# PostgreSQL Tcl Interface Documentation

The PostgreSQL Global Development Group and the Tcl Interface Group

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by The PostgreSQL Global Development Group and the Tcl Interface Group

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# **Chapter 1. pgtcl - Tcl Binding Library**

pgtcl is a Tcl package for client programs to interface with PostgreSQL servers. It makes most of the functionality of libpq available to Tcl scripts.

# 1.1. Overview

Table 1-1 gives an overview over the commands available in pgtcl. These commands are described further on subsequent pages.

Table 1-1. pgtcl Commands

Command	Description
pg_connect	open a connection to the server
pg_disconnect	close a connection to the server
pg_conndefaults	get connection options and their defaults
pg_exec	send a command to the server
pg_result	get information about a command result
pg_select	loop over the result of a query
pg_execute	send a query and optionally loop over the results
pg_quote	escape a string for inclusion into SQL statements
pg_listen	set or change a callback for asynchronous notification messages
pg_on_connection_loss	set or change a callback for unexpected connection loss
pg_sendquery	issue pg_exec-style command asynchronously
pg_getresult	check on results from asynchronously issued commands
pg_isbusy	check to see if the connection is busy processing a query
pg_blocking	set a database connection to be either blocking or nonblocking
pg_cancelrequest	request PostgreSQL abandon processing of the current command
pg_lo_creat	create a large object
pg_lo_open	open a large object
pg_lo_close	close a large object
pg_lo_read	read from a large object
pg_lo_write	write to a large object
pg_lo_lseek	seek to a position in a large object
pg_lo_tell	return the current seek position of a large object

Command	Description
pg_lo_unlink	delete a large object
pg_lo_import	import a large object from a file
pg_lo_export	export a large object to a file

The pg\_lo\_\* commands are interfaces to the large object features of PostgreSQL. The functions are designed to mimic the analogous file system functions in the standard Unix file system interface. The pg\_lo\_\* commands should be used within a BEGIN/COMMIT transaction block because the descriptor returned by pg\_lo\_open is only valid for the current transaction. pg\_lo\_import and pg\_lo\_export must be used in a BEGIN/COMMIT transaction block.

# 1.2. Loading pgtcl into an Application

Before using pgtcl commands, you must load the libpgtcl library into your Tcl application. This is normally done with the package require command. Here is an example:

```
package require Pgtcl 1.4
```

package require loads the libpgtcl shared library, and loads any dditional Tcl code that is part of the Pgtcl package.

The old way to load the shared library is by using the Tcl load command. Here is an example:

```
load libpqtcl[info sharedlibextension]
```

Although this way of loading the shared library is deprecated, we continue to document it for the time being, because it may help in debugging if, for some reason, package require is failing. The use of info sharedlibextension is recommended in preference to hard-wiring .so or .sl or .dll into the program.

The load command will fail unless the system's dynamic loader knows where to look for the libpgtcl shared library file. You may need to work with ldconfig, or set the environment variable LD\_LIBRARY\_PATH, or use some equivalent facility for your platform to make it work. Refer to the PostgreSQL installation instructions for more information.

libpgtcl in turn depends on the interface library libpq, so the dynamic loader must also be able to find the libpq shared library. In practice this is seldom an issue, since both of these shared libraries are normally stored in the same directory, but it can be a stumbling block in some configurations.

If you use a custom executable for your application, you might choose to statically bind libpgtcl into the executable and thereby avoid the load command and the potential problems of dynamic linking. See the source code for pgtclsh for an example.

# 1.3. pgtcl Command Reference

# pg\_connect

#### **Name**

pg\_connect — open a connection to the server

# **Synopsis**

```
pg_connect -conninfo connectOptions
pg_connect dbName ?-host hostName? ?-port portNumber? ?-tty tty? ?-options serverOption
```

### **Description**

pg\_connect opens a connection to the PostgreSQL server.

Two syntaxes are available. In the older one, each possible option has a separate option switch in the pg\_connect command. In the newer form, a single option string is supplied that can contain multiple option values. pg\_conndefaults can be used to retrieve information about the available options in the newer syntax.

