

KAVINDU PALIHAKKARA

COMPUTER SCIENCE UNDERGRADUATE

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- Colombo, SriLanka.

TECHNICAL SKILLS

- FLUTTER
- FIGMA
- CSS
- JAVASCRIPT
- JAVA
- MATLAB
- MONGODB
- GIT
- PYTHON

S O F T S K I L L S

- COMMUNICATION
- TEAMWORK
- ADAPTABILITY
- PROBLEM SOLVING
- CREATIVITY

PROFILE

As a dynamic mobile app developer, I possess a keen eye for UI/UX design and a passion for crafting seamless interfaces for mobile applications. As an intern, I am excited to find a platform where I can unleash my diverse of skills in Figma, Flutter, Java, Python, HTML, CSS, JavaScript and contribute to real-world solutions.

EDUCATION

University of Westminster UK Affiliated with Informatics Institute of Technology - Sri Lanka (2023-Present)

Level 4 performance (with 120 credits)

- Software Development I
- Trends in Computer Science
- Mathematics for Computing
- Computer System Fundamentals
- Software Development II
- Web Design and Development

Level 5 performance

- Object Oriented Programming
- Database Systems
- Client-server Architecture
- Robotic Principles
- Software Development Group Project
- Algorithms and Data Structures

Rahula College Matara (2008-2021)

- G.C.E. Advanced Level Physical Science Stream (2019-2022)
- G.C.E. Ordinary Level (2017 - 2018)

PROJECTS

HAZARDS MANAGEMENT SYSTEM (SOFTWARE DEVELOPMENT GROUP PROJECT)

MY TEAM DEVELOPED AN APPLICATION THAT CROWD-SOURCED INCIDENT REPORTING APP CALLED
"SHIELDY". THIS APP WOULD ENABLE THE PUBLIC TO REPORT HAZARDS AND RATE THEM
ACCORDINGLY THE THREAT LEVEL FOR HUMANS. THE MOBILE APP AWARE PEOPLE AND RELEVANT
AUTHORITIES, SUCH AS THE ROAD DEVELOPMENT AUTHORITY, URBAN DEVELOPMENT AUTHORITY,
MUNICIPAL COUNCILS, HEALTH AUTHORITIES ETC. TO OVERCOME SUCH THREATENED PLACES.

WEB DEVELOPMENT PROJECT

 AS PART OF A WEB DEVELOPMENT GROUP PROJECT, WE CREATED AN ONLINE STREAMING SUBSCRIPTION-BASED STORE CALLED "MOVIEFLIX STORE" UTILIZING HTML, CSS, AND JAVASCRIPT.

FOOD MANAGEMENT SYSTEM

 AS PART OF OUR EFFORTS TO STREAMLINE FOOD MANAGEMENT, WE HAVE CREATED A JAVA-BASED APPLICATION CALLED "FOODIE SYSTEM." THIS INNOVATIVE SYSTEM IS DESIGNED TO ENHANCE THE FOOD MANAGEMENT PROCESS.

SHOPPING MANAGER SYSTEM

CREATED AN E-COMMERCE SHOPPING MANAGEMENT SYSTEM USING JAVA AND JAVA SWING.

AWARDS AND CERTIFICATIONS

- CERTIFICATE IN ARTIFICIAL INTELLIGENCE FROM UNIVERSITY OF LONDON. (2023)
- CERTIFICATE IN PYTHON PROGRAMMING FROM UNIVERSITY OF MICHIGAN. (2023)
- CERTIFICATE IN AI & ML (STAGE 1) FROM SLIIT UNIVERSITY (PRESENT)

EXTRA CURRICULAR ACTIVITES

- ATTENDED MORA UI/UX COMPETITION [PHASE 1] (UNIVERSITY OF MORATUWA)
- EVENTS CODESPRINT 8.0
- HACKATHONS AQUATHON/PROBLEM SOLVING HACKTHON BY UNIVERSITY OF WESTMINSER

REFERENCE

MR.BANU ATHURALIYA

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