

# Kedarnath Pandya

iOS Developer

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## Personal Information

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<b>PORTFOLIO</b>	<a href="https://iosdeveloperportfolio.netlify.app/">https://iosdeveloperportfolio.netlify.app/</a>
<b>GITHUB</b>	<a href="https://github.com/Kedar-Pandya">https://github.com/Kedar-Pandya</a>

**About** A passionate iOS developer with 3 months of professional industrial experience. Developed native based 20+ iOS mobile applications using Xcode, Swift, Swift-UI, Objective C, Cocoa Touch Framework, Augmented Reality, and Machine Learning integrated with various databases.

## Work Experience

<b>DATES</b>	April 2023 - present
<b>POSITION</b>	Zero Gravity Mentor
<b>EMPLOYER</b>	Zero Gravity
<b>RESPONSIBILITIES</b>	<ul style="list-style-type: none"><li>• Provides educational guidance and support to university students.</li><li>• Help students to enrol in leading universities and achieve their carrier targets.</li><li>• Assist students in technical and non-technical issues and deliver an appropriate solution to the problem.</li></ul>

<b>DATES</b>	September 2020 - December 2020
<b>POSITION</b>	iOS Developer Intern
<b>EMPLOYER</b>	Coronation Solutions Pvt Ltd
<b>RESPONSIBILITIES</b>	<ul style="list-style-type: none"><li>• Developed MVC architecture-based E-Commerce application using Swift, Objective-C, Cocoa framework, and native database.</li><li>• Closely work with the design team to deliver the best user experience to the clients.</li><li>• Work with various types of databases, frameworks, and design patterns.</li></ul>

## Education and Training

<b>DATES</b>	2022 - 2023
<b>QUALIFICATION AWARDED</b>	Master's
<b>PRINCIPAL STUDIES</b>	Computer Science
<b>INSTITUTION</b>	University of Greenwich

  

<b>DATES</b>	2017 - 2021
<b>QUALIFICATION AWARDED</b>	Bachelor's
<b>PRINCIPAL STUDIES</b>	Computer Engineering
<b>INSTITUTION</b>	Swarnim Startup and Innovation University

## Projects

<b>DESCRIPTION</b>	<ul style="list-style-type: none"><li>• Pairing is an iOS mobile game integrated with augmented reality. It provides the ultimate experience of augmented reality to the users.</li><li>• Gained better knowledge in augmented reality and 3-D object animation. The application follows the MVC design pattern throughout implementation, which increased the understanding of design patterns and mobile application development concepts.</li></ul>
<b>GITHUB LINK</b>	<a href="https://github.com/Kedar-Pandya/Pairing">https://github.com/Kedar-Pandya/Pairing</a>

## Skills

<b>TECHNICAL SKILLS</b>	iOS Mobile Application Development, Swift, Swift-UI, Objective -C, Augmented Reality, Machine Learning, MVC, Rest API, Firebase, Cocoa Frameworks, App Store, Version Control, GitHub, JSON, CSS, HTML, macOS, iOS, iPadOS
<b>OTHER RELEVANT SKILLS</b>	Microsoft Office, Customer Relationship Management, Mentorship, Accountability, Team management, Leadership, Effective Communication

## Awards and Certificate

- IEUK - Technology Internship Experience (2023)
- Apple Teacher Swift Playground (2020)
- iOS 13 & Swift 5 - The complete iOS development bootcamp (2020)