Project Title: IoT Water Fountain

Project Title: WATER FOUNTAIN MANAGEMENT SYSTEM

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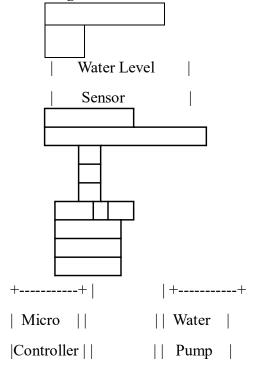
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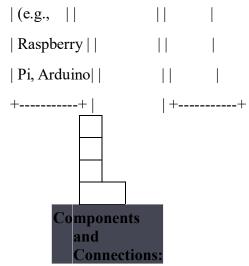
Course Name: IoT (Internet of Things)

Project Overview:

The IoT Water Fountain project is a modern and innovative approach to water fountain management and control. It leverages Internet of Things (IoT) technology to create an automated and smart water fountain system. This system not only offers aesthetic appeal but also provides real-time monitoring, control, and conservation of water resources.

Circuit Diagram for IoT Smart Water Fountain:





Water Level Sensors:

Connect the water level sensor to one of the microcontroller's GPIO pins to read water level data.

Microcontroller (e.g., Raspberry Pi or Arduino):

- Connect the microcontroller to the water level sensor.
- Connect the microcontroller to the water pump to control its operation.
- Ensure proper power connections for the microcontroller.

Water Pump:

- Connect the water pump to the microcontroller to control its operation.
- Ensure that the power supply for the water pump is adequate.

Coding and programming:

```
import RPi.GPIO as GPIO
Import time
Import paho.mqtt.client as mqtt
```

```
# GPIO setup

GPIO.setmode(GPIO.BCM)

Water_pump_pin = 17

GPIO.setup(water_pump_pin, GPIO.OUT)
```

MQTT setup

```
Mqtt broker = "your broker address"
Mqtt topic = "water fountain/control"
Client = mqtt.Client()
# Callback for MQTT message received
Def on message(client, userdata, message):
  If message.payload.decode() == "on":
GPIO.output(water_pump_pin, GPIO.HIGH)
  Else:
    GPIO.output(water pump pin, GPIO.LOW)
# Connect to MQTT broker
Client.on message = on message
Client.connect(mqtt_broker)
Client.subscribe(mqtt topic)
Client.loop start()
Try:
  While True:
    # Read water level and temperature sensors
    Water level = ... # Read water level from sensor
    Temperature = ... # Read temperature from sensor
    # Your logic for controlling the water pump based on sensor readings
    If water level < threshold:
    # Water level is too low, turn off the pump
    GPIO.output(water pump pin, GPIO.LOW)
```

```
# Publish sensor data to the MQTT broker

Client.publish("water_fountain/data", f'Water Level: {water_level}, Temperature: {temperature}")

# Add any other functionality or logic here

Time.sleep(5) # Adjust the interval as needed

Except KeyboardInterrupt:

GPIO.cleanup()
```

Data transmission:

Data transmission in an IoT smart water fountain project involves sending data from the fountain's sensors to a central server or cloud platform and receiving control commands or updates from a remote user interface (e.g., a mobile app or web interface).

Coding:

```
Import paho.mqtt.client as mqtt

# MQTT setup

Mqtt_broker = "your_broker_address"

Mqtt_topic_sensor = "water_fountain/data"

Mqtt_topic_control = "water_fountain/control"

Def on_connect(client, userdata, flags, rc):
    Print("Connected with result code " + str(rc))
    Client.subscribe(mqtt_topic_control)

Def on_message(client, userdata, message):
    Payload = message.payload.decode()
    # Handle control commands (e.g., pump control) based on payload

Client = mqtt.Client()
```

```
Client.on_connect = on_connect
```

Client.on_message = on_message

Client.connect(mqtt broker, 1883, 60)

Try:

While True:

Read sensor data and publish it

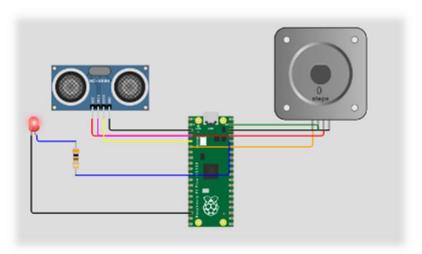
Sensor data = "Water level: 50%, Temperature: 25°C" # Replace with actual data

Client.publish(mqtt_topic_sensor, sensor_data)

Except KeyboardInterrupt:

Client.disconnect()

Diagram:



Appendix:

IoT Smart Water Fountain

In this appendix, we provide additional information, technical specifications, and references related to the IoT smart water fountain.

Coding:

#include <ESP8266WiFi.h>

#include <WiFiClient.h>

#include <ESP8266WebServer.h>

```
Const char *ssid = "YourWiFiSSID";
Const char *password = "YourWiFiPassword";
Int pumpPin = D1; // Pin connected to the water pump relay
Bool pumpState = false;
ESP8266WebServer server(80);
Void setup() {
pinMode(pumpPin,
OUTPUT);
digitalWrite(pumpPin, LOW);
// Connect to Wi-Fi
 WiFi.begin(ssid, password);
 While (WiFi.status() != WL_CONNECTED) {
  Delay(1000);
  Serial.println("Connecting to WiFi...");
 Serial.println("Connected to WiFi");
 // Define server routes
 Server.on("/", HTTP_GET, handleRoot);
 Server.on("/control", HTTP POST, handleControl);
 Server.begin();
```

```
Void loop() {
 Server.handleClient();
}
Void handleRoot() {
 String html = "<html><body>";
 Html += "<h1>IoT Smart Water Fountain</h1>";
 Html += "Pump is " + String(pumpState? "ON": "OFF") + "";
 Html += "<form method='post' action='/control'>";
 Html += "<input type='submit' value='Toggle Pump'>";
 Html += "</form></body></html>";
 Server.send(200, "text/html", html);
}
Void handleControl() {    pumpState =
!pumpState; digitalWrite(pumpPin, pumpState?
HIGH: LOW); server.send(200, "text/plain",
"Pump state toggled");
```

Conclusion:

The IoT smart water fountain is a practical, efficient, and environmentally-friendly solution for managing water features. It offers convenience, remote control, and real-time monitoring while promoting water conservation and aesthetic appeal.