

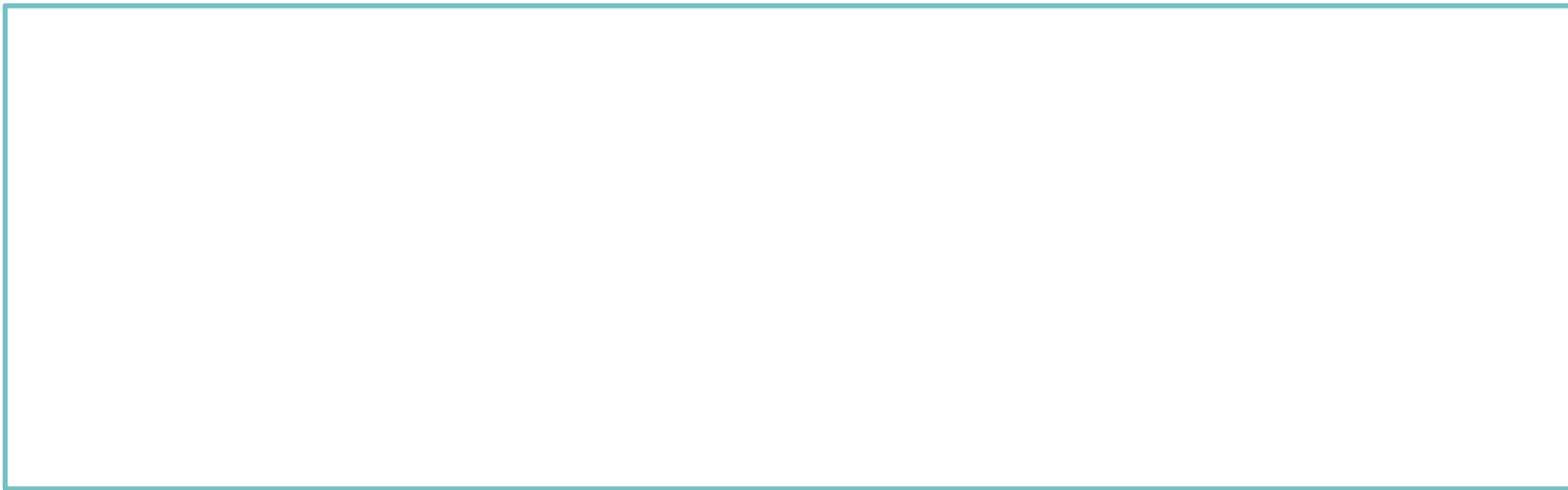
Calculus & Optimization

Module 1.3

Example:

Let's suppose we are asked to build the following function:

Create a function that given two parameters ***a*** and ***b***, calculates the probability $P(x = a) = \frac{a}{b}$



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input: a,b
    if b = 0
        return 'Error, b has to be non-zero'
    else
        if a > b
            return 'Error, a cannot be greater than b'
        else
            p = a/b
output p
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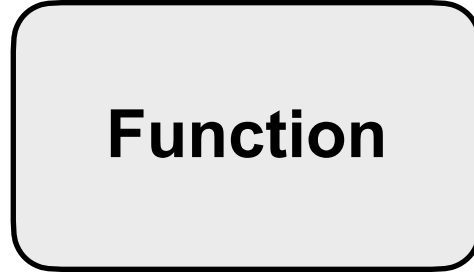
output p

function restrictions



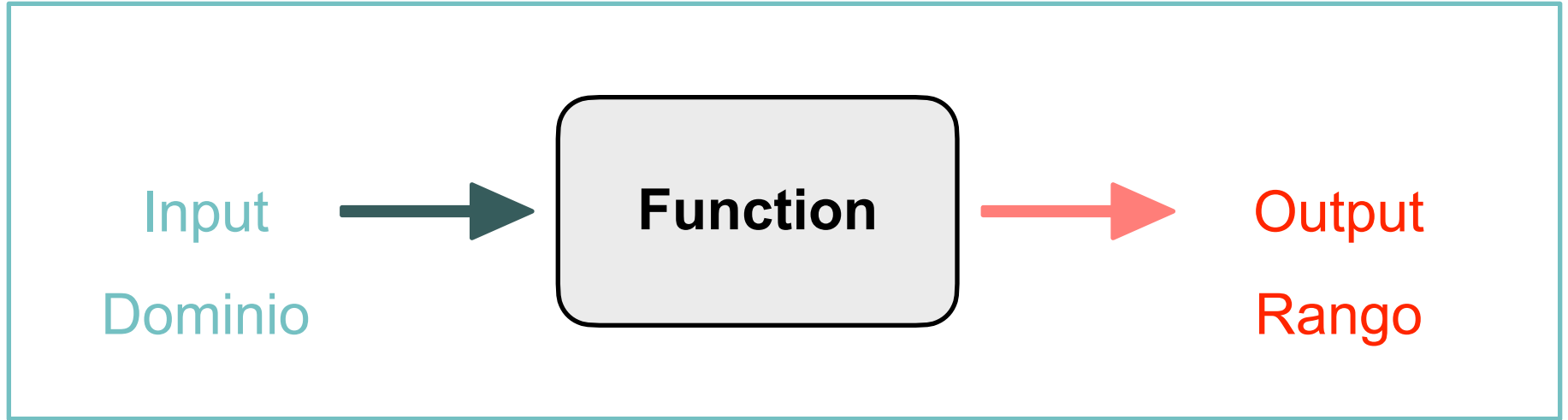
Function Program

Input



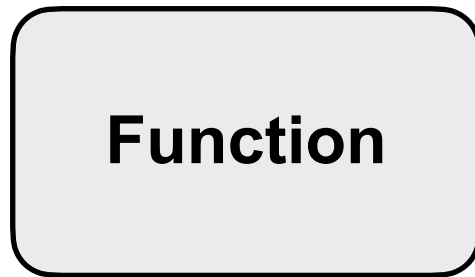
Output

Calculus



Calculus

Input
Dominio



Output
Rango

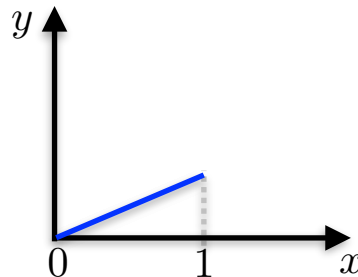
$$x \in \mathbb{R}^+ \quad (a \in \mathbb{R}^+)$$