# **Arguments**

#### New style

connectOptions

A string of connection options, each written in the form keyword = value. A list of valid options can be found in the description of the libpq function PQconnectdb.

#### Old style

dbName

The name of the database to connect to.

-host hostName

The host name of the database server to connect to.

-port portNumber

The TCP port number of the database server to connect to.

-tty tty

A file or TTY for optional debug output from the server.

-options serverOptions

Additional configuration options to pass to the server.

# **Return Value**

If successful, a handle for a database connection is returned. Handles start with the prefix pgsql.

# pg\_disconnect

#### Name

pg\_disconnect — close a connection to the server

# **Synopsis**

pg\_disconnect conn

# **Description**

pg\_disconnect closes a connection to the PostgreSQL server.

# **Arguments**

conn

The handle of the connection to be closed.

# **Return Value**

None

# pg\_conndefaults

#### **Name**

pg\_conndefaults — get connection options and their defaults

# **Synopsis**

pg\_conndefaults

# **Description**

pg\_conndefaults returns information about the connection options available in pg\_connect-conninfo and the current default value for each option.

# **Arguments**

None

#### **Return Value**

The result is a list describing the possible connection options and their current default values. Each entry in the list is a sublist of the format:

```
{optname label dispchar dispsize value}
```

where the optname is usable as an option in pg\_connect -conninfo.

# pg\_exec

#### **Name**

pg\_exec — send a command to the server

# **Synopsis**

pq\_exec conn commandString

### **Description**

pg\_exec submits a command to the PostgreSQL server and returns a result. Command result handles start with the connection handle and add a period and a result number.

Note that lack of a Tcl error is not proof that the command succeeded! An error message returned by the server will be processed as a command result with failure status, not by generating a Tcl error in pg\_exec.

### **Arguments**

conn

The handle of the connection on which to execute the command.

commandString

The SQL command to execute.

#### **Return Value**

A result handle. A Tcl error will be returned if pgtcl was unable to obtain a server response. Otherwise, a command result object is created and a handle for it is returned. This handle can be passed to pg\_result to obtain the results of the command.

# pg\_result

#### **Name**

pg\_result — get information about a command result

### **Synopsis**

pg\_result resultHandle resultOption

### **Description**

pg\_result returns information about a command result created by a prior pg\_exec.

You can keep a command result around for as long as you need it, but when you are done with it, be sure to free it by executing pg\_result -clear. Otherwise, you have a memory leak, and pgtcl will eventually start complaining that you have created too many command result objects.

# **Arguments**

```
resultHandle
```

The handle of the command result.

```
resultOption
```

One of the following options, specifying which piece of result information to return:

```
-status
```

The status of the result.

```
-error ?diagCode?
```

The error message, if the status indicates an error, otherwise an empty string.

diagCode, if specified, requests data for a specific diagnostic code.

```
severity
```

The severity; the field contents are ERROR, FATAL, or PANIC, in an error message, or WARNING, NOTICE, DEBUG, INFO, or LOG, in a notice message, or a localized translation of one of these.

```
sqlstate
```

The SQLSTATE code for the error. (See PostgreSQL manual Appendix A).

primary

The primary human-readable error message (typically one line).

detail

An optional secondary error message carrying more detail abhout the problem, which may run to multiple lines.

hint.

An optional suggestion about what to do about the problem. This is intended to differ from detail in that it offers advice (potentially inappropriate) rather than hard facts.

The result may run to multiple lines.

position

A string containing a decimal integer indicating an error cursor position as an index into the original statement string.

The first character has index 1, and positions are measured in characters not bytes.

context

An indication of the context in which the error occurred. Presently this includes a call stack traceback of active PL functions. The trace is one entry per line, most recent first.

file

The filename of the source code location where the error was reported.

line

The line number of the source code location where the error was reported.

function

The name of the source code function reporting the error.

-conn

The connection that produced the result.

-oid

If the command was an INSERT, the OID of the inserted row, otherwise 0.

-numTuples

The number of rows (tuples) returned by the query.

-cmdTuples

The number of rows (tuples) affected by the command. (This is similar to -numTuples but relevant to INSERT and UPDATE commands.)

