OS Project2 report

Programming design

master_device.c

```
void mmap_open(struct vm_area_struct *vma)
    /* Do nothing */
void mmap_close(struct vm_area_struct *vma)
    /* Do nothing */
static const struct vm_operations_struct my_vm_ops = {
    .open = mmap_open,
    .close = mmap_close};
static int my_mmap(struct file *file, struct vm_area_struct
*vma)
{
    io_remap_pfn_range(vma,
                       vma->vm start,
                       virt_to_phys(file->private_data) >>
PAGE_SHIFT,
                       vma->vm_end - vma->vm_start,
                       vma->vm_page_prot);
    vma->vm_ops = &my_vm_ops;
    vma->vm_flags |= VM_RESERVED;
    vma->vm private data = file->private data;
    mmap_open(vma);
    return 0;
```

slave_device.c

```
void mmap_open(struct vm_area_struct *vma)
{
    /* Do nothing */
```

```
void mmap_close(struct vm_area_struct *vma)
static const struct vm_operations_struct my_vm_ops = {
    .open = mmap_open,
    .close = mmap_close};
static int my_mmap(struct file *file, struct vm_area_struct
*vma)
    io_remap_pfn_range(vma,
                       vma->vm start,
                       virt_to_phys(file->private_data) >>
PAGE_SHIFT,
                       vma->vm_end - vma->vm_start,
                       vma->vm_page_prot);
    vma->vm_ops = &my_vm_ops;
    vma->vm_flags |= VM_RESERVED;
    vma->vm_private_data = file->private_data;
    mmap_open(vma);
    return 0;
```

user_program master.c

```
case 'm':
    while (offset < file_size)
    {
        size_t length = PAGE_SIZE;
        if (file_size < length + offset)
        {
            length = file_size - offset;
        }
        file_address = mmap(NULL, length, PROT_READ,
MAP_SHARED, file_fd, offset);</pre>
```

```
kernel_address = mmap(NULL, length, PROT_WRITE,
MAP_SHARED, dev_fd, offset);

memcpy(kernel_address, file_address, length);
    ioctl(dev_fd, 0x12345678, length);
    ioctl(dev_fd, 0, file_address);

munmap(file_address, length);
    munmap(kernel_address, length);
    offset += length;
}
```

user_program slave.c

```
case 'm':
        while (1)
        {
            ret = ioctl(dev_fd, 0x12345678);
            if (ret == 0)
            {
                file size = offset;
                break;
            }
            posix fallocate(file fd, offset, ret);
            file_address = mmap(NULL, ret, PROT_WRITE,
MAP SHARED, file fd, offset);
            kernel address = mmap(NULL, ret, PROT READ,
MAP_SHARED, dev_fd, offset);
            memcpy(file_address, kernel_address, ret);
            offset += ret;
            int cnt = 0;
            while (PAGE SIZE * cnt < ret)</pre>
            {
                ioctl(dev_fd, 0, file_address + PAGE_SIZE *
cnt);
                cnt = cnt + 1;
            }
            munmap(file_address, ret);
            munmap(kernel_address, ret);
```

```
}
break;
}
```

The Result

mmap

```
aster <u>../data/file1_in</u> mmap & <u>sudo</u> ./slave ../data/file1_out mmap 127.0.0.1
[1] 8242
Master Transmission time: 0.028000 ms, File size: 32 bytes
Slave Transmission time: 0.030600 ms, File size: 32 bytes
[1] + 8242 done
                               sudo ./master ../data/file1 in mmap
          ./master <u>../data/file2 in</u> mmap & <u>sudo</u> ./slave ../data/file2 out mmap 127.0.0.1
[1] 8279

Master Transmission time: 0.014700 ms, File size: 4619 bytes
Slave Transmission time: 0.057200 ms, File size: 4619 bytes
[1] + 8279 done
                               sudo ./master ../data/file2_in mmap
            master .../data/file3 in mmap & sudo ./slave .../data/file3 out mmap 127.0.0.1
[1] 8313
Master Transmission time: 0.036200 ms, File size: 77566 bytes
Slave Transmission time: 0.082400 ms, File size: 77566 bytes
                               sudo ./master ../data/file3_in mmap
[1] + 8313 done
            master ../data/file4 in mmap & sudo ./slave ../data/file4 out mmap 127.0.0.1
[1] 8327
Master Transmission time: 2.747600 ms, File size: 12022885 bytes
Slave Transmission time: 2.747500 ms, File size: 12022885 bytes
[1] + 8327 done sudo ./master ../data/file4_in mmap
```

fcntl

```
aster <u>../data/file1 in</u> fcntl & <u>sudo</u> ./slave <u>../data/file1 out</u> fcntl 127.0.0.1
[1] 8365
Master Transmission time: 0.029100 ms, File size: 32 bytes
Slave Transmission time: 0.031400 ms, File size: 32 bytes
[1] + 8365 done
                               sudo ./master ../data/file1_in fcntl
           /master <u>../data/file2 in</u> fcntl & <u>sudo</u> ./slave <u>../data/file2 out</u> fcntl 127.0.0.1
[1] 8377
Master Transmission time: 0.047800 ms, File size: 4619 bytes
Slave Transmission time: 0.030500 ms, File size: 4619 bytes
[1] + 8377 done
                               sudo ./master ../data/file2 in fcntl
            master ../data/file3 in fcntl & sudo ./slave ../data/file3 out fcntl 127.0.0.1
[1] 8391
Master Transmission time: 0.071200 ms, File size: 77566 bytes
Slave Transmission time: 0.078900 ms, File size: 77566 bytes
[1] + 8391 done
                              sudo ./master ../data/file3 in fcntl
           /master <u>../data/file4_in</u> fcntl & <u>sudo</u> ./slave <u>../data/file4_out</u> fcntl 127.0.0.1
[1] 8403
Master Transmission time: 2.819700 ms, File size: 12022885 bytes
[1] + 8403 done sudo ./master ../data/file4_in fcntl
Slave Transmission time: 5.063400 ms, File size: 12022885 bytes
```

Comparison

fcntl 需要先將檔案搬到 buffer 而 mmap 只需要通過對映射的 memory 讀取和修改就能實現對文件的讀取和修改,當檔案較小時優勢比較不明顯,然而當檔案越大時 mmap 就比較有優勢。

Contribution

R07922110 李洋漢 :all