$$b \in \mathbb{R}^+ - \{0\}$$

$$(a < b)$$

$$f(x) = \frac{x}{b}$$

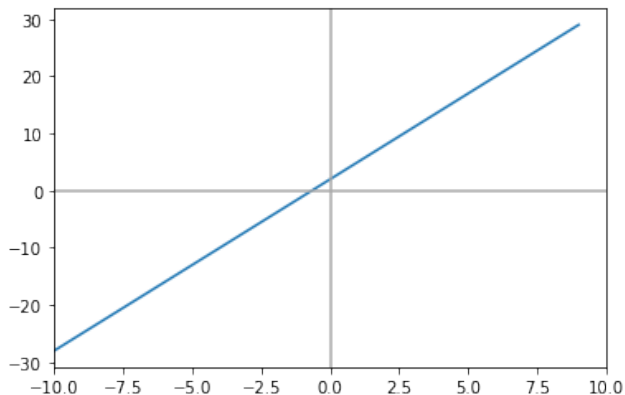
$$0 \leq f(x) \leq 1$$



Functions

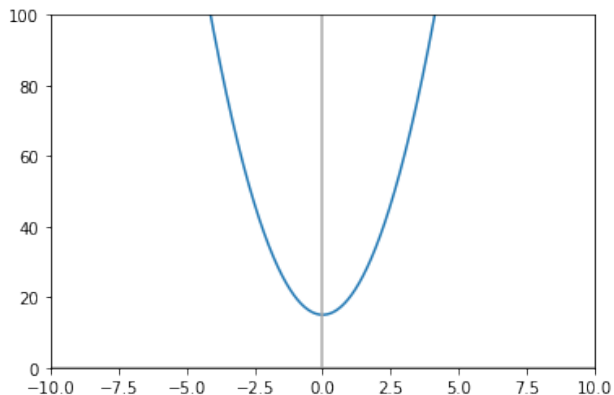
We can define a function as a relation between variables. This relationship associates each element of a set (**input / domain**) to a single element of another set (**output / range**)

$$f(x) = 3x + 2$$



linear

$$f(x) = 5x^2 + 15$$

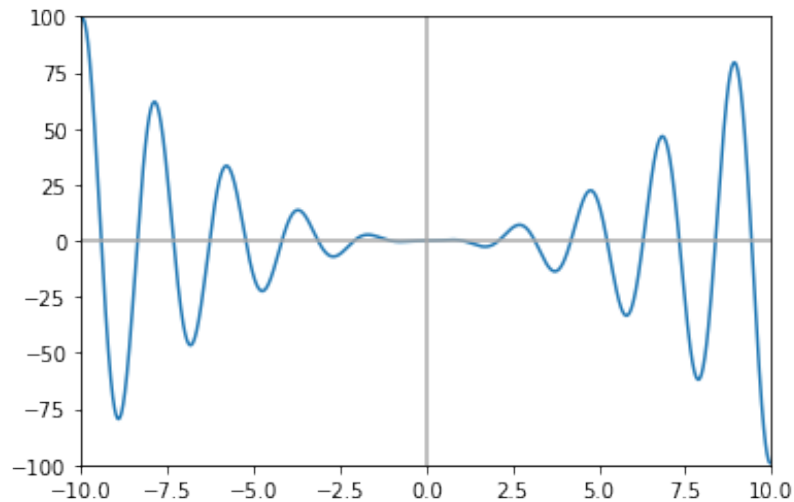


nonlinear

Functions

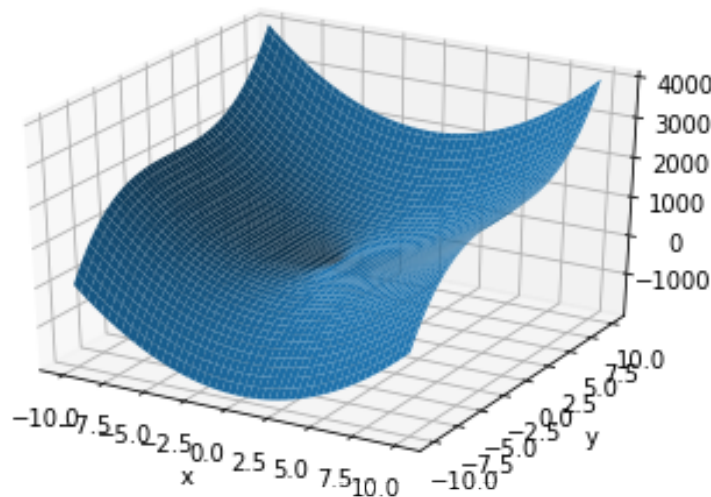
More examples:

$$f(x) = x^2 \sin(3x)$$



nonlinear

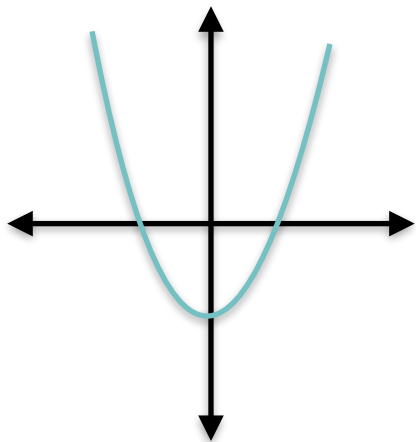
$$f(x, y) = 2y^3 + 20x^2 + 8$$



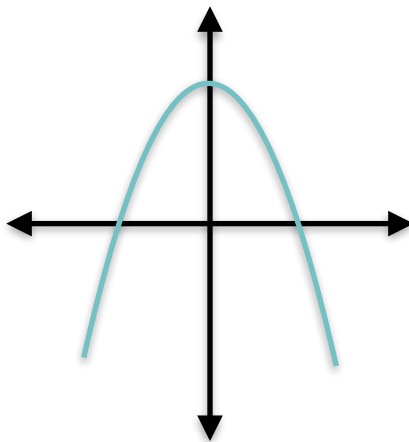
nonlinear

Functions

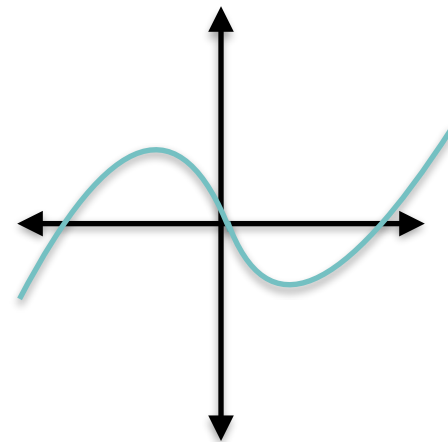
More examples:



