

# Modellbildung und Simulation

## Kapitel 7: Systeme mit verteilten Parametern

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Quelle: Xflow Product Sheet – [www.xflowcf.com](http://www.xflowcf.com)

# Saalübung

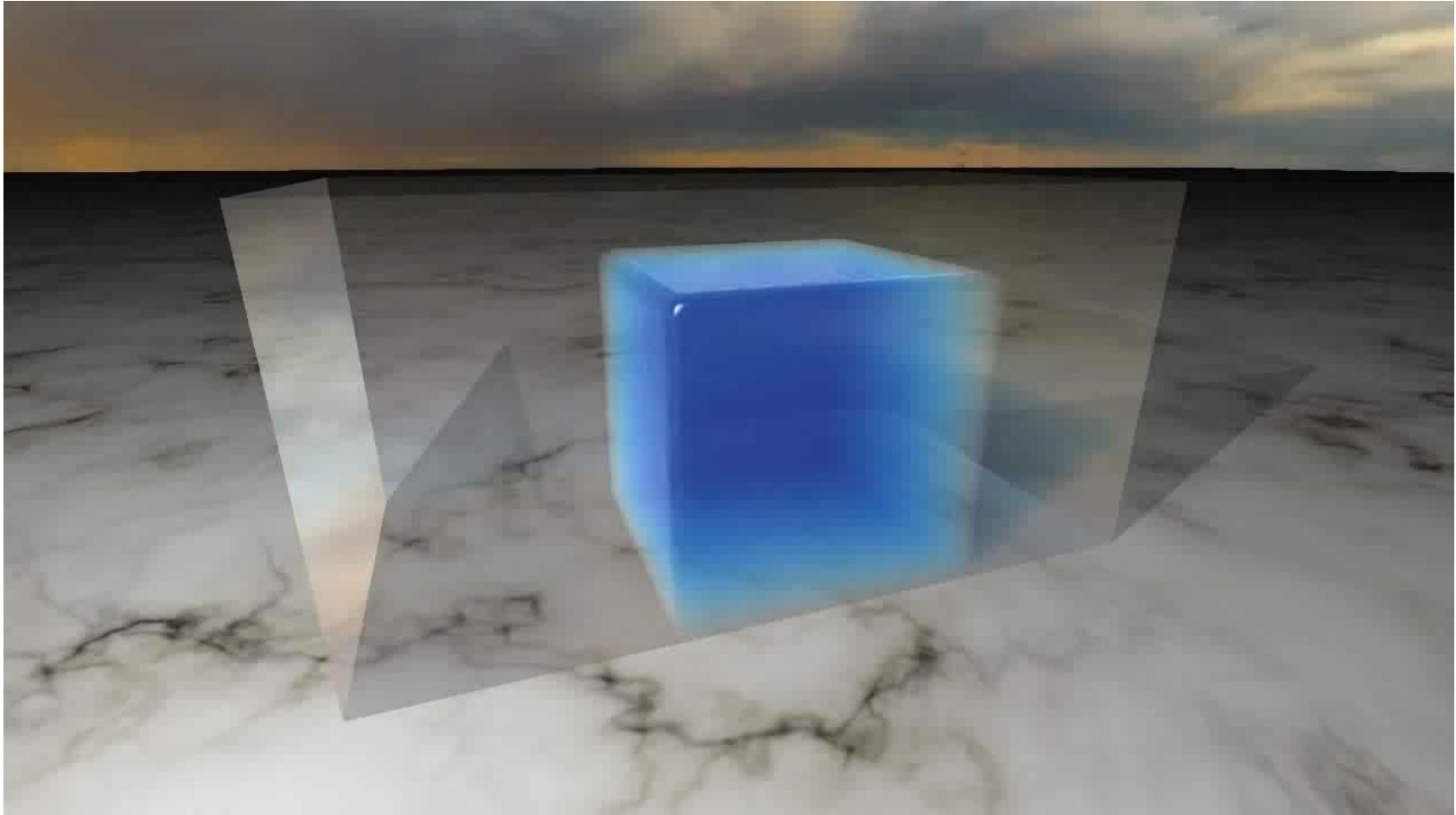
## 7. Systeme mit verteilten Parametern

### 7.2 Modellreduktion

# Modellreduktion – Mathematische Reduktion

## ■ NVIDIA PhysX - SPH (Smoothed Particle Hydrodynamics)

NVIDIA GF100 Fluids Demo <https://www.youtube.com/watch?v=UYIPg8TEMmU>



# Couette-Poiseuille-Strömung (Kanalströmung)

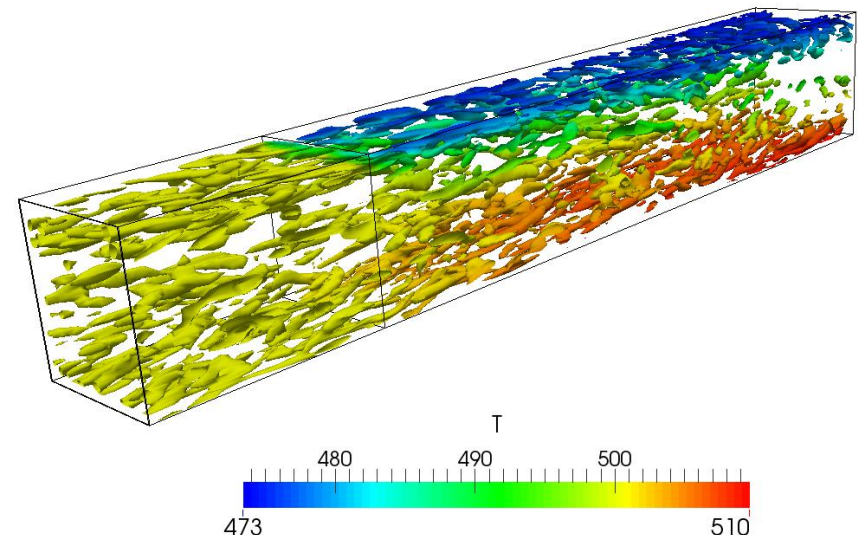
Einsatzgebiet:

Kanalströmung kommt in vielen technischen Bereichen vor, aber die ist für Modelluntersuchungen (vor allem für Turbulenzmodelle) auch ganz gut geeignet.

Als Ausgangspunkt dienen die dreidimensionale kompressible Navier-Stokes Gleichungen.

