README – HOME AWAY

Key controls - basic
WASD - movement (W – front, A -left, S – back, D – right)
Space bar – jump
E - Interact
Escape – open pause menu

Set game resolution to 1920 x 1080

Storyline
You are on your way home from a solo mission on another planet. However, on your way home, the core that powers your ship started to lose energy! You had to conduct an emergency landing and you have crashed on an unknown planet. Find a way to power your core and go back home!

How to Play

Press Play to enter the game

You will appear in the middle of your spaceship, after the dialogue, start interacting with some items around you. The items to interact with is the control panel, the globe and the bed. Afterwards, an alarm will go off saying "computer malfunction", push the red emergency lever to conduct emergency landing

You will appear in a darker scene of the spaceship. You have crashed. Collect your key card on the table and exit the spaceship

Once outside, check on the core that is located at the back of your spaceship, then start walking around until you see a river with lily pads on it, cross the river. You should start walking towards this small red ghost NPC called Girmy, talk to him. Then help Girmy collect items he needs, avoid the water as they will deal damage. Once done, you will be teleported into a cave.

In the cave, follow the lighted candles and walk towards a gate, careful not to fall into the water. The gates will automatically open. Go down into the well and retrieve the crystal for Girmy. Climb up the well with the stones around the walls and exit the cave

Once you are outside again, talk to Girmy and he will power your core, now place his crystal in the tent, and you will be teleported outside your ship

When outside your ship, place the core back in your ship, close the door and walk towards your door and interact with it. You can now go home!!

Bugs and Limitations
- When the player dies and press restart too early, the character respawns at the angle of the animation at when restart was pressed, making the player somewhat sideways

- Sprinting towards the NPC while pressing E to interact will make the player continue walking even when the dialogue goes on

- In the final scene before the cutscene, the crystal sometimes show when you look at it even when not pressing E to interact

Credits in Asset Store

Megapoly.Art Vintage Control Room - https://assetstore.unity.com/packages/3d/environments/sci-fi/megapoly-art-vintage-control-room-190538

Sci-FI Styled Modular Pack - https://assetstore.unity.com/packages/3d/environments/sci-fi/sci-fi-styled-modular-pack-82913

Sci-Fi PBR Props - https://assetstore.unity.com/packages/3d/environments/sci-fi/sci-fi-pbr-props-118783

Low-Poly Simple Nature Pack - https://assetstore.unity.com/packages/3d/environments/landscapes/low-poly-simple-nature-pack-162153

Terrain Texture Pack Free - https://assetstore.unity.com/packages/2d/textures-materials/nature/terrain-textures-pack-free-139542

Free Low Poly Nature Forest - https://assetstore.unity.com/packages/3d/environments/landscapes/free-low-poly-nature-forest-205742

Simple, Low-Poly Decorative Plant Assets - https://assetstore.unity.com/packages/3d/vegetation/simple-low-poly-decorative-plant-assets-252714

AA 3D Low Poly Nature Pack - https://assetstore.unity.com/packages/3d/environments/aa-3d-low-poly-nature-pack-227820

Earth & Planets skyboxes - https://assetstore.unity.com/packages/2d/textures-materials/sky/earth-planets-skyboxes-53752

Translucent Crystals - https://assetstore.unity.com/packages/3d/environments/fantasy/translucent-crystals-106274

Little Ghost (Free) - https://assetstore.unity.com/packages/3d/characters/little-ghost-free-229325

Future Beeps LITE EDITION - https://assetstore.unity.com/packages/audio/sound-fx/future-beeps-lite-edition-63357

Sc-Fi Music - https://assetstore.unity.com/packages/audio/music/sc-fi-music-214312

Ultra Sci-Fi Game Audio Pack Vol. 1 - https://assetstore.unity.com/packages/audio/sound-fx/ultra-sci-fi-game-audio-ui-pack-vol-1-155417

Nature – Essentials - https://assetstore.unity.com/packages/audio/ambient/nature/nature-essentials-208227

The ancient forest of the fairies - https://assetstore.unity.com/packages/audio/music/the-ancient-forest-of-the-fairies-210914

8 – BIT Diversity Collection: FREE EDITION (14 Sounds) - https://assetstore.unity.com/packages/audio/8-bit-diversity-collection-free-edition-14-sounds-32655