



MaAI

A **Real-time** and **Light-weight** Software for Generation of **Non-Linguistic** Behavior Generations for Conversational AIs

(Real-time Implementation of Voice Activity Projection)

📄 README: [English](#) | [Japanese \(日本語\)](#)

MaAI is a state-of-the-art and light-weight software that can generate (predict) non-linguistic behaviors in real time and continuously. It supports essential interaction elements such as **turn-taking**, **backchanneling**, and **nodding**. Currently available for English GB, Chinese CN, and Japanese JP languages, MaAI will continue to expand its language coverage and non-linguistic behavior repertoire in the future. Designed specifically for conversational AI, including spoken dialogue systems and interactive robots, MaAI handles audio input effectively in either two-channels (user-system) or single-channel (user-only) settings. 🎧 Thanks to its lightweight design, MaAI operates efficiently, even exclusively on CPU hardware. ⚡

The currently supported models are mainly based on the Voice Activity Projection (VAP) model and its extensions. Details about the VAP model can be found in the following repository: 🔗 <https://github.com/ErikEkstedt/VoiceActivityProjection>

Update

- 🚀 We launched the MaAI project and repository here! (July 14th, 2024)

Getting Started

To quickly get started with MaAI, you can install it using pip:

```
pip install maai
```

💡 **Note:** By default, the CPU version of PyTorch will be installed. If you wish to run MaAI on a GPU, please install the GPU version of PyTorch that matches your CUDA environment before proceeding.

You can run it as follows. 🤖 The appropriate model for the task (mode) and parameters will be downloaded automatically.

Below is an example where two wav files (user and system) are input to the turn-taking model (VAP).


```
from maai import Maai, MaaiInput

wav1 = MaaiInput.Wav(wav_file_path="path_to_your_user_wav_file")
wav2 = MaaiInput.Wav(wav_file_path="path_to_your_system_wav_file")

maai = Maai(mode="vap", frame_rate=10, context_len_sec=5, audio_ch1=wav1,
            audio_ch2=wav2, device="cpu")

maai.start_process()
while True:
    result = maai.get_result()
```

🧩 Models

We support the following models (behavior, language, audio setting, etc.), and more models will be added in the future. 

Turn-Taking

The turn-taking model uses the original VAP as is and predicts which participant will speak in the next moment.

- VAP Model
 - [Japanese](#)
 - [English](#)
 - [Chinese](#)
- Noise-Robust VAP Model (**Recommended**)
 - [Japanese](#)
- Single-Channel VAP Model
 - In Preparation ...

Backchannel

Backchannels are short listener responses such as **yeah** and **oh**, that are also related to turn-taking.

- VAP-based Backchannel Prediction Model
 - [Japanese - Timing Only](#)
 - [Japanese - Timing for Two types](#)
- Noise-Robust VAP-BC
 - In Preparation ...
- Single-Channel VAP-BC
 - In Preparation ...

Nodding

Nodding refers to the up-and-down movement of the head and is closely related to backchanneling. Unlike backchannels that involve vocal responses, nodding allows the listener to express their reaction non-verbally.

- VAP-based Nodding Prediction Model
 - [Japanese](#)

Input / Output

For input to the MaAI model, you can directly call the **process** method of a **Maai** class instance.

The **MaaiInput** class also provides flexible input options, supporting audio from WAV files, microphone input, and TCP communication.

- WAV file input: **Wav** class 
- Microphone input: **Mic** class 
- TCP communication: **TCPReceiver** / **TCPTransmitter** classes 

By using these classes, you can easily adapt the audio input method to your specific use case.

For output, the **MaaiOutput** class is currently under development.

At present, you can retrieve the processing results using the **get_result** method of the **Maai** class instance.

For more details, please refer to the following README files:

- [Input Readme](#)
- [Output Readme](#)

Example Implementation

You can find example implementations of MaAI models in the [test_scripts](#) directory of this repository.

