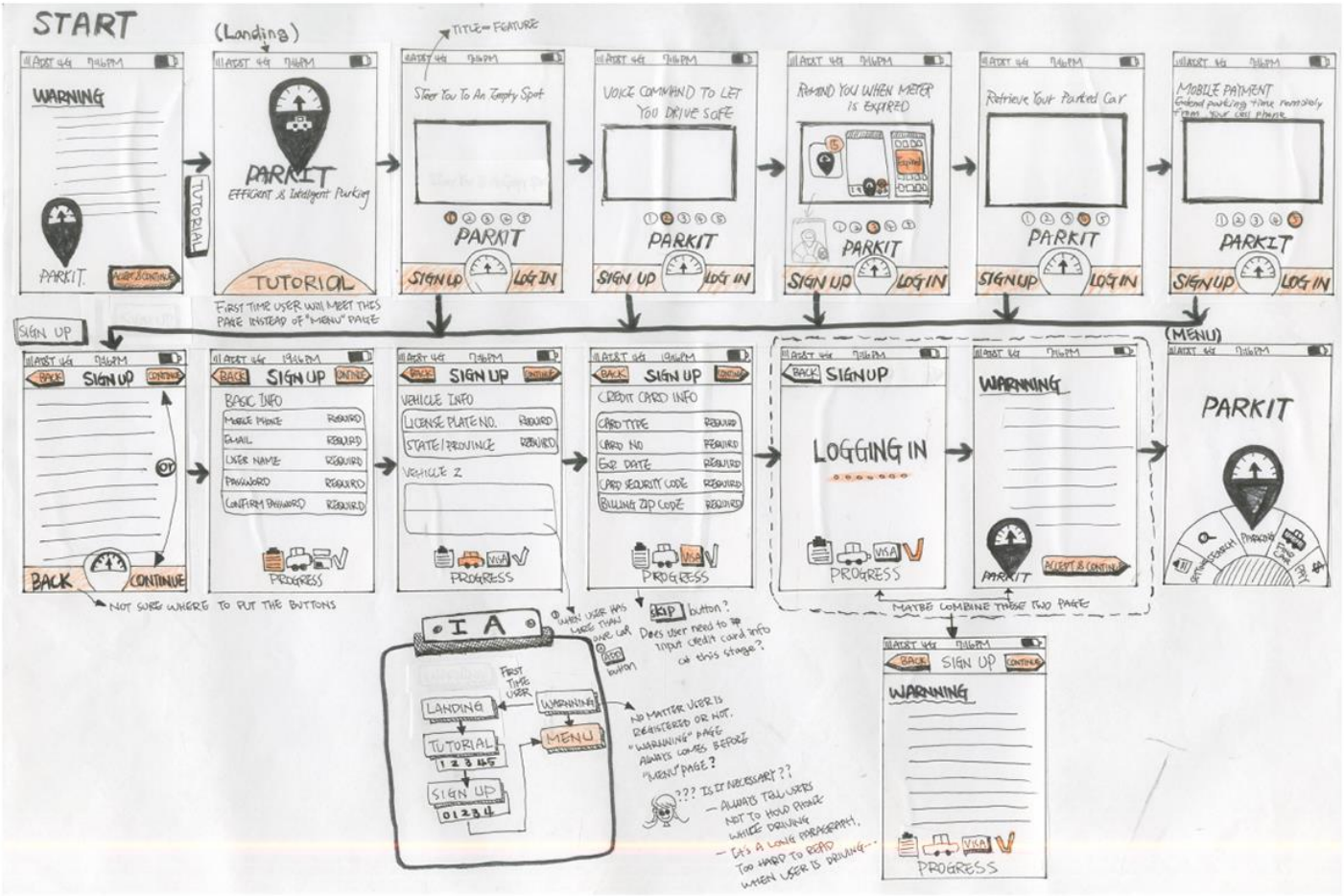
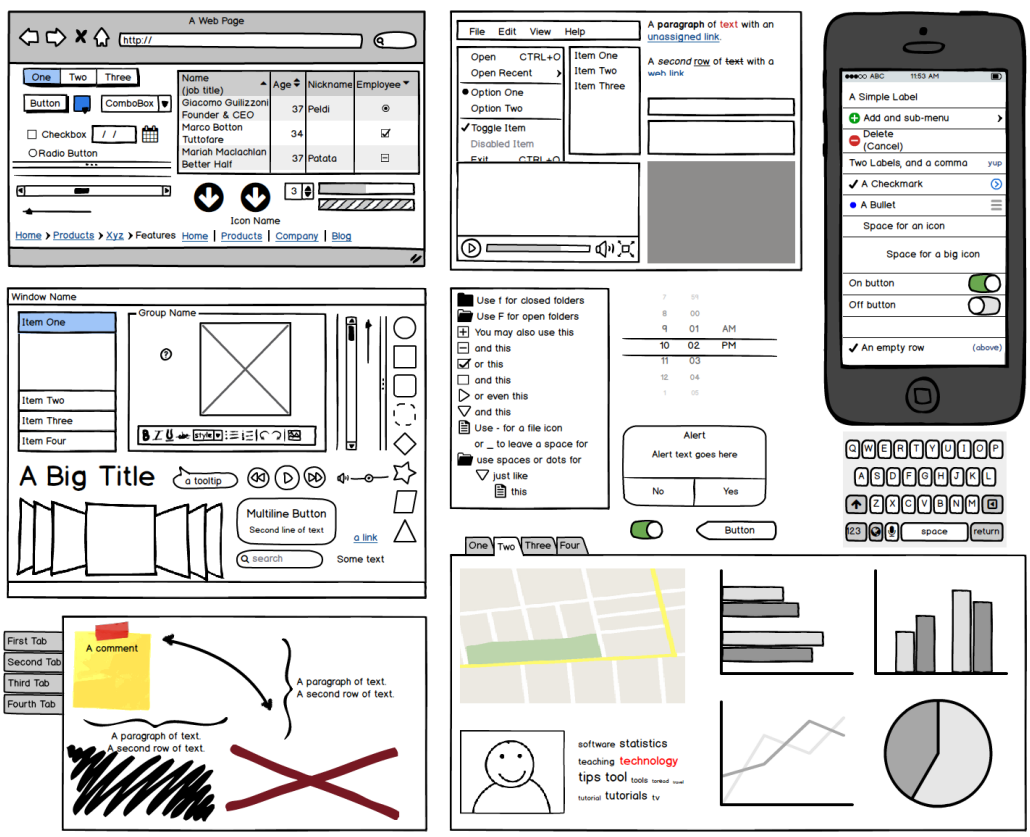
Images:


START
(Landing)
TITLE = FEATURE
WARNING
PARKIT
TUTORIAL
Steer You To An Empty Spot
VOICE COMMAND TO LET YOU DRIVE SOFE
REMIND YOU WHEN METER IS EXPIRED
Retrieve Your Parked Car
MOBILE PAYMENT
SIGN UP
LOG IN
FIRST TIME USER WILL MEET THIS PAGE INSTEAD OF "MENU" PAGE
(MENU)
BACK
CONTINUE
BASIC INFO
VEHICLE INFO
CREDIT CARD INFO
LOGGING IN
PROGRESS
NOT SURE WHERE TO PUT THE BUTTONS
MAYBE COMBINE THESE TWO PAGE
LANDING
TUTORIAL
MENU
SIGN UP
NO MATTER USER IS REGISTERED OR NOT, "WARNING" PAGE ALWAYS COMES BEFORE "MENU" PAGE?
??? IS IT NECESSARY ??
— ALWAYS TELL USERS NOT TO HOLD PHONE WHILE DRIVING
— IT'S A LONG PARAGRAPH, TOO HARD TO READ WHEN USER IS DRIVING...


A Web Page
http://
One
Two
Three
Button
ComboBox
Checkbox
Radio Button
Name (job title)
Age
Nickname
Employee
Giacomo Guilizzoni
Founder & CEO
Marco Botton
Tuttofare
Mariah Maclachlan
Better Half
Icon Name
Home > Products > Xyz > Features
Home | Products | Company | Blog
File Edit View Help
Open CTRL+O
Open Recent
Option One
Option Two
Toggle Item
Disabled Item
Item One
Item Two
Item Three
A paragraph of text with an unassigned link.
A second row of text with a web link
A Simple Label
Add and sub-menu
Delete (Cancel)
Two Labels, and a comma
A Checkmark
A Bullet
Space for an icon
Space for a big icon
On button
Off button
An empty row
Window Name
Item One
Item Two
Item Three
Item Four
Group Name
A Big Title
a tooltip
Multiline Button
Second line of text
a link
search
Some text
Use f for closed folders
Use F for open folders
You may also use this
and this
or this
and this
or even this
and this
Use - for a file icon
or _ to leave a space for
use spaces or dots for
just like
this
Alert
Alert text goes here
No
Yes
Button
space
return
First Tab
Second Tab
Third Tab
Fourth Tab
A comment
A paragraph of text.
A second row of text.
software statistics
teaching technology
tips tool
tutorial tutorials

Description:

A wireframe is a visual depiction of the most basic version of a screen-based interaction. There are wireframes of websites, mobile apps, tv screens etc. The one I've chosen is of a mobile app called Parkit. This example contains the various functions that are available on Parkit and it explicitly shows the rendering of the screen whenever anything is pressed. Wireframes tend to focus on what the screen is supposed to do, not what it should look like, like the example above. This sketch can be considered high-fidelity because of how closely it resembles the final product. It also mentions specific information that is required unlike the lorem ipsum default text often seen in low-fidelity wireframes. It even has the proper icons, and symbols instead of placeholders. The wireframe effectively and efficiently communicates the purpose of the application and it provides a set of screen elements that allows the user to navigate throughout it.

The second picture is actually a compilation of some sample components that are often present in high fidelity wireframes. It is not the complete rendering of something, but I thought it was interesting to see the various styles involved in making wireframes.

References:

"Website Wireframe." Wikipedia, Wikimedia Foundation, 15 Dec. 2019, en.wikipedia.org/wiki/Website_wireframe.

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