Convex Function



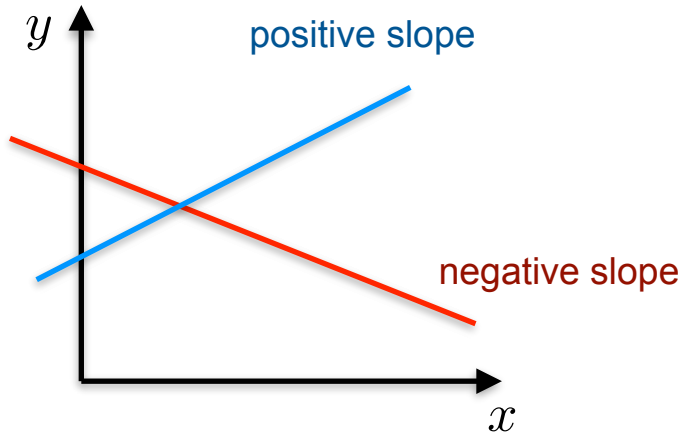
Concave Function



**non-Convex
Function**

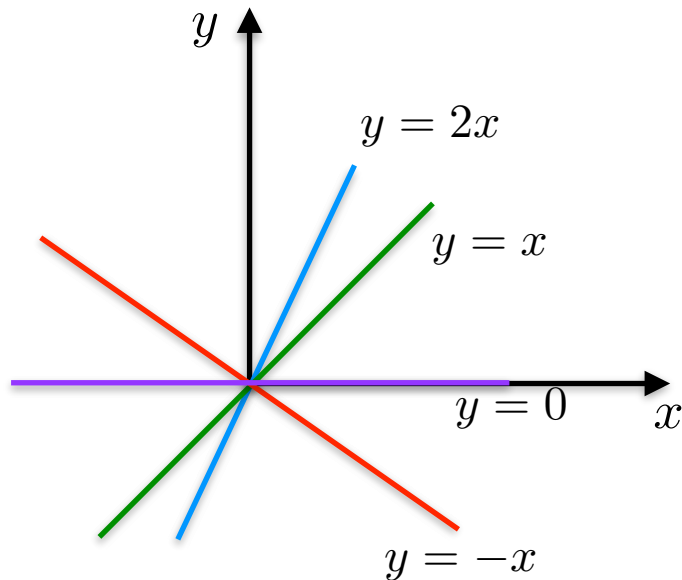
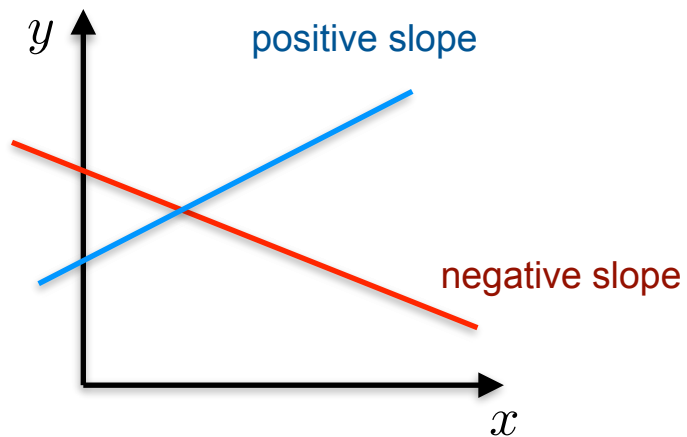
Slopes

The slope of a function tells how much the variable y changes in comparison to the variable x .



Slopes

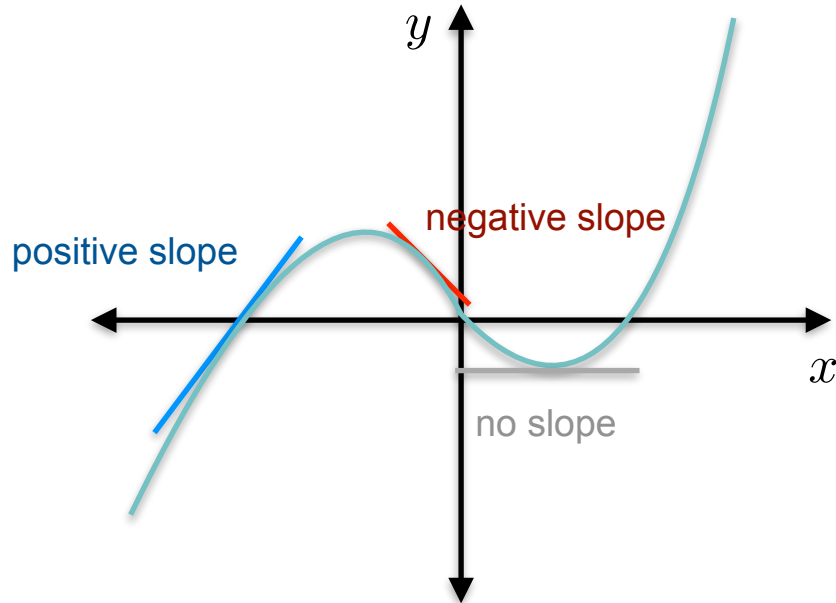
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Slopes