Die Vereinfachung des Modells durch den folgenden Annahmen wird ausführlich diskutiert:

- 3D  $\rightarrow$  2D
- Kompressibel  $\rightarrow$  inkompressibel
- Instationär  $\rightarrow$  stationär
- Turbulent  $\rightarrow$  laminar
- Konstante Materialeigenschaften



# Couette-Poiseuille-Strömung (Kanalströmung)

■ Ausgang: 3D, instationär, kompressibel

**K**  $\frac{\partial \rho}{\partial t} + \frac{\partial \rho u_i}{\partial x_i} = 0$

**I**  $\frac{\partial \rho u_i}{\partial t} + \frac{\partial \rho u_i u_j}{\partial x_j} = -\frac{\partial p}{\partial x_i} + \frac{\partial T_{ij}}{\partial x_j} + g_i$

$T_{ij} = \mu \left( \frac{\partial u_i}{\partial x_j} + \frac{\partial u_j}{\partial x_i} - \frac{2}{3} \delta_{ij} \frac{\partial u_k}{\partial x_k} \right)$

$\delta_{ij} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$

Handwritten notes: A diagram shows two horizontal lines representing channel walls. The top wall is labeled '1' and '1'' with a red arrow pointing right. The bottom wall is labeled '2' and '2'' with a red arrow pointing right. To the right, there are handwritten notes:  $\frac{dp}{dx_1} \rightarrow 1'$  and  $\frac{dp}{dx_2} \rightarrow 2'$  with red arrows pointing to the right.

**E**  $\frac{\partial \rho E}{\partial t} + \frac{\partial \rho u_i E}{\partial x_i} = \frac{\partial (q_i - p u_i)}{\partial x_i} + \frac{\partial u_i T_{ij}}{\partial x_j} + u_i g_i$

$$q_i = \lambda \frac{\partial T}{\partial x_i} \quad E = \frac{1}{2} u_i u_i + e \quad e = \frac{p}{\rho(\gamma - 1)} = c_v T \quad p = \rho R T$$

# Couette-Poiseuille-Strömung (Kanalströmung)

■ Ausgeschrieben

$$\vec{u} = \begin{pmatrix} u \\ v \\ w \end{pmatrix} \quad \vec{x} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

**K**  $\frac{\partial \rho}{\partial t} + \frac{\partial \rho u}{\partial x} + \frac{\partial \rho v}{\partial y} + \frac{\partial \rho w}{\partial z} = 0$

**I** **x**  $\frac{\partial \rho u}{\partial t} + \frac{\partial \rho u u}{\partial x} + \frac{\partial \rho u v}{\partial y} + \frac{\partial \rho u w}{\partial z} = -\frac{\partial p}{\partial x} + \frac{\partial T_{xx}}{\partial x} + \frac{\partial T_{xy}}{\partial y} + \frac{\partial T_{xz}}{\partial z} + g_x$

$$\frac{\partial T_{xx}}{\partial x} = \frac{\partial}{\partial x} \mu \left( 2 \frac{\partial u}{\partial x} - \frac{2}{3} \left( \frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} + \frac{\partial w}{\partial z} \right) \right)$$

$$\frac{\partial T_{xy}}{\partial y} = \frac{\partial}{\partial y} \mu \left( \frac{\partial u}{\partial y} + \frac{\partial v}{\partial x} \right)$$

$$\frac{\partial T_{xz}}{\partial z} = \frac{\partial}{\partial z} \mu \left( \frac{\partial u}{\partial z} + \frac{\partial w}{\partial x} \right)$$

# Couette-Poiseuille-Strömung (Kanalströmung)

■ Ausgeschrieben

$$\vec{u} = \begin{pmatrix} u \\ v \\ w \end{pmatrix} \quad \vec{x} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

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**I** **x**  $\frac{\partial \rho u}{\partial t} + \frac{\partial \rho u u}{\partial x} + \frac{\partial \rho u v}{\partial y} + \frac{\partial \rho u w}{\partial z} = -\frac{\partial p}{\partial x} + \frac{\partial T_{xx}}{\partial x} + \frac{\partial T_{xy}}{\partial y} + \frac{\partial T_{xz}}{\partial z} + g_x$

$$\frac{\partial \phi}{\partial x} = \frac{\phi_i - \phi_{i-1}}{x_i - x_{i-1}}$$

**3**  
Anzahl der  
mathematischen  
Operationen

$$\frac{\partial T_{xx}}{\partial x} = \frac{\partial}{\partial x} \mu \left( 2 \frac{\partial u}{\partial x} - \frac{2}{3} \left( \frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} + \frac{\partial w}{\partial z} \right) \right)$$

$$\frac{\partial T_{xy}}{\partial y} = \frac{\partial}{\partial y} \mu \left( \frac{\partial u}{\partial y} + \frac{\partial v}{\partial x} \right)$$

$$\frac{\partial T_{xz}}{\partial z} = \frac{\partial}{\partial z} \mu \left( \frac{\partial u}{\partial z} + \frac{\partial w}{\partial x} \right)$$

# Couette-Poiseuille-Strömung (Kanalströmung)

■ Ausgeschrieben

$$\vec{u} = \begin{pmatrix} u \\ v \\ w \end{pmatrix} \quad \vec{x} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

**K**  $\frac{\partial \rho}{\partial t} + \frac{\partial \rho u}{\partial x} + \frac{\partial \rho v}{\partial y} + \frac{\partial \rho w}{\partial z} = 0$  **Σ 11**

3
1
3
1
3

**I** **x**  $\frac{\partial \rho u}{\partial t} + \frac{\partial \rho uu}{\partial x} + \frac{\partial \rho uv}{\partial y} + \frac{\partial \rho uw}{\partial z} = - \frac{\partial p}{\partial x} + \frac{\partial T_{xx}}{\partial x} + \frac{\partial T_{xy}}{\partial y} + \frac{\partial T_{xz}}{\partial z} + g_x$  **Σ 67**

2+3
2+3
2+3
3
21
11
11
1

$$\frac{\partial T_{xx}}{\partial x} = \frac{\partial}{\partial x} \mu \left( 2 \frac{\partial u}{\partial x} - \frac{2}{3} \left( \frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} + \frac{\partial w}{\partial z} \right) \right)$$

3
1
1
3
1
1
3
1
3
1
3

**Σ 21**

$$\frac{\partial T_{xy}}{\partial y} = \frac{\partial}{\partial y} \mu \left( \frac{\partial u}{\partial y} + \frac{\partial v}{\partial x} \right)$$

3
1
3
1
3

**Σ 11**

$$\frac{\partial T_{xz}}{\partial z} = \frac{\partial}{\partial z} \mu \left( \frac{\partial u}{\partial z} + \frac{\partial w}{\partial x} \right)$$

3
1
3
1
3

**Σ 11**

$$\frac{\partial \phi}{\partial x} = \frac{\phi_i - \phi_{i-1}}{x_i - x_{i-1}}$$

**3**

$(\rho * u * w)_i - (\rho * u * w)_{i-1}$   
 $x_i - x_{i-1}$



# Couette-Poiseuille-Strömung (Kanalströmung)

## ■ Vereinfachungen

■ Inkompressibel  $\rho = \text{konst.} \quad \Rightarrow \partial \rho = 0$

■ Isotherm  $\mu = \text{konst.} \quad (\mu \neq f(T), \rho \neq f(T))$

■ 2D  $\frac{\partial}{\partial z} = 0$

■ Stationär  $\frac{\partial}{\partial t} = 0$

■ Voll entwickelt  $\frac{\partial}{\partial x} = 0$

# Couette-Poiseuille-Strömung (Kanalströmung)

■ K

$$\frac{\partial \rho}{\partial t} + \frac{\partial \rho u}{\partial x} + \frac{\partial \rho v}{\partial y} + \frac{\partial \rho w}{\partial z} = 0$$

$$\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} + \frac{\partial w}{\partial z} = 0$$

$$\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} = 0$$

$$\frac{\partial v}{\partial y} = 0$$

inkompressibel

2D

voll entwickelt

RB an  
Wänden

$$v = 0$$

# Couette-Poiseuille-Strömung (Kanalströmung)

■ E

■ inkomp.  $\Rightarrow$  wird entkopelt

■  $p$  muss mit Hilfe einer Poisson-Gleichung iterativ gesucht werden...

