# Theoretical Computer Science Tutorial Week 3

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## Agenda

#### Finite State Automaton (FSA)

- What is a FSA?
- Formal Definition
- Languages accepted by FSAs

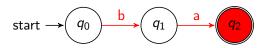
#### Models of computations

- finite automata
- pushdown automata
- Turing machines
- . . .

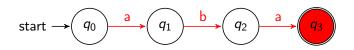
What is a Finite State Automaton intuitively?

Let's see movies!

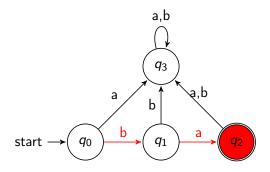
Example 1: ba



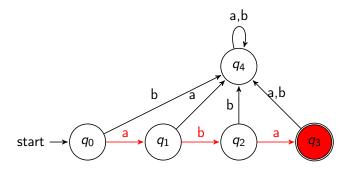
Example 2: aba



Example 1: "Trap" State



Example 2: "Trap" State



## Agenda<sup>l</sup>

#### Finite State Automaton (FSA)

- What is a FSA?
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#### Definition

A (complete) Finite State Automaton is a tuple  $\langle Q, \Sigma, q_0, A, \delta \rangle$ , where

Q is a finite set of *states*;

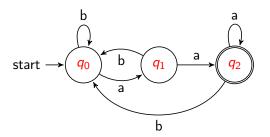
 $\Sigma$  is a finite input alphabet;

 $q_0 \in Q$  is the *initial* state;

 $A \subseteq Q$  is the set of *accepting* states;

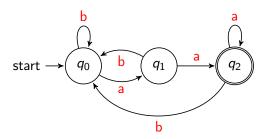
 $\delta: Q \times \Sigma \to Q$  is a (total) *transition* function.

A Finite State Automaton is a tuple  $\langle Q, \Sigma, q_0, A, \delta \rangle$ , where



$$Q = \{q_0, q_1, q_2\}$$

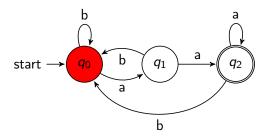
A Finite State Automaton is a tuple  $\langle Q, \Sigma, q_0, A, \delta \rangle$ , where



$$\Sigma = \{a, b\}$$

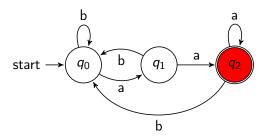


A Finite State Automaton is a tuple  $\langle Q, \Sigma, q_0, A, \delta \rangle$ , where



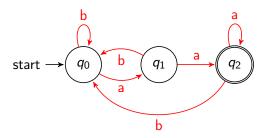
 $q_0$  is the initial state

A Finite State Automaton is a tuple  $\langle Q, \Sigma, q_0, A, \delta \rangle$ , where



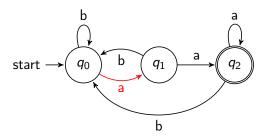
 $A = \{q_2\}$  is the set of accepting states

A Finite State Automaton is a tuple  $\langle Q, \Sigma, q_0, A, \delta \rangle$ , where



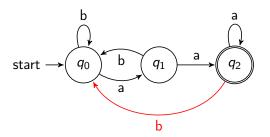
 $\delta: Q \times \Sigma \to Q$  is a *transition* function

A Finite State Automaton is a tuple  $\langle Q, \Sigma, q_0, A, \delta \rangle$ , where



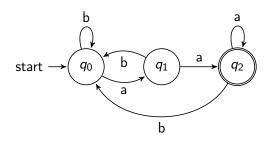
$$\delta(q_0,a)=q_1$$

A Finite State Automaton is a tuple  $\langle Q, \Sigma, q_0, A, \delta \rangle$ , where



$$\delta(q_2,b)=q_0$$

#### $\delta: Q \times \Sigma \to Q$ is a *transition* function



$\delta$	a	b
$q_0$	$q_1$	$q_0$
$q_1$	<b>q</b> 2	$q_0$
$q_2$	$q_2$	$q_0$

#### The extended transition

#### Definition

Let  $M = \langle Q, \Sigma, q_0, A, \delta \rangle$  be a complete finite state automaton. We define the extended transition function

$$\delta^*: Q \times \Sigma^* \to Q$$

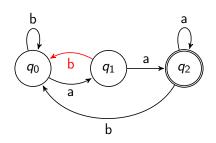
as follows:

- For every  $q \in Q$ ,  $\delta^*(q, \epsilon) = q$
- ② For every  $q \in Q$ , every  $y \in \Sigma^*$ , and every  $\sigma \in \Sigma$ ,

$$\delta^*(q, y\sigma) = \delta(\delta^*(q, y), \sigma)$$

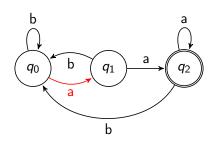


## The extended transition (Example)



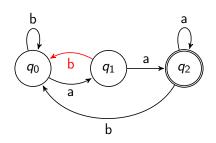
$$\delta^*(q_1, \textcolor{red}{bab}) = \delta(\delta^*(q_1, ba), b) = \\ = \delta(\delta(\delta^*(q_1, b), a), b) = \\ = \delta(\delta(\delta(\delta^*(q_1, e), b), a), b) = \\ = \delta(\delta(\delta(q_1, b), a), b) = \\ = \delta(\delta(q_1, b), a) = \\ = \delta(q_1, b) = q_0$$

