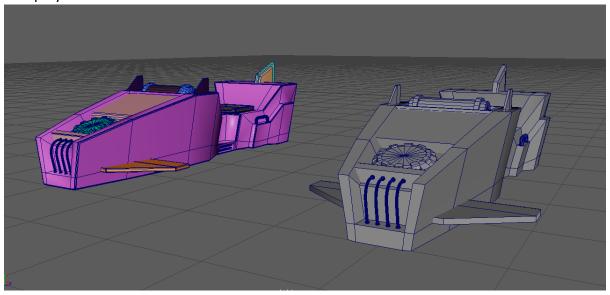
HERO ASSET

High poly: 21008 faces

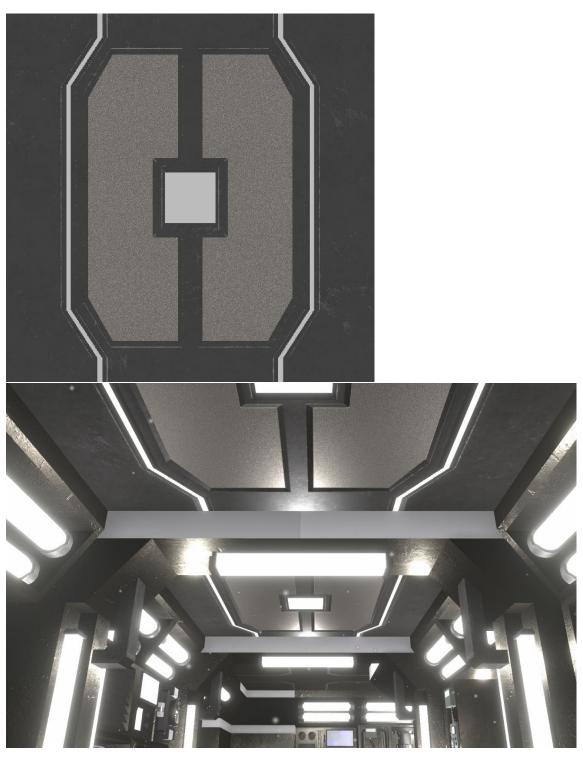
Low poly: 10696 faces



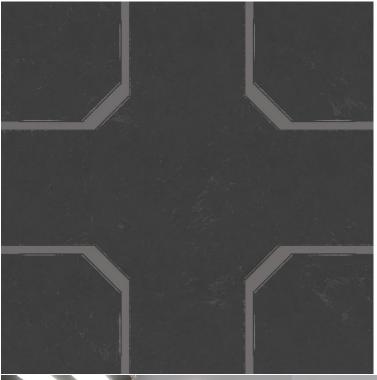
*all materials and textures used were provided in substance painter



Ceiling

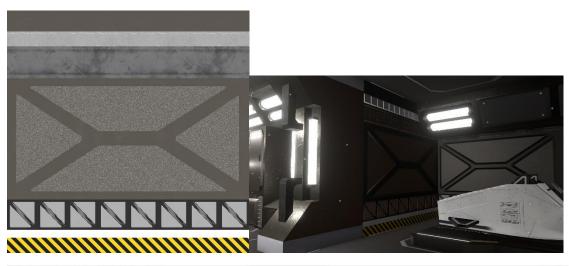


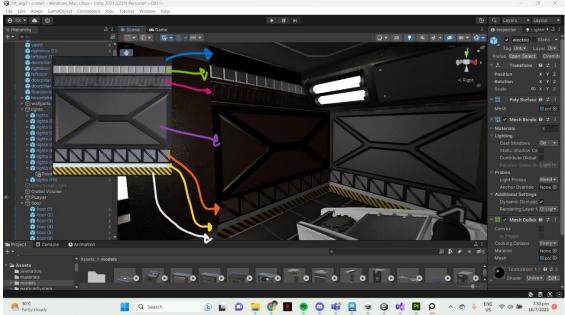
Floor





Wall





Modular Building

