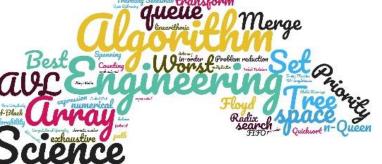
# CX1107 Data Structures and Algorithms



**Introduction to Algorithms** 

College of Engineering

School of Computer Science and Engineering

Dr. Loke Yuan Ren Lecturer yrloke@ntu.edu.sg

## Overview

#### **Conduct complexity analysis of algorithms**

- Time and space complexities
- Best case, worst case and average efficiencies
- Asymptotic Notations and Efficiency Classes
  - O notation
  - Ω notation (Omega)
  - Θ notation (Theta)

## Time and space complexities

- Analyze efficiency of an algorithm in two aspects
  - Time
  - Space





- Time complexity: the amount of time used by an algorithm
- Space complexity: the amount of memory units used by an algorithm

1. Count the number of primitive operations in the algorithm



- 1. Count the number of primitive operations in the algorithm
- Declaration: int x;
- Assignment: x =1;
- Arithmetic operations: +, -, \*, /, % etc.
- Logic operations: ==, !=, >, <, &&, ||

These primitive operations take constant time to perform

Basically they are not related to the problem size changing the input(s) does not affect the computation time



- 1. Count the number of primitive operations in the algorithm
  - i. Repetition Structure: for-loop, while-loop
  - ii. Selection Structure: if/else statement, switch-case statement
  - iii. Recursive functions
- 2. Express it in term of problem size



i. Repetition Structure: for-loop, while-loop

```
1: j \leftarrow 1  c_0

2: factorial \leftarrow 1  c_1

3: while j \le n do

4: factorial \leftarrow factorial *j  c_2

5: j \leftarrow j + 1  c_2  c_3  c_2  c_3 c_3 c_4 c_4
```

The function increases linearly with n (problem size)



i. Repetition Structure: for-loop, while-loop

```
1: for j \leftarrow 1, m do

2: for k \leftarrow 1, n do

3: sum \leftarrow sum + M[j][k] miterations
m(n(c_1))
```

The function increases quadratically with n if m==n

## Quick Quiz 1

```
for ( i = 1; i < n; i++ )

for ( j = 0; j < i; j++ )

if (a[j]<=a[i])

r[i]++;

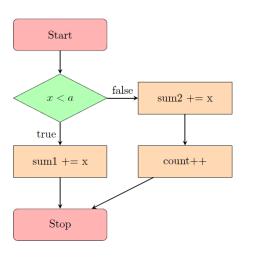
else

r[j]++;
```

How many (a[j]<=a[i]) are evaluated?



ii. Selection Structure: if/else statement, switch-case statement



```
1: if(x<a)
2: sum1 += x;
3: else {
4: sum2 += x;
5: count ++;
6: }
```

When x < a, only one primitive operation is executed When  $x \ge a$ , two primitive operations are executed

- 1. Best-case analysis
- 2. Worst-case analysis
- 3. Average-case analysis



#### ii. Selection Structure: if/else statement

```
1: if(x<a)
2: sum1 += x;
3: else {
4: sum2 += x;
5: count ++;
6: }
```

When x < a, only one primitive operation is executed When  $x \ge a$ , two primitive operations are executed

- 1. Best-case analysis C
- 2. Worst-case analysis
- 3. Average-case analysis





#### ii. Selection Structure: if/else statement

```
1: if(x<a)
2: sum1 += x;
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4: sum2 += x;
5: count ++;
6: }
```

When x < a, only one primitive operation is executed When  $x \ge a$ , two primitive operations are executed

- 1. Best-case analysis
- 2. Worst-case analysis  $c_2$
- 3. Average-case analysis



#### ii. Selection Structure: if/else statement

```
1: if(x<a)
2: sum1 += x;
3: else {
4: sum2 += x;
5: count ++;
6: }
```

When x < a, only one primitive operation is executed When  $x \ge a$ , two primitive operations are executed

- 1. Best-case analysis C<sub>1</sub>
- 2. Worst-case analysis c<sub>2</sub>
- 3. Average-case analysis

