

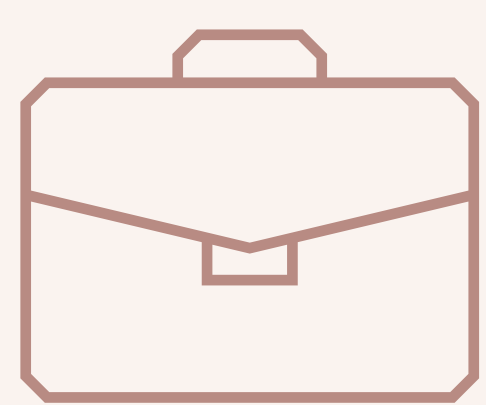
Kedarnath Pandya

iOS Developer

About Me

A passionate iOS developer with 3 months of professional industrial experience. Developed native based 20+ iOS mobile applications using XCode, Swift, Swift-UI, Objective C, Cocoa Touch Framework, Augmented Reality, and Machine Learning integrated with various databases.

Work Experience



iOS Developer Intern
Coronation Solutions Pvt Ltd
Sep 2020 to Dec 2020

- Implement MVC architecture-based E-Commerce application using Swift, Objective C, and Cocoa Touch framework.
- Closely work with the design team to deliver the best user experience to the client.

Education



Master's Degree in Computer Science
University of Greenwich
2022 – 2023

Bachelor's Degree in Computer Science
Swarnim Startup and Innovation University
2017 – 2021

Project



Pairing is an iOS mobile game integrated with augmented reality. It provides the ultimate experience of augmented reality to the users.

Gained better knowledge in augmented reality and 3-D object animation. The application follows the MVC design pattern and throughout implementation, it increased the understanding of design patterns and software engineering concepts.

Git Link: <https://github.com/Kedar-Pandya/Pairing>

Contact

[linkedin.com/in/kedarnathpandya/](https://www.linkedin.com/in/kedarnathpandya/)
kedarnathpandya@gmail.com
+44 7570309219
<https://iosdeveloperportfolio.netlify.app>

Skills

- Swift
- Swift-UI
- Xcode
- MVC
- Rest API
- FireBase
- App Store
- Version Control
- Github
- JSON
- Augmented Reality
- Machine Learning
- 3-D Object Animation
- CSS
- HTML
- Microsoft Office
- Customer Relationship Management
- Mentorship
- Accountability
- Team Management
- Communication

Award

Apple Teacher Swift Playground