# Couette-Poiseuille-Strömung (Kanalströmung)

## ■ I, 3D

$$\frac{\partial \rho u_i}{\partial t} + \frac{\partial \rho u_i u_j}{\partial x_j} = -\frac{\partial p}{\partial x_i} + \frac{\partial T_{ij}}{\partial x_j} + g_i$$

stationär, incomp.

$$\rho \frac{\partial u_i u_j}{\partial x_j} = -\frac{\partial p}{\partial x_i} + \frac{\partial T_{ij}}{\partial x_j}$$

$$\frac{\partial u_i u_j}{\partial x_j} = u_i \frac{\partial u_j}{\partial x_j} + u_j \frac{\partial u_i}{\partial x_j} = u_j \frac{\partial u_i}{\partial x_j}$$



Kont.

$$\frac{\partial T_{ij}}{\partial x_j} = \frac{\partial}{\partial x_j} \mu \left( \frac{\partial u_i}{\partial x_j} + \frac{\partial u_j}{\partial x_i} - \frac{2}{3} \delta_{ij} \frac{\partial u_k}{\partial x_k} \right)$$

isotherm, incomp.

$$\begin{aligned} \frac{\partial T_{ij}}{\partial x_j} &= \mu \frac{\partial}{\partial x_j} \left( \frac{\partial u_i}{\partial x_j} + \frac{\partial u_j}{\partial x_i} \right) \\ &= \mu \left( \frac{\partial}{\partial x_j} \left( \frac{\partial u_i}{\partial x_j} \right) + \frac{\partial}{\partial x_j} \left( \frac{\partial u_j}{\partial x_i} \right) \right) \\ &= \mu \left( \frac{\partial}{\partial x_j} \left( \frac{\partial u_i}{\partial x_j} \right) + \frac{\partial}{\partial x_i} \left( \frac{\partial u_j}{\partial x_j} \right) \right) \end{aligned}$$



Kont.

$$\frac{\partial T_{ij}}{\partial x_j} = \mu \frac{\partial^2 u_i}{\partial x_j^2}$$



# Couette-Poiseuille-Strömung (Kanalströmung)




|

x

$$\rho \left( u \frac{\partial u}{\partial x} + v \frac{\partial u}{\partial y} \right) = -\frac{\partial p}{\partial x} + \mu \frac{\partial^2 u}{\partial x_j^2}$$

voll entwickelt   Kont.

$$0 = -\frac{\partial p}{\partial x} + \mu \left( \frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} \right)$$

 voll entwickelt



$$\frac{\partial^2 u}{\partial y^2} = \frac{1}{\mu} \frac{\partial p}{\partial x}$$

y

$$\rho \left( u \frac{\partial v}{\partial x} + v \frac{\partial v}{\partial y} \right) = -\frac{\partial p}{\partial y} + \mu \frac{\partial^2 v}{\partial x_j^2}$$

   Kont.

$$0 = -\frac{\partial p}{\partial y} + \mu \left( \frac{\partial^2 v}{\partial x^2} + \frac{\partial^2 v}{\partial y^2} \right)$$

  Kont.

$$\frac{\partial p}{\partial y} = 0$$

# Couette-Poiseuille-Strömung (Kanalströmung)

Integration:

$$\frac{\partial u}{\partial y} = \frac{1}{\mu} \frac{\partial p}{\partial x} y + C_1$$

$$u(y) = \frac{1}{\mu} \frac{\partial p}{\partial x} \frac{y^2}{2} + C_1 y + C_2$$

Randbedingungen:

$$u(0) = 0 \quad \Rightarrow C_2 = 0$$

$$u(h) = U$$

$$U = \frac{1}{2\mu} \frac{\partial p}{\partial x} h^2 + C_1 h$$

$$C_1 = \frac{U}{h} - \frac{1}{2\mu} \frac{\partial p}{\partial x} h$$

$$u(y) = \frac{1}{2\mu} \frac{\partial p}{\partial x} y^2 + \left( \frac{U}{h} - \frac{1}{2\mu} \frac{\partial p}{\partial x} h \right) y$$

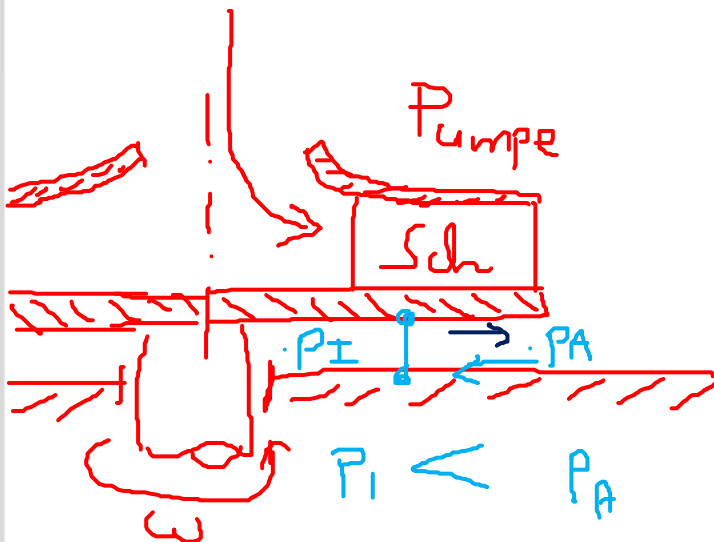
$$u(y) = \frac{1}{2\mu} \frac{\partial p}{\partial x} [y^2 - hy] + \frac{U}{h} y$$

# Couette-Poiseuille-Strömung (Kanalströmung)

$$u(y) = \frac{1}{2\mu} \frac{\partial p}{\partial x} [y^2 - hy] + \frac{U}{h} y$$