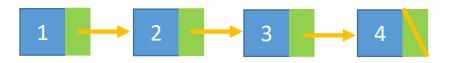
$$p(x < a) c_1 + p(x \ge a)c_2$$
  
=  $p(x < a) c_1 + (1 - p(x < a))c_2$ 

#### ii. Selection Structure: switch-case statement

#### Time Complexity

1. Best-case analysis  $C + 4 \log_2 n$ 2. Worst-case analysis C + 5n3. Average-case analysis  $C + \sum_{i=1}^{m} p(i)T_i$ 

```
pt=head;
while (pt.key != a) {
   pt = pt.next;
   if (pt == NULL) break;
}
c<sub>1</sub>
c<sub>1</sub>
```



- 1. Best-case analysis:  $c_1$  when **a** is the first item in the list
- 2. Worst-case analysis:  $c_2 \cdot (n-1) + c_1$  when **a** is the last item in the list
- 3. Average-case analysis
  - Assumed that every item in the list has an equal probability as a search key

$$\frac{1}{n}\sum_{i=1}^{n}(c_1+c_2(i-1)) = \frac{1}{n}[nc_1+c_2\sum_{i=1}^{n}(i-1)]$$

$$= c_1 + \frac{c_2}{n} \cdot \frac{n}{2}(0+(n-1))$$

$$= c_1 + \frac{c_2(n-1)}{2}$$

#### iii. Recursive functions

- Count the number of primitive operations in the algorithm
  - Primitive operations in each recursive call
  - Number of recursive calls

- There are n-1 recursive calls with the cost of  $c_1$ .
- In the last call (n==1), its cost is c<sub>2</sub>.

$$c_1(n-1) + c_2$$

#### iii. Recursive functions

- Count the number of array[0]==a in the algorithm
  - array[0]==a in each recursive call
  - Number of recursive calls: n-1

```
int count (int array[], int n, int a)
{
    if(n==1)
        if(array[0]==a)
            return 1;
    else return 0;
    if(array[0]==a)
        return 1+ count(&array[1], n-1, a);
else
    return count (&array[1], n-1, a);
}
```

```
W_1 = 1
W_n = 1 + W_{n-1}
= 1 + 1 + W_{n-2}
```

#### iii. Recursive functions

- Count the number of array[0]==a in the algorithm
  - array[0]==a in each recursive call
  - Number of recursive calls: n-1

```
int count (int array[],int n, int a)

if (n==1)

if (array[0]==a)

return 1;
else return 0;
if (array[0]==a)

return 1+ count(&array[1], n-1, a);
else

return count (&array[1], n-1, a);

return count (&array[1], n-1, a);
```

```
W_1 = 1

W_n = 1 + W_{n-1}

= 1 + 1 + W_{n-2}

= 1 + 1 + 1 + W_{n-3}

...

= 1 + 1 + ... + 1 + W_1

= (n - 1) + W_1 = n
```

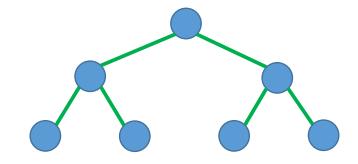
It is known as a method of backward substitutions

#### iii. Recursive functions

Count the number of multiplication operations in the algorithm

```
preorder (simple_t* tree)

{
    if(tree != NULL){
        tree->item *= 10;
        preorder (tree->left);
        preorder (tree->right);
}
```



#### Geometric Series:

$$S_n = a + ar + ar^2 + \dots + ar^{n-1}$$

$$rS_n = ar + ar^2 + \dots + ar^{n-1} + ar^n$$

$$(1-r)S_n = a - ar^n$$

$$S_n = \frac{a(1-r^n)}{1-r}$$

Prove the hypothesis can be done by mathematical induction

It is known as a method of forward substitutions

$$\begin{aligned} W_0 &= 0 \\ W_1 &= 1 \\ W_2 &= 1 + W_1 + W_1 = 3 \\ W_3 &= 1 + W_2 + W_2 \\ &= 1 + 2 (1 + W_1 + W_1) \\ &= 1 + 2 (1 + 2) \\ &= 1 + 2 + 4 = 7 \\ W_{k-1} &= 1 + 2 \cdot W_{k-2} \\ &= 1 + 2 + 4 + 8 + \dots + 2^{k-2} \\ W_k &= 1 + 2 \cdot W_{k-1} \\ &= \frac{1 - 2^k}{1 - 2} = 2^k - 1 \end{aligned}$$

