Time and Coordinates



astropy.time

Python's built-in datetime package handles standard dates and times, e.g.,

```
In [1]: import datetime
In [2]: # January 4, 2020
dt = datetime.datetime(2020, 1, 4)
In [3]: # January 4, 2020 10:30AM
dt = datetime.datetime(2020, 1, 4, 10, 30)
```

but it doesn't support astronomical formats (e.g., Julian Date, Modified JD) or precise timing (e.g., pulsar timing)

astropy.time

The astropy.time subpackage provides support for representing date/time information with higher precision, and transforming between different formats (e.g., JD, MJD) and scales (e.g., TAI, UTC, solar system barycentric)

Key object: Time

```
In [4]: from astropy.time import Time
```

astropy.time

value(s) format scale

```
In [5]: t = Time(58852.76, format='mjd', scale='tai')
```

For representing and transforming astronomical coordinates and velocities

For example: you are given a set of equatorial (RA/Dec) coordinates in sexagesimal form:

00:48:26.4 + 85:15:36

and you would like to transform these to Galactic coordinates (I, b) in decimal form

122.86494563, 22.3886423

For representing and transforming astronomical coordinates and velocities

Key object: SkyCoord

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High-level object for representing, transforming, re-formatting, interacting with sky coordinates

Also supports distance and velocity data

Key object: SkyCoord

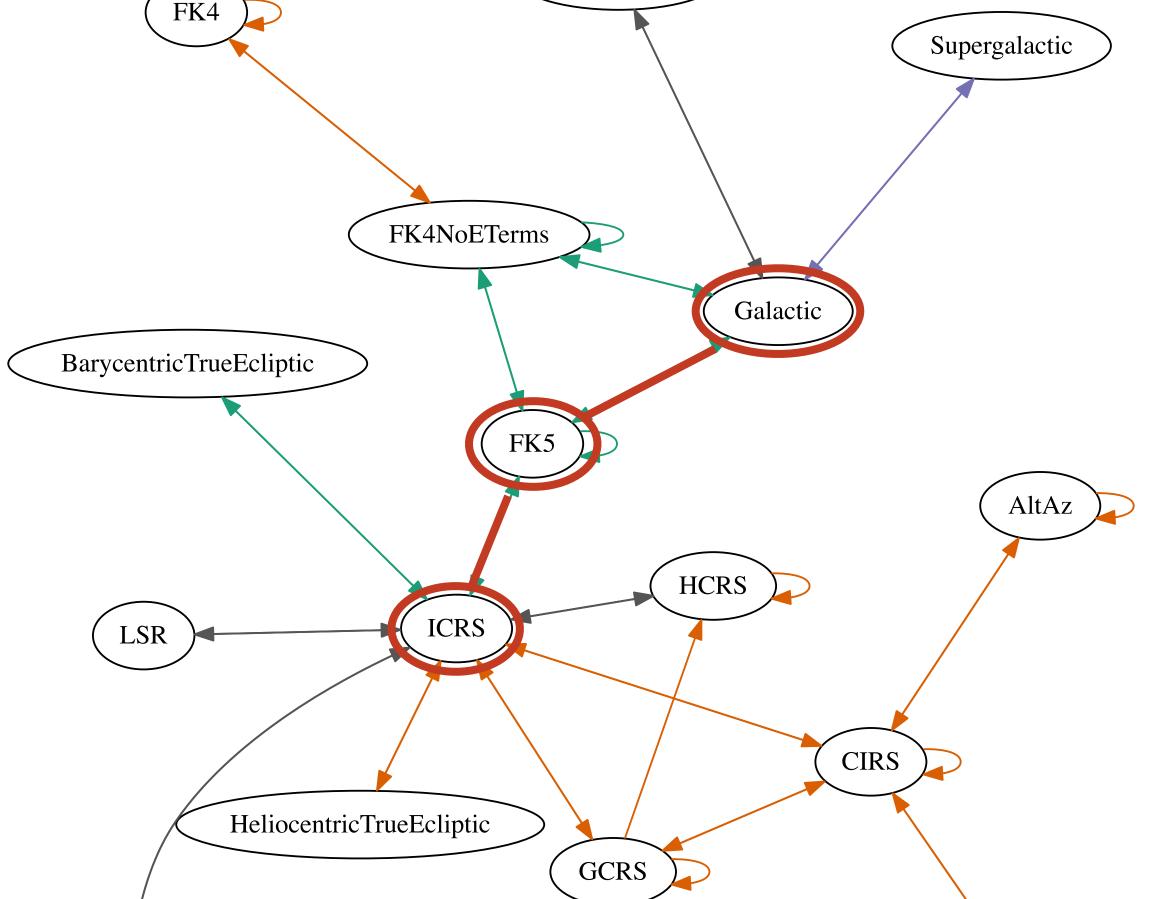
Also: array-valued coordinate data!

Supports many coordinate *frames*

e.g., ICRS (J2000 equatorial), Galactic, FK5,

AltAz (Horizontal), etc.

The frame transform graph:



GalacticLSR

Each frame has its own *class* implemented in astropy.coordinates:

array-like times/coordinates

The core objects in both astropy.time and astropy.coordinates accept scalar *or* array-valued data! Most operations (transformations, re-representation) will be much faster with array-valued objects vs. looping over scalar-valued objects!

Tutorial

Open up astropy_coordinates.ipynb and dive in!