Lab 08

Create a Console application with two added classes called "Animal" and "Dog". "Dog" is the derived class of 'Animal Class' (Base Class). Inside the 'Animal Class' Create a method which for 'Dog' Class. Inside the method print "I am Animal". Inside the "Dog Class" Create a method and display "I have four legs". Inside the main method create relevant class object and Display as follows. "I am an animal I have four legs".

```
using System;

namespace ConsoleApplication1
{
    public class Animal
    {
        public void Animal()
        {
            Console.WriteLine("I am an animal");
        }
    }


    public class Dog : Animal
    {
        public void Dog()
        {
            Console.WriteLine("I have four legs");
        }
    }


    class Program
    {
```

```
        static void Main(string[] args)
    {

        Dog dog = new Dog();



        dog.Animal();



        dog.Dog();



        Console.ReadKey();
    }
  }
}
```