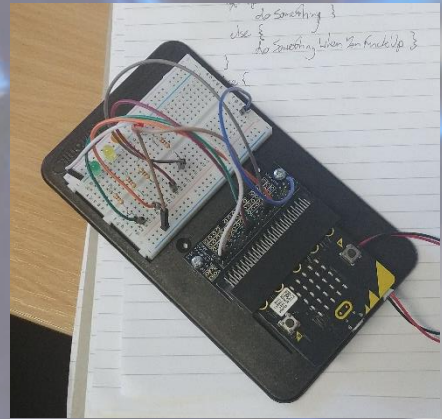




Keep Talking And Nobody Explodes ~The Manual

An Exhilarating Game

LED sequence



LED sequence is a mind-blowing and addictive sequence repeating game which drives you to addiction and submission.

The bomb will show a sequence of 4 coloured LEDs in a random order. The diffuser will need to remember and communicate this to the operator.

The operator will match the combination of the LEDs to the instructions to disarm the bomb.

To disarm the bomb, tell the diffuser what buttons and gestures to perform. For example,

for combination: blue, green, yellow, red

LED	Button/gesture
Red	A
Green	B
Yellow	A and B

LED sequence answers

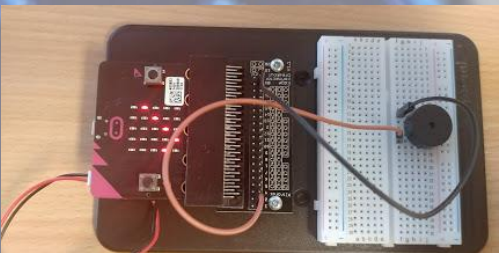
LED	Button/Gesture
Red	A
Green	B
Yellow	A and B

LED	Button/Gesture
Red	A
Green	B
Yellow	A and B

LED	Button/Gesture
Red	A
Green	B
Yellow	A and B

LED	Button/Gesture
Red	A
Green	B
Yellow	A and B

Dance Dance Do



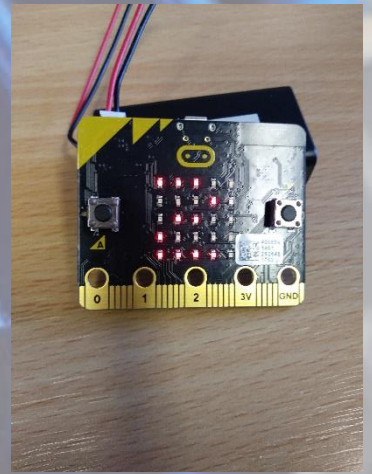
Dance Dance	Do
0	B Shake
1	B
2	A Shake
3	A and B
4	A and B Shake
5	A

The game bleeps with corresponding actions to perform.

The diffuser must count the number of tones heard and communicate this to the operator. The operator will then work out what action to do based on the number of tones heard.

Operator must tell the diffuser the action to perform to diffuse the bomb.

The Micro-Bit Maze



The diffuser will see and number flashed up and then the micro-bit will load the corresponding maze, each with a different starting point. The operator must know where the diffuser starts to solve the maze. The operator and diffuser must work together to get through the maze, by following the path and using the different buttons to move.

Micro-bit maze answers

	X			X
		X		End
		X		X
X				
Start	X	X		X

A: right
B: Left
A+B down

				Start
	X		X	
X	X	X		X
	End	X		
X				

A: 2 spaces down
B: left
A+B: up

End	X	X	X	
X				X
		X	X	
		X		X
			X	Start

A: left up diagonal
B: right up diagonal
A+B:Left

Start	X			
			X	
X		X		
X				
	X		X	End

A: up
B: diagonal right down
A+B: right diagonal up