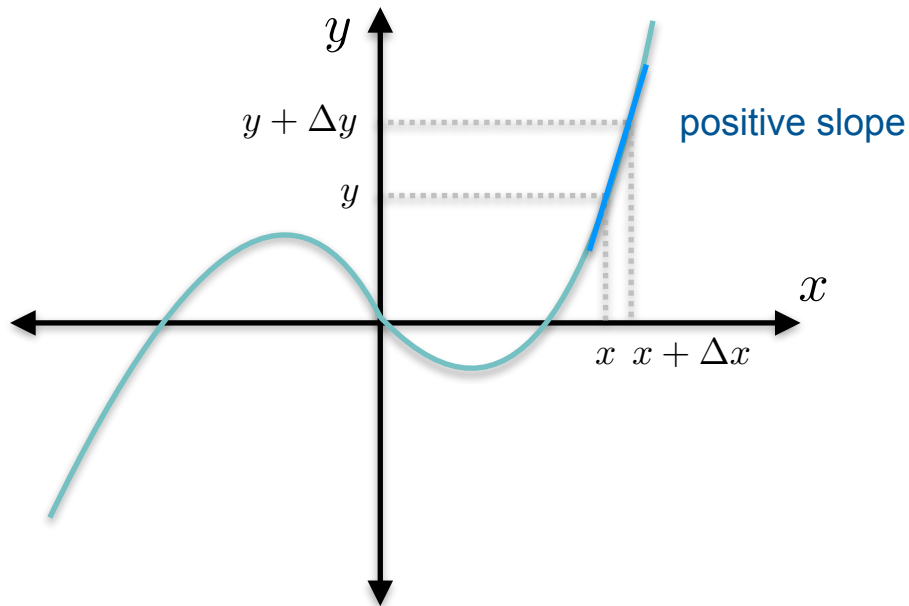
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Non linear equations:



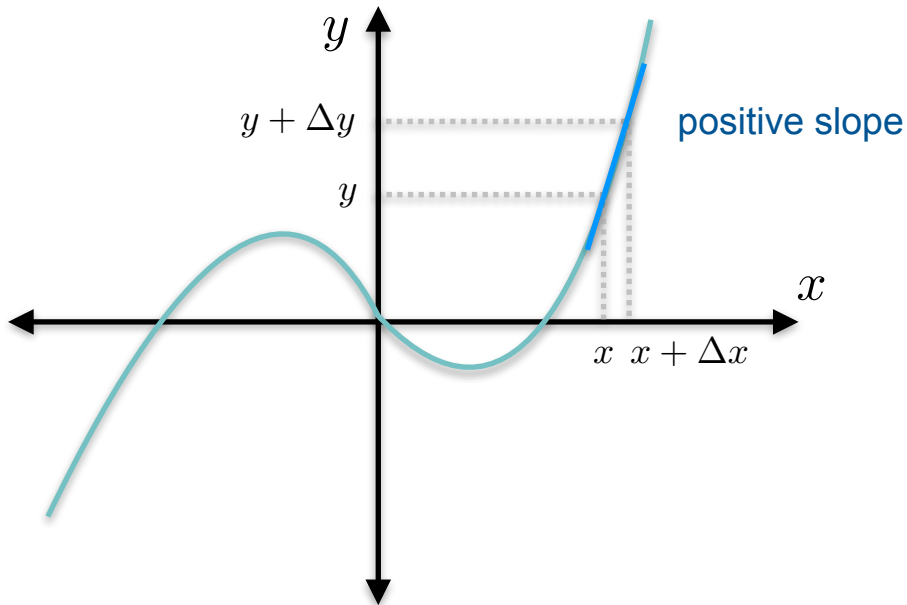
Derivatives

Mathematical definition: The derivative at a point of any function is the rate of change of this function at this point. When Δx approaches 0, the rate of change corresponds to the slope of the tangent at this point



Derivatives

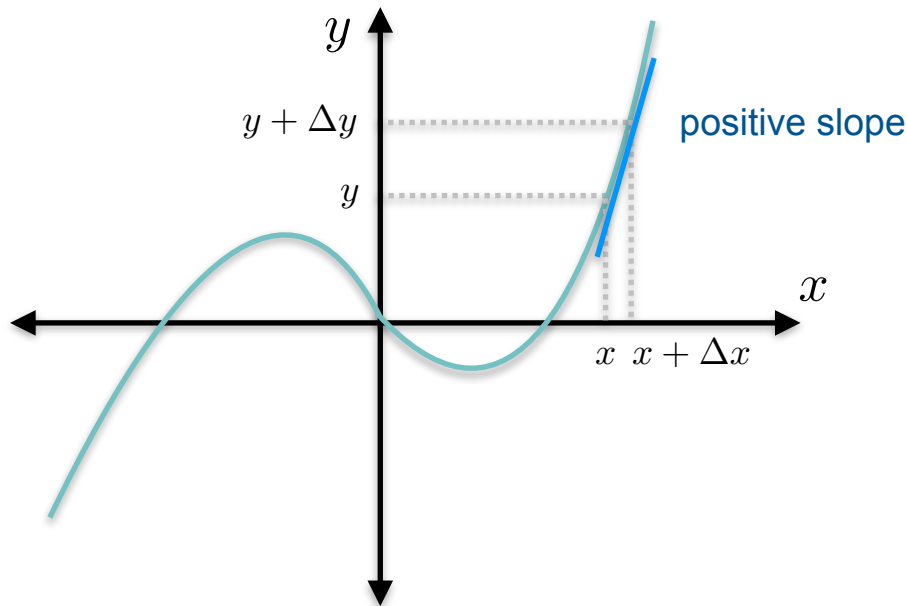
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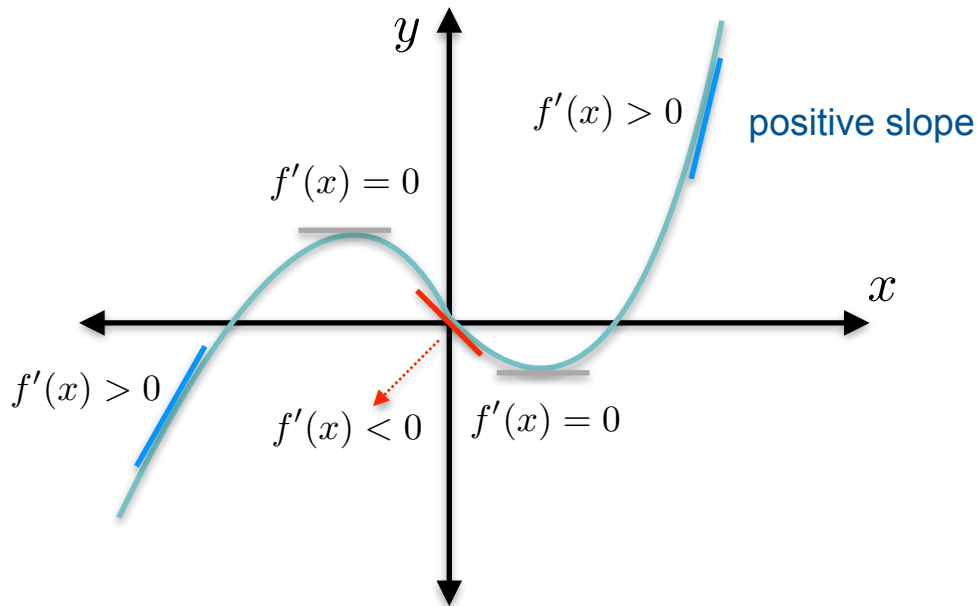


