COMP 309 — Machine Learning Tools and Techniques Assignment 3: Kaggle Competition

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Core: Exploring and understanding the Kaggle process [50 marks]

Business Objective:

Develop the best possible machine learning system to predict the completion times of given tramping tracks in NZ.

Dataset Exploration:

Let's analyse our raw CoreDataSet-Train.csv dataset to understand what we will be investigating in this question.

| ld | difficulty | ShapeLength | X | Υ | Class |
|----|-----------------|-------------|-------------|--------------|-------|
| 1 | Easy | 6067.516674 | 168.6052622 | -43.98688424 | 0 |
| 2 | Easy | 1190.301175 | 174.9241203 | -41.34988879 | 0 |
| 3 | Easiest | 516.548047 | 169.5614119 | -46.5176704 | 0 |
| 4 | Advanced | 11422.56164 | 174.802487 | -38.47091454 | 1 |
| 5 | Advanced | 3330.867075 | 168.772812 | -45.137258 | 1 |
| 6 | Easiest | 718.0697865 | 170.1131962 | -46.00161732 | 0 |
| 7 | Advanced | 4557.861652 | 172.5518639 | -40.63409605 | 0 |
| 8 | Advanced | 2992.429545 | 177.8007948 | -38.98481859 | 1 |
| 9 | Advanced | 3284.209167 | 171.22407 | -43.63237 | 1 |
| 10 | Easiest, Easy | 975.8485552 | 171.3275657 | -42.11516818 | 0 |
| 11 | Easiest | 5921.0808 | 174.1083856 | -39.25751982 | 0 |
| 12 | | 3741.219226 | 174.4652588 | -36.84250676 | 1 |
| 13 | Intermediate | 71926.56678 | 172.3028297 | -40.88644937 | 2 |
| 14 | Advanced,Expert | 11579.62589 | 167.4592865 | -45.83573596 | 1 |
| 15 | Advanced | 32189.20895 | 171.0091276 | -43.10568786 | |
| 16 | Advanced | 125082.131 | 172.4395031 | -41.31655782 | 2 |
| 17 | Advanced | 18593.83517 | 168.9647944 | -45.15107353 | 1 |
| 18 | Easy | 329.6915735 | 167.1564114 | -45.46365128 | 0 |
| 19 | Advanced | 1195.007303 | 168.8168876 | -45.05986931 | . 1 |
| 20 | Advanced | 35089.00364 | 174.8585441 | -39.34062725 | |
| 21 | Easy | 1706.756362 | 172.9402163 | -40.83876811 | . 1 |
| 22 | Easy | 1590.882815 | 172.8618034 | -40.88149487 | 0 |
| 23 | Easiest | 565.4305424 | 169.4859153 | -46.5040545 | 0 |
| 24 | Advanced | 2946.382344 | 177.3881146 | -38.27966379 | 1 |
| 25 | Easy | 17562.7012 | 172.7835552 | -34.45340293 | 1 |
| 26 | Advanced | 4047.873045 | 176.3006879 | -39.62729289 | 1 |
| 27 | Intermediate | 4833.243419 | 168.1267263 | -44.81812323 | 1 |
| 28 | Advanced | 4694.175046 | 170.4064419 | -45.81564491 | . 1 |
| 29 | Easy | 719.6814706 | 173.6275539 | -35.23992101 | . 0 |
| | Easy | 3965.725559 | 176.2644738 | -39.72037491 | . 1 |
| | Expert | 16096.67815 | 172.643854 | -42.37819934 | |
| | Easy | 9261.72863 | 171.8812823 | -41.609507 | 1 |

The six attributes of a given instance:

This section was important to investigate as it provides insight before we apply algorithms to the dataset.

1: Id)

Looking at the figure above, the first attribute is the 'id' of the instance, which lists each instance (tramping track) in order. {1, 2, 3 ...}.

2: Difficulty)

The second column identifies the 'difficulty' of the track, which classifies each instance into different categories including; {'Easiest,' 'Easy,' 'Intermediate,' 'Advanced,' or 'Expert.'} There are also combinations of these categories to help further increase accuracy of the difficulty of the track e.g. {'Intermediate, Advanced.'}

3: Shape Length)

The third column identifies the 'shape length' of the instance. This feature will be important to investigate and keep in our dataset as it provides a length of each track. Which could affect the order a person may finish a given track, changing the time class it may be associated with.

4 & 5: X and Y)

The next two attributes are X and Y values of each instance. I am unsure how relevant this attribute may be; however, it could affect the difficulty of the course.

6: Time Class)

Finally, the attribute in the last column is the 'time class' the instance falls into. This is one of the more important attributes in our investigation. This class ranges from $\{0 - 2\}$, based off the time a person may take to complete a given track.

