README

This readme is for the game of Brick Breaker built in Java built as a first year university project.

For Application:
After compilation, run Main.java
This will start the game and open the main menu. Proceed to chose a level and play the animated version of the game. Use the arrow keys to play the game, the space bar to launch the ball, and esc to return to the menu. If you win or lose the game, the game should return to the menu. After quitting the application window, the text based version of the game will run.
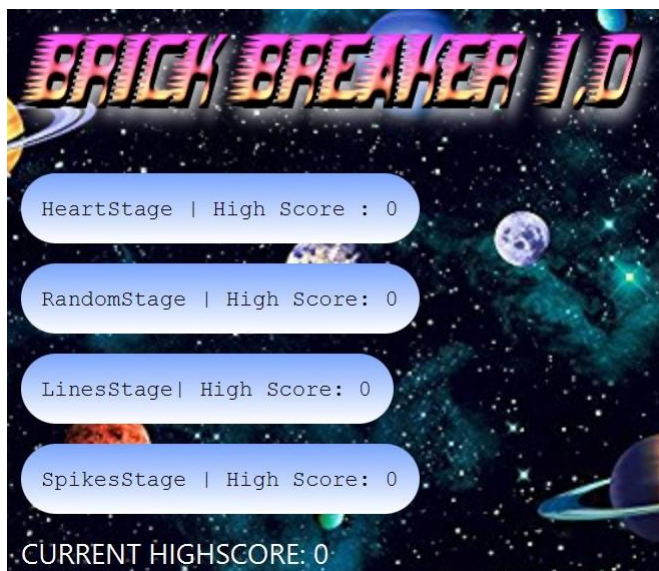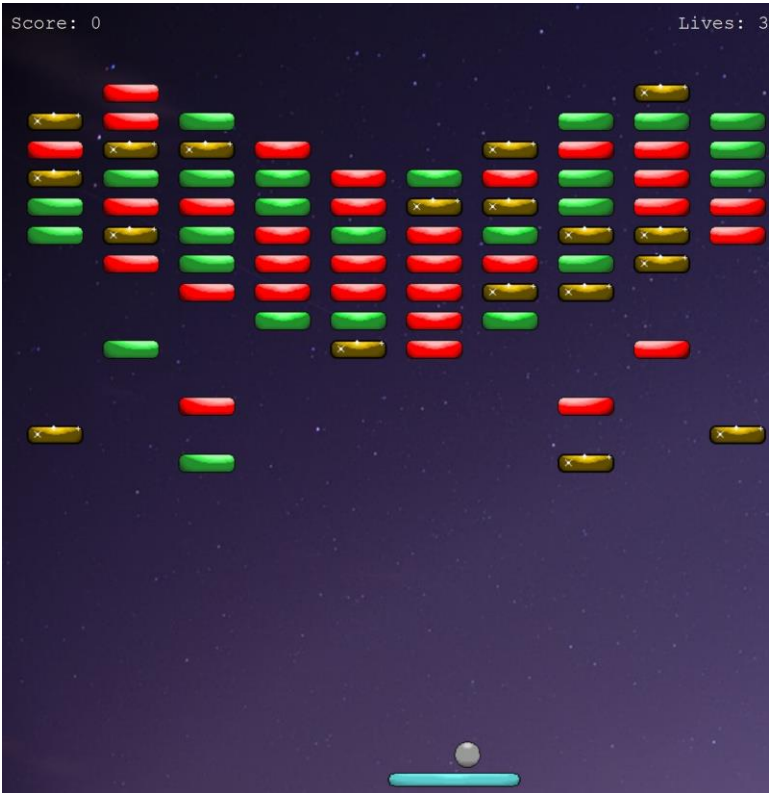
For testing:
Run TestRunner.java
This will run all the tests. It will print "true" if all the tests pass. It will print each error that the tests fail.

Main Menu

Start Heart Level

Random Level