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$$f'(x) = \frac{df(x)}{dx} = \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

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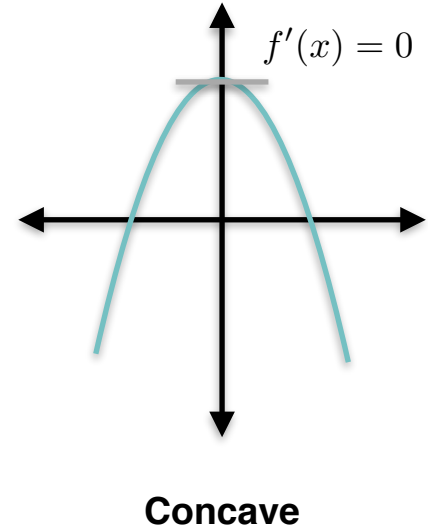
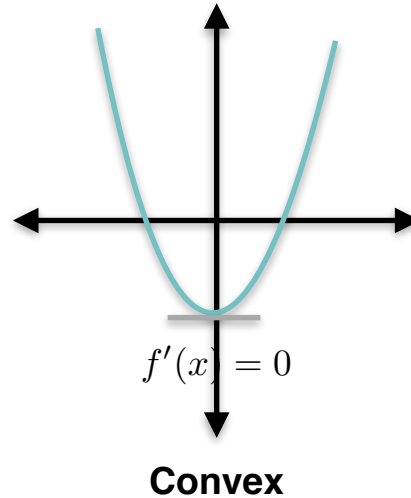
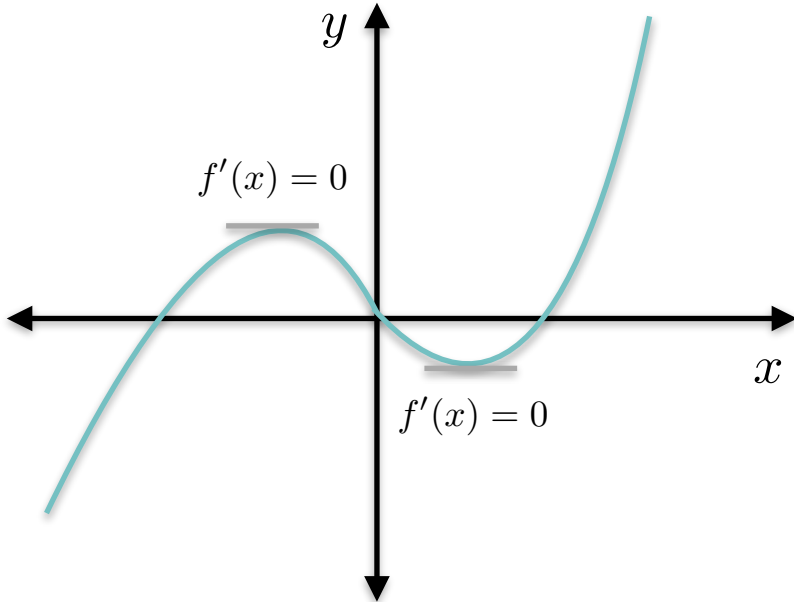


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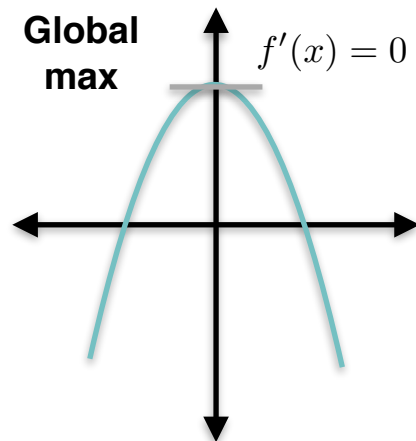
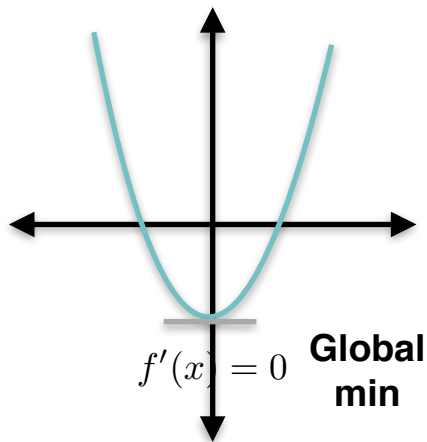
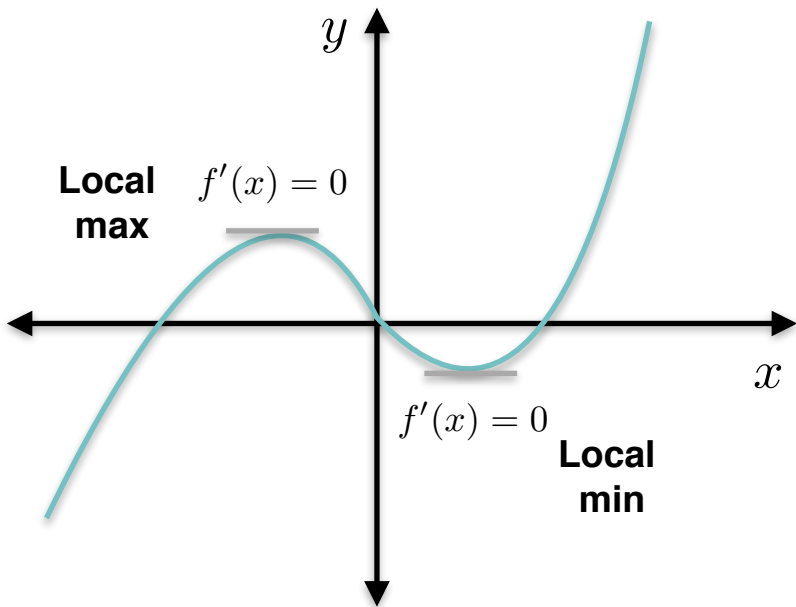
Derivatives Applications

- **Optimization problems:** Search for the maximums or minimums of a function.



