

# **BUILDING A PRODUCT WITH EMBER.JS AND FRIENDS**

# INTRODUCTION

JavaScript developer, open source enthusiast

work for [Innovu](#), a data analytics firm

mildly social under [@eliflanagan](#)

# WHY

because JS is fun

because web application JavaScript frameworks abound  
[todomvc](#) is nice, but how does this correspond to building  
an actual product?

# STACK / TOOLS

- node.js 6 + express API server + apache front end
- ember.js 2.4.x LTS with ember-data 2.4
- ember-cli 2.5.1

# AN MVCISH FRAMEWORK

- top notch router / some/path
- ember-data as a data persistence library (the M)
- component driven development flow for the user interface (the V, eventually C)

# HUMMINGWORDS

- DDAU (Data Down Actions Up)
- Glimmer engine
- [JSONAPI](#) (our API mostly conforms to)
- "happy paths"

# WORKFLOW

ember-cli preferred tool for creating new ember projects

all application code in `app` directory

lets you write modern JavaScript throughout project  
([ember-cli-babel](#), [Babel](#))

`ember build` outputs project to a folder, `dist` by default

# DEV VIGNETTES

- a 2 factor login flow feature
- including external dependencies
- using `ember-cli` as a test tool



# **23 REASONS WHY ANGULAR IS BETTER THAN EMBER**

# **A 2 FACTOR LOGIN FLOW**

began with ember 1.12, then 1.13, then 2.x

initially built with controllers

refactored behavior into routes

# ROUTE SNIPPET

```
import Ember from 'ember';

export default Ember.Route.extend({
  // various router hooks
  model() {},
  actions: {
    firstStep() {
      // ask API for next step
      // transition to other login.next
    }
  }
});
```

# **EXTENDING APP FUNCTIONALITY**

add on ecosystem

including client side libraries

bower.json:

```
{  
  "name": "ourapp",  
  "dependencies": {  
    "highcharts": "4.1.10"  
  }  
}
```

ember-cli-build.js

```
app.import('bower_components/highcharts/highcharts.js');
```

# USING AN NPM PACKAGE

ember-browserify to the rescue

package.json

```
"dependencies": {  
  "lodash": "^3.6.0"  
}
```

app/routes/application.js

```
import _ from 'npm:lodash';  
import Ember from 'ember';
```

# TESTING APPLICATION CODE

1. integration testing components
2. unit testing routes, utilities, helpers, controllers
3. acceptance testing for features
  - Juan Doe can log in and see a page

# PASSING DATA AROUND, UPDATING THINGS

grappling with underlying observable system

applying DDAU

async-components



# MODELING RELATIONAL DATA

learning JSONAPI

lacking strict DB structure to client side model definitions

ember-data seems better suited for traditional, integer  
based data structures

we often use composite primary keys, no default support

# GENERAL WORKFLOW

2 package managers (bower and npm)

upgrading ember-cli a manual process

# CONCLUSION

maturing

useful

room to grow

# CREDITS AND MISC HYPERLINKS

- team I work with
- ember.js community via
  - <http://discuss.emberjs.com/>
  - <https://embercommunity.slack.com/messages/help/>
- background on LTS  
<http://emberjs.com/blog/2016/02/25/announcing-embers-first-lts.html>
- explanation of naming conventions in ember-cli:  
<https://ember-cli.com/user-guide/#module-directory-naming-structure>