-numAttrs

The number of columns (attributes) in each row.

-assign arrayName

Assign the results to an array, using subscripts of the form (rowNumber, columnName).

-assignbyidx arrayName ?appendstr?

Assign the results to an array using the values of the first column and the names of the remaining column as keys. If <code>appendstr</code> is given then it is appended to each key. In short, all but the first column of each row are stored into the array, using subscripts of the form (firstColumnValue, columnNameAppendStr).

-getTuple rowNumber

Returns the columns of the indicated row in a list. Row numbers start at zero.

-tupleArray rowNumber arrayName

Stores the columns of the row in array arrayName, indexed by column names. Row numbers start at zero.

-attributes

Returns a list of the names of the columns in the result.

-lAttributes

Returns a list of sublists, {name typeOid typeSize} for each column.

-list

Returns one list containing all the data returned by the query.

-llist

Returns a list of lists, where each embedded list represents a tuple in the result.

-clear

Clear the command result object.

#### **Return Value**

The result depends on the selected option, as described above.

# pg\_select

#### **Name**

pg\_select — loop over the result of a query

# **Synopsis**

pg\_select conn commandString arrayVar procedure

### **Description**

pg\_select submits a query (SELECT statement) to the PostgreSQL server and executes a given chunk of code for each row in the result. The *commandString* must be a SELECT statement; anything else returns an error. The *arrayVar* variable is an array name used in the loop. For each row, *arrayVar* is filled in with the row values, using the column names as the array indices. Then the *procedure* is executed.

In addition to the column values, the following special entries are made in the array:

.headers

A list of the column names returned by the query.

.numcols

The number of columns returned by the query.

.tupno

The current row number, starting at zero and incrementing for each iteration of the loop body.

# **Arguments**

conn

The handle of the connection on which to execute the query.

commandString

The SQL query to execute.

arrayVar

An array variable for returned rows.

procedure

The procedure to run for each returned row.

### **Return Value**

None

# **Examples**

This examples assumes that the table table1 has columns control and name (and perhaps others):

```
pg_select $pgconn "SELECT * FROM table1;" array {
    puts [format "%5d %s" $array(control) $array(name)]
}
```

# pg\_execute

#### Name

pg\_execute — send a query and optionally loop over the results

### **Synopsis**

pg\_execute ?-array arrayVar? ?-oid oidVar? conn commandString ?procedure?

# **Description**

pg\_execute submits a command to the PostgreSQL server.

If the command is not a SELECT statement, the number of rows affected by the command is returned. If the command is an INSERT statement and a single row is inserted, the OID of the inserted row is stored in the variable oidVar if the optional -oid argument is supplied.

If the command is a SELECT statement, then, for each row in the result, the row values are stored in the arrayVar variable, if supplied, using the column names as the array indices, else in variables named by the column names, and then the optional procedure is executed if supplied. (Omitting the procedure probably makes sense only if the query will return a single row.) The number of rows selected is returned.

The *procedure* can use the Tcl commands break, continue, and return with the expected behavior. Note that if the *procedure* executes return, then pg\_execute does not return the number of affected rows

pg\_execute is a newer function which provides a superset of the features of pg\_select and can replace pg\_exec in many cases where access to the result handle is not needed.

For server-handled errors, pg\_execute will throw a Tcl error and return a two-element list. The first element is an error code, such as PGRES\_FATAL\_ERROR, and the second element is the server error text. For more serious errors, such as failure to communicate with the server, pg\_execute will throw a Tcl error and return just the error message text.

# **Arguments**

```
-array arrayVar
```

Specifies the name of an array variable where result rows are stored, indexed by the column names. This is ignored if *commandString* is not a SELECT statement.

```
-oid oidVar
```

Specifies the name of a variable into which the OID from an INSERT statement will be stored.

conn

The handle of the connection on which to execute the command.

```
commandString
```

The SQL command to execute.

```
procedure
```

Optional procedure to execute for each result row of a SELECT statement.

#### **Return Value**

The number of rows affected or returned by the command.

### **Examples**

In the following examples, error checking with catch has been omitted for clarity.