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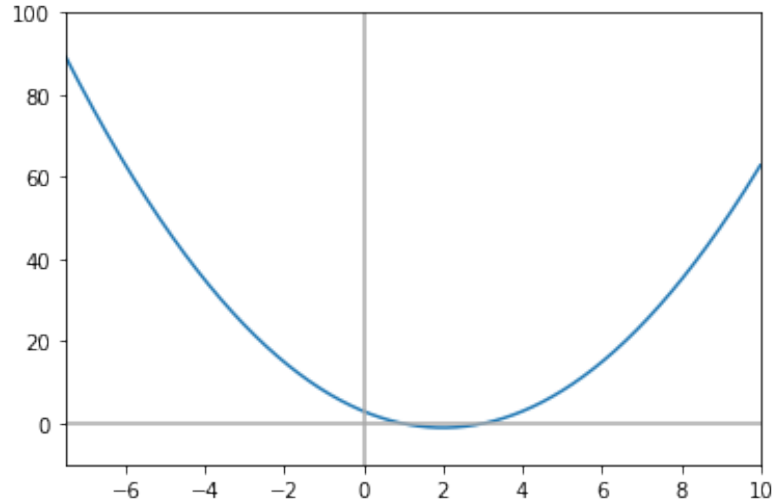
Minimization or Maximization of Functions

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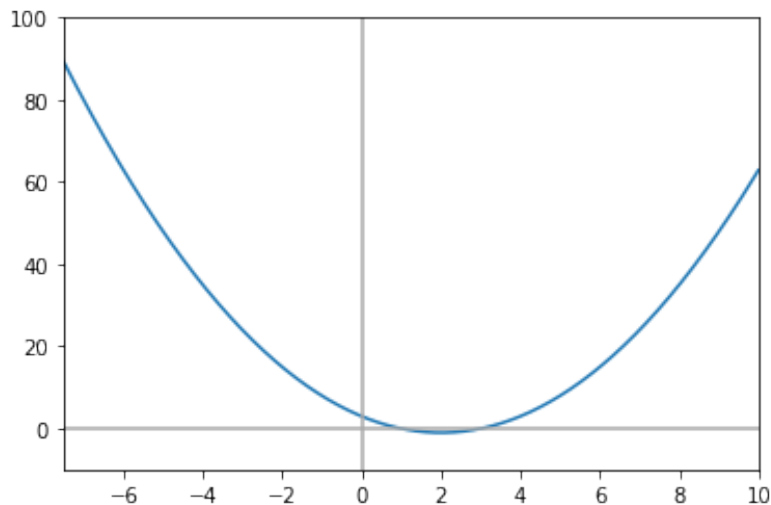


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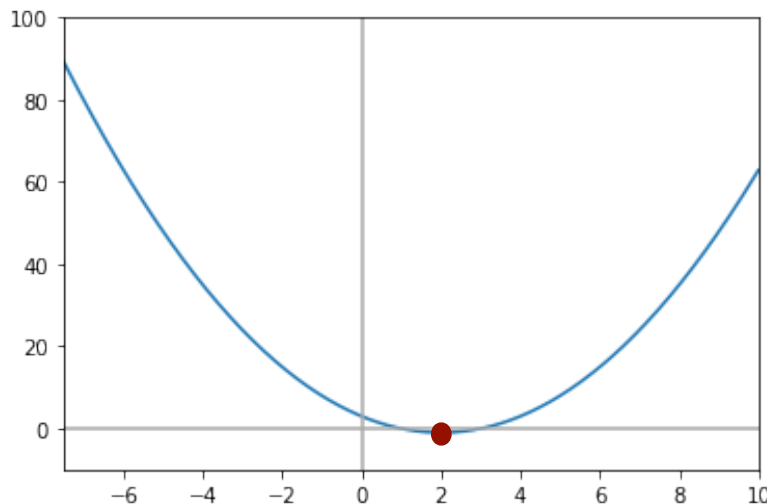
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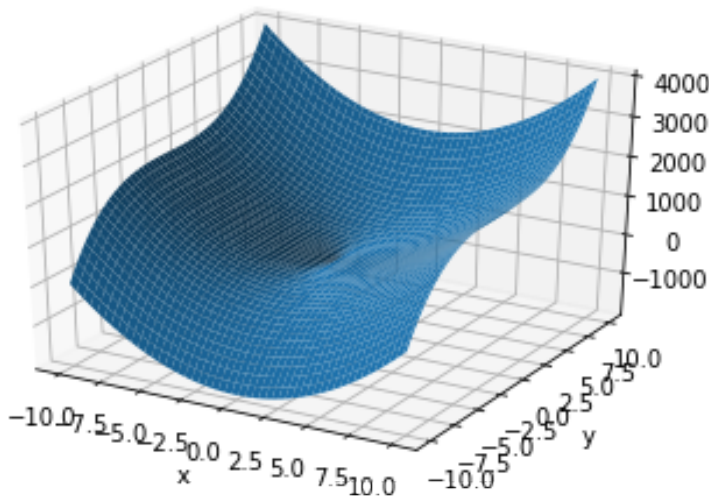
$$x = \frac{4}{2} = 2$$



Gradient

Definition: It is define as the vector compose by the derivatives of a function. This vector points in the direction of greatest increase of a function.

$$\nabla f(\vec{x}) = \begin{bmatrix} \frac{\partial f}{\partial x_1} \\ \vdots \\ \frac{\partial f}{\partial x_n} \end{bmatrix} \begin{matrix} \longrightarrow \text{partial derivate in } x_1 \\ \\ \longrightarrow \text{partial derivate in } x_n \end{matrix}$$



