

Keenan Sturtevant

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PROFESSIONAL SUMMARY

"I am a results-driven full stack developer demonstrating leadership, precision, and distinguished performance seeking opportunities to grow my career."

CORE COMPETENCIES

TECHNICAL SKILLS

Ruby on Rails
Swift (iOS + watchOS)
Javascript
Ruby & RSPEC
HTML/CSS/SASS
Jasmine
jQuery
Sinatra

DEVELOPMENT TOOLS

Cordova
FastLane
Trello/Slack
Jira
GitHub
SQL
Heroku
Jenkins

SOFT-SKILLS

Macintosh User
Planning/Estimation
Agile/Scrum methodology
Design Thinking
Retrospectives
Object Oriented Design
Responsive Design
Emotional Empathy

Proficient in iMovie, Photoshop, Sketch, KeyNote, Excel, and PowerPoint

Fluent in English and Conversational in Spanish

PROFESSIONAL EXPERIENCE

Sabre Holdings - Junior Developer

12/2015 – 10/16

At Sabre Holdings I worked for TripCase which is a mobile app on Android, iOS, and has a web version. This app serves millions of travelers as the one place for all their trips. Working at TripCase has grown me technically and professionally. I worked on all aspects of the project from the rails server side, to the javascript client side. I also had the opportunities to write in native iOS, AppleWatch and Android.

Some of my accomplishments with TripCase:

(Please note, I cannot share some information about TripCase)

- Developed new Rails module to support deep-linking to an external API, the last project I was working on at TripCase tested my full stack and leadership capabilities. It required javascript code to set up the client and call an end point on our server. The server would then utilize Single Sign On and deep link a user to a results page on a separate app. I lead the planning and estimating of these stories, as well as coordination with the other company. I also had the chance to lead several releases to Production. This project had me working in Javascript, Ruby, and SQL all at once.
- iOS10, I am the kind of guy who likes to be prepared, early and ahead. When iOS10 beta was released to developers I immediately started testing it against our app. Turns out there were several problems. Luckily we were aware of these issues early and I lead development to get them resolved before iOS10 officially released.
- WatchOS2, right around when I was getting hired by TripCase WatchOS2 was released. Apple had reached out to TripCase and asked us to revamp our AppleWatch app and introduce their new feature "complications". I volunteered to do this with a few others. It was awesome, the others in my team migrated our watch app from OS1 to OS2 and I wrote the new complications. We met our hard deadline of 1 month, set by Apple. This was an interesting project, because documentation for complications was hard to find and I had to learn fast.
- Redesign, the team that I worked on was tasked with doing some modernization of the app. This was very fun and rewarding as it got me working in more javascript. I learned a lot about good design and usability testing during this project.
- Customer Engagement, during my time with TripCase I learned a lot about customer engagement and its importance. We had some projects to improve customer engagement, and I took the lead on these projects. Once we set up the tools, I wrote very detailed documentation on how to use the tool and where everything is.

- Overcoming Barriers, sometimes development would get blocked because of corporate happenings. Other times, maybe we found a bug in production and need to make a hot fix. I learned some very valuable lessons about teamwork and logical thinking.

Key Achievements:

I did my absolute best to be much more than a junior developer. At the end of my contract with TripCase, many people were shocked to be reminded that I am a junior developer. I made it my mission to learn as much, do as much, and be as valuable as even the most senior developers on our team. If something was wrong, or there was a bug with it, I would always volunteer to fix it. This allowed me to see many parts of the TripCase app, and provided me with great overall knowledge of our app. I volunteered for every bug that popped up until our manager said that someone else needs to start volunteering, because I have picked them all up.

The last project I was working on was an integration project with some other apps. This project was especially rewarding in the fact that I lead the elaborations and stories to get it done. To do this project, we were coordinating with teams from other companies. Some of these companies were not US based, so relying on skills I acquired when I worked in Manila for Apptly Interactive, I was able to coordinate well with these other teams. This project allowed me to work successfully with developers, product managers, and dev ops teams from other companies.

**Apptly Interactive
Junior Developer****04/15 – 08/15**

I took a paid internship Apptly shortly after graduating Dev Bootcamp. I was moved to Manila, Philippines for my assignment. There I worked intense 8-10 hour days in close collaboration with a Senior rails team. The amount of information I learned with Apptly was equivalent to attending another Dev Bootcamp.

