

### **Sudent.cs**

```
using System;

namespace Section_10
{
    public class Subject
    {
        public string Sub_Name { set; get; }
        public int Sub_Code { set; get; }
        public string Sub_Teacher { set; get; }
        public Subject(string sub_Name, int sub_Code, string sub_Teacher)
        {
            Sub_Name = sub_Name;
            Sub_Code = sub_Code;
            Sub_Teacher = sub_Teacher;
        }
    }
}
```

### **Teachers.cs**

```
using System;

namespace Section_10
{
    public class Teachers
    {
        public string TName { get; set; }
        public int TClass { get; set; }
        public string TSection { get; set; }
        public Teachers(string tname, int tclass, string tsection )
        {
            TName = tname;

            TClass = tclass;
            TSection = tsection;
        }
    }
}
```

### **Subject.cs**

```
using System;

namespace Section_10
{
    public class Subject
    {
        public string Sub_Name { set; get; }
        public int Sub_Code { set; get; }
        public string Sub_Teacher { set; get; }
        public Subject(string sub_Name, int sub_Code, string sub_Teacher)
        {
            Sub_Name = sub_Name;
            Sub_Code = sub_Code;
            Sub_Teacher = sub_Teacher;
        }
    }
}
```

## Operations.cs

```
using System;
using System.Collections.Generic;

namespace Section_10
{
    public class Operations
    {
        static List<Student> students = new List<Student>();
        static List<Teachers> teach= new List<Teachers>();
        static List<Subject> subjects = new List<Subject>();
        public void AddStudent(Student student)
        {
            students.Add(student);
            Console.WriteLine("Student Added sucessfully");
        }
        public void AddSubject(Subject subject)
        {
            subjects.Add(subject);
            Console.WriteLine("Subject Added Successfully");
        }
        public void AddTeacher(Teachers teachers)
        {
            teach.Add(teachers);
        }
        public void ViewStudents()
        {
            foreach (Student student in students)
            {
                Console.WriteLine(student);
            }
        }
        public void ViewTeachers()
        {
            foreach (Teachers t in teach)
            {
                Console.WriteLine($"Name : {t.TName}   Class : {t.TClass}   section :
{t.TSection} ");
            }
        }
        public void ViewSubjects()
        {
            foreach (Subject sub in subjects)
            {
                Console.WriteLine($"SubjectName : {sub.Sub_Name}   SubjectCode :
{sub.Sub_Code}   SubjectTeacher : {sub.Sub_Teacher}");
            }
        }

        public List<Student> GetStudentsinClass(int target_Class) {
            return students.FindAll(s=>s.Class == target_Class);
        }
        public List<Subject> GetSubjectByTeacher(string Teacher_name)
        {
            return subjects.FindAll(sub=>sub.Sub_Teacher == Teacher_name);
        }
    }
}
```

```
using System;
using System.Collections.Generic;

namespace Section_10
{
    public class Program
    {
        static void Main(string[] args)
        {
            Operations op=new Operations();
            op.AddStudent(new Student ( "Evan", 8, "A" ));
            op.AddStudent(new Student("Alice",9,"B"));
            op.AddStudent(new Student("Raj", 9, "B"));

            op.AddTeacher(new Teachers("Mr.Jhon",9,"B"));
            op.AddTeacher(new Teachers("Mr.Doe", 8, "A"));
            op.AddTeacher(new Teachers("Ms.Copper", 9, "B"));

            op.AddSubject(new Subject("Math", 101, "Mr.Jhon"));
            op.AddSubject(new Subject("Social", 102, "Mr.Doe"));
            op.AddSubject(new Subject("science", 103, "Ms.Copper"));
            char ch;
            do
            {
                Console.WriteLine("Select\n1.Add Details\t2.Display Details\t3.Students in a
class\t4.Students taught by a teacher");
                int choice=int.Parse(Console.ReadLine());
                switch (choice)
                {
                    case 1:
                        Console.WriteLine("Select\na.Add details of students\tb.Add details of
Teachers\tc.Add Details of subjects ");
                        char details=char.Parse(Console.ReadLine());
                        switch (details)
                        {
                            case 'a':char addstu;
                                do
                                {
                                    Console.WriteLine("Enter Student Name");
                                    string name=Console.ReadLine();
                                    Console.WriteLine("Enter Student Class");
                                    int cl=int.Parse(Console.ReadLine());
                                    Console.WriteLine("Enter Student Section");
                                    string sec=Console.ReadLine();
                                    Student st=new Student(name, cl, sec);
                                    op.AddStudent(st);

                                    Console.WriteLine("if you want to add more student details
press y");

                                    addstu = char.Parse(Console.ReadLine().ToLower());
                                } while (addstu == 'y');
                                break;
                            case 'b':
                                char addteach;
                                do
                                {
                                    Console.WriteLine("Enter Teacher Name");
                                    string tname = Console.ReadLine();
                                    Console.WriteLine("Enter teacher Class");
                                    int tcl = int.Parse(Console.ReadLine());
                                    Console.WriteLine("Enter teacher Section");
                                    string tsec = Console.ReadLine();
                                } while (addteach == 'y');
                                break;
                        }
                    }
                }
            } while (ch != 'q');
        }
    }
}
```

```

        Teachers teach = new Teachers(tname, tcl, tsec);
        op.AddTeacher(teach);

        Console.WriteLine("if you want to add more Teacher details
press y");
        addteach = char.Parse(Console.ReadLine().ToLower());
    } while (addteach == 'y');
    break;
case 'c':
    char addsub;
    do
    {
        Console.WriteLine("Enter Subject Name");
        string Subname = Console.ReadLine();
        Console.WriteLine("Enter Subject Code");
        int Subcode = int.Parse(Console.ReadLine());
        Console.WriteLine("Enter Subject Teacher");
        string SubTeach = Console.ReadLine();
        Subject sub = new Subject(Subname, Subcode, SubTeach);
        op.AddSubject(sub);

        Console.WriteLine("if you want to add more Subject details
press y");
        addsub = char.Parse(Console.ReadLine().ToLower());
    } while (addsub == 'y');
    break;
default:
    Console.WriteLine("Invalid Section to add details");
    break;
}
break;
case 2:

    Console.WriteLine("-----Student Details-----");
    op.ViewStudents();
    Console.WriteLine("-----Teacher Details-----");
    op.ViewTeachers();
    Console.WriteLine("-----Subject Details-----");
    op.ViewSubjects();
    break;
case 3:
    Console.WriteLine("Enter class to get list of students");
    int cls=int.Parse(Console.ReadLine());
    Console.WriteLine($"Students in class {cls} : ");
    List<Student> stuinclas= op.GetStudentsinClass(cls);
    Console.WriteLine("Stu_name\tstu_section");
    foreach(var stud in stuinclas)
    {
        Console.WriteLine($"{stud.Name}\t{stud.Section}");
    }
    break;
case 4:
    Console.WriteLine("Enter teacher name to get list of subject ");
    string Tname=Console.ReadLine();
    Console.WriteLine($"Subjects taught by {Tname} : ");
    List<Subject> subbyteach = op.GetSubjectByTeacher(Tname);
    Console.WriteLine("Sub_Name\tSub_Code");
    foreach (var subj in subbyteach)
    {
        Console.WriteLine($"{subj.Sub_Name}\t{subj.Sub_Code}");
    }

    break;
default:
    Console.WriteLine("Invalid selection");
    break;
}

Console.WriteLine("If you want to continue press y");

```

```
        ch = char.Parse(Console.ReadLine().ToLower());  
    } while (ch == 'y');  
    }  
}
```