## Quick Quiz 2

```
void Reverse(char *str, int start, int end )
       char
              tmp;
       if (end > start ) {
              Reverse(str,start+1,end-1);
              tmp = *(str+start);
              *(str+start) = *(str+end);
              *(str+end) =tmp;
       return;
```

 How many swap operations will be executed?

## Warm-up Question

Find a recurrence equation for the number of multiplications as a function of N. N is a power of two; that is  $N = 2^{K}$  for some integer K.

```
int power2 (int X, int N)

{
    int HALF, HALFPOWER;

if (N == 1) return X;
    else{
        HALF = N/2;
        HALFPOWER = power2(X, HALF);
        if (2*HALF == N) // if N is even
            return HALFPOWER * HALFPOWER;
    else return HALFPOWER * HALFPOWER * X;
}
```

```
Note: n=2^k
power2:
           T_1 = 0
           T_n = 2 + T_{n/2}
Therefore, T_n = 2 + T_{n/2}
```

 $= 2+2+T_{n/2^2}$ 

 $= 2\log_2(n)$ 

= 2k

• • •

```
int power2 (int X, int N)
                                                  int HALF, HALFPOWER;
                                                  if ( N == 1) return X;
                                                  else{
                                                      HALF = N/2;
                                                      HALFPOWER = power2(X, HALF);
                                                     if (2*HALF == N) // if N is even
                                                         return HALFPOWER * HALFPOWER;
                                                      else return HALFPOWER * HALFPOWER * X;
= 2+2+...+T_{n/2^k} with k 2's
```

Algorithm	1	2	3	4	5	6
Operation (μsec)	13n	13nlog <sub>2</sub> n	13n²	130n²	13n <sup>2</sup> +10 <sup>2</sup>	2 <sup>n</sup>

#### Problem size (n)

10			
100			
<b>10</b> <sup>4</sup>			
<b>10</b> <sup>6</sup>			

Algorithm	1	2	3	4	5	6
Operation (μsec)	13n	13nlog <sub>2</sub> n	13n²	130n²	13n <sup>2</sup> +10 <sup>2</sup>	2 <sup>n</sup>

#### Problem size (n)

10	.00013	.00043	.0013	.013	.0014	.001024
100	.0013					
<b>10</b> <sup>4</sup>	.13					
<b>10</b> <sup>6</sup>	13					

Algorithm	1	2	3	4	5	6
Operation (μsec)	13n	13nlog <sub>2</sub> n	13n²	130n²	13n <sup>2</sup> +10 <sup>2</sup>	2 <sup>n</sup>

#### Problem size (n)

10	.00013	.00043	.0013	.013	.0014	.001024
100	.0013	.0086				
<b>10</b> <sup>4</sup>	.13	.173				
<b>10</b> <sup>6</sup>	13	259				

.13

13

.173

259

**10**<sup>4</sup>

**10**<sup>6</sup>

	Algorithm	1	2	3	4	5	6
	Operation (μsec)	13n	13nlog <sub>2</sub> n	13n²	130n²	13n <sup>2</sup> +10 <sup>2</sup>	2 <sup>n</sup>
Proble	m size (n)						
	10	.00013	.00043	.0013	.013	.0014	.001024
	100	.0013	.0086	.13	1.3	.1301	4x10 <sup>16</sup> years

