

# Sets

A set is a collection which is unordered, mutable and does not allow duplicates.

Note: Set elements must be of an immutable type.

```
In [1]: #defining a set:
my_set = {}
my_set = set()

my_set = {1,2,3,10,12,15}
my_set = set([1,2,3,10,12,15])
my_set = set((1,2,3,10,12,15))
print(my_set)

{1, 2, 3, 10, 12, 15}
```

```
In [28]: str_set = set("Banana")
print(str_set)

{'n', 'B', 'a'}
```

Sets are unorderd and unindexed, so you can't access a item in a set by index.

```
In [3]: #adding an item to the a set:
my_set.add(5)
my_set.add(6)
print(my_set)

{1, 2, 3, 5, 6, 10, 12, 15}
```

```
In [30]: #update a set with another set:
s1 = {'a', 'b', 'c'}
s2 = {'d', 'e', 'f','a'}

s1.update(s2)
print(s1)

{'d', 'e', 'b', 'f', 'a', 'c'}
```

```
In [4]: #removing an item from a set:
my_set.remove(5)
print(my_set)

{1, 2, 3, 6, 10, 12, 15}
```

```
In [8]: my_set.remove(7)

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KeyError                                Traceback (most recent call last)
<ipython-input-8-3b6ad967bf1d> in <module>
----> 1 my_set.remove(7)

KeyError: 7
```

```
In [9]: my_set.discard(7)
```

```
In [10]: #removing an item randomly from a set:
x = my_set.pop()
print(x)

1
```

```
In [ ]: #clears a set
my_set.clear()
```

```
In [14]: #checking membership in a set:
5 in my_set
```

Out[14]: False

```
In [15]: 2 in my_set
```

Out[15]: True

```
In [16]: from IPython.display import Image
from IPython.core.display import HTML
Image(url= "./union.png")
```

Out[16]:

```
In [19]: #union of two sets:
s1 = {'eins', 'zwei','drei'}
s2 = {'vier', 'fünf', 'sechs'}

s3 = s1.union(s2)
print(s3)

{'eins', 'sechs', 'fünf', 'drei', 'vier', 'zwei'}
```

```
In [21]: Image(url= "./intersection.png")
```

Out[21]:

```
In [23]: s1 = {1,2,3,4}
s2 = {3,4,5,6}

s3 = s1.intersection(s2)
print(s3)

{3, 4}
```

```
In [25]: s1 = {'apple', 'banana', 'cherry', 'orange'}
for item in s1:
    print(item)

cherry
banana
orange
apple
```

```
In [ ]:
```