



KAVINDI VIRANGA

Undergraduate

An undergraduate software engineer who is dedicated and hardworking has a basic understanding of software design and essential programming abilities. Ready to support the team in achieving organizational objectives. Reliable Intern is looking for an internship opportunity to develop my talents and obtain valuable practical experience in software engineering and computing.

My Contact

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- github.com/KavindiViranga
- 📍 291, Egodawatta,
Kamburugamuwa, Sri Lanka.

Programing Languages

- Java
- C#
- C
- JavaScript
- Python

Expertise

- ReactJS
- MySQL
- .NET
- Flutter
- Android Studio
- Git
- GitHub

Soft Skill

- Problem Solving
- Creativity
- Leadership
- Team Work
- Time Management

REFERENCES

Mrs. Pavithra Subashini
Head/Senior Lecturer,
Faculty of Computing – NSBM
pavithras@nsbm.ac.lk

Dr. Rasika Ranaweera
Dean,
Faculty of Computing- NSBM
ranaweerar@nsbm.ac.lk

Education Background

- NATIONAL SCHOOL OF BUSINESS MANAGEMENT** (May 2021 – Present)
Bachelor of Science (Hons) – Software Engineering
CGPA = 3.71
- SUJATHA VIDYALAYA – MATARA** (2007 – 2018)
G.C.E Advanced Level – Physical Science

Projects

Flight management system (Semester – 3)

Web application for customers enabling real-time air ticket booking and cancelling. Separate logins for admin and staff to handle internal services.
Contribution:

- Developed the front-end interface
- Designed the architecture and database schema

Braille desktop application (Semester – 4)

A desktop application that allows visually impaired users to create tactile drawings that can be explored through touch and to convert text into a readable format using Braille

Contribution:

- Client Architecture Development
- Usability Testing
- Documentation and Project Management

Pet shop management and billing system (Semester – 4)

A desktop application for a shop to handle transactions, inventory and customer services.

Contribution:

- Designed the database structure
- Created visually appealing UI
- Documentation

Mobile Application for University (Semester – 5)

Developed a mobile application that enhance the overall university experience

- handling UI/UX design
- frontend development
- QA testing

Extra Curricular Activities and Achievements

- 4th Place, National Cadet Corps All Island Championship (2014)
- Volunteering at the official AWS University Outreach program (2023)
- Member of IEEE