Insert a row and save the OID in result\_oid:

```
pg_execute -oid result_oid $pgconn "INSERT INTO mytable VALUES (1);"
```

Print the columns item and value from each row:

```
pg_execute -array d $pgconn "SELECT item, value FROM mytable;" {
   puts "Item=$d(item) Value=$d(value)"
}
```

Find the maximum and minimum values and store them in \$s(max) and \$s(min):

```
pg_execute -array s $pgconn "SELECT max(value) AS max, min(value) AS min FROM mytable;"
```

Find the maximum and minimum values and store them in \$max and \$min:

```
pg_execute $pgconn "SELECT max(value) AS max, min(value) AS min FROM mytable;"
```

# pg\_listen

#### **Name**

pg\_listen — set or change a callback for asynchronous notification messages

### **Synopsis**

pg\_listen conn notifyName ?callbackCommand?

#### **Description**

pg\_listen creates, changes, or cancels a request to listen for asynchronous notification messages from the PostgreSQL server. With a callbackCommand parameter, the request is established, or the command string of an already existing request is replaced. With no callbackCommand parameter, a prior request is canceled.

After a pg\_listen request is established, the specified command string is executed whenever a notification message bearing the given name arrives from the server. This occurs when any PostgreSQL client application issues a NOTIFY command referencing that name. The command string is executed from the Tcl idle loop. That is the normal idle state of an application written with Tk. In non-Tk Tcl shells, you can execute update or vwait to cause the idle loop to be entered.

You should not invoke the SQL statements LISTEN or UNLISTEN directly when using pg\_listen. pgtcl takes care of issuing those statements for you. But if you want to send a notification message yourself, invoke the SQL NOTIFY statement using pg\_exec.

# **Arguments**

conn

The handle of the connection on which to listen for notifications.

notifyName

The name of the notification condition to start or stop listening to.

callbackCommand

If present, provides the command string to execute when a matching notification arrives.

#### **Return Value**

None

# pg\_on\_connection\_loss

#### **Name**

pg\_on\_connection\_loss — set or change a callback for unexpected connection loss

### **Synopsis**

pg\_on\_connection\_loss conn ?callbackCommand?

#### **Description**

pg\_on\_connection\_loss creates, changes, or cancels a request to execute a callback command if an unexpected loss of connection to the database occurs. With a callbackCommand parameter, the request is established, or the command string of an already existing request is replaced. With no callbackCommand parameter, a prior request is canceled.

The callback command string is executed from the Tcl idle loop. That is the normal idle state of an application written with Tk. In non-Tk Tcl shells, you can execute update or vwait to cause the idle loop to be entered.

# **Arguments**

conn

The handle to watch for connection losses.

callbackCommand

If present, provides the command string to execute when connection loss is detected.

#### **Return Value**

None

# pg\_sendquery

#### **Name**

pg\_sendquery — send a query string to the backend connection without waiting for a result

# **Synopsis**

pg\_sendquery conn commandString

### **Description**

pg\_sendquery submits a command to the PostgreSQL server. This function works like pg\_exec, except that it does not return a result. Rather, the command is issued to the backend asynchronously.

The result is either an error message or nothing. An empty return indicates that the command was dispatched to the backend.

# **Arguments**

conn

The handle of the connection on which to execute the command.

commandString

The SQL command to execute.

#### **Return Value**

A Tcl error will be returned if pgtcl was unable to issue the command. Otherwise, an empty string will be return. It is up to the developer to use pg\_getresult to obtain results from commands issued with pg\_sendquery.

# pg\_getresult

#### **Name**

pg\_getresult — process asychronous results

# **Synopsis**

pg\_getresult conn

### **Description**

pg\_getresult checks to see if any commands issued by pg\_sendquery have completed.

This will return the same sort of result handle that pg\_exec returns.

If there is no query currently being processed or all of the results have been obtained, pg\_getresult returns nothing.

### **Arguments**

conn

The handle of a connection to the database to which asynchronous requests are being issued.

#### **Return Value**

If a query result is available, a command result object is returned. This handle can be passed to pg\_result to obtain the results of the command.

If there is no query currently being processed or all of the results have been obtained, pg\_getresult returns nothing.

