

1) Write a C/C++ program which demonstrates interprocess communication between a reader process and a writer process. Use `mkfifo`, `open`, `read`, `write` and `close` API's in your program.

```
#include <sys/types.h>
#include <sys/stat.h>
#include <string.h>
#include <fcntl.h>
#include <stdio.h>
#include <unistd.h>
int main (int argc, char *argv[])
{
    char buf[100];
    int fd, n;
    mkfifo (argv[1], S_IFIFO | 0777);
    if (argc == 3)
    {
        fd = open (argv[1], O_WRONLY);
        write (fd, argv[2], strlen (argv[2]));
        close (fd);
    }
    if (argc == 2)
    {
        fd = open (argv[1], O_RDONLY);
        n = read (fd, buf, sizeof (buf));
        buf[n] = '\0';
        printf ("%s", buf);
        close (fd);
    }
}
```

Output:

cc fifo.c

./a.out fifo "5b Linux Lab Prog" &  
[1] 3978

./a.out fifo

5b Linux Lab Prog [1] + Done

./a.out fifo

"5b Linux Lab Prog"

2) Write a C/C++ program to emulate the `ln` command:

```
#include <unistd.h>
#include <stdio.h>
#include <string.h>
int main (int argc, char *argv[])
{
    if (argc < 3 || argc > 4)
    {
        printf ("Error in usage\n");
        return -1;
    }
    if (argc == 4 && strcmp (argv[1], "-s") != 0)
    {
        printf ("for symbolic link use -s option");
        return -1;
    }
    if (argc == 4 && access (argv[2], F_OK) == -1)
    {
        printf ("Source file does not exist");
        return -1;
    }
    if (argc == 3 && access (argv[1], F_OK) == -1)
    {
        printf ("Source file does not exist");
        return -1;
    }
    if (argc == 4)
    {
        symlink (argv[2], argv[3]);
        printf ("Symbolic link is created");
        return 0;
    }
    if (argc == 3)
    {
        link (argv[1], argv[2]);
        printf ("Hardlink is created");
        return 0;
    }
}
```

Output:

cc link.c

./a.out -s /a.out sh link  
Symbolic link is created

./a.out file2.sh hardlink  
Hardlink is created.

3) Write a C/C++ POSIX complaint program that prints the POSIX defined configuration options

```
#define _POSIX_SOURCE
#define _POSIX_C_SOURCE 199309L
#include <stdio.h>
#include <unistd.h>
int main()
{
    #ifdef _POSIX_JOB_CONTROL
        printf("System supports Job control feature\n");
    #else
        printf("System does not support Job control\n");
    #endif

    #ifdef _POSIX_SAVED_IDS
        printf("System supports saved set-UID and\n saved set-GID\n");
    #else
        printf("System does not support saved set-UID\n");
    #endif

    #ifdef _POSIX_CHOWN_RESTRICTED
        printf("System supports change ownership\n feature\n");
    #else
        printf("System does not support change\n ownership feature\n");
    #endif

    #ifdef _POSIX_NO_TRUNC
        printf("System supports Path truncation\n option\n");
    #else
        printf("System does not support Path\n truncation\n");
    #endif

    #ifdef _POSIX_VDISABLE
        printf("System supports Disable characters\n for files\n");
    #else
        printf("System does not support\n disable character\n");
    #endif
    return 0;
}
```

Output:

cc posix.c  
o/a.out

System support job control feature  
System support saved setUID and saved setGID

System supports change ownership feature  
System supports path truncation option  
System supports Disable characters for files

4) Write a C/C++ program to that outputs the contents of its environment list

```
#include <stdio.h>
#include <unistd.h>
int main (int argc, char *argv[])
{
    char **ptn;
    extern char **environ;
    for (ptn = environ; *ptn; ptn++)
        printf ("%s\n", *ptn);
    return 0;
}
```

or

```
int main (int argc, char *argv[], char
          *envp[])
{
    int i;
    for (i=0; envp[i] != NULL; i++)
        printf ("%s\n", envp[i]);
    getch();
    return 0;
}
```

Output:

cc env.c  
o/a.out filezz.txt