## The extended transition (Example)



$$\delta^*(q_1, b \textcolor{red}{a} b) = \delta(\delta^*(q_1, ba), b) = \\ = \delta(\delta(\delta^*(q_1, b), a), b) = \\ = \delta(\delta(\delta(\delta^*(q_1, \epsilon), b), a), b) = \\ = \delta(\delta(\delta(q_1, b), a), b) = \\ = \delta(\delta(q_1, b), a), b) = \\ = \delta(q_1, b) = q_0$$
 Intuitively: 
$$\delta(q_1, b) = q_0$$
 
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## The extended transition (Example)



$$\delta^*(q_1,bab) = \delta(\delta^*(q_1,ba),b) = \\ = \delta(\delta(\delta^*(q_1,b),a),b) = \\ = \delta(\delta(\delta(\delta^*(q_1,\epsilon),b),a),b) = \\ = \delta(\delta(\delta(q_1,b),a),b) = \\ = \delta(\delta(q_0,a),b) = \\ = \delta(q_1,b) = q_0$$
Intuitively:
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#### Finite State Automaton (FSA)

- What is a FSA?
- Formal Definition
- Languages accepted by FSAs

Let  $M = \langle Q, \Sigma, q_0, A, \delta \rangle$  be a FSA.

#### Definition

The string  $x \in \Sigma^*$  is accepted by M if

$$\delta^*(q_0,x) \in A$$

and it is rejected by M, otherwise.

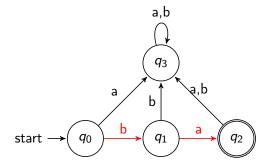
#### Definition

The language accepted by M is the set

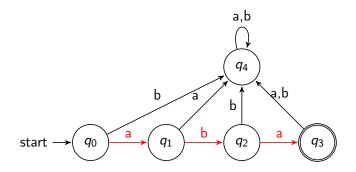
$$L = \{x \in \Sigma^* \mid x \text{ is accepted by } M\}$$



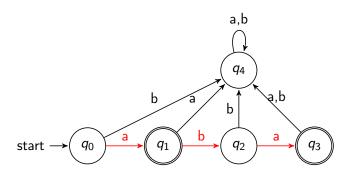
Example 1:  $L = \{ba\}$ 



Example 2:  $L = \{aba\}$ 

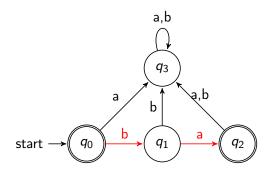


Example 3:  $L = \{a, aba\}$ 



 $A = \{q_1, q_3\}$  is the set of *accepting* states

Example 4: 
$$L = \{\epsilon, ba\}$$

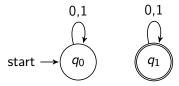


 $A = \{q_0, q_2\}$  is the set of accepting states

Example 5:  $L = \Sigma^*$ , where  $\Sigma = \{0, 1\}$ 



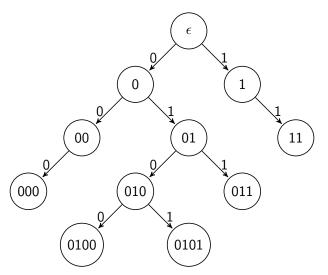
Example 6:  $L = \emptyset$ , where  $\Sigma = \{0, 1\}$ 

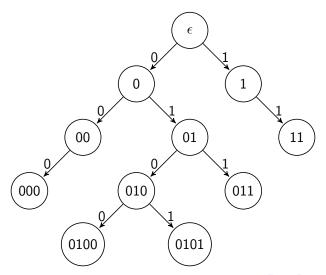


What about finite languages?

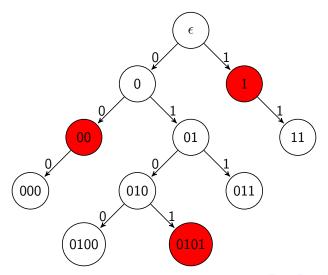
 $L = \emptyset$ , what else?

#### Binary Tree

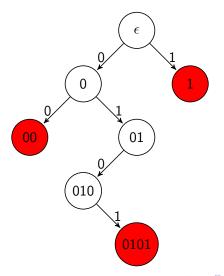


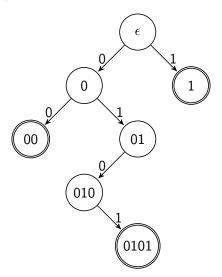


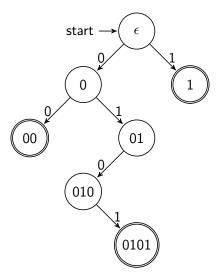
$$L = \{1, 00, 0101\}$$

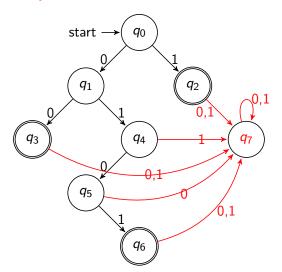


$$L = \{1, 00, 0101\}$$







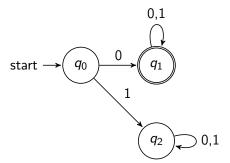


What about infinite languages?

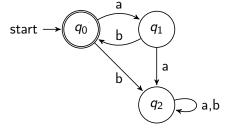
$$L = \{\epsilon, ab, aabb, aaabbb, aaaabbbb, \ldots\}$$
  
=  $\{a^k b^k \mid k \in \mathbb{N}\}$ 

is not accepted by any FSA!

Example 1:  $L = \{0x \mid x \in \Sigma^*\}$ , where  $\Sigma = \{0, 1\}$ , i.e.,  $L = \{w \in \Sigma^* \mid w \text{ starts with } 0\}$ 



Example 2:  $L = \{(ab)^k \mid k \in \mathbb{N}\}$ , where  $\Sigma = \{a, b\}$ 



Thank you for your attention!