A client server based program using UDP to find if the number entered is even or odd.

udpClientEO.java

```
/*Program which finds entered number is even or odd*/
import java.io.*;
import java.net.*;
public class udpClientEO
public static void main(String args[])
try
DatagramSocket ds = new DatagramSocket(1000);
BufferedReader br = new BufferedReader(new InputStreamReader(System.in));
System.out.println("Enter a number: ");
String num = br.readLine();
byte b[] = new byte[1024];
b=num.getBytes();
DatagramPacket dp = new DatagramPacket(b,b.length,InetAddress.getLocalHost(),2000);
ds.send(dp);
byte b1[] = \text{new byte}[1024];
DatagramPacket dp1 = new DatagramPacket(b1,b1.length);
ds.receive(dp1);
String str = new String(dp1.getData(),0,dp1.getLength());
System.out.println(str);
catch(Exception e)
e.printStackTrace();
}
}
}
```

udpServerEO.java

```
/*Program which finds entered number is even or odd */
import java.io.*;
import java.net.*;
public class udpServerEO
{
public static void main(String args[])
{
try
```

```
DatagramSocket ds = new DatagramSocket(2000);
byte b[] = \text{new byte}[1024];
DatagramPacket dp = new DatagramPacket(b,b.length);
ds.receive(dp);
String str = new String(dp.getData(),0,dp.getLength());
System.out.println(str);
int a= Integer.parseInt(str);
String s= new String();
if (a\%2 == 0)
s = "Number is even";
else
s = "Number is odd";
byte b1[] = new byte[1024];
b1 = s.getBytes();
DatagramPacket dp1 = new
DatagramPacket(b1,b1.length,lnetAddress.getLocalHost(),1000);
ds.send(dp1);
catch(Exception e)
e.printStackTrace();
}
}
```

A program to implement simple calculator operations like addition, subtraction, multiplication and division

RPCClient.java

```
import java.io.*;
import java.net.*;
class RPCClient
{
   RPCClient()
{
   try
   {
   InetAddress ia = InetAddress.getLocalHost();
   DatagramSocket ds = new DatagramSocket();
   DatagramSocket ds1 = new DatagramSocket(1300);
   System.out.println("\nRPC Client\n");
   System.out.println("Enter method name and parameter like add");
```

```
while (true)
{
BufferedReader br = new BufferedReader(new InputStreamReader(System.in));
String str = br.readLine();
byte b[] = str.getBytes();
DatagramPacket dp = new
DatagramPacket(b,b.length,ia,1200);
ds.send(dp);
dp = new DatagramPacket(b,b.length);
ds1.receive(dp);
String s = new String(dp.getData(),0,dp.getLength()); System.out.println("\nResult = " + s + "\n");
}
catch (Exception e)
e.printStackTrace();
}
public static void main(String[] args)
new RPCClient();
}
```

RPCServer.java

```
import java.util.*;
import java.net.*;
class RPCServer
{
    DatagramSocket ds;
    DatagramPacket dp;
    String str,methodName,result;
int val1,val2;
    RPCServer()
{
    try
    {
    ds=new DatagramSocket(1200);
    byte b[]=new byte[4096];
    while(true)
```

```
dp=new DatagramPacket(b,b.length);
ds.receive(dp);
str=new String(dp.getData(),0,dp.getLength());
if(str.equalsIgnoreCase("q"))
System.exit(1);
else
StringTokenizer st = new StringTokenizer(str," "); int i=0;
while(st.hasMoreTokens())
String token=st.nextToken();
methodName=token;
val1 = Integer.parseInt(st.nextToken());
val2 = Integer.parseInt(st.nextToken());
}
System.out.println(str);
InetAddress ia = InetAddress.getLocalHost();
if(methodName.equalsIgnoreCase("add"))
result= "" + add(val1,val2);
else if(methodName.equalsIgnoreCase("sub"))
result= "" + sub(val1,val2);
else if(methodName.equalsIgnoreCase("mul"))
result= "" + mul(val1,val2);
else if(methodName.equalsIgnoreCase("div"))
result= "" + div(val1,val2);
byte b1[]=result.getBytes();
DatagramSocket ds1 = new DatagramSocket(); DatagramPacket dp1 = new
DatagramPacket(b1,b1.length,InetAddress.getLocalHost(), 1300); System.out.println("result:
"+result+"\n"); ds1.send(dp1);
}
```

```
catch (Exception e)
{
    e.printStackTrace();
}
}
public int add(int val1, int val2)
{
    return val1+val2;
}
public int sub(int val3, int val4)
{
    return val3-val4;
}
public int mul(int val3, int val4)
{
    return val3*val4;
}
public int div(int val3, int val4)
{
    return val3/val4;
}
public static void main(String[] args)
{
    new RPCServer();
}
}
```