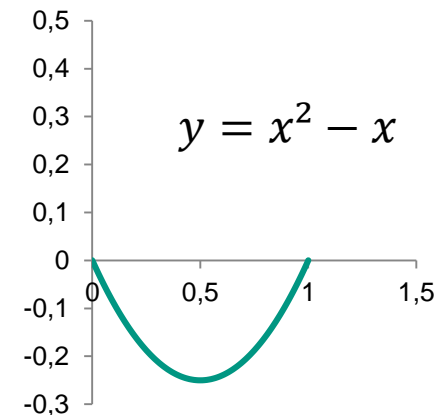
## ■ Couette

$$\frac{\partial p}{\partial x} = 0 \rightarrow u(y) = \frac{U}{h} y$$



## ■ Poiseuille

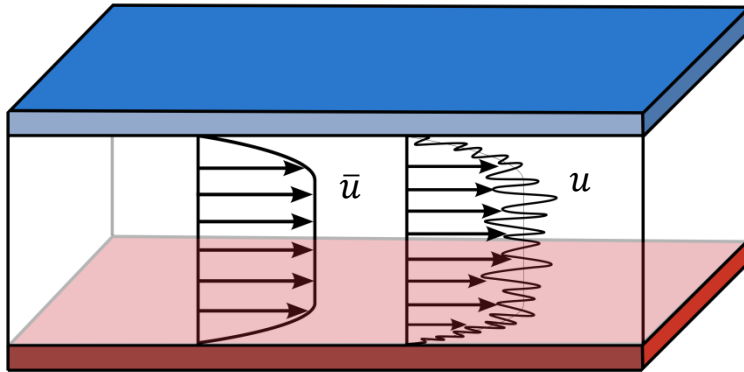
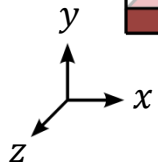
$$U = 0 \rightarrow u(y) = \frac{1}{2\mu} \frac{\partial p}{\partial x} [y^2 - hy]$$



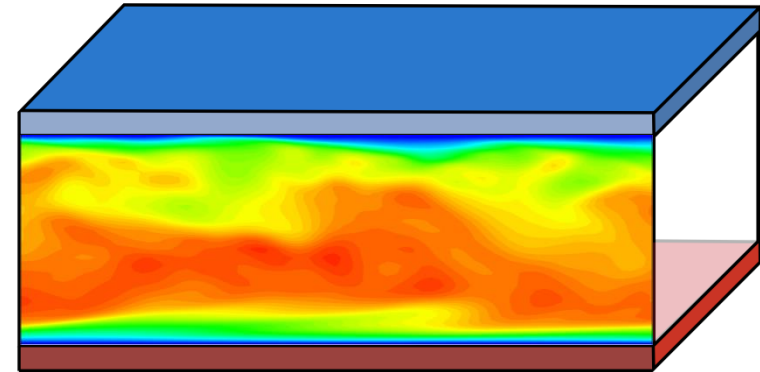
# Turbulente Kanalströmung

$$T_C < T_H$$

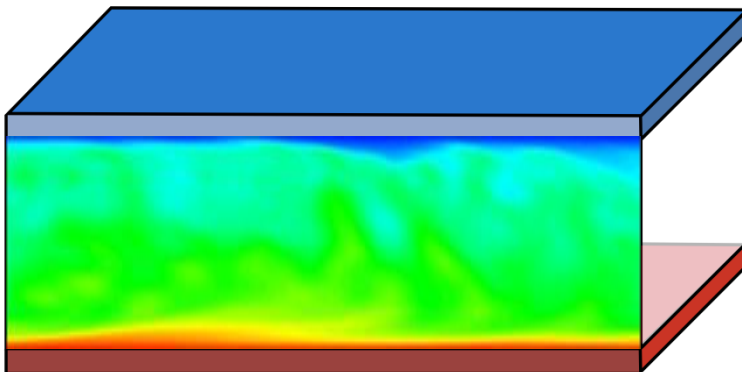
$$T_H = \text{const}$$



Instantanes Geschwindigkeitsfeld  
Turbulenz zum Teil modelliert

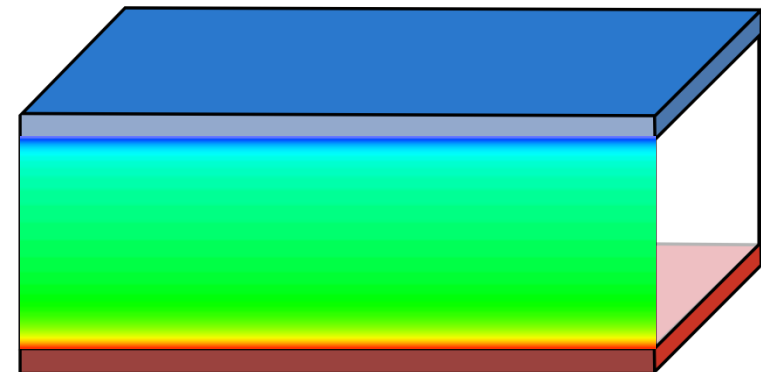


Turbulenz zum Teil modelliert



Instantanes Temperaturfeld

Turbulenz vollständig modelliert



RANS – Temperaturfeld  
(Reynolds-averaged Navier-Stokes)



# Turbulente Kanalströmung

## ■ Impulsgleichungen (inkompressibel):

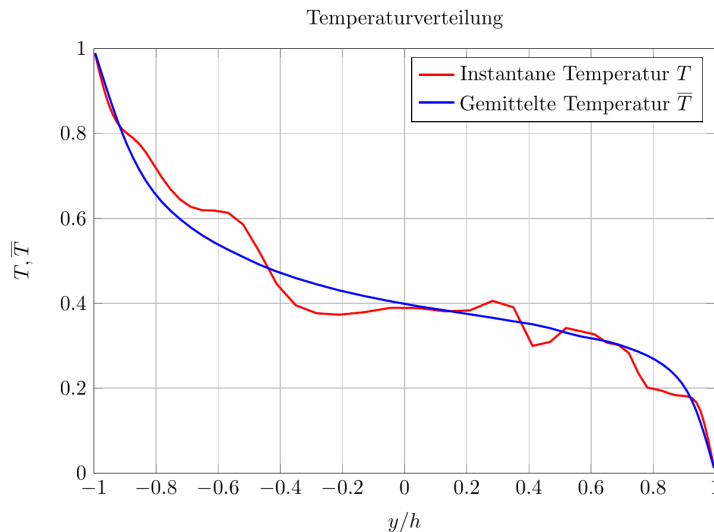
$$\frac{\partial u_i}{\partial t} + u_j \frac{\partial u_i}{\partial x_j} = -\frac{1}{\rho} \frac{\partial p}{\partial x_i} + \nu \frac{\partial^2 u_i}{\partial x_j^2}$$


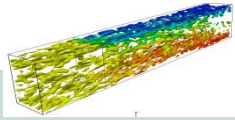
## ■ Reynolds-Zerlegung:

$$u_i = \bar{u}_i + u_i'$$

## ■ Reynoldsgemittelte Impulsgleichung (inkompressibel):

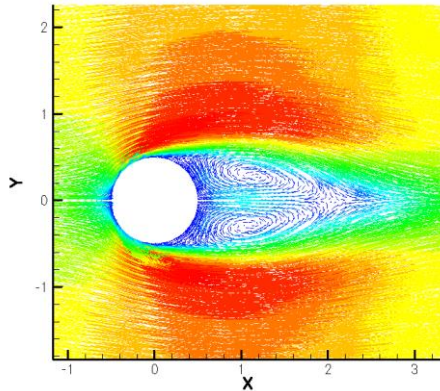
$$\frac{\partial \bar{u}_i}{\partial t} + \bar{u}_j \frac{\partial \bar{u}_i}{\partial x_j} + \frac{\partial (\overline{u_i' u_j'})}{\partial x_j} = -\frac{1}{\rho} \frac{\partial \bar{p}}{\partial x_i} + \nu \frac{\partial^2 \bar{u}_i}{\partial x_j^2}$$