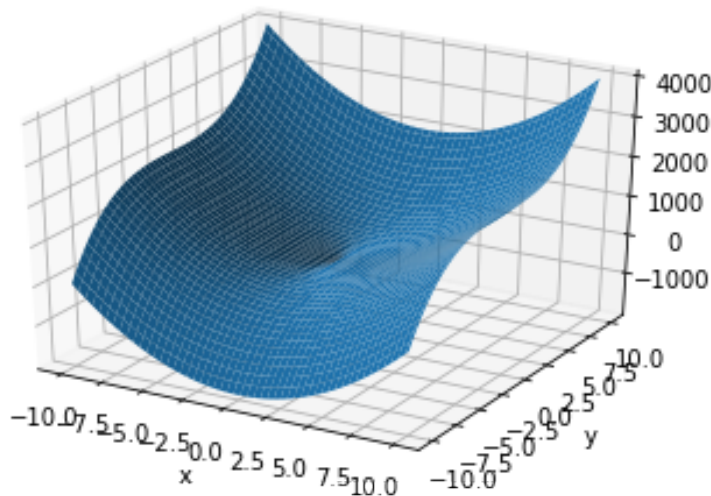
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$$\nabla f(x, y) = \left[\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right] = [40x, 6y^2]$$



Gradient Descent

It is an optimization algorithm used to minimize a function by iteratively moving in the direction of steepest descent as defined by the negative of the gradient.

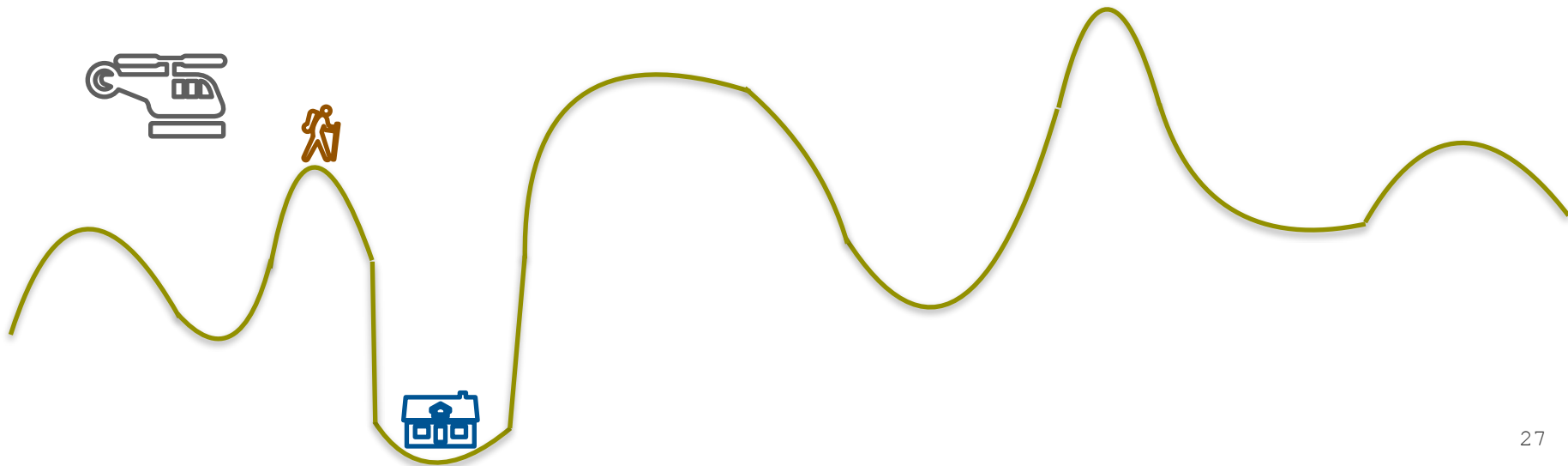
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Main Idea

