# CSCI 135 Introduction

## Our First Complete Program!

```
#include <iostream>
using namespace std;
int main() {
                       Rule: Main must return int
  string name;
  int fun;
  cout << "What_is_your_name?";</pre>
  getline (cin, name);
  ob
    cout \ll "How_fun_is_programming_(1-10)?";
    cin >> fun:
  while (fun <10);
  cout << name << "_loves_to_program!";</pre>
                0 for success, non-0 for failure
  return 0;
```

## But How Do I Start a Program?

Boss (first day on job): Write a program that does blah

- 1 Identify inputs and outputs.
- 2 Understand what blah means. Ask questions.
- 3 Break the program down into steps, writing each step in pseudocode English.
- 4 Replace each pseudocode step with C code

Given a radius of a circle, compute its circumference/area

In: rad; Out: circum, area

Recall:  $2 * \pi * r$ ,  $\pi * r^2$ 

- 1) Input radius
- 2) Calculate circum/area
- 3) Output circum/area

. . .

#### Translating the pseudocode

```
#include <iostream > using namespace std;
              C rule: main always returns int
int main() {
  // Input radius Pseudocode also makes good comments
  double rad:
             Meaningful name; What type?
  cin >> rad:
  // Calculate circum/area
  double pi = 3.1416; Variable for repeated value
  double circum, area; Can declare vars anywhere (before use)
  circum = 2*pi*rad;
  area = pi*rad*rad;
  // Output circum/area
  cout << "The circle has circumference"
       cout << "and_area_" << area
       << endl; Don't forget the endl!</pre>
  return 0; Normal (not error) completion
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### Don't Forget Style!

Good software doesn't just 'work'. It is readable, maintainable, testable, . . . .

⇒ important to follow proper style. • One style guide (and comment your code before/while writing it.

Many styles exist – but be consistent (and you will hate yourself if you aren't).

∧Slides may sometimes violate styles for space reasons.