	Rechenzeit		
$10^{-1} \text{ h}$		$10^3 \text{ h}$	
„Genauigkeit“			
+		+++	

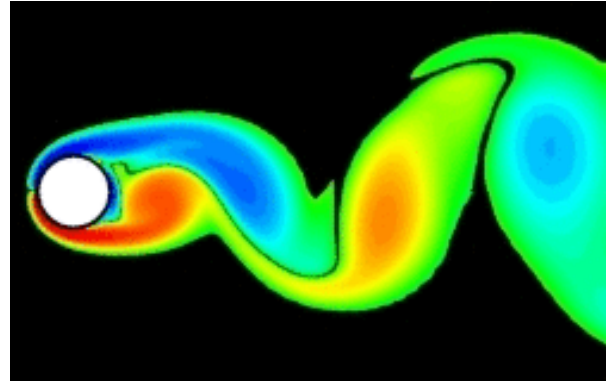
# Zylinderumströmung

2D, stationär

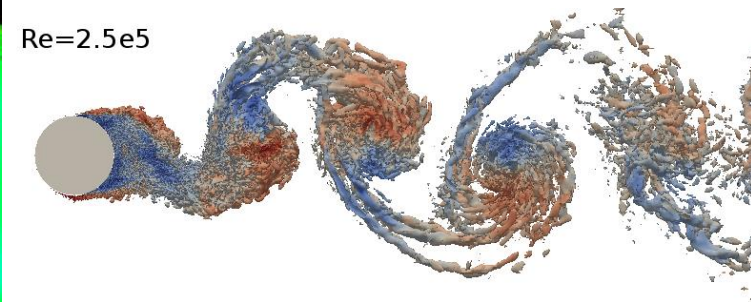


Quelle: cfd.solvcon.net

2D, instationär



3D, instationär

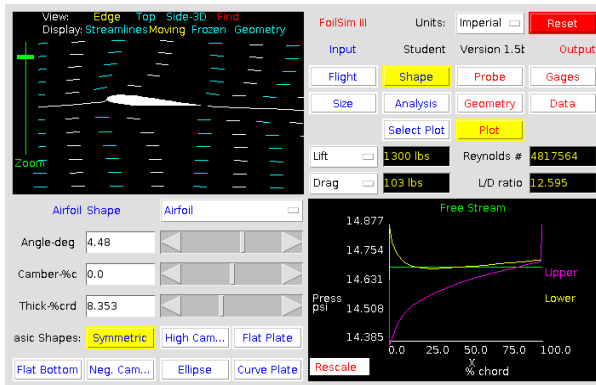


Quelle: www.cttc.upc.edu

Rechenzeit		
$10^{-1}$ h	$10^0$ h	$10^6$ h
„Genauigkeit“		
+	++	+++

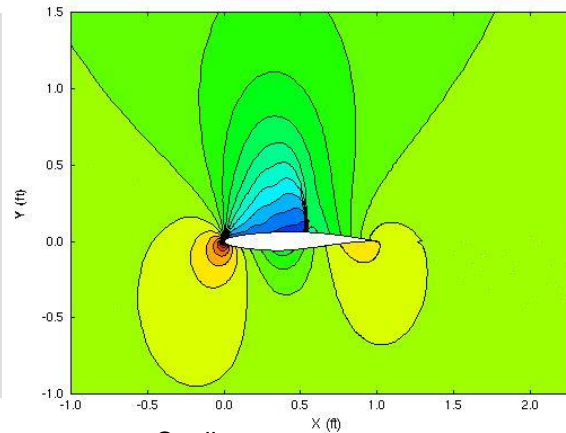
# Profilumströmung

## FoilSim (Euler, inkomp., 2D, stationär)



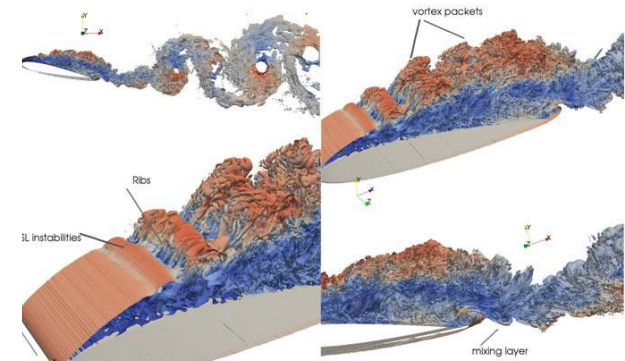
Quelle: [www.grc.nasa.gov](http://www.grc.nasa.gov)

## NS, 2D, stationär



Quelle: [www.grc.nasa.gov](http://www.grc.nasa.gov)

## NS, 3D, instationär



Quelle: [www.cttc.upc.edu](http://www.cttc.upc.edu)

### Rechenzeit

$10^{-5}$  h

$10^0$  h

$10^6$  h

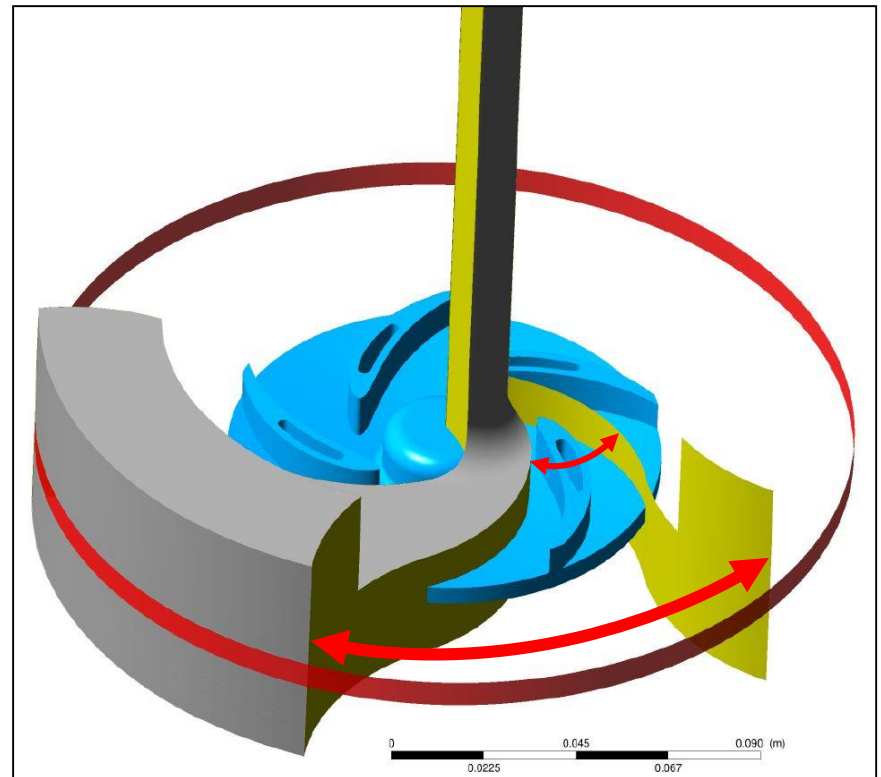
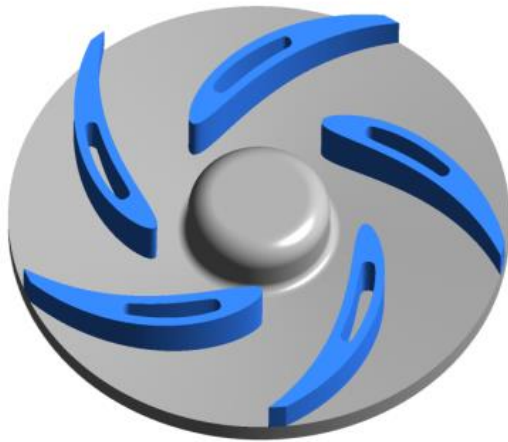
### „Genauigkeit“