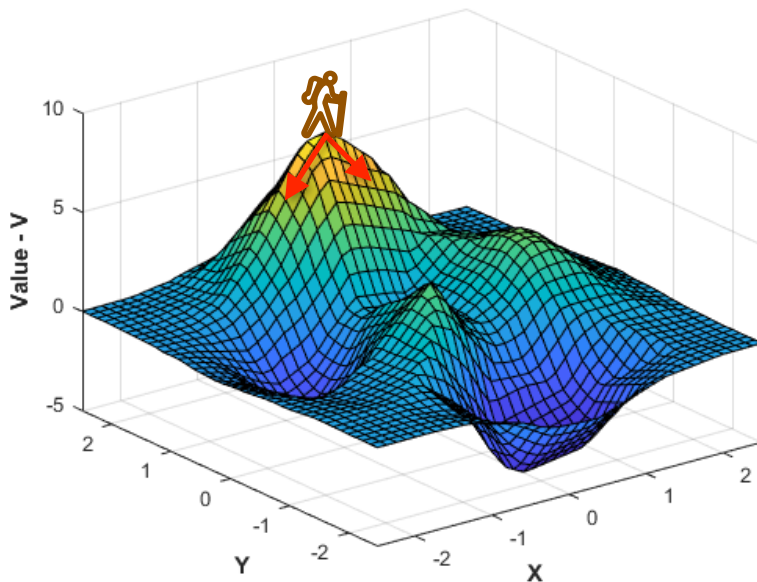


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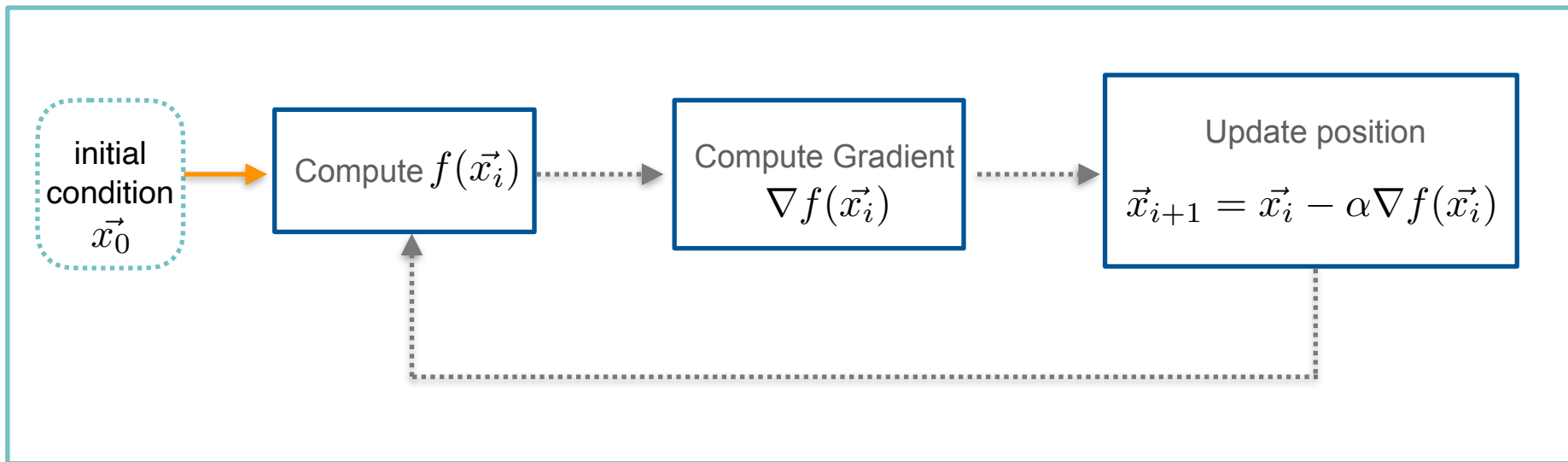
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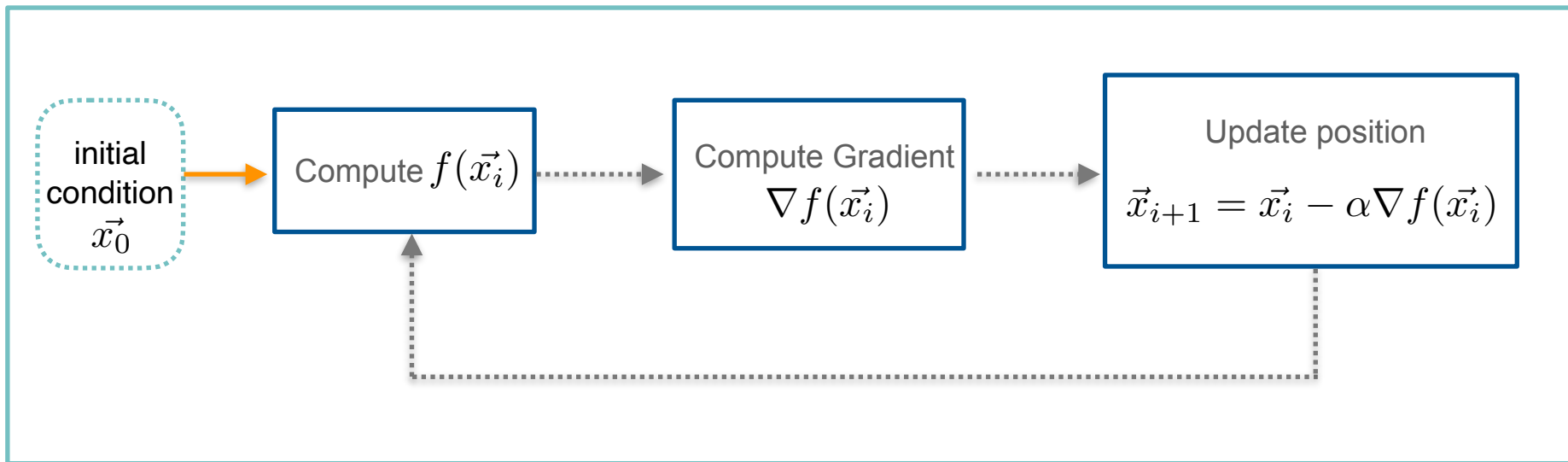
Gradient Descent Algorithm

Procedure



Gradient Descent Algorithm

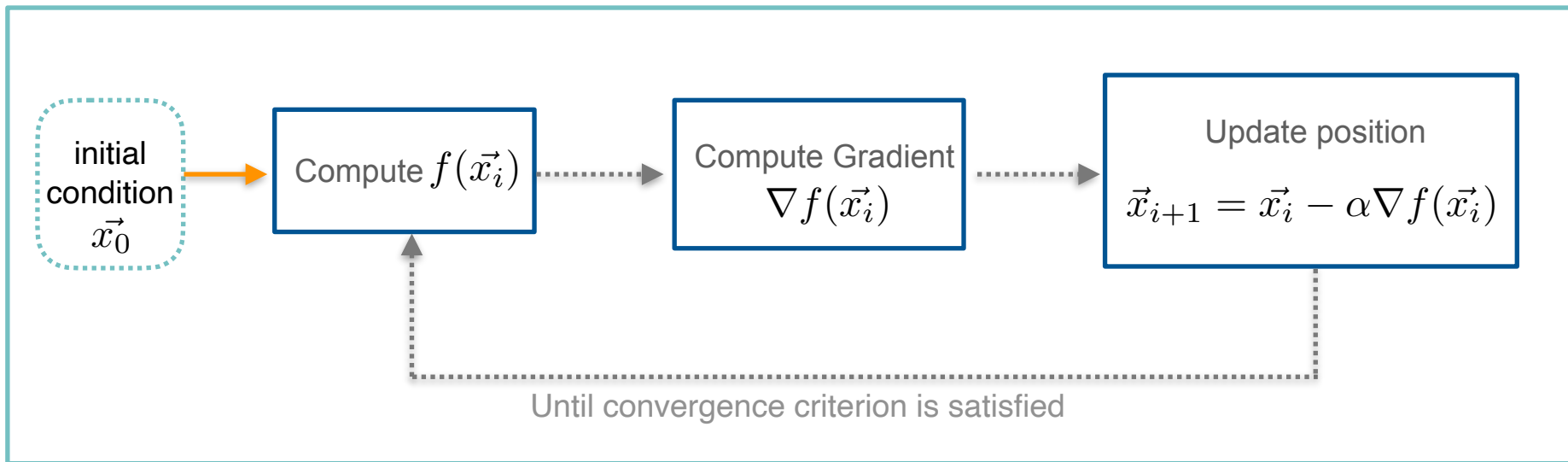
Procedure



Learning rate α
(Hyperparameter)

Gradient Descent Algorithm

Procedure



Example: 

Learning rate α
(Hyperparameter)



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