## **CODING:**

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from flask import Flask, render template, request, redirect, url for, session, flash
from flask sqlalchemy import SQLAlchemy
app = Flask( name )
app.secret key = 'your secret key'
app.config['SQLALCHEMY DATABASE URI'] = 'sqlite:///database.db'
db = SQLAlchemy(app)
# Database model
class User(db.Model):
  id = db.Column(db.Integer, primary key=True)
  name = db.Column(db.String(150))
  location = db.Column(db.String(150))
  age = db.Column(db.Integer)
  mobile = db.Column(db.String(20))
  username = db.Column(db.String(150), unique=True)
  password = db.Column(db.String(150))
# Home page
@app.route('/')
def index():
  return render template('index.html')
# Register
@app.route('/register', methods=['GET', 'POST'])
def register():
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if request.method == 'POST':

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name = request.form['name']
     location = request.form['location']
     age = request.form['age']
     mobile = request.form['mobile']
     username = request.form['username']
     password = request.form['password']
     existing user = User.query.filter by(username=username).first()
     if existing user:
       flash('Username already exists!')
       return redirect(url for('register'))
     new user = User(name=name, location=location, age=age, mobile=mobile,
username=username, password=password)
     db.session.add(new user)
     db.session.commit()
     flash('Registration successful. Please log in.')
     return redirect(url for('login'))
  return render template('register.html')
# Login
@app.route('/login', methods=['GET', 'POST'])
def login():
  if request.method == 'POST':
     username = request.form['username']
     password = request.form['password']
     user = User.query.filter by(username=username, password=password).first()
     if user:
       session['user id'] = user.id
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return redirect("https://huggingface.co/spaces/josephchay/Soundsation")
    else:
       flash('Invalid credentials. Try again.')
       return redirect(url for('login'))
  return render template('login.html')
if name == ' main ':
  with app.app context():
    db.create all()
  app.run(debug=True,port=5001)
from flask import Flask, request, render template, send file
import google.generativeai as genai
from gtts import gTTS
import os
import logging
import uuid
app = Flask( name )
# Configure logging
logging.basicConfig(level=logging.INFO)
logger = logging.getLogger(__name__)
# Configure environment variables
GOOGLE API KEY = os.getenv("GOOGLE API KEY") # Gemini API key
# Configure Gemini API
try:
  genai.configure(api key=GOOGLE API KEY)
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model = genai.GenerativeModel("gemini-2.0-flash")
  logger.info("Gemini API configured successfully")
except Exception as e:
  logger.error(f''Failed to configure Gemini API: {e}'')
  raise
# Ensure static directory exists
if not os.path.exists("static"):
  os.makedirs("static")
@app.route("/", methods=["GET", "POST"])
def index():
  if request.method == "POST":
    # Get form data
    cinematic theme = request.form.get("cinematic theme", "epic adventure like
The Lord of the Rings")
    song type = request.form.get("song type", "pop")
    language = request.form.get("language", "english")
    voice gender = request.form.get("voice gender", "female")
    # Generate lyrics
    try:
       prompt = f"""
       Generate song lyrics inspired by a cinematic theme: {cinematic theme}.
       The song should be in the {song type} genre, with an uplifting and heroic
tone.
       Write the lyrics in {language.capitalize()} (ensure correct grammar and
cultural relevance for {language}).
       Structure the song with a verse, chorus, and bridge.
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response = model.generate content(prompt)
    lyrics = response.text
    logger.info(f"Lyrics generated successfully in {language}")
  except Exception as e:
    logger.error(f"Failed to generate lyrics: {e}")
    return render template("index.html", error=f"Error generating lyrics: {e}")
  # Convert lyrics to MP3 audio using gTTS
  try:
    tts language = "ta" if language.lower() == "tamil" else "en"
    tts = gTTS(text=lyrics, lang=tts language, slow=False)
    audio path = f"static/lyrics song {uuid.uuid4()}.mp3"
    tts.save(audio path)
    logger.info(f"Audio generated successfully for {language} (gTTS)")
  except Exception as e:
    logger.error(f"Failed to generate audio: {e}")
    return render template("index.html", error=f"Error generating audio: {e}")
  return render template(
    "index.html",
    lyrics=lyrics,
    audio file=f"/{audio path}",
    cinematic theme=cinematic theme,
    song type=song type,
    language=language,
    voice gender=voice gender
  )
return render template("index.html", lyrics=None, audio file=None)
```

```
@app.route("/download/<path:filename>")

def download_file(filename):
    try:
        return send_file(filename, as_attachment=True)
    except Exception as e:
        logger.error(f"Failed to serve file {filename}: {e}")
        return f"Error downloading file: {e}", 500

if __name__ == "__main__":
        app.run(debug=True)
```