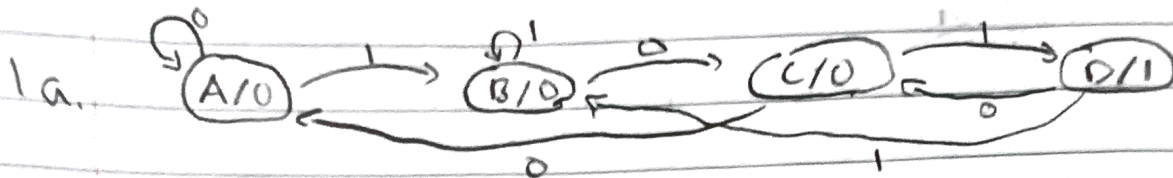


Homework 8



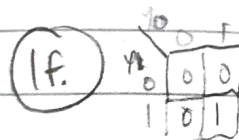
1b.

Present State	Next State		Output
	$x=0$	$x=1$	
A 00	A 00	B 01	0
B 01	C 10	B 01	0
C 10	A 00	D 11	0
D 11	C 10	B 01	1
$Y_1 Y_0$	$Y_1 Y_0$	$Y_1 Y_0$	

1c. 4 states are needed

The minimum number of Flip Flops is 2.

1d. $A=00$ $B=01$ $C=10$ $D=11$



1e.

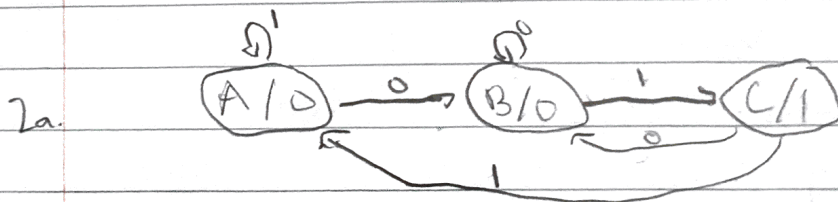
$x \backslash Q_1 Q_0$	00	01	11	10
0	0	0	0	0
1	1	1	1	1

$D_0 = x$

$x \backslash Q_1 Q_0$	00	01	11	10
0	0	1	0	0
1	0	0	0	1

$D_1 = x'Q_0 + xQ_1Q_0'$

$Z = Q_1Q_0$



2b.

Present state	Next state		Output
	$x=0$	$x=1$	
A 00	B 01	A 00	0
B 01	B 01	C 10	0
C 10	B 01	A 00	1
"	"	"	"

2c. 3 states are needed. The minimum number of flip flops needed is 2.

2d. $A = 00$, $B = 01$, $C = 10$

2e.

	x	$Q_1 Q_0$	00	01	11	10
Q_1 :	0	0	0	0	1	0
	1	0	1	1	1	0

$D_1 = x Q_1' Q_0$

	x	$Q_1 Q_0$	00	01	11	10
Q_0 :	0	1	1	1	1	1
	1				1	

$$D_0 = x' Q_1' Q_0' + x' Q_1' Q_0 + x' Q_1 Q_0'$$

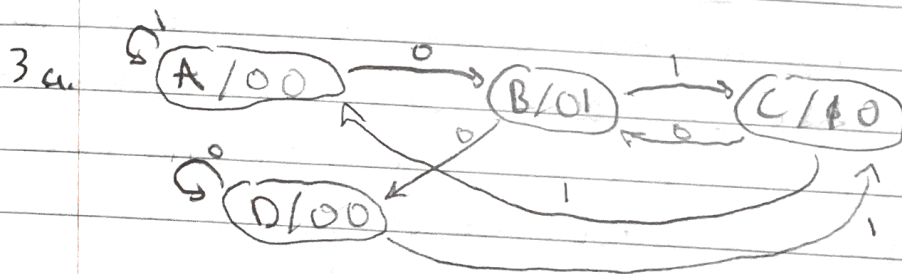
$$D_0 = x' Q_1' + x' Q_1 Q_0'$$

2f.

	$Q_1 Q_0$	00	01	11	10
Q_1 :	0	0	0	1	1
	1	1	1	1	1

$Z = Q_1 Q_0'$

$IZ = 0$



3b.

Present State		Next state		Output
		$x=0$	$x=1$	
A	00	B 01	A 00	00
B	01	D 11	B 01	01
C	10	B 01	A 00	10
D	11	D 11	C 10	00

3c. 4 states are needed, 2 flip flops.

