h0>\n');
61     sendCommand(t,'<c>\n');
62     sendCommand(t,'<h4>\n');
63     sendCommand(t,'<x0,y490>\n');
64     sendCommand(t,'<a0>\n');
65     sendCommand(t, sprintf('<h%.1f>\n', height));
```

```
66     height = height + 1;
67     sendCommand(t, '<o>\n');
68
69 end
70
71 for i = 1:8
72     for k = i:11
73         sendCommand(t, strings(k,i));
74     end
75 end
76 %Example code
77 % sendCommand(t,'<o>\n')          %Open gripper
78 % sendCommand(t,'<x0,y490>\n')    %Move to (0,490)
79 % sendCommand(t,'<c>\n')          %Close gripper
80 % sendCommand(t,'<x0,y390>\n')    %Move to (0,390)
81 % sendCommand(t,'<o>\n')          %Open gripper
82 % sendCommand(t,'<h2>\n')        %Set tool height to 2 cubes
83 % sendCommand(t,'<a45>\n')       %Set tool angle to 45 deg
84
85
86
87 % CLOSE NETWORK PORT AND CAMERA
88 delete(vid)
89 fclose(t);
90
91 end
```

7.6.ii Image Processing and Position Finding

```
1 function [CentroidsX, CentroidsY, OrientationAngle] = find_centroids_orientation_grey(I)
2
3 % I=imread('ttl.png'); % read image
4
5 I2=imcrop(I,[68.5 4.5 491 472]); %isolate the workspace
6 I3=double(I2)/255; %convert to double
7 I4=adapthisteq(I3); %enhance contrast using adaptive histogram equalization
8 I5=I4<0.10;%0.1 %0.11 % find boxes using a threshold
9
10 C1=bwareaopen(I5,1000); %remove objects less than 1000 pixels/ Remove unnessosary regions
11 se=strel('square',15); %create a structuring element of size 15 square
12 C2=imclose(C1,se); %morphologically close image
13 C4=imfill(C2,'holes'); %fill holes
14
15 s=regionprops(C4,'centroid'); %find centroids of regions
16 centroids=cat(1,s.Centroid); %make a array using centroids in the structured array
17 imshow(C4)
18 hold on
19 plot(centroids(:,1),centroids(:,2),'bx') %plot centorids with boxes
20
21 %Assigns numbers to each centroid
22 numbers = 1:length(centroids);
23 strValues = strtrim(cellstr(num2str(numbers(:),'%d')));
24 text(centroids(:,1),centroids(:,2),strValues,'VerticalAlignment','bottom');
25
26 %GetOrientation
27 TR = 2;
28 LT = 8;
29
30 p = regionprops(C4, 'Extrema');
31
32 hold on
33
34
35 for i = 1:length(p)
36
37 %      TR to LT -      Best so far
38 sides1 = p(i).Extrema(TR,:)-p(i).Extrema(LT,:); % Returns the sides of the square triangle
39 %                                         ↪ that completes the two chosen extrema:
40 plot(p(i).Extrema(LT,1),p(i).Extrema(LT,2),'bx','MarkerSize',20);
41 plot(p(i).Extrema(TR,1),p(i).Extrema(TR,2),'bx','MarkerSize',20);
42
43 OrAn1(i) = rad2deg(atan(-sides1(2)/sides1(1))); % Note the 'minus' sign compensates for the
44 %                                         ↪ inverted y-values in image coordinates
45
46 end
47
48 hold off
49
50 %Find and remove fiducial boxes from centroids and orientation
51
52 x1=centroids(:,1);
53 y1=centroids(:,2);
54
55 for i=1:length(x1)
56     if ((x1(i)< 60 & x1(i)>50)& (y1(i)<442 & y1(i)>432 ))
57         B1=[x1(i),y1(i)];
58     end
59 end
60
61 %Remove cordinates of fiducial boxes
62 OrAn1(B1(1,1)==x1)=[];
63 x1(B1(1,1)==x1)=[];
64 y1(B1(1,2)==y1)=[];
65
66 %find fiducial box_2 (270,220)
67 for i=1:length(x1)
```

```

66     if ((x1(i)< 459 & x1(i)>249)& (y1(i)<431 & y1(i)>421 ))
67         B2=[x1(i),y1(i)];
68     end
69 end
70
71
72 OrAn1(B2(1,1)==x1)=[];
73 x1(B2(1,1)==x1)=[];
74 y1(B2(1,2)==y1)=[];
75
76 %find fiducial box_3 (-270,523)
77 for i=1:length(x1)
78     if ((x1(i)< 53 & x1(i)>43)& (y1(i)<223 & y1(i)>213 ))
79         B3=[x1(i),y1(i)];
80     end
81 end
82
83 OrAn1(B3(1,1)==x1)=[];
84 x1(B3(1,1)==x1)=[];
85 y1(B3(1,2)==y1)=[];
86
87 %When only fiducial boxes present
88 TFisempty(x1);
89 if TF==1
90     warning('No objects detected other than fiducial boxes')
91 end
92
93 Yr=abs(p_dist_q6(B1,B2,x1,y1)); %distance from line going along centroids of box1 & box 2 (reference
94 Xr=p_dist_q6(B1,B3,x1,y1); %distance from line going along centroids of box1 & box 3 (reference)
95
96 %Find the reference point according to the world coordinates
97 %X 792.8691 = 540 real , %Y 433.3300 = 303 real
98 Yreal=((Yr*303)/219.3306)+220; %REAL Y COORDINATE
99 Xreal=((Xr*540)/399.4796)-270; %REAL x COORDINATE
100
101 %Return X-Y coordinates of the centroid in real world coordinates, along
102 %with the orientation
103 CentroidsX = Xreal;
104 CentroidsY = Yreal;
105 OrientationAngle = OrAn1;
106
107 end

```

7.6.iii Perpendicular Distance

```
1 %Find the perpendicular distances between two boxes along their centroids
2
3 function [pDist] = p_dist_q6(B1,B2,u,v)
4
5 LP1=[B1(1,1),B1(1,2)];
6 LP2=[B2(1,1),B2(1,2)];
7
8 D=sqrt((LP2(1)-LP1(1))^2+(LP2(2)-LP1(2))^2);
9
10 r=(u*(LP1(2)-LP2(2))+v*(LP2(1)-LP1(1))+LP2(2)*LP1(1)-LP1(2)*LP2(1));
11
12 pDist=r/D;
13
14
15 end
```

7.6.iv Send Command

```
1 %Send instructions to the Robotic Arm
2 %%Code as presented as part of the assignment specification
3
4 function sendCommand(t,command)
5
6     %Send command to TCPIP port
7     fprintf(t,command)
8
9     %      %Pause until a message is received
10    while(~t.BytesAvailable)
11    end
12    %      %Then flush the input buffer
13    flushinput(t)
14 end
```