+

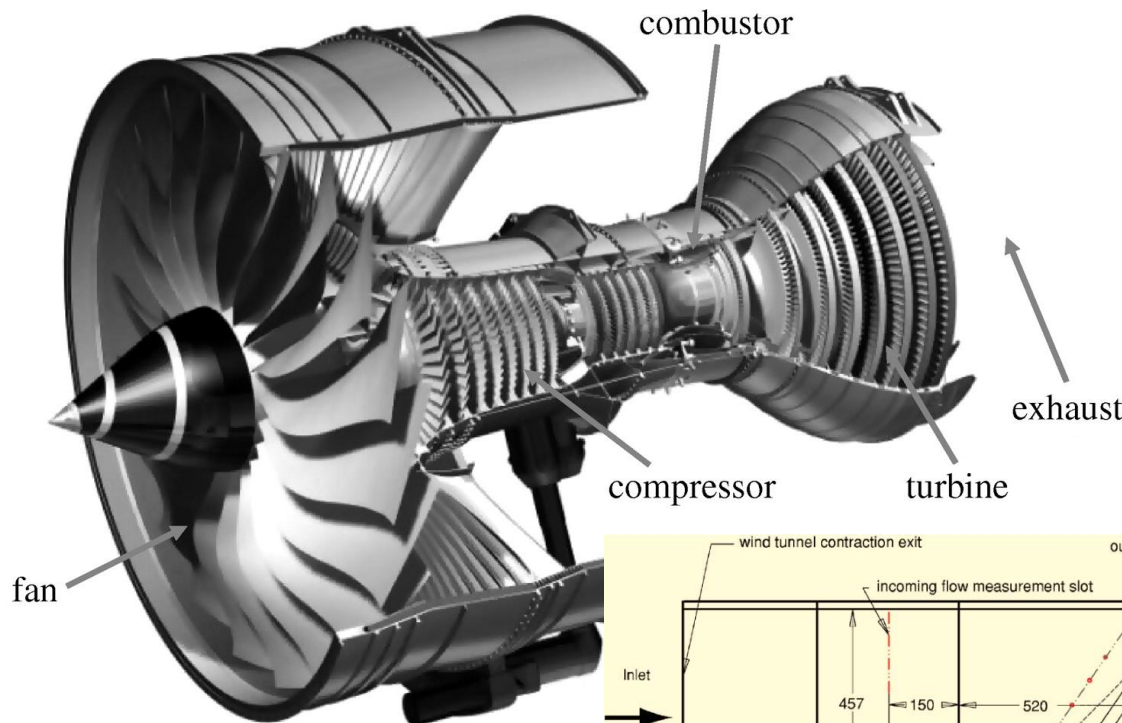
++

+++

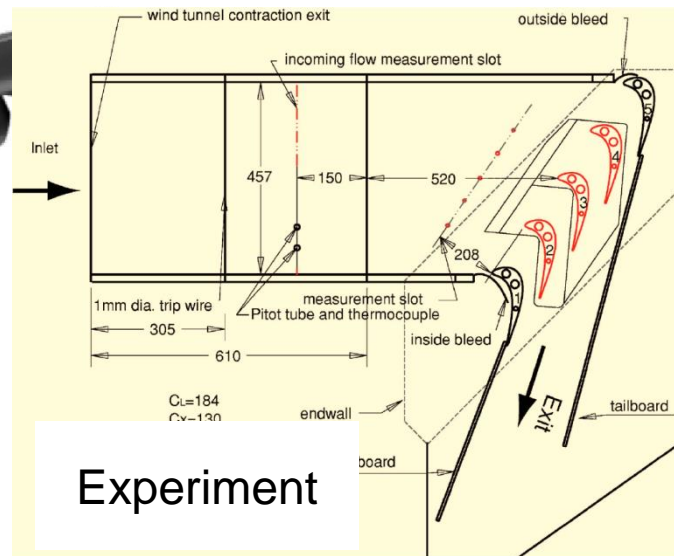
# Geometrische Vereinfachung - Periodizität



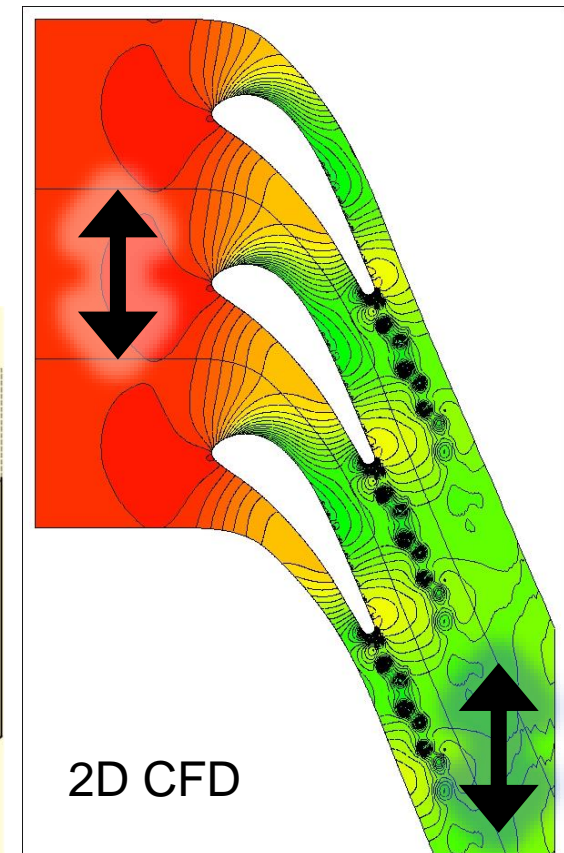
# Geometrische Vereinfachung - Periodizität



