

This part of the guide will tell you what you need to run the kX Project Drivers

Soundcard

Ok first to use the kX drivers, you need to have a [Creative](#) Soundblaster Live!, Audigy or Audigy 2

The current supported models are

- "The E-mu Audio Production Studio (APS) card
- The motherboard models of 10k1 cards (M002, M003 and others)
- PCI256 (CT4890, CT4891 and CT4893) and PCI512 (CT4820 and SB0150) including OEM model (CT4790)
- The original Live! (CT4620) and Live! Value cards (CT4670)
- The Live! X-Gamer, Live! MP3+, Live! Player 1024, Live! Platinum cards (CT4760) and value cards (CT4780)
- The Live! X-Gamer 5.1, Live! MP3+ 5.1, Live! Player 5.1, Live! Platinum 5.1, Live! Digital Entertainment 5.1 cards (SB0060, SB0100, SB0102, SB0220, SB0222, SB0103 and SB0105) and Value 5.1 (SB0101)
- The generic and custom OEM Live cards (CT4830, CT4831, CT4832, CT4850, CT4870, CT4871 and CT4872)
- The Audigy series, including the Audigy MP3+, X-Gamer, Platinum and OEM cards (CT0070, CT0072, SB0090 and SB0092)."

This information was taken from the [kX Project Frequently Asked Questions Page](#), and is slightly out of date.

All Audigy 2 Soundcard are now supported

Note: If you have a Dell 5.1 card, or Audigy LS or any external soundblaster, these are unsupported as they do not use the 10k1/10k2 chips which the supported cards use.

System Requirements

Directx 8 or higher
16/24bit Graphics adaptor
32Mb or higher RAM

Windows Versions

Also you need a version of Microsoft Windows, the following information was taken from [kX Project Frequently Asked Questions Page](#).

"The kX driver conforms to the WDM (Windows Driver Model) specification and is therefore compatible with the following Microsoft Windows operating systems: Windows XP, Windows 2000, Windows 98 (Second Edition only), and Windows Me. Windows .NET Server 2003 may also be supported, however, this has not been tested. Windows 98 (First Edition) will not be supported since it has no built-in support for WDM drivers (v1.1 or later)."

One kX user has tested kX to be compatible with the Windows Longhorn Beta, information [here](#).

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