

# \* Data Structure Lab (DSL):- Practical Number - 12 (Group - E)

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Title:- Simulating Job Queue.

Aim:- Write a C++ program for simulating job queues. Write functions to add job and delete job from queue.

Objective:-

1. To study the concepts of Queues
2. To understand operations on Queues.

Theory:-

• Definition Queue:-

It is an ordered collection of elements that has two named ends  $\rightarrow$  front and rear, from the front end one can delete elements and from rear end can insert elements.

• Queue is also called as FIFO i.e. First In First Out.

• All elements are stored sequentially.

• Insertion of element-

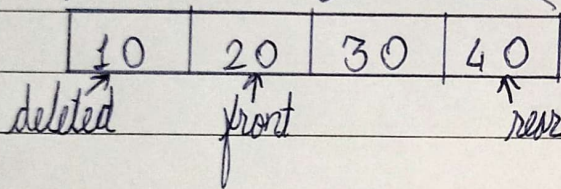
Insertion of any element in the queue will always take place from the rear end.



10	20	30	40	Order of Insertion
↑ front			↑ rear	① 10
(Element can be deleted from front)		(Element can be inserted from rear)		② 20
				③ 30
				④ 40

### • Deletion of element -

Deletion of any element in the queue takes by the front end always queue



Number 10 gets deleted logically

Before performing delete operation check whether the queue is empty or not.

### Algorithm:-

Step 1: Start

Step 2: Define structure for queue.

Step 3: Read choice.

Step 4: If choice = insert

i) read the element

ii) create a data structure.

iii) if empty queue then front of queue pointer points to newly created data structure.

iv) otherwise end of the queue points to newly created data structure.

Step 5: If choice = remove

i) check if queue is empty, if so, print queue is empty.

ii) front of queue points to next element.

iii) free element pointed

iv) pop temp pointer

v) return the element

vi) Print the element.



Step 6: If choice = display

- i) check if queue is empty if so print queue empty.
- ii) otherwise print the elements from front of the queue until the end of the queue.

Step 7: If choice = exit  
Stop

Program:-

Output:-

Conclusion:-

Performed adding and removing from queue.