Main character/Player = “Joe”

**The Game Starts**

**Start cutscene**

\*A short cutscene of Joe going on about his day in the lab\*

\*Joe goes to his workstation to run some tests\*

\*As the tests are running Joe nods off for a nap\*

\*Joe wakes up from his nap\*

**Switch state to playing mode: UNDER WORLD**

**Chapter 1: Awakening**

Line1 - Joe: *“Oops nodded off for a second there! Better get some coffee…”*

\*The player is spawned at their workstation\*

\*They have one door to exit which leads to a corridor\*

\*The corridor starts to deteriorate as the player goes on\*

\*The lights go off\*

Line2 - Joe: *“What happened here?!”*

\*Joe walks to a room that is more damaged\*

\*In the room is a mutated enemy\*

Line3 - Joe: *“What the hell is that thing?!”*

**A Fight is triggered in the room with a mutated enemy**

**The player fights the enemy and wins**

\*The player continues through to another corridor (shorter one) \*

\*Joe walks into another room\*

\*The room has another enemy\*

Line4 - Joe: *“Where are these things coming from”*

**A Fight is triggered in the room with a mutated enemy**

**The player fights the enemy and wins**

\*The room has a shut door and another corridor\*

**If the player tries to enter the room {**

\*He notices he doesn’t have the keys\*

Line5 – Joe: “There’s no way to open this door without a key…”

**}**

\*The other corridor has an indication of a key\*

\*Corridor has a side room where an enemy is placed\*

\*Walking there is optional. Combat starts if the player chooses to go there but the room is otherwise empty in the underworld\*

\*When approaching the end of the corridor there is a portal\*

Line6 – Joe: *“I know the key is behind that”*

Line7 – Joe: *“Well, it can’t hurt more than those weird chunks of… well whatever they were covered in.”*

\*Make player walk into portal\*

**SWITCH TO OVERWORLD**

Line8 – Joe: *“Wait what? This was all in rumbles a second ago… Was I just dreaming*

\*The player can now enter the room where the key is\*

\*The room has a key on a desk/somewhere notable\*

\*Player picks up the key item\*

**onPickUpKey{**

Line9 – Joe: *“Better get back to see what the hell is going on in here”*

**}**

\*The route back to the room with the locked door is shut\*

**If player tries to go through/approach shut doors {**

Line10 – Joe: *“How did I even get here; this door is locked and out of my clearance!”*

**}**

\*The only other route is the side room at the corridor\*

\*The room has another portal in it\*

Line11 – Joe: *“Another one of these. It almost looks like the particle fusions the company was working on”*

Line12 – Joe: *“Well going through the other one seemed to fix things, so this should help”*

\*The player enters the portal\*

**SWITCH TO DARKWORLD**

\*The player is in the side room if the player has defeated the enemy that is in the room it isn’t there anymore\*

Line13 – Joe: *“Shit…”*

\*Possibly fights the enemy if it’s there\*

\*Player goes to the locked door\*

\*Some how use the key item to open door etc.\*

\*Player advances through to a room where there is an enemy, a vent and a wounded cat girl\*

\*The vent can’t be accessed before player talks to cat girl\*

\*Player fights enemy and wins\*

\*Player goes to talk to cat girl\*

Line14 – Joe: *“CAT GIRL what is going on in here, are you hurt?!”*

Line15 – CAT GIRL: *“The big test today, everything went wrong, were all doomed…”*

Line16 – Joe: *“What was that thing attacking us, and what are these weird portals?”*

Line17 – CAT GIRL: *“They’re from a different time than us they suspected there could be a timeline interference with the test, but they did it anyway, but I don’t know about any portals…”*

Line18 – Joe: *“That must mean the portals are somehow connected to time before the test… I was just in a state where everything was normal, but we need to get you some help!”*

Line19 – CAT GIRL: *“No, if what you say is true you have to stop the test from happening! It’s the only way we can prevent this from ever happening!”*

Line20 – Joe: *“But you’re bleeding...”*

Line21 – CAT GIRL: *“Just GO! I’ll be fine. There are no more monsters here. Just go through that vent it’s the only way to get to the main reactor. I’m counting on you.”*

\*The player goes to the vent\*

**Chapter 2**

\*The player comes from the vent\*

**Chapter 3**

**Chapter 4**

CEO Johnsson: Only darkworld Boss

Illuminati SCIENTIST: Wants a potion of knowledge in lightworld.

KEPI RÅT (A fine connoisseur of ancient black magic -- lead UI/UX designer): Only light world. discuss about the future

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LIGHT

CEO Johnsson: “I don’t have time to talk to you about”

DARK

CEO: You again! I knew you were up to no good meddling in our business.

JOE: Why are you doing this? What even is this? Who are you working with?

CEO: That doesn’t concern you. Even your managers manager doesn’t even know the paygrade of this.

JOE: IF you aren’t going to stop this I am going to stop you.

DARK POST BATTLE

CEO: I just wanted to be respected as the most powerful man of this world.

JOE: You already were! And you destroyed that yourself. This experiment of yours caused great pain and suffering to all.

CEO: Damn… We shouldn’t have meddled with the time crystals.

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Illuminati scientist

DARK

SCIENTIST away: Damn that, Råt. To promise me with “knowledge” and only to give me this catastrophe. I wish I could “go back” and not go along with his lunatic plan.

SCIENTIST: What there are other survivors!?! No one must know about this!

SCIENTIST post battle:

LIGHT

SCIENTIST: Mumbling

JOE: Is something bothering you? You seem distracted.

SCIENTIST: Mumbling….. IF only I could know more…..

SCIENTIST: Oh. You are talking to me?

JOE: What ware you just talking about?  
 SCIENTIST: Oh, it’s nothing just an untested hypothesis which I am not completely sure about.

SCIENTIST loop: If only I could “know more”…..

POTTU

SCIENTIST: MUMBLING

SCIENTIST: Could this be!?  
 SCIENTIST: OH NO I have made a terrible mistake!

JOE: What are you talking about?  
 SCIENTIST: Just take this I don’t want any involvement in this.

SCIENTIST: Runs away!

JOE: Thanks, I guess?

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KEPI RÅT (A fine connoisseur of ancient black magic -- lead UI/UX designer):

DARK: TOO HARD, Uses black magic of UI/UX design to utterly destroy JOE:

LIGHT:

KEPI: Soon everything will be bättre.

JOE: I have seen the future. Your plan is only going to end up in disaster.

KEPI: No, I can’t believe you. You are going to have to try harder than that.

KEPI post: You were right all along. You must stop the CTO. He went mad with power after realizing the potential he could harness from the time crystals.

DARK:

KEPI: WHAT HAVE I DONE! I swear I didn’t do anything wrong. I just wanted to harness the untapped potential in the black magic of time crystals. I wish I could “go back”!

**Chapter 5**

JOE: CATGF

CTO: Who hell are you!

CATGF: Please help me Mr Joe

CTO: You cannot get her. I will heittää hänet in hiukkaskiihdytin.

JOE: Don’t worry CATGF I will save you!

CTO: Do you really think you can defeat me?

Joe: It’s time to stop your madness evilbossman. The tests done here must come to an end, haven’t you seen the destruction your experiment has done on the upper levels?

BATTLE:

CTO Dark: You may think you have bested me, but I still hold all the time crystals.

CTO Light: ARGH. Do you really think that beating me was this easy.

JOE: The next thing you are going to say is “This is the ultimate power of time crystals”.

CTO SUPER: This is the ultimate power of time crystals.