3d. $A=00, B=01, C=10, D=11$

3e. D_1

$x \backslash Q_1 Q_0$	00	01	11	10
0	0	1	1	0
1	0	0	1	0

$$D_1 = x'Q_0 + Q_1Q_0$$

D_0

$x \backslash Q_1 Q_0$	00	01	11	10
0	1	1	1	1
1	0	1	0	0

$$D_0 = x' + Q_1'Q_0$$

3f. Z

$Q_1 \backslash Q_0$	0	1
0	1	0
1	1	0

Y

$Q_1 \backslash Q_0$	0	1
0	0	1
1	0	0

$$Z = Q_1Q_0'$$

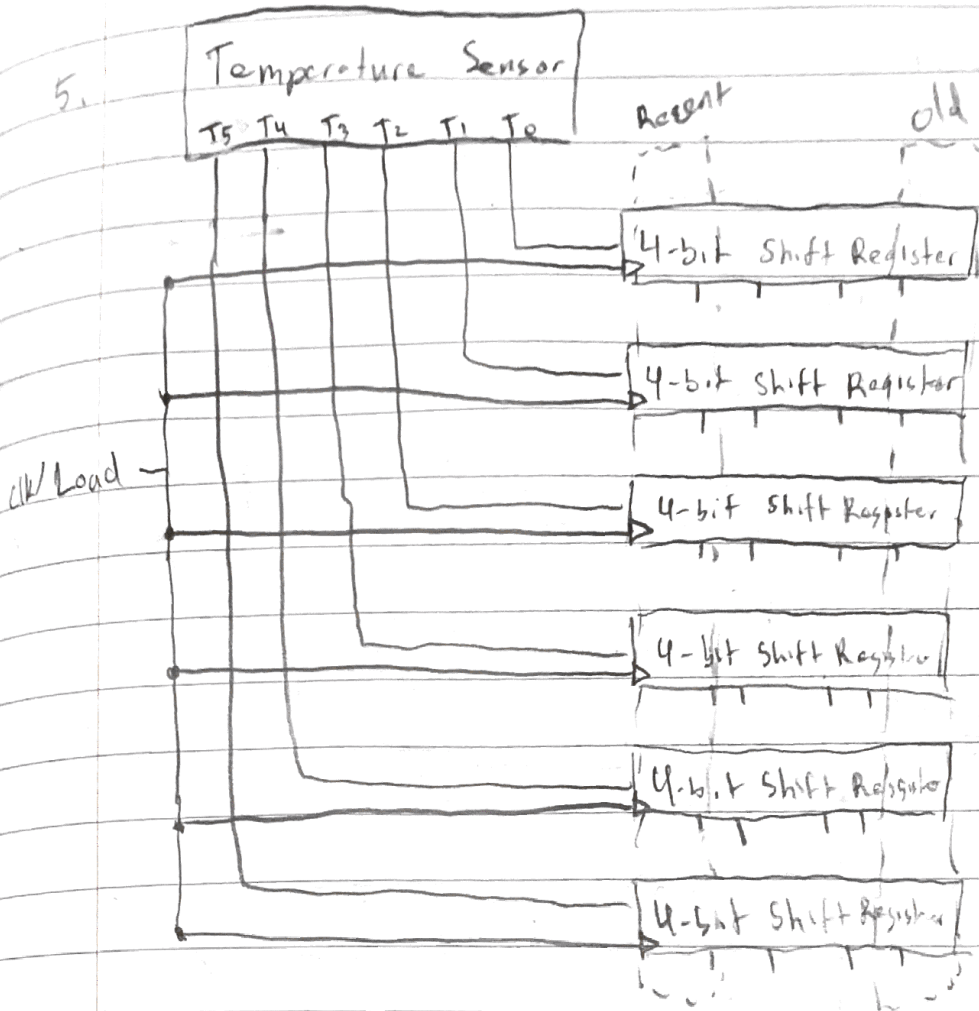
$$Y = Q_1'Q_0$$

4a. For one-hot implementation, encoding of states need to change, since each state is represented by one high value in the corresponding positional value. So the parameter value of the state need to change to match the number of state variables.

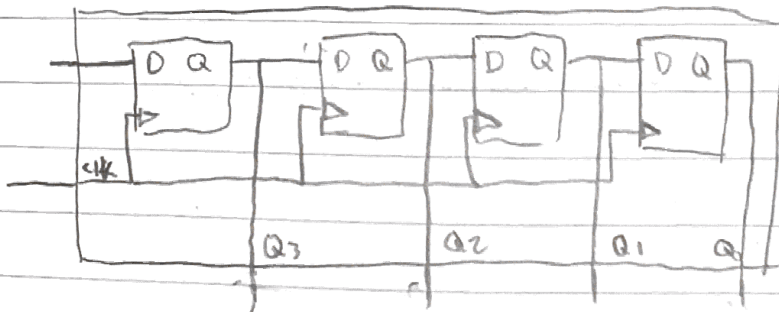
4b. original parameter [2:1] $A = 2'b00, B = 2'b01, C = 2'b10;$

changed parameter [2:0] $A = 2'b01, B = 2'b11, C = 2'b10;$

5.



4 bit Shift Register



6a. 1 3-bit counter

2 3 input AND gates & 1 3 input NOR Gate

1 3 input OR gates