22 mins

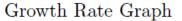
150 days

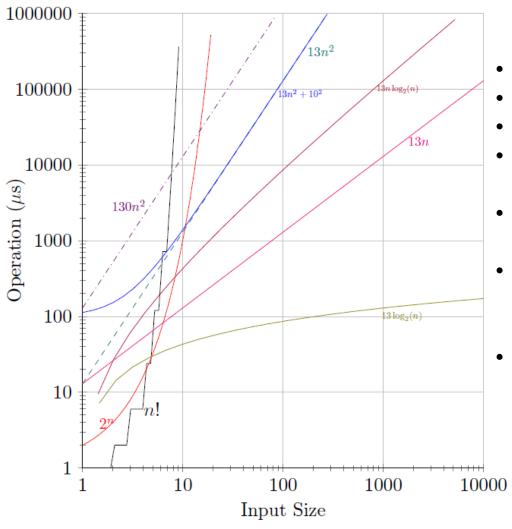
3.61hrs

1505 days

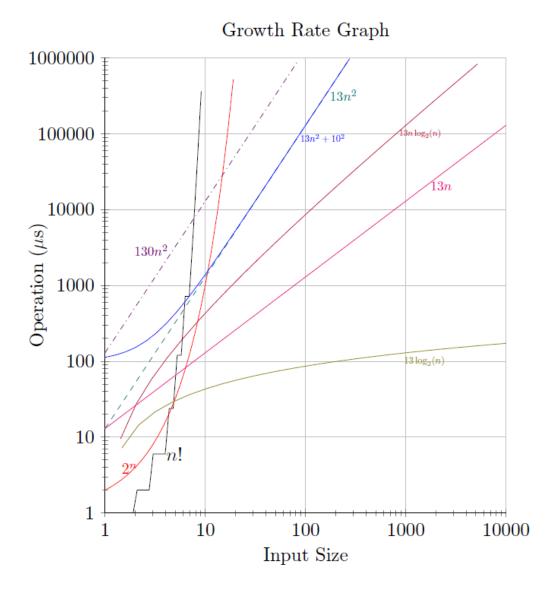
22mins

150days





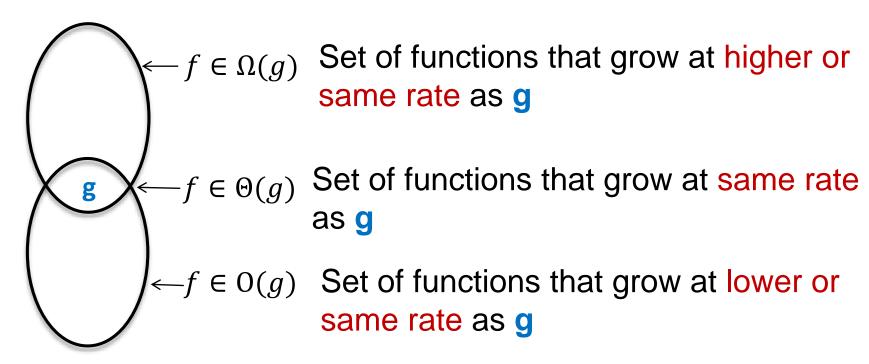
- n! is the fastest growth
- 2<sup>n</sup> is the second
- 13n is linear
- 13log<sub>2</sub>n is the slowest
- 10<sup>2</sup> can be ignored when n is large
- 13n<sup>2</sup> VS (13n<sup>2</sup> + 10<sup>2</sup>)
  - As  $n \to \infty$ , no difference
- 13n<sup>2</sup> and 130n<sup>2</sup> have similar growth.
  - 130n<sup>2</sup> just slightly faster



- $13n^2$  VS  $(13n^2 + 10^2)$ 
  - As  $n \to \infty$ , no difference
- 13n<sup>2</sup> and 130n<sup>2</sup> have similar growth.
  - 130n<sup>2</sup> slightly faster
- If we can't count the exact number of operations, how?
- Does it really important to represent complexity exactly?

## Asymptotic Notations

• Big-Oh ( $\odot$ ), Big-Omega ( $\Omega$ ) and Big-Theta ( $\odot$ ) are asymptotic (set) notations used for describing the order of growth of a given function.



