


Academic Transcript

+01747979 Keaton A. Ramey  
Apr 18, 2024 03:12 pm

 This is not an official transcript. Courses which are in progress may also be included on this transcript.

[Transfer Credit](#)   [Institution Credit](#)   [Transcript Totals](#)   [Courses in Progress](#)

Transcript Data

STUDENT INFORMATION

Name : Keaton A. Ramey

Curriculum Information

Current Program

B.A. in Computer Science

Program: AB in Computer Science  
College: Col of Engineering & Computing  
Campus: Oxford  
Major and Department: Computer Science, Comp Sci &Software Engineering  
Major Concentration: Basic Program (no submajor)  
Minor: Games + Simulation

\*\*\*This is NOT an Official Transcript\*\*\*

DEGREES AWARDED

Academic Objective: B.A. in Computer Science   Degree Date:

Curriculum Information

Primary Degree

Program: AB in Computer Science  
College: Col of Engineering & Computing  
Major: Computer Science  
Major Concentration: Basic Program (no submajor)  
Minor: Games + Simulation

TRANSFER CREDIT ACCEPTED BY INSTITUTION   [-Top-](#)

202210: Advanced Placement

Subject	Course	Title	Grade	Credit Hours	Quality Points	R
CSE	151	Computers, Comp Sci & Society	AP	3.000		0.00
HST	111	Survey Of American History	AP	3.000		0.00
HST	112	Survey Of American History	AP	3.000		0.00
		Attempt Passed	Earned	GPA	Quality	
		Hours   Hours	Hours	Hours	Points	
Current Term:		0.000   0.000	9.000	0.000	0.00	0.00

Unofficial Transcript

INSTITUTION CREDIT   [-Top-](#)

**Term: Summer Term 2020-21****College:** College of Creative Arts**Major:** Games + Simulation**Academic Standing:** Good Standing

Subject	Course	Campus	Level	Title	Grade	Credit Hours	Quality Points	Start and End Dates	R
IMS	211	Oxford	UG	Introduction to Game Studies	A	3.000	12.00		

**Term Totals (Undergraduate)**

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
<b>Current Term:</b>	3.000	3.000	3.000	3.000	12.00	4.00
<b>Cumulative:</b>	3.000	3.000	3.000	3.000	12.00	4.00

## Unofficial Transcript

**Term: Fall Semester 2021-22****College:** College of Creative Arts**Major:** Games + Simulation**Academic Standing:** Good Standing**Additional Standing:** President's List

Subject	Course	Campus	Level	Title	Grade	Credit Hours	Quality Points	Start and End Dates	R
BIO	121H	Oxford	UG	Environmental Biology	A	3.000	12.00		
IMS	111	Oxford	UG	Introduction to Game Careers	A+	1.000	4.00		
IMS	212	Oxford	UG	Introduction to Game Design	A	3.000	12.00		
IMS	213	Oxford	UG	Intro to Game Development	A+	3.000	12.00		
IMS	222	Oxford	UG	Intro to Interaction Design	A	3.000	12.00		
IMS	254	Oxford	UG	Design Thinking & Principles	A	3.000	12.00		

**Term Totals (Undergraduate)**

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
<b>Current Term:</b>	16.000	16.000	16.000	16.000	64.00	4.00
<b>Cumulative:</b>	19.000	19.000	19.000	19.000	76.00	4.00

## Unofficial Transcript

**Term: Spring Semester 2021-22****College:** College of Creative Arts**Major:** Games + Simulation**Academic Standing:** Good Standing**Additional Standing:** President's List

Subject	Course	Campus	Level	Title	Grade	Credit Hours	Quality Points	Start and End Dates	R
CSE	174	Oxford	UG	Fundmntls-Progrming&Prob Solvg	A	3.000	12.00		
ENG	111	Oxford	UG	Composition and Rhetoric	A+	3.000	12.00		
IMS	317	Oxford	UG	Writing for Games	A+	3.000	12.00		
IMS	322	Oxford	UG	Intermed Interaction Dev	A+	3.000	12.00		
MTH	151	Oxford	UG	Calculus I	A	5.000	20.00		

**Term Totals (Undergraduate)**

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
<b>Current Term:</b>	17.000	17.000	17.000	17.000	68.00	4.00

<b>Cumulative:</b>	36.000	36.000	36.000	36.000	144.00	4.00
--------------------	--------	--------	--------	--------	--------	------

## Unofficial Transcript

**Term: Summer Term 2021-22****College:** College of Creative Arts**Major:** Games + Simulation**Academic Standing:** Good Standing

Subject	Course	Campus	Level	Title	Grade	Credit Hours	Quality Points	Start and End Dates	R
---------	--------	--------	-------	-------	-------	--------------	----------------	---------------------	---

CSE	262	Oxford	UG	Tech, Ethics & Global Society	A	3.000	12.00		
-----	-----	--------	----	-------------------------------	---	-------	-------	--	--

**Term Totals (Undergraduate)**

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
<b>Current Term:</b>	3.000	3.000	3.000	3.000	12.00	4.00
<b>Cumulative:</b>	39.000	39.000	39.000	39.000	156.00	4.00

## Unofficial Transcript

**Term: Fall Semester 2022-23****College:** College of Creative Arts**Major:** Games + Simulation**Academic Standing:** Good Standing**Additional Standing:** Dean's List

