

# Introduction to quantum computing - Professor Elías Fernández-Cambarro Álvarez (Universidad de Oviedo)

## Lecture 1

### Part 1 - Definitions

Quantum Computing is a computing paradigm that exploits quantum mechanical properties (superposition, entanglement, interference...) of matter in order to do calculations

#### Models of Quantum computing

- Quantum Turing machines
- Quantum Circuits
- Measurement based Quantum computing (MBQC)
- Adiabatic quantum computing
- Topological quantum computing

Regarding computational capabilities, hence they are equivalent to Turing Mac

What technologies are used to build quantum computers?

- Superconducting Loops
  - Trapped ions
  - Diamond Vacancies
  - Silicon Quantum dots
  - Topological qubits
- mainly used by Google, IBM, etc...

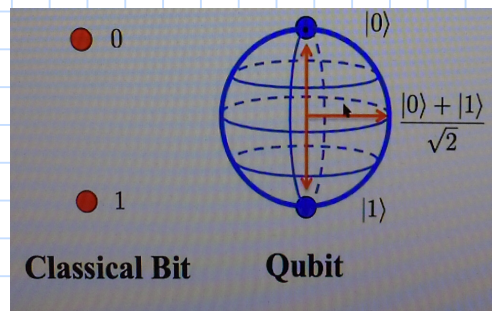
#### Elements of a Quantum Circuit

- Data  $\rightarrow$  qubits
- Operations  $\rightarrow$  quantum gates (unitary transformations)
- Results  $\rightarrow$  measurements

### Part 2 - One-qubit Systems

- Classical bits can take two values (1 or 0).  $\rightarrow$  Discrete
- Qubit can "take" infinitely many different values  $\rightarrow$  Continuous
- Qubit live in Hilbert Vector Space with a basis of two elements  $|0\rangle$  y  $|1\rangle$
- A generic qubit is in a superposition

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle \quad \text{where } \alpha \text{ and } \beta \text{ are complex numbers such that } |\alpha|^2 + |\beta|^2 = 1$$



- The way to know the value of a qubit is to perform a measurement. However
  - The result of a measurement is random
  - When we measure, we only obtain one (classical) bit of information
- Measuring:  $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle \Rightarrow 0 \rightarrow |\alpha|^2 \text{ probability}$   
 $1 \rightarrow |\beta|^2 \text{ probability}$
- So, the result after measuring will be  $|0\rangle$  or  $|1\rangle$  depending of the result
- We cannot perform independent measures of  $|\psi\rangle$  because we cannot copy the state (no-cloning theorem)

## Quantum Gates

- Quantum Mechanics tells us that the evolution of an isolated state is given by Schrödinger equation  $\rightarrow H(t)|\psi(t)\rangle = i\hbar \frac{\partial}{\partial t} |\psi(t)\rangle //$
- In the case of quantum circuits, this implies that the operations that can be carried out are given by unitary matrices. That is, matrices  $U$  of complex numbers verifying

$$U \cdot U^\dagger = U^\dagger \cdot U = I$$

where  $U^\dagger$  is the conjugate transpose of  $U$

- Each such matrix is a possible quantum gate in a circuit

## Reversible Computation

- All the operations have an inverse: reversible computing
- Every gate has the same number of inputs and outputs
- We cannot directly implement some classical gates
- But we can simulate any classical computation

## One-Qubit gates

- Qubit  $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle \xrightarrow{\text{represented}} \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$

- One-Qubit gate can be represented with a transformation matrix

$$U = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \text{ that satisfies } \begin{pmatrix} a & b \\ c & d \end{pmatrix} \cdot \begin{pmatrix} \bar{a} & \bar{b} \\ \bar{c} & \bar{d} \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$\bar{a}, \bar{b}, \bar{c}, \bar{d}$  conjugates of complex numbers  $a, b, c, d$

- A state  $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$  is transformed

$$\text{to: } \begin{pmatrix} a & b \\ c & d \end{pmatrix} \cdot \begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \begin{pmatrix} a\alpha + b\beta \\ c\alpha + d\beta \end{pmatrix}$$

$$\text{that is: } |\psi\rangle = (a\alpha + b\beta)|0\rangle + (c\alpha + d\beta)|1\rangle$$

- Since it is unitary  $\rightarrow |a\alpha + b\beta|^2 + |c\alpha + d\beta|^2 = 1$

### X-Gate (Not)

- $\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \rightarrow$  X-Gate Unitary Matrix

- In Quantum Circuit:

$$|0\rangle \xrightarrow{\boxed{X}} |1\rangle$$

it acts like the classical NOT gate

$$|1\rangle \xrightarrow{\boxed{X}} |0\rangle$$

- On a general qubit

$$\alpha|0\rangle + \beta|1\rangle \xrightarrow{\boxed{X}} \beta|0\rangle + \alpha|1\rangle$$

### Z-Gate

$$\cdot \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

$$\cdot |0\rangle \xrightarrow{\boxed{Z}} |0\rangle$$

$$|1\rangle \xrightarrow{\boxed{Z}} -|1\rangle$$

### H-Gate (Hadamard Gate)

$$\cdot \frac{1}{\sqrt{2}} \cdot \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

$$\cdot |0\rangle \xrightarrow{\boxed{H}} \frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

$$|1\rangle \xrightarrow{\boxed{H}} \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

- Usually denote:

$$|+\rangle := \frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

$$|-\rangle := \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$