# Big-Oh Notation (O)

**Definition 3.1** O-notation: Let f and g be two functions such that  $f(n) : \mathbb{N} \to \mathbb{R}^+$  and  $g(n) : \mathbb{N} \to \mathbb{R}^+$ , f(n) is said to be in  $\mathcal{O}(g(n))$ , denoted  $f(n) \in \mathcal{O}(g(n))$ , if f(n) is **bounded above** by some constant multiple of g(n) for all large n, i.e., the set of functions can be defined as

$$\mathcal{O}(g(n)) = \{f(n) : \exists \text{positive constants}, c \text{ and } n_0 \text{ such that } 0 \leq f(n) \leq cg(n) \ \forall n \geq n_0 \}$$

$$f(n) = 4n + 3$$
 and  $g(n) = n$ 

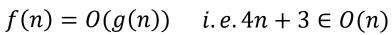
Let 
$$c = 5$$
,  $n0 = 3$ 

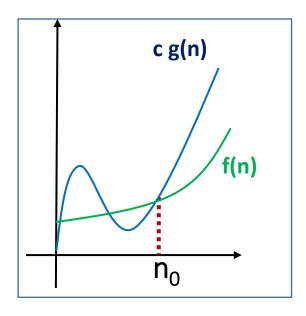
$$f(n) = 4n + 3$$

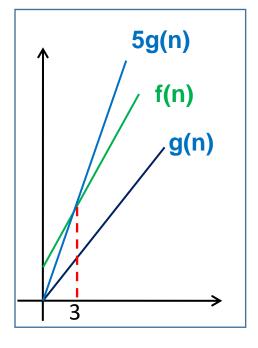
$$4n + 3 \le 5n \qquad \forall n \ge 3$$

$$f(n) \le 5g(n) \quad \forall n \ge 3$$









# Big-Oh Notation (O)

**Definition 3.1** O-notation: Let f and g be two functions such that  $f(n) : \mathbb{N} \to \mathbb{R}^+$  and  $g(n) : \mathbb{N} \to \mathbb{R}^+$ , f(n) is said to be in  $\mathcal{O}(g(n))$ , denoted  $f(n) \in \mathcal{O}(g(n))$ , if f(n) is **bounded above** by some constant multiple of g(n) for all large n, i.e., the set of functions can be defined as

 $\mathcal{O}(g(n)) = \{f(n) : \exists \text{positive constants}, c \text{ and } n_0 \text{ such that } 0 \leq f(n) \leq cg(n) \ \forall n \geq n_0 \}$ 

$$f(n) = 4n + 3$$
 and  $g(n) = n^3$ 

Let 
$$c = 1$$
,  $n0 = 3$ 

$$f(n) = 4n + 3$$

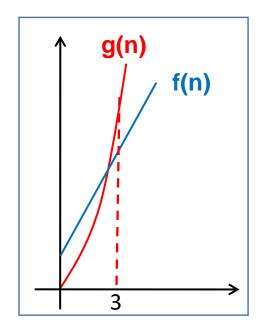
$$4n + 3 \le n^3 \quad \forall n \ge 3$$

$$f(n) \le 5g(n) \quad \forall n \ge 3$$



$$f(n) = O(g(n))$$
 i.e.  $4n + 3 \in O(n^3)$ 

If 
$$f(n) = O(g(n))$$
, we say  $g(n)$  is asymptotic upper bound of  $f(n)$ 

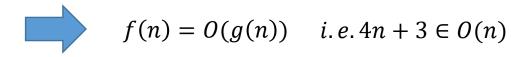


# Big-Oh Notation (O) – Alternative definition

Definition 3.2  $\mathcal{O}$ -notation: Let f and g be two functions such that  $f(n): \mathbb{N} \to \mathbb{R}^+$  and  $g(n): \mathbb{N} \to \mathbb{R}^+$ , if  $\lim_{n\to\infty} \frac{f(n)}{g(n)} < \infty$ , then  $f(n) \in \mathcal{O}(g(n))$  or  $f(n) = \mathcal{O}(g(n))$ .

