December 8, 2020 https://kautenja.github.io

Research and Work Experience

Graduate Teaching Assistant

Auburn, AL

Auburn University

2021 (Spring)

Assisted the administration of a graduate level course on Operating Systems.

Graduate Research Assistant

Auburn, AL

Auburn University

2017 - 2021

- Developed a user interface for autonomous vehicles to augment the intelligence of the passenger using camera sensors and object detection models. Conducted a behaviorial study to determine that the proposed system improved human trust in artificial intelligence, and consequently the intention to adopt an autonomous vehicle. Findings are being preparred for submission to a refereed journal.
- Conducted DHS-funded research on financial sector vulnerability to GNSS timing disruptions by developing equity market simulations using agent-based modeling techniques. Findings were circulated internally for the US Department of Treasury.
- Conducted research on blood donor retention for a regional blood center using machine learning techniques. Findings are under the first round of review for publication in the Information Systems Frontiers journal.
- Developed a Nintendo Entertainment System (NES) emulator in C++ and Python as an OpenAI Gym interface. Built a deep reinforcement learning agent that was capable of beating the game Super Mario Bros.

Synth DesignerKautenjaDSP
Atlanta, GA
2020 –

- Published and actively maintain digital synthesis modules based on programmable sound chip emulations – oscillators, noise generators, envelope generators, filters, and delay lines.
- Published and actively maintain a novel modular synthesizer based on Nintendo Entertainment System (NES) emulation that features modulation of the CPU clock, audio-rate modulation of buttons, and level control of the audio synthesis channels.

Education

Auburn, AL
2017 – 2021
Auburn, AL
2017 – 2019
Auburn, AL
2013 – 2017

Awards, Grants & Honors

Woltosz Graduate Fellowship .													. :	20	17	– :	2020
Eagle Scout Award																	2011