Quelle: DOI: 10.1098/rsta.2009.0064

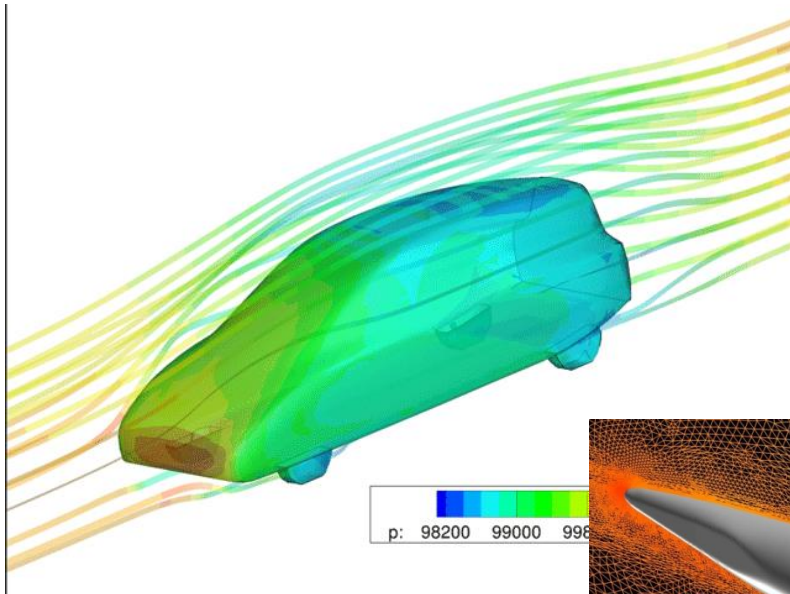


Quelle: J. Heat Transfer 129(10),  
1384-1394 (Mar 01, 2007)



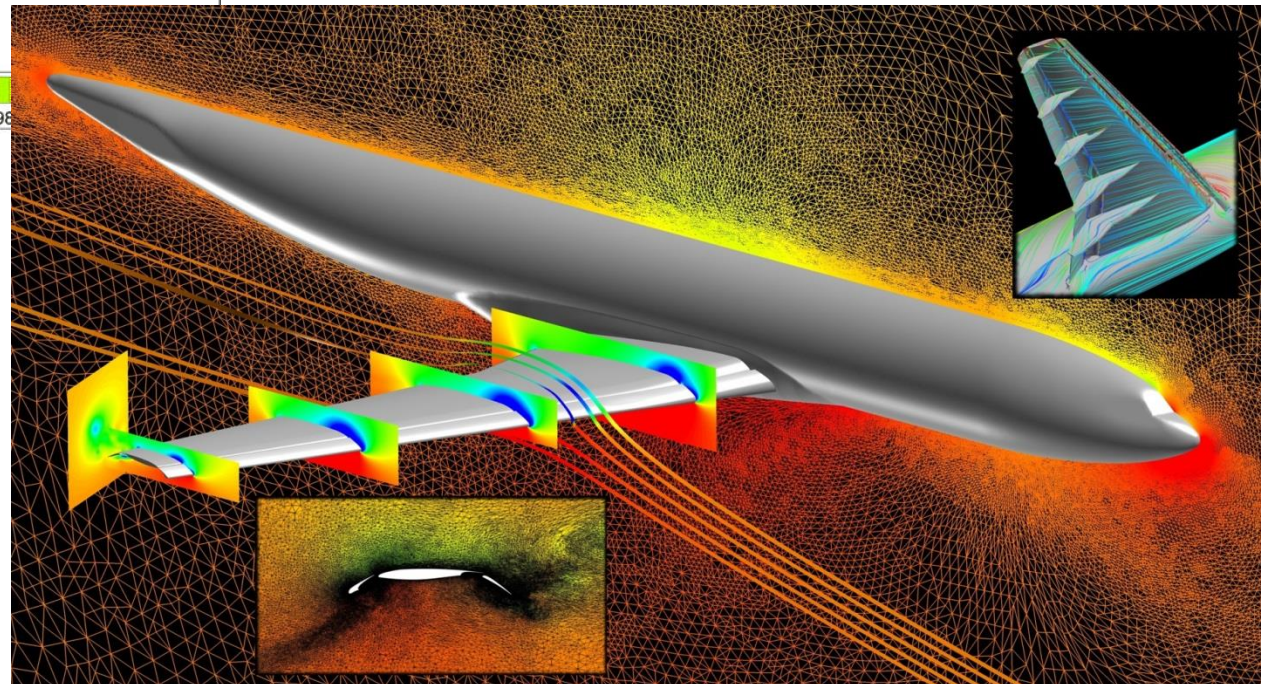


# Geometrische Vereinfachung – Symmetrie, ...



Quelle: [www.karalit.com](http://www.karalit.com)

Quelle: [www.nasa.gov](http://www.nasa.gov)



# Modellreduktion am Beispiel eines Radialventilators

- Was sieht man in der Animation?
  - Größe des Strömungsgebietes
  - Auflösung
  - Was passiert an der Wand?
    - Zusätzliche Modelle für die Strömung.
  - Zeitliche Abläufe

# Xflow - Radialventilator

- <https://www.youtube.com/watch?v=BnShaho5eQY&list=UUYMvQ8kW8WoKjtl99jUNa1Q>
- Veröffentlicht am 16.09.2014
- In this CFD-project of an industrial fan the rotation of the impeller geometry was easily modeled in detail and with real motion laws. The XFlow's particle-based approach avoids any compromises in the modeling of moving parts considering the highest fidelity Wall-Modeled Large Eddy Simulation (WMLES) approach to the turbulence modeling. The accuracy and the pressure increase was predicted with only 0.9% error by XFlow compared to measurements from the test bench.