Highlights of the dataset exploration:

- The last attribute 'class' is of numerical type, this has been changed to nominal so we can classify our data. Not changing this would mean classification methods would not apply to our dataset, which means we would not be able to make predictions for the time class.
- I've had to change the combination of difficulty attributes e.g. "Advanced, Expert" as converting this to a .csv format confuses what attribute this difficulty is under (because of the comma). This would mean an extra 'empty' attribute would be added to the end of the instance. This would incorrectly classify this instance, either ignoring it or adding incorrect values to our classification. Resulting in data loss or even accuracy loss, which is not ideal for our predictions.

- The X and Y ranges are very different for each instance, regardless of what difficulty the track is. This means that our model may have a harder time classifying our data. For e.g. Instance 1's X and Y values are very similar to Instance 2's X and Y, even though they are the same difficulty. Feeding this into an MLP for example, may change what time class the predicted instance may fall into.
- I have removed ID from the dataset as it isn't relevant to our investigation of helping us classify the instances.

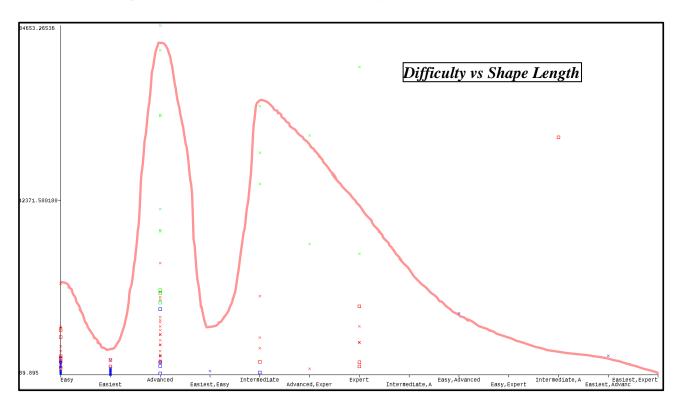
Patterns between attributes of an instance (Using WEKA and scikit):

Let's look at patterns between the attribute's difficulty and shape_length that help classify our instances.

From quick investigation, I noticed a large amount of 'easier tracks' seem to fall into the lower-range of the 'shape_length' attribute and vice versa for 'more advanced' tracks. (Except for some outliers).

If we investigate this further, we can visually see the difference between the first '0' time class and the second '1.', based off *difficulty* and *shape_length*. However, it is harder to see the difference between the next time class '2' as the *shape_length* ranges are very similar. This is where other attributes would contribute to helping classify the data.

From the graph below we can see a significant amount of 'advanced' to 'expert' instances are greater in 'shape_length' than easy to easiest.



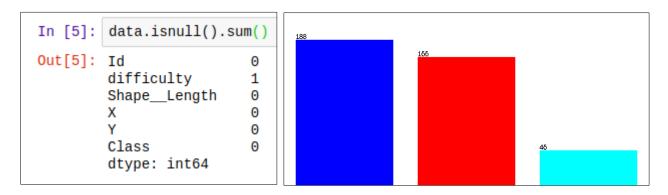
This graph indicates that harder tracks are usually in the upper-range of *shape_length* and the easy tracks are usually in the *lower-range*.

Let's account for other complicated patterns that could impact our investigation.

For this section I am using scikit to quickly analyse unusual patterns that may be occurring.

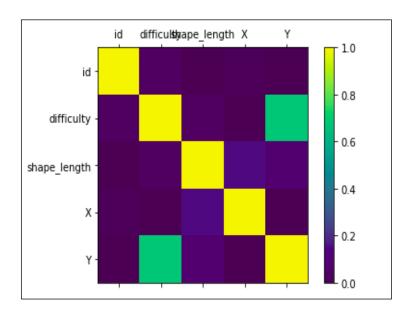
First, I ran a null scan and found there is only one missing value for difficulty in the dataset. This has no pattern in relation to other attributes in the dataset and will be removed in pre-processing.

Another pattern to note is the class imbalance that is in our training set. This affects the accuracy of our results and can be highly unreliable when testing.



One important finding of my work;

Below is a Correlation Matrix Plot of every attribute in the dataset (I am using the scikit-learn tool to display the plot). This graph will tell us if there are any important correlations between attributes.



Visually, there is a positive correlation of about 0.7 (strength) between the 'difficulty' of a course and the 'Y value' of a course. (The greater the y-value, the greater the difficulty). Other than this, there are no visible correlations I can identify from the graph.

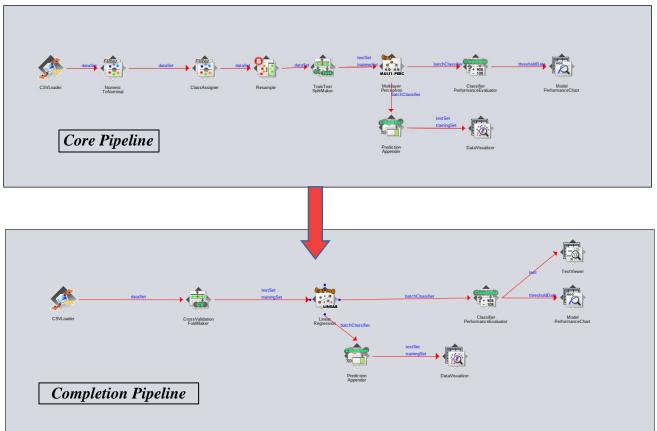
To conclude, from this investigation I found 'advanced' to 'expert' instances are greater in 'shape_length' than 'easy' to 'easiest'. But also, the instance count is significantly lower for more 'advanced' tracks, which could affect the reliability of these results. I have also found a correlation between the 'difficulty' of a course and the 'Y-value' of a course. This evidence helps our algorithm make predictions of each time class we are classifying the instance into. If we relate back to our business understanding, we can safely use this data in relation to predicting given track times in NZ.