$$f(n) = 4n + 3$$
 and  $g(n) = n$ 

$$\lim_{n \to \infty} \frac{f(n)}{g(n)} = \lim_{n \to \infty} \frac{4n+3}{n} = 4 < \infty$$



$$f(n) = 4n + 3$$
 and  $g(n) = n^3$ 

$$\lim_{n\to\infty} \frac{f(n)}{g(n)} = \lim_{n\to\infty} \frac{4n+3}{n^3} = 0 < \infty$$



$$f(n) = O(g(n))$$
 i.e.  $4n + 3 \in O(n^3)$ 

# Big-Omega Notation $(\Omega)$

**Definition 3.3**  $\Omega$ -notation: Let f and g be two functions such that  $f(n): \mathbb{N} \to \mathbb{R}^+$  and  $g(n): \mathbb{N} \to \mathbb{R}^+$ , f(n) is said to be in  $\Omega(g(n))$ , denoted  $f(n) \in \Omega(g(n))$ , if f(n) is **bounded below** by some constant multiple of g(n) for all large n, i.e., the set of functions can be defined as

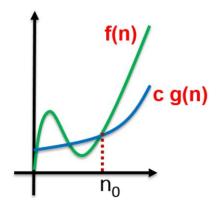
 $\Omega(g(n)) = \{f(n) : \exists \text{positive constants}, c \text{ and } n_0 \text{ such that } 0 \le cg(n) \le f(n) \ \forall n \ge n_0 \}$ 

**Definition 3.4**  $\Omega$ -notation: Let f and g be two functions such that  $f(n): \mathbb{N} \to \mathbb{R}^+$  and  $g(n): \mathbb{N} \to \mathbb{R}^+$ , if  $\lim_{n\to\infty} \frac{f(n)}{g(n)} > 0$ , then  $f(n) \in \Omega(g(n))$  or  $f(n) = \Omega(g(n))$ .

$$f(n) = 4n + 3$$
 and  $g(n) = 5n$   
Let c=1/5,  $n_0 = 0$   
 $f(n) \ge (1/5)g(n)$   
 $4n+3 \ge (1/5)5n$  for all n≥0

If 
$$f(n) = \Omega(g(n))$$
, we say

g(n) is asymptotic lower bound of f(n)



# Big-Theta Notation (⊖)

**Definition 3.5**  $\Theta$ -notation: Let f and g be two functions such that  $f(n) : \mathbb{N} \to \mathbb{R}^+$  and  $g(n) : \mathbb{N} \to \mathbb{R}^+$ , f(n) is said to be in  $\Theta(g(n))$ , denoted  $f(n) \in \Theta(g(n))$ , if f(n) is **bounded both above and below** by some constant multiples of g(n) for all large n, i.e., the set of functions can be defined as

 $\Theta(g(n)) = \{f(n) : \exists \text{positive constants}, c_1, c_2 \text{ and } n_0 \text{ such that } c_1g(n) \leq f(n) \leq c_2g(n) \ \forall n \geq n_0 \}$ 

**Definition 3.6**  $\Theta$ -notation: Let f and g be two functions such that  $f(n): \mathbb{N} \to \mathbb{R}^+$  and  $g(n): \mathbb{N} \to \mathbb{R}^+$ , if  $\lim_{n\to\infty} \frac{f(n)}{g(n)} = c$  where  $0 < c < \infty$ , then  $f(n) \in \Theta(g(n))$  or  $f(n) = \Theta(g(n))$ .

If 
$$f(n) = \Theta(g(n))$$
, we say  $g(n)$  is asymptotic tight bound of  $f(n)$ 

# Summary of Limit Definition

	$f(n) \in O(g(n))$	$f(n) \in \Omega(g(n))$	$f(n) \in \Theta(g(n))$
0	✓		
$0 < C < \infty$	✓	✓	✓
$\infty$		✓	

## Quiz

State whether f is O(g); whether f is  $\Theta$ (g); and whether f is  $\Omega$ (g)

Method II:

$$f(n) = log2(n3)$$
  
$$g(n) = log2(n)$$

#### Method I:

#### method 1:

$$f(n) = \log_2(n^3) = 3\log_2(n)$$
  $\lim_{n \to \infty} \frac{f(n)}{g(n)} = 3$   
 $f(n) \le 3g(n) = f(n) \in O(g(n))$   $: 0 < 3 < \infty$ 

## Asymptotic Notation in Equations

When an asymptotic notation appears in an equation, we interpret it as standing for some anonymous function that we do not care to name.