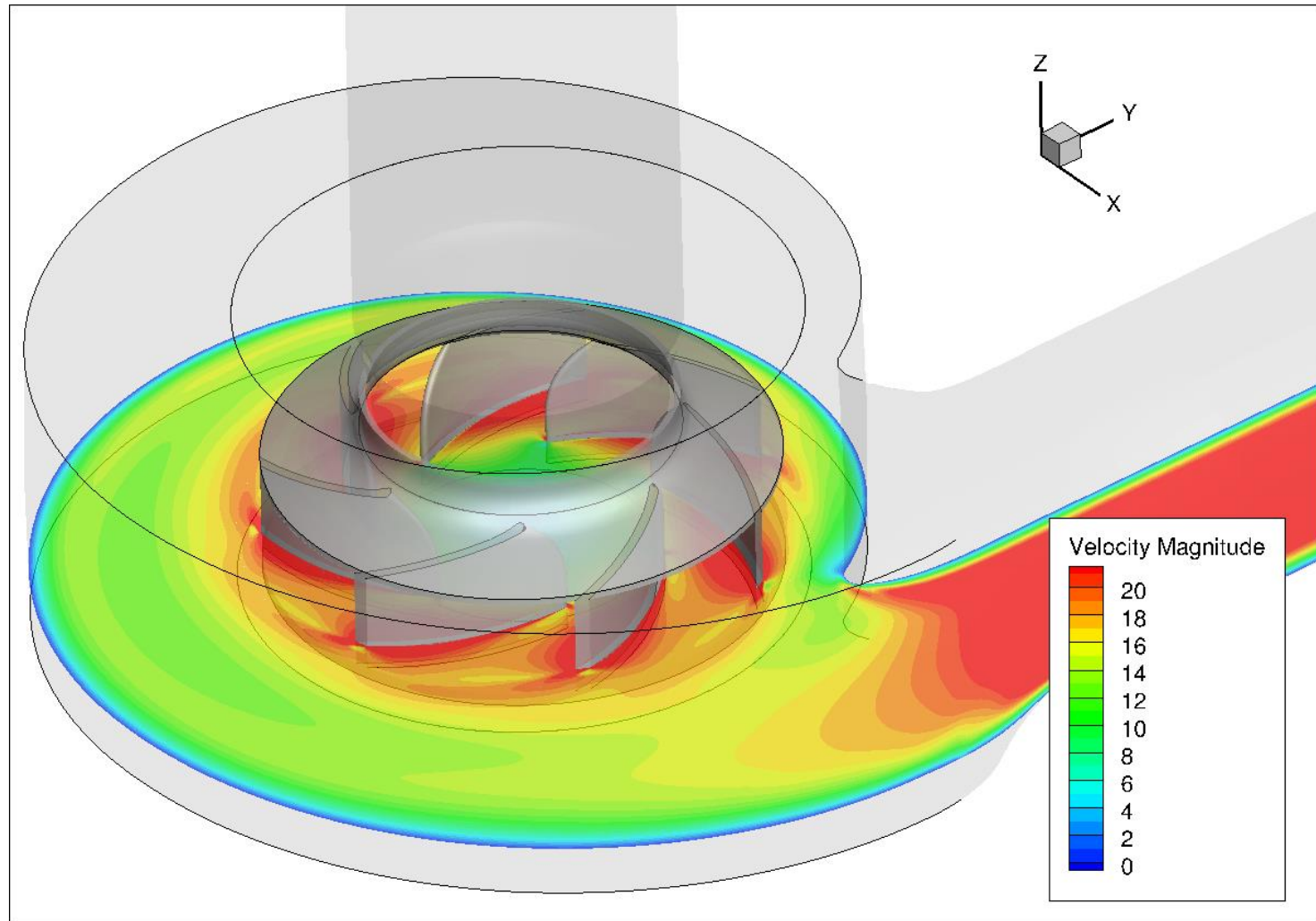


# Xflow - Radialventilator

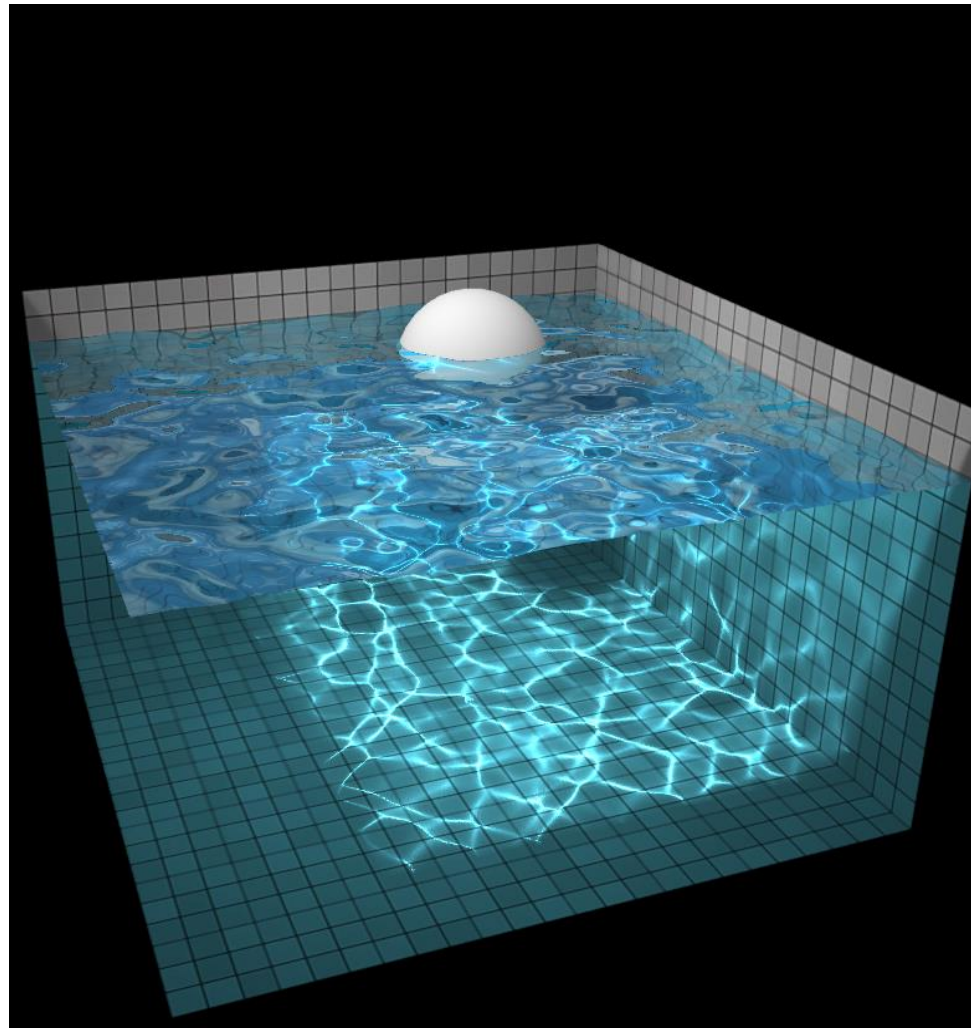


XFlow

# Radialventilator – Wand aufgelöst



# Was wird hier modelliert?



## WebGL Water

Made by [Evan Wallace](#)

This demo requires a decent graphics card and up-to-date drivers. If you can't run the demo, you can still [see it on YouTube](#).

### Interactions:

- Draw on the water to make ripples
- Drag the background to rotate the camera
- Press SPACEBAR to pause and unpaue
- Drag the sphere to move it around
- Press the L key to set the light direction
- Press the G key to toggle gravity

### Features:

- Raytraced reflections and refractions
- Analytic ambient occlusion
- Heightfield water simulation \*
- Soft shadows
- Caustics (see [this](#) for details) \*\*

\* requires the OES\_texture\_float extension

\*\* requires the OES\_standard\_derivatives extension

Tile texture from [zooboing](#) on Flickr

Quelle: [madebyevan.com/webgl-water/](http://madebyevan.com/webgl-water/)