TEAM GUINAN



**• Plan:**

1. The idea of team Guinan is to implement an online voting system so that the voting process could be more streamlined and made hassle-free. The target is that university clubs and student union elections can be conducted online.

2. We will be focusing on the election of our educational institute (university)

**• Why:**

1. Ease: It is easier to organize or manage to vote online than offline because Guess What?? Machine will do almost everything. Voters just need to cast the votes and counting will be done by the machine.

2. Environment-friendly: I hope you guys love the earth as team Guinan does!! We hate the use of paper and other things that affect the environment. So go online and save mother earth!!!

3. Online is safer: Many people chose to vote via email in the federal election as well due to COVID. So why not build the system for elections within the university so that everyone stay's safe.

4. Monetary benefits: Vote and save money!! No, you are not getting paid to vote. But no need to travel now as just sit at home log in with your ID, Password and cast your vote.

5. Better and engaging Experience: No waiting in queues to vote now. Get a better experience sitting at home? Save your time and invest it somewhere else.

**•    Scope:**

1. Currently we are planning to have following functionalities:

* Login System – (Voters, Admin)
* Voting System (Able to vote once)
* Vote count page (Total votes and highest votes per candidate)

1. Goal is to implement the project in various departments in university, currently using physical voting.
2. Creating the MVP (Minimum Viable Product) and then adding functionalities as per the requirement.

**•    Constraints:**

1. Technological issues: implementing it at different places can be challenging with no or some kind of already used technology. Adapting can be difficult but not challenging.
2. Government policies: Voting system at some places may requirement government approvals and they can have specific requirements regarding security.
3. Implementation Challenges: Last but not the least. Implementation can be challenging due to different requirements at different levels but challenges lead to innovations.