#### **Examples:**

• 
$$2n^2 + 3n + 1 = 2n^2 + \Theta(n)$$

• 
$$T(n) = T(n/2) + \Theta(n)$$

• 
$$2n^2 + 3n + 1 = 2n^2 + \Theta(n) = \Theta(n^2)$$

## Simplification Rules for Asymptotic Analysis

- 1. If f(n) = O(cg(n)) for any constant c > 0, then f(n) = O(g(n))
- 2. If f(n) = O(g(n)) and g(n) = O(h(n)), then f(n) = O(h(n))e.g. f(n) = 2n,  $g(n) = n^2$ ,  $h(n) = n^3$
- 3. If  $f_1(n) = O\big(g_1(n)\big)$  and  $f_2(n) = O\big(g_2(n)\big)$ , then  $f_1(n) + f_2(n) = O(\max(g_1(n), g_2(n)))$  e.g.  $5n + 3\log_2 n = O(n)$
- 4. If  $f_1(n) = O(g_1(n))$  and  $f_2(n) = O(g_2(n))$  then  $f_1(n)f_2(n) = O(g_1(n)g_2(n))$  e.g.  $f_1(n) = 3n^2 = O(n^2)$ ,  $f_2(n) = \log_2 n = O(\log_2 n)$  Then  $3n^2 \log_2 n = O(n^2 \log_2 n)$

## Properties of Asymptotic Notation

#### • Reflexive of O, $\Omega$ and $\Theta$

$$f(n) = O(f(n))$$
  

$$f(n) = \Omega(f(n))$$
  

$$f(n) = \Theta(f(n))$$

#### Symmetric of Θ

$$f(n) = \Theta(g(n))$$
  
 $\Rightarrow g(n) = \Theta(f(n))$ 

#### • Transitive of O, $\Omega$ and $\Theta$

$$f(n) = O(g(n)) \text{ and } g(n) = O(h(n))$$

$$\Rightarrow f(n) = O(h(n))$$

$$f(n) = \Omega(g(n)) \text{ and } g(n) = \Omega(h(n))$$

$$\Rightarrow f(n) = \Omega(h(n))$$

$$f(n) = \Theta(g(n)) \text{ and } g(n) = \Theta(h(n))$$

$$\Rightarrow f(n) = \Theta(h(n))$$

## Common Complexity Classes

Order of Growth	Class	Example
1	Constant	Finding midpoint of an array
log <sub>2</sub> n	Logarithmic	Binary Search
n	Linear	Linear Search
nlog <sub>2</sub> n	Linearithmic	Merge Sort
n <sup>2</sup>	Quadratic	Insertion Sort
n³	Cubic	Matrix Inversion (Gauss-Jordan Elimination)
<b>2</b> <sup>n</sup>	Exponential	The Tower of Hanoi Problem
n!	Factorial	Travelling Salesman Problem

When time complexity of algorithm A grows faster than algorithm B for the same problem, we say A is inferior to B.

## Towers of Hanoi

- The Tower of Hanoi consists of three rods (towers) and a number of disks of different sizes which can slide onto any rod.
  - Only one disk can be moved each time
  - The disk at the top of a rod will be removed and replaced on top of another rod or on an empty rod in each move.
  - No larger disk can be placed on top of any smaller disk.
  - Runs in exponential time i.e.  $\Theta(2^n)$

## Towers of Hanoi

```
void TowersOfHanoi(int n, int x, int y, int z){
// Move n disks from tower x to tower y
// Use tower z for intermediate storage
 if (n > 0) {
   TowersOfHanoi(n-1, x, z, y);
   cout << "Move disk from " << x << " to " << y << endl;
   TowersOfHanoi(n-1, z, y, x);
```

## Space Complexity

- Determine number of entities in problem (also called problem size)
- Count number of basic units in algorithm

- Basic units
- Things that can be represented in a constant amount of storage space
- E.g. integer, float and character.

## Space Complexity

- Space requirements for an array of n integers ⊖(n)
- If a matrix is used to store edge information of a graph,

i.e. G[x][y] = 1 if there exists an edge from x to y,

space requirement for a graph with n vertices is  $\Theta(n^2)$ 

### **Space and time trade-offs:**

 Reduction in time can be achieved by sacrificing space and vice-versa.