

Recursion Worksheet

For each of the following use the trace method taught to you in class to help identify what is the end result for each recursive function call:

1. For the following method, what would be displayed by the call *mystery1(5)*?

```
function mystery1(nNum)
{
    if (nNum <= 0)
    {
        return 0;
    }
    else
    {
        return nNum + mystery1(nNum - 1);
    }
}
```

5+4+3+2+1=0
=15

2. For the following method, what would be displayed by the call *mystery2(5)*?

```
function mystery2(nNum){
    if(nNum <= 0)
    {
        return 0+"";
    }
    return (nNum) + " " + mystery2(nNum - 1);
}
```

5+""+4+""+3+""+2+""+1+0+""
5 4 3 2 1 0

3. For the following method, what would be displayed by the call: *mystery3(4)*?

```
function mystery3(nNum){
    let data="";
    if(nNum <= 0)
    {
        return "";
    }
    for(let nl = 0; nl < nNum; nl++)
    {
        data+=("-");
    }
    for(let nl = 0; nl < nNum; nl++)
    {
        data+=("+");
    }
    return data + mystery3(nNum - 1) + "\n";
}
```

-----++-----+\n\n\n\n

4. For the following method, what value would be returned by the call: *ans =mystery4(4)*?

```
function mystery4(nNum)
{
    if (nNum > 1)
    {
```

```

        return nNum * mystery4(nNum - 2);
    }
    else
    {
        return 2;
    }
}
4*2*2
=16

```

5. For the following method, what value would be returned by the call *ans=mystery5(6,8)*?

```

function mystery5(k, n)
{
    if (n == k)
    {
        return k;
    }
    else
    {
        if (n > k)
        {
            return mystery5(k, n - k);
        }
        else
        {
            return mystery5(k - n, n);
        }
    }
}

```

6,2
4,2
2,2
2

6. For the following method, what would be displayed by the call: *mystery6("abcdefgh")*?

```

function mystery6(sWord){
    let nL = sWord.Length; 8
    if (nL > 1)
    {
        String sTemp = sWord.substring(Math.round(nL / 2.0); 4
        return sTemp + mystery6(sTemp);
    }
    else { return ""; }
}

```

efgh
gh
h