

Team Common Heroes
CMPS20

Table of Contents:
Javascript file that
Lists all chapter files
And configuration
Files.

HTML calls
From TOC

Accesses

Game Index HTML: Main
Executable for the
Game

Start_Screen.js
Chapter_1.js
Chapter_2.js
.
.
.
Chapter_n.js

Config.js{For theme
And aesthetic
Modifications

Inventory and Map
Javascript Files

Vn-Canvas Game Engine

[Primary Engine taken from
<http://code.google.com/p/vn-canvas/>
Website]

Defines functions,
Structure of code,
variables & keywords,
And mouse and keyboard inputs

The Genius of the Crowd
Programming Structure
Flow Diagram