Subject	Course	Campus	Level	Title	Grade	Credit Hours	Quality Points	Start and End Dates	R
---------	--------	--------	-------	-------	-------	--------------	----------------	---------------------	---

CSE	251	Oxford	UG	Intro to Game Programming	A	3.000	12.00		
CSE	271	Oxford	UG	Object-Oriented Programming	A	3.000	12.00		
IMS	314	Oxford	UG	Game Usability & Human Factors	A+	3.000	12.00		
IMS	319	Oxford	UG	Foundations in 3D Design	A	3.000	12.00		
IMS	384	Oxford	UG	Rhetoric of Games	A	3.000	12.00		
PHY	191	Oxford	UG	General Physics with Lab I	B+	5.000	16.50		

**Term Totals (Undergraduate)**

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
<b>Current Term:</b>	20.000	20.000	20.000	20.000	76.50	3.82
<b>Cumulative:</b>	59.000	59.000	59.000	59.000	232.50	3.94

## Unofficial Transcript

**Term: Spring Semester 2022-23****College:** College of Creative Arts**Major:** Games + Simulation**Academic Standing:** Good Standing**Additional Standing:** Dean's List

Subject	Course	Campus	Level	Title	Grade	Credit Hours	Quality Points	Start and End Dates	R
---------	--------	--------	-------	-------	-------	--------------	----------------	---------------------	---

ATH	155	Oxford	UG	Introduction to Anthropology	A	3.000	12.00		
CSE	102	Oxford	UG	Computer Sci & Software Eng.	A	3.000	12.00		
CSE	274	Oxford	UG	Data Abstractions & Structures	A	3.000	12.00		
IMS	390	Oxford	UG	Special Topics in IMS	A+	3.000	12.00		
MTH	231	Oxford	UG	Elements Of Discrete Math	A	3.000	12.00		
STC	135	Oxford	UG	Principles of Public Speaking	B+	3.000	9.90		

Term Totals (Undergraduate)

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
Current Term:	18.000	18.000	18.000	18.000	69.90	3.88
Cumulative:	77.000	77.000	77.000	77.000	302.40	3.92

Unofficial Transcript

Term: Summer Term 2022-23

College: College of Creative Arts  
Major: Games + Simulation  
Academic Standing: Good Standing

Subject	Course	Campus	Level	Title	Grade	Credit Hours	Quality Points	Start and End Dates
ENG	313	Oxford	UG	Technical Writing	A+	3.000	12.00	

Term Totals (Undergraduate)

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
Current Term:	3.000	3.000	3.000	3.000	12.00	4.00
Cumulative:	80.000	80.000	80.000	80.000	314.40	3.93

Unofficial Transcript

Term: Fall Semester 2023-24

College: Col of Engineering & Computing  
Major: Computer Science  
Academic Standing: Good Standing  
Additional Standing: Dean's List

Subject	Course	Campus	Level	Title	Grade	Credit Hours	Quality Points	Start and End Dates
CSE	201	Oxford	UG	Intro to Software Engineering	A+	3.000	12.00	
CSE	278	Oxford	UG	Systems I	A	3.000	12.00	
CSE	374	Oxford	UG	Algorithms I	B+	3.000	9.90	
CSE	486	Oxford	UG	Intro Artificial Intelligence	A+	3.000	12.00	
STA	261	Oxford	UG	Statistics	A	4.000	16.00	

Term Totals (Undergraduate)

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
Current Term:	16.000	16.000	16.000	16.000	61.90	3.86
Cumulative:	96.000	96.000	96.000	96.000	376.30	3.91

Unofficial Transcript

TRANSCRIPT TOTALS (UNDERGRADUATE) -Top-

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
Total Institution:	96.000	96.000	96.000	96.000	376.30	3.91
Total Transfer:	0.000	0.000	9.000	0.000	0.00	0.00
Overall:	96.000	96.000	105.000	96.000	376.30	3.91

Unofficial Transcript

COURSES IN PROGRESS -Top-

Term: Spring Semester 2023-24

**College:** Col of Engineering & Computing  
**Major:** Computer Science

Subject	Course	Campus	Level	Title	Credit Hours	Start and End Dates
CSE	202	Oxford	UG	Software Requirements	3.000	
CSE	381	Oxford	UG	Systems 2	3.000	
CSE	383	Oxford	UG	Web Application Programming	3.000	
CSE	386	Oxford	UG	Foundations of Graphics	3.000	
PHL	302H	Oxford	UG	Modern Philosophy	4.000	

Unofficial Transcript

Term: Fall Semester 2024-25

**College:** Col of Engineering & Computing  
**Major:** Computer Science

Subject	Course	Campus	Level	Title	Credit Hours	Start and End Dates
CSE	432	Oxford	UG	Machine Learning	3.000	
CSE	448	Oxford	UG	Senior Design Project	2.000	
CSE	465	Oxford	UG	Comparative Prog. Languages	3.000	
GEO	101	Oxford	UG	Global Forces, Local Diversity	3.000	
MTH	222	Oxford	UG	Introduction To Linear Algebra	3.000	
MTH	251	Oxford	UG	Calculus II	4.000	

Unofficial Transcript

**RELEASE: 8.7.1**

© 2024 Ellucian Company L.P. and its affiliates.