# pg\_isbusy

#### Name

pg\_isbusy — see if a query is busy

# **Synopsis**

pg\_isbusy conn

# **Description**

pg\_isbusy checks to see if the backend is busy handling a query or not.

# **Arguments**

conn

The handle of a connection to the database in which the large object exists.

### **Return Value**

Returns 1 if the backend is busy, in which case a call to pg\_getresult would block, otherwise it returns 0.

# pg\_blocking

#### **Name**

pg\_blocking — see or set whether or not a connection is set to blocking or nonblocking

# **Synopsis**

pg\_blocking conn ?mode?

# **Description**

pg\_blocking can set the connection to either blocking or nonblocking, and it can see which way the connection is currently set.

# **Arguments**

conn

The handle of a connection to the database in which the large object exists.

mode

If present, sets the mode of the connection to nonblocking if 0. Otherwise it sets the connection to blocking.

#### **Return Value**

Returns nothing if called with the *mode* argument. Otherwise it returns 1 if the connection is set for blocking, or 0 if the connection is set for nonblocking.

# pg\_cancelrequest

#### Name

pg\_cancelrequest — request that PostgreSQL abandon processing of the current command

# **Synopsis**

pg\_cancelrequest conn

# **Description**

pg\_cancelrequest requests that the processing of the current command be abandoned.

# **Arguments**

conn

The handle of a connection to the database in which the large object exists.

#### **Return Value**

Returns nothing if the command was successfully dispatched or if no query was being processed. Otherwise, returns an error.

# pg\_quote

#### **Name**

pg\_quote — escapes a string for inclusion into SQL statements

### **Synopsis**

pg\_quote string

# **Description**

pg\_quote quotes a string and escapes single quotes and backslashes within the string, making it safe for inclusion into SQL statements.

If you're doing something like

```
pg_exec $conn "insert into foo values ('$name');"
```

and name contains text includeing an unescaped single quote, such as Bob's House, the insert will fail. Passing value strings through pg\_quote make sure they can be used as values and stuff in Postgres.

```
pg_exec $conn "insert into foo values ([pg_quote $name]);"
```

...will make sure that any special characters that occur in name, such as single quote or backslash, will be properly quoted.

# **Arguments**

string

The string to be escaped.

#### **Return Value**

Returns the string, escaped for inclusion into SQL queries. Note that it adds a set of single quotes around the outside of the string as well.

# pg\_lo\_creat

#### Name

pg\_lo\_creat — create a large object

# **Synopsis**

pg\_lo\_creat conn mode

# **Description**

pg\_lo\_creat creates a large object.

# **Arguments**

conn

The handle of a connection to the database in which to create the large object.

mode

The access mode for the large object. It can be any or'ing together of  $INV_READ$  and  $INV_WRITE$ . The "or" operator is |. For example:

```
[pg_lo_creat $conn "INV_READ | INV_WRITE"]
```

#### **Return Value**

The OID of the large object created.

# pg\_lo\_open

### Name

pg\_lo\_open — open a large object

# **Synopsis**

pg\_lo\_open conn loid mode

# **Description**

pg\_lo\_open opens a large object.

# **Arguments**

conn

The handle of a connection to the database in which the large object exists.

loid

The OID of the large object.

mode

Specifies the access mode for the large object. Mode can be either r, w, or rw.

#### **Return Value**

A descriptor for use in later large-object commands.

# pg\_lo\_close

### Name

pg\_lo\_close — close a large object

# **Synopsis**

pg\_lo\_close conn descriptor

# **Description**

pg\_lo\_close closes a large object.

# **Arguments**

conn

The handle of a connection to the database in which the large object exists.

descriptor

A descriptor for the large object from pg\_lo\_open.

#### **Return Value**

None

# pg\_lo\_read

#### **Name**

pg\_lo\_read — read from a large object

# **Synopsis**

pg\_lo\_read conn descriptor bufVar len

# **Description**

pg\_lo\_read reads at most len bytes from a large object into a variable named bufVar.

### **Arguments**

conn

The handle of a connection to the database in which the large object exists.

descriptor

A descriptor for the large object from pg\_lo\_open.

bufVar

The name of a buffer variable to contain the large object segment.

len

The maximum number of bytes to read.

