

EXPERIMENT 2 : CHUNKING

Step 1 :-

Memory Recall Task



Introductions :

1. You will be shown several groups of icons or text.
2. Carefully observe each group during the viewing time.
3. Try to memorize as many items as possible.
4. After viewing, recall the items you remember.
5. You will have 5 seconds to view the items.



Step 2 : Remembering test

Memory Recall Task

CHUNKING PHASE

The image shows a mobile application interface for a memory recall task. At the top, the title "Memory Recall Task" is displayed in a large, bold, black serif font. Below it, the text "CHUNKING PHASE" is centered in a smaller, black sans-serif font. A horizontal progress bar is positioned below the text, consisting of a teal-colored segment followed by a grey segment. To the right of the progress bar is a blue cartoon-style whale icon. The main content area contains two rows of four images each. The top row includes a tall ship with multiple masts, a sailboat, a collection of seashells, and a black anchor icon. The bottom row includes a dolphin leaping out of the water, a sea turtle swimming, an octopus with tentacles, and a fish. The background of the entire screen is a stylized illustration of blue ocean waves.

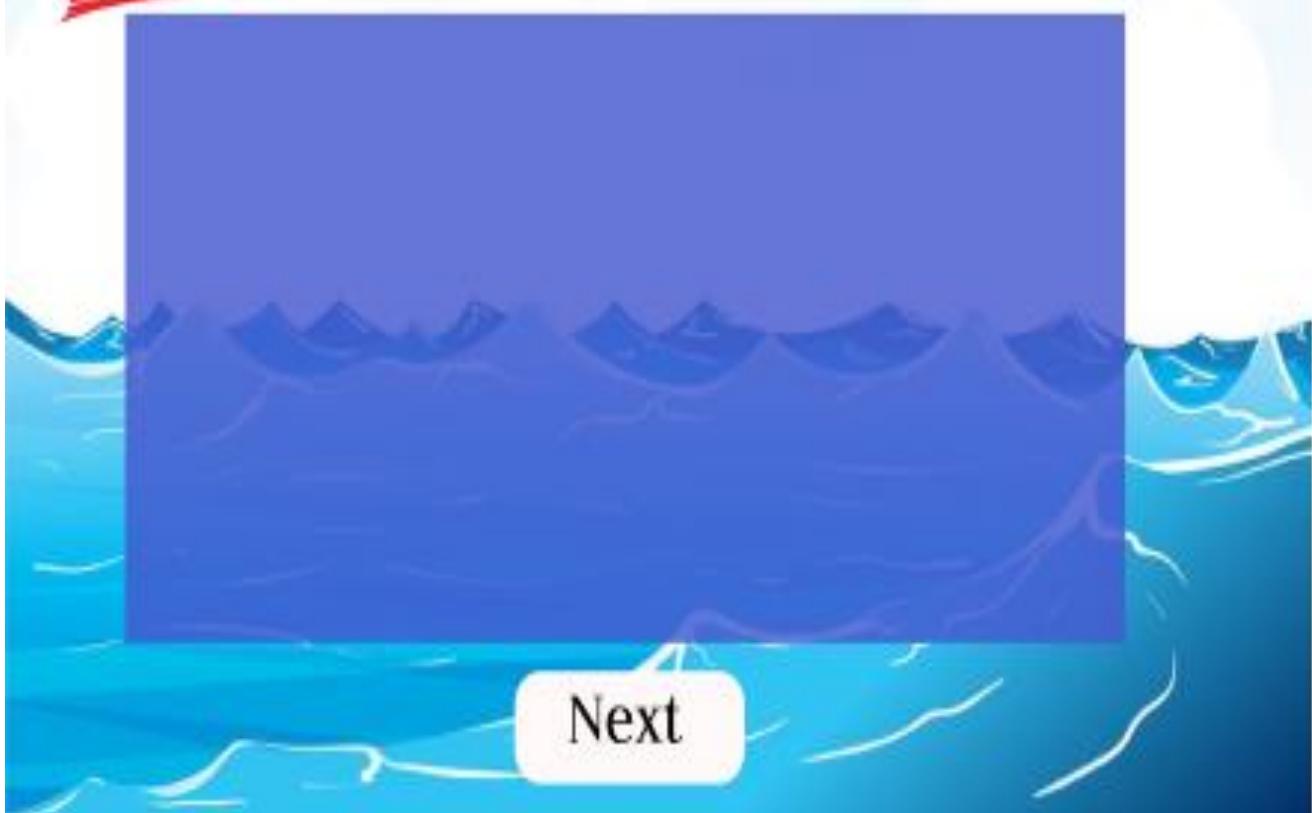
Step 3 : Recall Phase

Memory Recall Task

Write the icons you
remember



REMEMBER



Step 4 : Result phase

