Exp. No: 4 A* Search.

Date:

Aim:

To find the shortest path from a start node to a goal node using the A* search algorithm.

Algorithm:

Step 01: create open & closed sets: start with the initial node.

Step 02: Add the start node to the open set with an initial cost g0.

Step 03: If they remove the node, with the lowest g value from the open set.

Step 04: If the current node is the goal node, reconstruct the path.

Step 05: For each neighbour, calculate g, h & f values.

Step 06: If the neighbour is not in the open set on a lower cost path, is found, update costs & patent.

Step 07: Add the neighbour to the open set if it is not already in the closed set.

Step 08: Repeat until the open set is empty on the goal is found.

Program:

```
import heapq
def a_star(start, goal, h, neighbours):
    open_set = []
    heapq.heappush(open_set, (0+h(start), 0, start))
    came_from = {}
    g_score = {start: 0}
    f_score = {start: h(start)}
    while open_set:
        _, current_g, current = heapq.heappop
        (open_set)
        if current == goal:
            path = []
            while current in came_from:
                path.append(current)
                current = came_from(current)
            path.append(start)
            return path[::-1]
        for neighbour in neighbour(current)
            tentative_g = g_score[current]+1
            if neighbour not in g_score or tentative_g <
                g_score[neighbour]:
                came_from[neighbour] = current
                g_score[neighbour] = tentative_g
                f_score[neighbour] = tentative_g + h(neighbour
            if neighbour not in [i[2] for i in open_set]:
                heapq.heappush(open_set, (f_score[neighbour],
                    tentative_g, neighbour))
```

return None.

```
def heuristic(node):
    goal_position = (5,5)
return abs(node[0] - goal.position[0]) +
        abs(node[1] - goal.position[1])
def neighbours(node):
    x,y = node
    return ((x+1,y),(x-1,y),(x,y+1),(x,y-1))
start = (0,0)
goal = (5,5)
path = a_star(start, goal, heuristic, neighbour)
print(path)
```

output:

[(0,0),(1,0),(2,0),(3,0),(4,0),(5,0),(5,1),(5,2),
(5,3),(5,4),(5,5)]

Result:

Thus the A* search program is executed and the output is verified successfully.