#### **Return Value**

The number of bytes actually read is returned; this could be less than the number requested if the end of the large object is reached first. In event of an error, the return value is negative.

# pg\_lo\_write

#### **Name**

pg\_lo\_write — write to a large object

# **Synopsis**

pg\_lo\_write conn descriptor buf len

# **Description**

pg\_lo\_write writes at most len bytes from a variable buf to a large object.

### **Arguments**

conn

The handle of a connection to the database in which the large object exists.

descriptor

A descriptor for the large object from pg\_lo\_open.

buf

The string to write to the large object (not a variable name, but the value itself).

len

The maximum number of bytes to write. The number written will be the smaller of this value and the length of the string.

#### **Return Value**

The number of bytes actually written is returned; this will ordinarily be the same as the number requested. In event of an error, the return value is negative.

# pg\_lo\_lseek

#### **Name**

pg\_lo\_lseek — seek to a position of a large object

# **Synopsis**

pg\_lo\_lseek conn descriptor offset whence

# **Description**

pg\_lo\_lseek moves the current read/write position to offset bytes from the position specified by whence.

# **Arguments**

conn

The handle of a connection to the database in which the large object exists.

descriptor

A descriptor for the large object from pg\_lo\_open.

offset

The new seek position in bytes.

whence

Specified from where to calculate the new seek position: SEEK\_CUR (from current position), SEEK\_END (from end), or SEEK\_SET (from start).

#### **Return Value**

None

# pg\_lo\_tell

### Name

pg\_lo\_tell — return the current seek position of a large object

# **Synopsis**

pg\_lo\_tell conn descriptor

# **Description**

pg\_lo\_tell returns the current read/write position in bytes from the beginning of the large object.

# **Arguments**

conn

The handle of a connection to the database in which the large object exists.

descriptor

A descriptor for the large object from pg\_lo\_open.

#### **Return Value**

A zero-based offset in bytes suitable for input to pg\_lo\_lseek.

# pg\_lo\_unlink

#### Name

pg\_lo\_unlink — delete a large object

# **Synopsis**

pg\_lo\_unlink conn loid

# **Description**

pg\_lo\_unlink deletes the specified large object.

# **Arguments**

conn

The handle of a connection to the database in which the large object exists.

loid

The OID of the large object.

### **Return Value**

None

# pg\_lo\_import

#### **Name**

pg\_lo\_import — import a large object from a file

# **Synopsis**

pg\_lo\_import conn filename

# **Description**

pg\_lo\_import reads the specified file and places the contents into a new large object.

# **Arguments**

conn

The handle of a connection to the database in which to create the large object.

filename

Specified the file from which to import the data.

#### **Return Value**

The OID of the large object created.

#### **Notes**

pg\_lo\_import must be called within a BEGIN/COMMIT transaction block.

# pg\_lo\_export

#### Name

pg\_lo\_export — export a large object to a file

# **Synopsis**

pg\_lo\_export conn loid filename

# **Description**

pg\_lo\_export writes the specified large object into a file.

# **Arguments**

conn

The handle of a connection to the database in which the large object exists.

loid

The OID of the large object.

filename

Specifies the file into which the data is to be exported.

### **Return Value**

None

#### **Notes**

pg\_lo\_export must be called within a BEGIN/COMMIT transaction block.

# 1.4. Example Program

Example 1-1 shows a small example of how to use the pgtcl commands.

#### Example 1-1. pgtcl Example Program

```
# get DBs :
# get the names of all the databases at a given host and port number
# with the defaults being the localhost and port 5432
# return them in alphabetical order
proc getDBs { {host "localhost"} {port "5432"} } {
    # datnames is the list to be result
    set conn [pg_connect templatel -host $host -port $port]
    set res [pg_exec $conn "SELECT datname FROM pg_database ORDER BY datname;"]
    set ntups [pg_result $res -numTuples]
    for {set i 0} {$i < $ntups} {incr i} {
    lappend datnames [pg_result $res -getTuple $i]
    }
    pg_result $res -clear
    pg_disconnect $conn
    return $datnames
}</pre>
```