Some of my work is listed below:

(please note I have a nondisclosure agreement with Apptly, and cannot release some information about the work I performed)

- Working on the front end, I created mockups. Then would refine them until they were perfect. Once approved I would write the HTML and create CSS where needed as we were using Bootstrap.
- Practicing with Javascript, I had created barcode generators which were both automated or manual.
- User Interface was where I made the biggest impact, from when I was hired on to when I left I had a major role in completely redesigning the web app. The usability is much easier now, thanks to hours I spent looking at apps on the web and understanding what makes an app easy to use.
- Apart from coding, I was in charge of coordinating, budgeting, and designing an office for the LA based Apptly Interactive to use in Manila. Which was a great learning experience for me. Managing that project along with my coding work and daily activities was good practice for multitasking.
- The months I spent in Manila and other parts of Asia helped me to grow, professionally and as a person. I was able to experience many things during that time. Most of all I was traveling internationally to other places like Hong Kong, Baguio, or Tokyo by my self. Which was a great responsibility for me, and because these were business trips I needed to be sure not to be late, or lost.
- Working in Manila for a company based in LA posed a time difference of 15 hours. So coordinating with the other side of the world is another Skill I gained.

Key Achievements:

Redesigned, for better functionality, the companies main application during my employment. I worked heavily on front end design and functionality. I also worked on some admin features and advanced search methods. I created some supporting apps to help other areas in the company work more efficiently. For example I created a barcode generator and data entry app for the data teams.

I worked closely with the COO of Apptly and was a part of several key decisions for the future of the app. The COO also tasked me with setting up an office for us to work in, in Manila. This required me to budget (U.S. currency to PHP currency), find the best options for us and execute. All while still coding the main project, and working on the side apps as well.

I experienced the Philippines, and visited neighboring asian countries with ease. I have seen the way of life around the world in my travels before this, and now I have seen the business side of things. Granted I have much to learn, but this is an extremely valuable experience for anyone my age (21 years old).

**Dev Bootcamp
Student****10/2014 – 03/15**

Dev Bootcamp is 9 weeks of remote work and then 9 weeks of intensive onsite training in professional web development, including Ruby on Rails, HTML5, CSS, and JavaScript. A week of career training follows the 18 weeks of technical training.

Some of my work during Dev Bootcamp:

- Wish It, a web app with the intention of simplifying the sometimes complicated task of gifting for others. With this app, you log on and submit wishes over time as you please. These wishes can be what ever you want, you can even add a url so that people looking to gift for you can be directed to that site.
- Random Acts of Kindness, a decoupled app on the web and IOS which makes it easier to be a better person. Simply use the app to generate a random act of kindness, or look through categories and find a list of kind acts to choose from. Create an account and keep track of your kindness

Key Achievements:

Built a complete Sinatra application in 4 days, complete with Facebook Oauth. When I presented the app to the class on day 4 I was deployed to Heroku with over 30 users, who tried the app and shared it on Facebook allowing me to gain more users.

On Random Acts of Kindness I designed the front end to be responsive across any device. I also learned some AngularJS and Ionic to build a native IOS type app for demonstration purposes for graduation. Working on a strong team, with a very agile type approach to our work load, we met every deadline with time to spare. We had no merge conflicts, and built the IOS app from our web app in a single day.

I would rank my technical skill with in the top 5-7 in my class of nearly 30. I passed every phase with flying colors. I also took the roll of being the leader of the cohort. And I am very proud of what we accomplished during our enrollment at Dev Bootcamp, and I had a key roll in orchestrating us all.

EDUCATION

Dev Bootcamp (completed course)

Las Positas College (2 years)

Charleston Southern University (< 1 year)

CIVIC ACTIVITIES

In 9th grade I founded a mentoring program to help underprivileged kids enjoy going to school. After its first, (very successful), year I was awarded the National Honor Society Leadership Award. My class of 2012 was the first freshman class at Kingwood High school, and I was one of the first freshman ever to get that award at that school.

I was an All State Jazz Trombone player, All State concert Trombone and Baritone player. I have, and sometimes still play Trombone and Guitar in a few church groups. I also taught Piano, guitar, Trombone, Baritone, Tuba, Trumpet, and Saxophone to kids and adults in efforts to share music. It is my firm belief that music is the universal language we all share.

I have also volunteered with the Danville Police department during most of my summers in high school and college. Before I was coding, I had ambitions of becoming a police officer. However I feel that I can have a greater effect on the world, and serve more people via code. I have great respect for police officers, and hope one day that I can create something help them bridge the gap between the police and civilians.

LINKS

Personal Website <http://keenansturtevant.herokuapp.com/>

Gluten Free Recipe Blog <http://zammysgfone.herokuapp.com/>

Github github.com/Keenan144

LinkedIn <https://www.linkedin.com/in/keenan-sturtevant-4306baa5>

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