- Turn-Taking (VAP)
 - [With 2 wav file inputs](#) 🎧
 - [With 2 mic inputs](#) 🎤
 - [With 2 mic inputs via TCP networks](#) 🌐
 - [With 1 wav file adn 1 mic inputs](#) 🎧 🎤
- Backchannel
 - [With 1 wav file adn 1 mic inputs](#) 🎧 🎤
- Nodding
 - [With 1 wav file adn 1 mic inputs](#) 🎧 🎤

📄 Publication

Please cite the following paper, if you made any publications made with this repository. 🙏

Koji Inoue, Bing'er Jiang, Erik Ekstedt, Tatsuya Kawahara, Gabriel Skantze

Real-time and Continuous Turn-taking Prediction Using Voice Activity Projection

International Workshop on Spoken Dialogue Systems Technology (IWSDS), 2024

<https://arxiv.org/abs/2401.04868>

```
@inproceedings{inoue2024iwsds,  
  author = {Koji Inoue and Bing'er Jiang and Erik Ekstedt and Tatsuya Kawahara  
and Gabriel Skantze},  
  title = {Real-time and Continuous Turn-taking Prediction Using Voice Activity  
Projection},  
  booktitle = {International Workshop on Spoken Dialogue Systems Technology  
(IWSDS)},  
  year = {2024},  
  url = {https://arxiv.org/abs/2401.04868},  
}
```

If you use the multi-lingual VAP model, please also cite the following paper.

Koji Inoue, Bing'er Jiang, Erik Ekstedt, Tatsuya Kawahara, Gabriel Skantze

Multilingual Turn-taking Prediction Using Voice Activity Projection

Joint International Conference on Computational Linguistics, Language Resources and Evaluation (LREC-COLING), pages 11873-11883, 2024

<https://aclanthology.org/2024.lrec-main.1036/>

```
@inproceedings{inoue2024lreccoling,  
  author = {Koji Inoue and Bing'er Jiang and Erik Ekstedt and Tatsuya Kawahara  
and Gabriel Skantze},  
  title = {Multilingual Turn-taking Prediction Using Voice Activity Projection},
```

```

booktitle = {Proceedings of the Joint International Conference on
Computational Linguistics and Language Resources and Evaluation (LREC-COLING)},
pages = {11873--11883},
year = {2024},
url = {https://aclanthology.org/2024.lrec-main.1036/},
}

```

If you also use the noise-robust VAP model, please also cite the following paper.

Koji Inoue, Yuki Okafuji, Jun Baba, Yoshiki Ohira, Katsuya Hyodo, Tatsuya Kawahara

A Noise-Robust Turn-Taking System for Real-World Dialogue Robots: A Field Experiment

<https://www.arxiv.org/abs/2503.06241>

```

@misc{inoue2025noisevap,
  author = {Koji Inoue and Yuki Okafuji and Jun Baba and Yoshiki Ohira and
Katsuya Hyodo and Tatsuya Kawahara},
  title = {A Noise-Robust Turn-Taking System for Real-World Dialogue Robots: A
Field Experiment},
  year = {2025},
  note = {arXiv:2503.06241},
  url = {https://www.arxiv.org/abs/2503.06241},
}

```

If you also use the backchannel VAP model, please also cite the following paper.

Koji Inoue, Divesh Lala, Gabriel Skantze, Tatsuya Kawahara

Yeah, Un, Oh: Continuous and Real-time Backchannel Prediction with Fine-tuning of Voice Activity Projection

<https://aclanthology.org/2025.naacl-long.367/>

```

@inproceedings{inoue2025vapbc,
  author = {Koji Inoue and Divesh Lala and Gabriel Skantze and Tatsuya
Kawahara},
  title = {Yeah, Un, Oh: Continuous and Real-time Backchannel Prediction with
Fine-tuning of Voice Activity Projection},
  booktitle = {Proceedings of the Conference of the Nations of the Americas
Chapter of the Association for Computational Linguistics: Human Language
Technologies (NAACL)},
  pages = {7171--7181},
  year = {2025},
  url = {https://aclanthology.org/2025.naacl-long.367/},
}

```

The source code in this repository is licensed under the MIT license. The trained models, found in the asset directory, are used for only academic purposes.

A pre-trained CPC model, located at `asset/cpc/60k_epoch4-d0f474de.pt`, is from the original CPC project and please follow its specific license. Refer to the original repository at https://github.com/facebookresearch/CPC_audio for more details.