

# Kavin A S

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## Experience

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**Manakula Vinayagar Institute of Technology**  
*Bachelor of Information Technology, Current CGPA: 7.7*

2022 - Present  
Puducherry, India

**St.joseph's. Hr. Sec. School**  
*HSC - 75.5%*

2021 - 2022  
Cuddalore, India

**St.joseph's. Hr. Sec. School**  
*SSLC - 61.8%*

2019 - 2020  
Cuuddalore, India

## Experience

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*Workshop by Datanerdz.ai*

*Feburary 2024*

- Assisted me to enhance my knowledge on web application.
- And I got a clear vision about application and gained some knowledge in Stacks.
- End of this Workshop I had developed a Portfolio for my future use.

**Internship**

*September 2024*

*On Web Development by CHERRI TECHNOLOGIES*

- Gained experience on project management and team work.
- Acquired hands-on experience in integrating various technologies and APIs.
- With Html , Css, Js and Ajax and PhP.

## Projects

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**3-D Console Based Game** | *C#, Visual Studio Code, Unity Engine, Git*

- It is 3D Game .
- It contain a 3D object as player.
- The player want to move from start point to an end point.
- There was some obstacles based on the collusion the Player's point will be calculated.

*September 2023*

**AIR MOUSE** | *Arduino, Arduino IDE, C, Git*

- I have used the Arduino LEONARDO board , MPU6050.
- By using C Language, Library Mouse.h and Cordinates form MPU-6050 are given to the Arduino Board .
- And this mouse can be connected through both wire and wireless .

*June 2023*

**VOTING SYSTEM** | *Java, Java swing, JDBC, SQL*

*March 2024*

- Create a simple voting system java swing to build a basic user interface for voting.
- And I can able to store the information in my database locally and I can retrieve data from DB using Java JDBC connection.

## Technical Skills

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**Languages:** Java, Python, C/C++, SQL, C#, Js, HTML, CSS

**Frameworks:** React, Node.js

**Developer Tools:** Git, VS Code, Unity Engine