Darts game:

Point and click for points. Closer to centre the better points. Could be a simple animation for the dart being thrown but no physics.

Functionality:

Save score after each round

Gameplay:

Rounds could be set up to be 3/6/9 darts (3).

After each round get high score, save it to leaderboard with name. Local session only. Able to sort by score or name.

Could make the dart board move to make it harder. Dart board could move in circles randomly or change direction every time you click.

Figure out what zone based on angle from the centre. Then figure out the multiplier based on distance from the centre of the board when clicked.

UI:

Reset Button

Play, Rules and Leaderboard pages buttons as a header.

Clear Input fields button at the right of each input field