

1.Create a java program to print your mother and father name, age, salary, phone number, address like city state country.

---->

```
package Assignment2;
import java.util.Scanner;
public class Info {
public static void main(String[] args) {
// TODO Auto-generated method stub
String motherName, fatherName, state, city;
int age, salary;
double phNumber;
Scanner scanner=new Scanner(System.in);
System.out.print("Enter Mother Name: ");
motherName=scanner.nextLine(); //creating scanner method
System.out.print("Enter Father Name: ");
fatherName=scanner.nextLine();
System.out.print("Enter Age: ");
age=scanner.nextInt();
System.out.print("Enter PhoneNumber: ");
phNumber=scanner.nextDouble();
System.out.print("Enter Salary: ");
salary=scanner.nextInt();
System.out.print("Enter State: ");
state=scanner.nextLine();
System.out.print("Enter City Name: ");
city=scanner.nextLine();
// System.out.println("Mother Name is : "+motherName+"\nFather Name is : "+fatherName+"\nAge is : "+age+"\nSalary is : "+salary+"\nPhone Number"+phNumber+"\nCity is : "+city+"\nState is : "+state);
}
}
```

2. Write a java program to print the below msg in the given format hello welcome to edubridge online classes?

---->

```
package Assignment2;
public class Ques2 {
public static void main(String[] args) {
// TODO Auto-generated method stub
System.out.println("Hello");
System.out.println("Welcome to ");
System.out.println("Edubridge Online Classes");
}
}
}
```

3.What is default package in java ?

--->

In Java, two packages java. lang package and a no-name package (also called default package) are imported by default in all the classes of Java.

4.Scanner class is in which package?

--->

Scanner is a class in java. util package.

5. list the methods of Scanner class.

```
--->
nextDouble() nextFloat() nextInt() nextLine()
```

6. list the types of datatypes with size and give an example of each by doing declaring and initializing the variables.

```
--->
byte -- 1 bytes -- byte b = 127 ;
short -- 2 bytes -- short s = 32000 ;
int -- 4 bytes -- int age = 25 ;
long -- 8 bytes -- long distance = 19999999999.8288838l;
float -- 4 bytes -- float f = 21.43f;
double -- 8 bytes -- double d = 56.8988;
char -- 2 bytes -- char ch = 'A';
boolean-- 1 bite -- boolean b = true;
```

7. Write a program to display the names of your 5 friends.

```
--->
package Assignment2;

public class Friends {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        System.out.println("List of 5 Friend's name : ");
        System.out.println("1. Priyanka ");
        System.out.println("2. Anjali ");
        System.out.println("3. Yogitha ");
        System.out.println("4. Tulsi ");
        System.out.println("5. Shradhaa ");

    }

}
```

8. Write a program to do addition 5 number

```
--->

import java.util.Scanner;
public class Assignment4 { public static void main(String[] args) {
int num1,num2,num3,num4,num5 ;
Scanner sc = new Scanner(System.in);
System.out.println("Enter first number:");
num1=sc.nextInt();
System.out.println("Enter second number:");
num2=sc.nextInt();
System.out.println("Enter third number:");
num3=sc.nextInt();
System.out.println("Enter fourth number:");
num4=sc.nextInt();
System.out.println("Enter fifth number:");
num5=sc.nextInt();
int add =
num1+num2+num3+num4+num5;
System.out.println("The sum of this 5 numbers is: " + add);
}
```

```
}
```

9. Write a program to display your,father and mother name.

--->

```
public class Assignment5
{
    public static void main(String[] args) {
        System.out.println("My fathers name is: VenkatNarsaiah");
        System.out.println("My mothers name is: Pushpalata");
    }
}
```

10. write a program to display your name in short like
yourname.fathernamefirstletter.sirnamefirstletter

--->

```
package Assignment2;
import java.util.Scanner;
public class Ques10 {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        Scanner sc=new Scanner(System.in);
        System.out.println("Enter your Name: ");
        String name=sc.next();

        System.out.println("Enter your : ");
        String father=sc.next();

        System.out.println("Enter your Surname: ");
        String surname=sc.next();
        System.out.println("Name: "+name+" "+father+" "+surname);

    }
}
```

11. Explain the public static void main(String[] args) in detail.

--->

Public:- it is an access specifier that means it will be accessed by publically.

Static:- it is access modifier that means when the java program is load then it will create the space in memory automatically.

Void:- it is a return type that is it does not return any value.

main():- it is a method or a function name.

12. Write a program to display names of days by using commandLine arguments.

--->

```
package basics;
import java.util.Scanner;
public class Assignment6 {
    public static void main(String[] args) {
        String s1,s2,s3,s4,s5,s6,s7;
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter the first day: ");
        s1 = sc.nextLine();
        System.out.println("Enter the second day: ");
        s2 = sc.nextLine();
        System.out.println("Enter the third day: ");
```

```

s3 = sc.nextLine();
System.out.println("Enter the fourth day: ");
s4 = sc.nextLine();
System.out.println("Enter the fifth day: ");
s5 = sc.nextLine();
System.out.println("Enter the sixth day: ");
s6 = sc.nextLine();
System.out.println("Enter the seventh day: ");
s7 = sc.nextLine();
System.out.println("The days you have entered: ");
System.out.println(s1);
System.out.println(s2);
System.out.println(s3);
System.out.println(s4);
System.out.println(s5);
System.out.println(s6);
System.out.println(s7);
}
}

```

13. What are the rules of naming the java file.

--->
Class names should be nouns, in mixed cases with the first letter of each internal word capitalized. Interfaces names should also be capitalized just like class names. Use whole words and must avoid acronyms and abbreviations.

14. what are the rules of naming the class

--->
Class names should be nouns, in mixed case with the first letter of each internal word capitalized.

15. what are the rules for naming the methods

--->
Methods should be verbs, in mixed case with the first letter lowercase, with the first letter of each internal word capitalized.

16. what are the rules for naming variables in java

--->
A variable name must start with a letter or an underscore character (_). A variable name cannot start with a digit. A variable name can only contain alpha-numeric characters and underscores (a-z, A-Z , 0-9 , and _). Variable names are case-sensitive (age, Age and AGE are three different variables)

17. which is the main entry point of java program

--->
The main() method is the entry point of every java program.

18. who is invoking the main method of java

--->
Jvm starts main thread to call main method.

19. why main has to be static method

--->
The main() method is static so that JVM can invoke it without instantiating the

class