

Kay Truong

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(Willing to relocate, and comfortable working across different time zones remotely)

Skills

- **Working knowledge:** HTML5, CSS3, Javascript(ES6), React, Git, TailwindCSS, VS Code, UI Development, Frontend Development, Responsive Web Development, Github, Clickup, Microsoft SQL Server, Gitlab, Microsoft Visual Studio.
- **Familiar with:** SQL/MYSQL, Bootstrap5, NextJS 13, XML, JSON, JQuery, C#, Python, OOP, Typescript, WordPress, Figma, Microsoft Office, SDLC, Photoshop, SCSS, SEO.
- **Soft skills:** Time Management, Creative Thinking, Teamwork, Responsibility, Ability to work under pressure and independently, Flexibility, Problem Solving, Excellent Verbal & Written Communication, Work Ethic, Attention To Detail, Adaptability.

Work History

Software Developer Intern – Seminaut Inc (Remote)

10/2022 – Present

- Contributed as a member of the UX/UI team that created the guildgaming.gg website, connecting gamers worldwide.
- Utilized React.js to develop cutting-edge user-facing features, enhancing the platform's functionality.
- Designed a modern, responsive web-based interface that optimized the user experience.
- Constructed reusable front-end components and libraries, streamlining future development efforts.
- Translated Figma wireframes and designs into high-quality code, ensuring the website's efficient performance.
- Analyzed user interactions and behavior, enabling better decision-making regarding interface design.
- Optimized components for optimal performance across a diverse range of web-capable devices and browsers.
- Converted CSS files to TailwindCSS, enhancing the website's aesthetics and overall visual appeal.
- Collaborated with other developers and senior developers on the team to design, coding, testing, debugging and implement new software features, as well as to troubleshoot and resolve issues that arise during development.
- Participated in code reviews to ensure that the code being written adheres to best practices and is of high quality.
- Documented software functionality and provided user support and training.

Virtual Intern – Enterprise Hall (Remote)

12/2021 to 03/2022

- Revamped a web-based intake form to ensure clean data collection and completed rotational assignments as required.
- Developed technical requirements, test cases, and a mock-up for a new landing page to meet internship requirements.
- Earned Google Analytics certification for beginners and proposed support content for upcoming marketing campaigns.

- Conducted data cleansing and analysis from multiple sources and expanded experience with the Salesforce platform.
- Prepared proposals for executives which outlined internship program enhancements to improve program objectives.
- Analyzed all information/data in an efficient manner to reduce complexity and implement actionable improvements.
- Managed large projects along with collaborating with cross-functional teams to establish organizational strategies.

Education

- **Northeastern State University** **Graduated 05/2022**
 - **Bachelor of Science – Computer Science – GPA: 3.80**
- **Tulsa Community College** **Graduated 05/2019**
 - **Associate Degree – Information Technology – GPA: 3.90**

Projects

- **API Fetch Dog and Cat Pics** – Used API Fetch to fetch random images of cats and dogs – **ReactJS and CSS3** – GitHub: <https://kayt98.github.io/API-Fetch/>
- **Capstone Project** – Digital clock, calendar that change wallpapers based on time of day with greetings – **C#** – GitHub: <https://github.com/KayT98/WallpaperClock>
- **Simple Morse Code Translator** – Compatible with all devices and user friendly UI – **HTML5, CSS3, Bootstrap5 and JavaScript** – GitHub: <https://kayt98.github.io/MorsecodeTranslator/>
- **Redesigned version of Hugo.moe website** – Compatible with all devices and user friendly UI – **HTML5, CSS3, Bootstrap5 and JavaScript** – GitHub: <https://kayt98.github.io/discIDchecker/>