2.3 Completion: Developing and testing your machine learning system [40 marks]

The First System (Single training set)

Initial design in WEKA (Pipeline saved in '/completion/Pipelines and Models/').

Note: This is the original system I used for the core part of the assignment, from this I will be altering and adapting it to suit the completion section.



Description of the System

Above is the 'new' Pipeline that takes a singular dataset (Challange-WB-T1) which is split into its own training and test set and parsed through the Linear Regression algorithm. I have chosen this initial system because of the simplicity of its design and architecture.

This system was easy to use, small and robust. Because of this, I could experiment with different parameters and Pre-Processing techniques quite easily. Meaning it wasn't hard to output a model that we could use on our test set.

How we can improve this?

The Linear Regression Model outputs a correlation coefficient of about 0.409, with the single T1- Training set. This model performs below average against the online Kaggle Competition (Completion) test, with a result of around 407.30889. This system will need improvements if we are to increase the accuracy of this model.

Insight from Core System

Because we are using different data for the Completion section of the assignment, we can no longer apply some Pre-Processing techniques we were using in Core. The data in the Core section of the assignment is time classification prediction, whereas Completion is more regression-based. This means we must change what technique we apply to our datasets. For this second system, I changed from an MLP to Linear Regression.

The Second System (Merged Training Sets)

(Using WEKA and scikit learn)

The second system included exploring different algorithms that we could apply to our two training datasets.

Pre-Processing of the Second System:

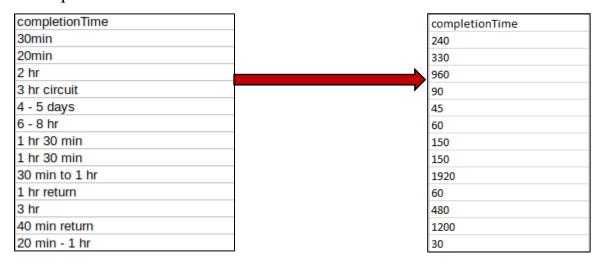
Before we do this, we must consider the removal of unnecessary attributes and data that could affect our model. Now that we are working with two training sets which contain more attributes and instances, we need to remove anything that could be taking up space or affecting our results. This was one for the issues with the dataset provided.

Refining data into similar completion times:

This was the biggest issue with the provided training datasets. I identified this attribute as 'messy' due to the variation in 'time completions' that contained string extensions, making our data hard to apply an algorithm to.

I decided to combine both the training sets to give a greater instance count, as well as instance/attribute variation. Because of the high number of unnecessary attributes, I decided to manually remove them (during pre-processing) before adding them into the Pipeline. This makes it easier to manipulate data once it's been loaded.

Here is data before and then after applying excel functions and WEKA pre-processing techniques.



Here is the function I used for identifying certain strings within a cell.

In doing this, I accounted for walking 'days' as 8 hours, which was then converted into minutes. I repeated this for other values of this attribute, looking for keywords such as 'hr,' 'min,' returning a value in minutes. After this, if this returned true for substrings such as 'hrs,' it would be times by 60 to convert it into a separate time class.

In this second system, I explored familiar techniques like the '*Random Forest*' algorithm, which is part of the Tree category. I chose this because our data's completion time wasn't categorical, it was numerical based. This should create a better accuracy model.

Comparison to the First System:

Comparative to the first system that included only using one training set, I have combined both training sets into one. This system scored slightly higher than the original system, resulting in 332.22026 on the leader board. That's a 75.082 decrease in mse. However, we are trying to aim for the lowest possible result and the best model.

More experiments (sci-kit learn):

I was interested to test different programs to create the best possible model. This led me to experiment with sci-kit learn and its machine learning tools. Firstly, I made predictions using Linear Regression but noticed other algorithms were also suited to the datasets criteria. I then started to

The Third System (Training a dataset with another training set)

// We are also working with two training sets instead of one in the completion section, both containing similar and different attributes.

• (10 marks). Use your judgement to choose the best system you have developed — this may not necessarily be the most accurate system on the leader board. Make sure you select this submission as your final one on the competition page before the deadline. Explain why you chose this system and note any particularly novel/interesting parts of it. You should submit the source and executable code required to run your chosen submission so that the tutors can verify its authenticity. We will select a subset of students to demonstrate in person in ECS computer laboratory, so please make sure your work does not just run on a private desktop machine.