<u>Lesson: Introduction to Flowcharts</u>

Big Picture

A flowchart is a graphical representation of an algorithm. Flowcharts play a vital role in solving a problem and are quite helpful in understanding the logic of complicated and lengthy problems. Once the flowchart is drawn, it becomes easy to translate the solution to a program, recipe, or other form. This lesson will describe why and how we use flowcharts to represent algorithms for computer programs.

Objectives

Students will be able to:

- Describe why flowcharts are useful in designing algorithms that can then be translated into computer programs
- Demonstrate the use a flowchart to represent an algorithm and then use the flowchart to build a corresponding micro:bit program

Alabama Standards Alignment

Computational Thinker #3

Create an algorithm using a programming language that includes the use of sequencing, selections, or iterations.

Vocabulary and Concepts

Flowchart - a diagram of the sequence of movements or actions of people or things involved in a complex system or activity

Algorithm - is a step-by-step set of instructions designed to carry out a task (on a computer) that always works. Algorithms have 5 properties - Input, Output, Effectiveness, Definiteness, and Finiteness.

Problem solving - the process of finding solutions to difficult or complex issues

Agenda

Getting started (15 mins)

 The teacher will present the material covered in the student worksheet document to explain the concept of a flowchart and the different symbols and guidelines used when drawing a flowchart.

Activity (25 mins)

- The teacher will work with the students in class to complete the flowchart used to represent the algorithm for calculating the average of two numbers.
- The teacher will ask students to implement (write) the program for the flowchart above (calculating the average of two numbers) using the micro:bit. The micro:bit should display the average of the two numbers on the LED display.

Wrap up (5 mins)

• The teacher will then present the solutions to both the flowchart as well as the program.

Introduction Lab solutions



