Day 1 Assignments

- 1. Write a Simple console Application Calculator with the help of Visual Studio .NET IDE which will perform following operations on two numbers:
 - a. Addition.
 - b. Subtraction.
 - c. Multiplication.
 - d. Division

Accept input from user and display results on console. Make use of loops, switch case wherever required

```
using System;
class Calculator {
 static void Main() {
 Console.WriteLine("Enter your choice");
       Console.WriteLine("1.Addition");
       Console.WriteLine("2. Subtraction");
       Console.WriteLine("3.Multiplication");
       Console.WriteLine("4.Division \n");
       int action = Convert.ToInt32(Console.ReadLine());
       Console.WriteLine("Enter 1st number");
       int input1 = Convert.ToInt32(Console.ReadLine());
       Console.WriteLine("Enter 2nd number");
       int input2 = Convert.ToInt32(Console.ReadLine());
       int result = 0;
       switch (action) {
         case 1: {
            result = input1 + input2;
            Console.WriteLine("addition of 2 numbers:" +result);
            break;
         case 2: {
```

```
result = input1 - input2;
               Console.WriteLine("subtraction of 2 numbers:" +result);
               break;
                  }
             case 3: {
               result = input1 * input2;
               Console.WriteLine("multiplication of 2 numbers:" +result);
               break;
                  }
             case 4: {
               result = input1 / input2;
               Console.WriteLine("division of 2 numbers:" +result);
               break;
                  }
             default:
               Console.WriteLine("Wrong action!! try again");
               break;
           }
        }
     }
2. Accept average marks of five students. Display the highest marks obtained.
Solution:
   using System;
   class Average
      static void Main()
        Console.WriteLine("Please enter 5 students average marks:");
        decimal a = decimal.Parse(Console.ReadLine());
        decimal b = decimal.Parse(Console.ReadLine());
        decimal c = decimal.Parse(Console.ReadLine());
        decimal d = decimal.Parse(Console.ReadLine());
```

```
decimal e = decimal.Parse(Console.ReadLine());
if ((a >= b) \&\& (a >= c) \&\& (a >= d) \&\& (a >= e))
{
  Console.WriteLine("The highest marks is: {0}", a);
  return;
}
if ((b \ge a) \&\& (b \ge c) \&\& (b \ge d) \&\& (b \ge c))
{
  Console.WriteLine("The highest marks is: {0}", b);
  return;
}
if ((c \ge a) \&\& (c \ge b) \&\& (c \ge d) \&\& (c \ge e))
{
  Console.WriteLine("The highest marks is: {0}", c);
  return;
}
if ((d \ge a) && (d \ge b) && (d \ge c) && (d \ge e))
{
  Console.WriteLine("The highest marks is: {0}", d);
  return;
if ((e \ge a) \&\& (e \ge b) \&\& (e \ge c) \&\& (e \ge d))
  Console.WriteLine("The highest marks is: {0}", e);
  return;
```

}

3. Write a static method to accept param array of integers. The method should find the sum of all the integers passed and display the result. Write a client program to call the method.

```
Solution:
```

```
using System;
class SumArray
 public static void SumCal (int[] arr)
  int sum = 0;
  for (int i = 0; i < 5; i++)
   {
       sum = sum + arr[i];
    }
  Console.WriteLine ("Sum of array:" + sum);
 }
 public static void Main ()
  int[] arr = new int[5];
  Console.WriteLine ("Enter the array elements");
  for (int i = 0; i < 5; i++)
   {
       arr[i] = int.Parse (Console.ReadLine ());
    }
  SumCal (arr);
 }
```

4. Write a method to swap two integers. The client code should call the method and print the swapped value.

```
using System;
class Swapping
{
 public static void Swap (int a,int b)
 {
   int temp = a;
   a = b;
   b= temp;
   Console.WriteLine("Values after Swapping:\na="+a+"\nb="+b);
 }
 public static void Main ()
 {
  int a,b;
  Console.WriteLine("Enter 2 values to swap:");
  a = int.Parse(Console.ReadLine());
  b = int.Parse(Console.ReadLine());
  Console.WriteLine("Values before Swapping:\na="+a+"\nb="+b);
  Swap(a,b);
 }
```

5. Write a single method that calculates the area and circumference of the circle. The area and circumference should be displayed through the client code

```
using System;
public class Circle
  {
     static void Main(string[] args){
       Console.WriteLine("Enter the radius");
       float r = float.Parse(Console.ReadLine());
       Circle p = new Circle();
        (float a, float c)= p.AreaAndCircumference(r);
       Console.WriteLine("Area = " + a + " Circumference = " + c);
       Console.ReadKey();
     }
     public (float ,float) AreaAndCircumference(float radius)
     {
       float area= (float)(3.14 * radius*radius);
       float circumference =(float) (2 * 3.14 * radius);
       return (area, circumference);
     }
  }
```

6. Create a structure Book which contains the following members:

```
bookId, title, price, bookType
```

Type of the book should an enumerated data type with values as Magazine, Novel, ReferenceBook, Miscellaneous. Write a console based application to do the following tasks.

- a. Accept the details of the book
- b. Display the details of the book. The type of book should be displayed as a string e.g.:

Magazine

Note: Use methods for accepting and displaying details.

```
using System;
struct book
 public int bookid;
 public string title;
 public int price;
 public string booktype;
};
public class BookClass
{
  public static void Main(String[] args)
  {
  int n = 1;
  book[] b = new book[n];
  for(int i=0;i<n;i++)
```

```
{
     Console.WriteLine("Enter the details of book:-----");
     b[i].bookid = i+1;
     Console.WriteLine("Enter the title:");
     b[i].title = Console.ReadLine();
     Console.WriteLine("Enter the price:");
     b[i].price = int.Parse(Console.ReadLine());
     Console.WriteLine("Enter the type of book(Magazine, Novel, ReferenceBook,
Miscellaneous):");
     b[i].booktype = Console.ReadLine();
  }
  for(int i=0;i<n;i++)
  {
    Console.WriteLine("\nThe details of book:----");
Console. WriteLine("\n\bookId: \{0\},\ntitle: \{1\},\nprice: \{2\},\nbooktype \{3\}",b[i].booki
d,b[i].title,b[i].price,b[i].booktype);
    Console.ReadLine();
  }
  }
}
```